# Lab #5: 7-Segment LED

School of Engineering

Electrical and Computer Engineering Department

ECEG 721-61 Embedded Systems

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November 15, 2020

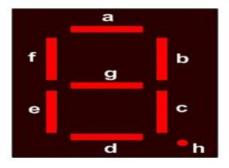
#### **Objective**

The objective of this experiment was to understand the steps necessary to initialize parallel ports and use them with a 7-segment LED.

#### Introduction

There are several different configurations used to power on the individual segments on the LED correctly. However, generally, in order to turn on the different segments in the 7-segment LED, a byte of data is sent to the corresponding bit by the microcontroller. Depending on which bit the data is sent to, a number will be displayed on the LED. The different bits are detailed in the image below.

# Seven-segment LED interfacing and programming (Seven Segment)



# Seven-segment LED interfacing and programming (Assignments of port pins to each segments of a 7-seg LED)

D7	D6	D5	D4	D3	D2	D1	D0
	g	F	e	D	С	В	а

Figure - 7-Segement LED interfacing.

## **Component Requirements**

Software Requirements

- 1. Keil uVision4
- 2. TivaWare\_C\_Series

Hardware Requirements

- 1. EK-TM4C123GXL LaunchPad
- 2. USB cable
- 3. 7-Segment LED

#### Software

#### Flowchart

The program used had four functions, all illustrated below. Function A initialized the clocks needed for the ports used, function B wrote the letter, and function C delayed the main function for n ms, where n is provided as an input. The flowchart for all four of these functions can be seen below.

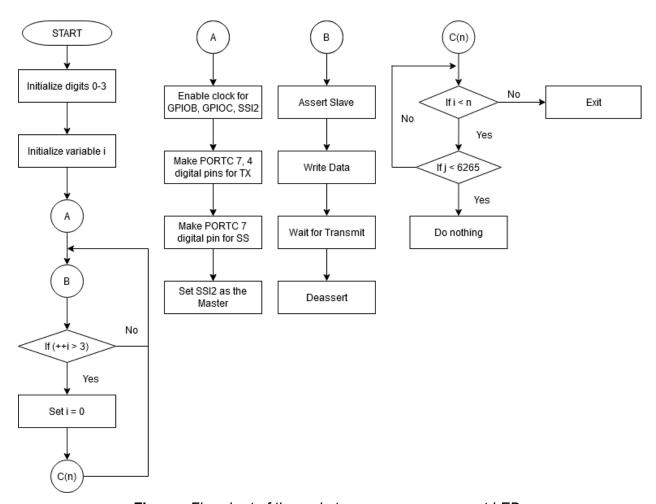


Figure - Flowchart of the code to run a seven segment LED.

#### Code

```
/* Seven-segment display counter
*
* This program counts number 0-3 on the seven segment display.
* The seven segment display is driven by a shift register which is
* connected to SSI2 in SPI mode.
*
* Built and tested with Keil MDK-ARM v5.28 and TM4C_DFP v1.1.0
*/
#include "TM4C123.h"
void delayMs(int n);
void sevenseg_init(void);
void SSI2_write(unsigned char data);
```

```
int main(void) {
      const static unsigned char digitPattern[] = {0xB0, 0xA4, 0xF9, 0xC0};
      sevenseg_init(); // initialize SSI2 that connects to the shift registers
      while(1) {
             SSI2_write(digitPattern[i]); // write digit pattern to the seven
      segments
             SSI2_write((1 << i)); // select digit
             if (++i > 3)
                    i = 0;
      delayMs(4); // 1000 / 60 / 4 = 4.17
      }
// enable SSI2 and associated GPIO pins
void sevenseg_init(void) {
      SYSCTL->RCGCGPIO |= 0x02; // enable clock to GPIOB
      SYSCTL->RCGCGPIO |= 0x04; // enable clock to GPIOC
      SYSCTL->RCGCSSI |= 0x04; // enable clock to SSI2
      // PORTB 7, 4 for SSI2 TX and SCLK
      GPIOB->AMSEL &= ~0x90; // turn off analog of PORTB 7, 4
      GPIOB->AFSEL |= 0x90; // PORTB 7, 4 for alternate function
      GPIOB->PCTL &= ~0xF00F0000; // clear functions for PORTB 7, 4
      GPIOB->PCTL |= 0x20020000; // PORTB 7, 4 for SSI2 function
      GPIOB->DEN |= 0x90; // PORTB 7, 4 as digital pins
      // PORTC 7 for SSI2 slave select
      GPIOC->AMSEL &= ~0x80; // disable analog of PORTC 7
      GPIOC->DATA |= 0x80; // set PORTC 7 idle high
      GPIOC->DIR |= 0x80; // set PORTC 7 as output for SS
      GPIOC->DEN |= 0x80; // set PORTC 7 as digital pin
      SSI2->CR1 = 0; // turn off SSI2 during configuration
      SSI2->CC = 0; // use system clock
      SSI2->CPSR = 16; // clock prescaler divide by 16 gets 1 MHz clock
      SSI2->CR0 = 0x0007; // clock rate div by 1, phase/polarity 0 0, mode
      freescale, data size 8
      SSI2->CR1 = 2; // enable SSI2 as master
// This function enables slave select, writes one byte to SSI2,
// wait for transmit complete and deassert slave select.
void SSI2_write(unsigned char data) {
      GPIOC->DATA &= ~0x80; // assert slave select
      SSI2->DR = data; // write data
      while (SSI2->SR & 0x10) {} // wait for transmit done
      GPIOC->DATA |= 0x80; // deassert slave select
/* delay n milliseconds (50 MHz CPU clock) */
void delayMs(int n) {
      int i, j;
      for(i = 0; i< n; i++)
             for(j = 0; j < 6265; j++)
                   {} /* do nothing for 1 ms */
}
```

#### Procedure

Though we did not have the hardware necessary to complete the experiment, the procedure below is what we would follow to complete it.

- 1. Plug in the microcontroller into the PC using the provided USB cable.
- 2. Build the code and observe.

### Observation

As stated earlier, we didn't have the hardware required to complete the lab.

### Summary

Despite the lack of hardware, being able to read the code and create a flowchart for it helped us get a better understanding of how to initialize parallel ports. Overall, this lab took about an hour to complete and write up.

#### Exercise

Complete the following table:

Number	-	g	f	е	d	С	b	а	Hex
0	1	1	0	0	0	0	0	0	C0
1	1	1	1	1	1	0	0	1	F9
2	1	0	1	0	0	1	0	0	A4
3	1	0	1	1	0	0	0	0	В0
4	1	0	0	1	1	0	0	1	99
5	1	0	0	1	0	0	1	0	92
6	1	0	0	0	0	0	1	0	82
7	1	1	1	1	1	0	0	0	F8
8	1	0	0	0	0	0	0	0	80
9	1	0	0	1	0	0	0	0	90