R Shiny

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Contents

	0.1	Summary
1	Intr	oduction
	1.1	Shiny: defining web applications with R
	1.2	My first application
2	Star	ting with Rstudio
_	2.1	One folder with one file
	2.2	One folder with one file
	2.3	One folder with two files
	$\frac{2.0}{2.4}$	One folder with two files
	2.5	Data/additional files
		,
3		ractivity and communication
	3.1	Introduction Example
	3.2	Introduction process
	3.3	Notice
	3.4	UI part (input definition)
	3.5	Server part (output construction)
	3.6	UI part (output visualization)
	3.7	Back on the process
	3.8	Sharing ui <-> server
4	Inpu	its 1
	4.1	Global view
	4.2	Numeric
	4.3	Characters
	4.4	Unique choice in a list
	4.5	Multiple choices in a list
	4.6	Simple Checkbox
	4.7	Multiple checkboxes
	4.8	Radio buttons
	4.9	Date Code
	4.10	Date App
		Period <i>Code</i>
		Period App
		Numeric slider numérique: one value
		Numeric slider: range
		Importing a file
		Action button
		Taking things further: building an input

5	Outpu		17
		lobal view	17
	5.2 R	ules to define outputs	17
	5.3 P	rint	17
	5.4 Te	ext	17
	5.5 P	lot Code	17
		$\det \mid App$	18
		$able \mid Code \dots \dots$	18
		$able \mid App \mid \dots \mid$	19
		PataTable Code	19
		$\operatorname{tataTable} \mid \operatorname{Coul} \cdot \cdot$	19
		Defining UI elements in the SEVER Process	19
		befining UI elements in the SEVER A simple example	19
		aking things further: building an output	20
	5.15 1	aking things further: building an output	20
6	Organ	nizing the application	20
U	_	debarLayout Definition	20
		idebarLayout Example	21
		avbarPage Definition	21
		avbarPage App	21
		0 11	21
		avbarPage with navbarMenu	21
		avbarPage Shiny app	
		absetPanel Definition	22
		absetPanel Example	22
		avlistPanel Definition	23
		avlistPanel Example	23
		Grid Layout Definition	23
		Grid Layout Shiny app	23
		rellPanel Definition	23
		vellPanel Example	24
		Combine structures Shiny app	24
	$6.16 \mathbf{sl}$	hinydashboard	24
-	T4		25
7			25
		ntroduction	25
		ntegration in shiny	25
		examples for server and ui functions	25
		nteractive charts: example	26
		nteractive charts: example	26
		nteractive charts: example	27
	7.7 In	nteractive charts: example	27
8	Isolati	ion	27
0		definition	27
	0.1	xample ui.R	27
		xample server.R	28
	8.4 E	xample App	28
9	React	ive expressions	29
J		efinition	29
		Vithout reactive expressions	29
		7ith a reactive expression	29 29
			29 29
	9.4 N	otes	∠9
10	Obser	ve & functions to update	30

10. 10. 10. 10. 10. 10. 10.	Observe & fonctions to update Example for an input App Example for tabs App Example for an input ui.R Example for an input server.R Example for an input App Example for tabs ui.R Example for tabs server.R Example for tabs App OObserveEvent	30 30 31 31 32 32 33 34 34
11 Cc	nditional panels	34
	Definition	34
	Example for an input	35
11.	Example for an input	35
19 То	cing things further: HTML / CSS	35
	Including HTML	35
	Some interested tags	37
	CSS: introduction	37
	HTML / CSS css external file	37
	HTML / CSS css in the header	38
12.	HTML / CSS CSS in an element	39
10 TL	.: 41:	20
	ing things further: some important "rules" Good approach	39 39
	Good approach	40
10.		10
	ring things further: debugging	40
	Printing in the console	40
	Printing in the console	40
	Manual launch of a browser	41
	Manual launch of a browser	41
	Automatic launch of a browser	41 41
	Mode "showcase"	41
	Reactive log	42
	Reactive log	42
	0Communication in the server	42
	1Communication in the server	43
	2Error tracking	43
	3Error tracking	43
15 D.	rences	49
	Tutorials / Examples	43 43
10.	Tacorate / Email pace :	10
0.1	Summary	
	atroduction	
<u></u> .	tarting with Rstudio	
3. 1	tarting with Rstudio atteractivity and communication	
	nteractivity and communication	
4.]	nteractivity and communication aputs & outputs	
4. 1 5. 6 6. 1	nteractivity and communication	

8. More

1 Introduction

1.1 Shiny: defining web applications with R

Shiny is a R package that makes it easy to build interactive web applications with R

- does not require web expertise
- combine datascience power of **R** with web interactivity
- create local applications
- or deploy applications for other users: shiny-server, shinyapps.io, shinyproxy

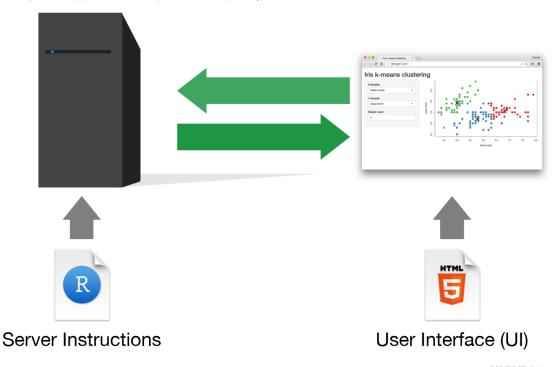
http://shiny.rstudio.com

http://www.shinyapps.io/

https://www.shinyproxy.io/

https://www.rstudio.com/products/shiny/shiny-server/.

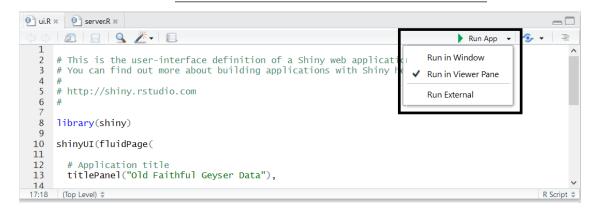
A shiny web applications requires a computer/server with ${f R}$



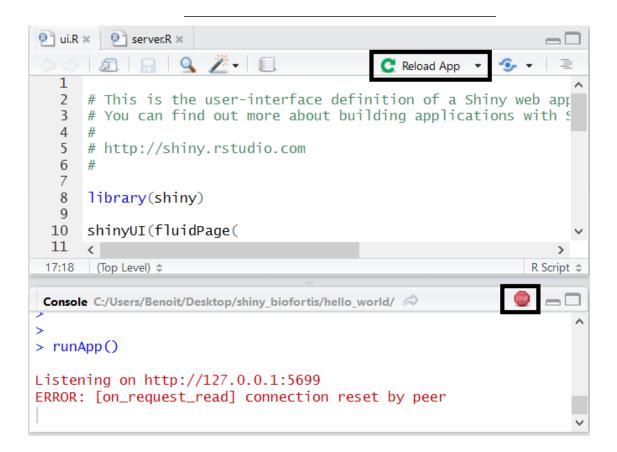
1.2 My first application

- Starting an application is easy with RStudio, just start a new project
 - File -> New Project -> New Directory -> Shiny Web Application
 - Or File -> New File -> Shiny Web App -> Multiple File
 - Based on two scripts: ui.R and server.R
- Useful commands:
 - run the application: button Run app
 - update: button **Reload app**

- stop: button **Stop**



- Run in Window: new window, using RStudio environment
- Run in Viewer Pane: tab Viewer of RStudio
- Run External: in the default web browser



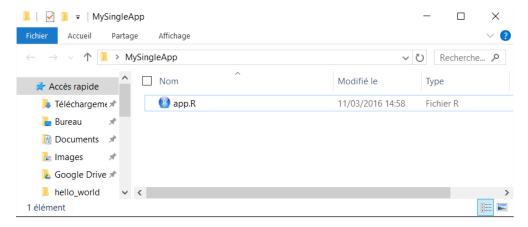
2 Starting with Rstudio

2.1 One folder with one file

Conventions:

• save as app.R

- end with shinyApp() command
- for small applications



2.2 One folder with one file

```
library(shiny)
ui <- fluidPage(
    titlePanel("Old Faithful Geyser Data"),
    sidebarLayout(
        sidebarPanel(
            sliderInput("bins","Number of bins:",
                         min = 1, max = 50, value = 30)
        ),
        mainPanel(
           plotOutput("distPlot")
    )
server <- function(input, output) {</pre>
    output$distPlot <- renderPlot({</pre>
             <- faithful[, 2]
        bins <- seq(min(x), max(x), length.out = input$bins + 1)</pre>
        hist(x, breaks = bins, col = 'darkgray', border = 'white',
             xlab = 'Waiting time to next eruption (in mins)',
             main = 'Histogram of waiting times')
    })
shinyApp(ui = ui, server = server)
```

2.3 One folder with two files

Conventions:

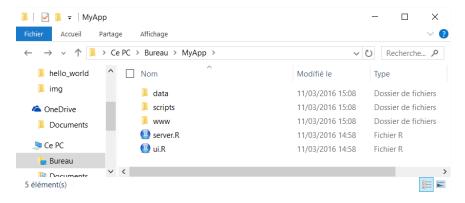
- user interface (layout and appearance) in ui.R
- ${f R}$ instructions needed to build the app in server.
- best structure for complex applications

2.4 One folder with two files

ui.R

server.R

2.5 Data/additional files

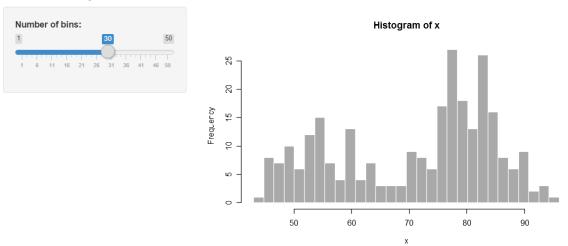


3 Interactivity and communication

3.1 Introduction | Example

```
),
    mainPanel(
      plotOutput("distPlot")
  )
),
server = function(input, output) {
  # Expression that generates a histogram. The expression is
  # wrapped in a call to renderPlot to indicate that:
    1) It is "reactive" and therefore should be automatically
        re-executed when inputs change
  # 2) Its output type is a plot
  output$distPlot <- renderPlot({</pre>
        <- faithful[, 2] # Old Faithful Geyser data
    bins <- seq(min(x), max(x), length.out = input$bins + 1)
    # draw the histogram with the specified number of bins
    hist(x, breaks = bins, col = 'darkgray', border = 'white')
  })
})
```

Hello Shiny!



3.2 Introduction | process

```
UI
                                                                          SERVER
shinyUl(fluidPage(
                                                         shinyServer(function(input, output) {
                                                           output$histo <- renderPlot({
 sliderInput(inputId = "nbBreaks",
            label = "Number of breaks:",
                                                            x <- faithful[, 2]
            min = 1,
                                                            breaks <- seq(from = min(x),
            max = 50,
                                                                           to = max(x),
value = 30),
| plotOutput(outputId = "histo")
|)
                                                                           length.out = input$nbBreaks + 1)
                                                            hist(x = x, breaks = breaks)
                                                        })
```

- ui: organize inputs and outputs
- server: compute the outputs (from the inputs)
- · Server and ui communicate through inputs and outputs
- · By default an output is updated as soon as an input changes

3.3 Notice

Definition of the user interface: UI

- definition of the inputs
- architecture of the page, with location of the outputs

server/computing part: SERVER

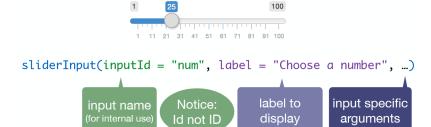
• definition and computation of the outputs

Choose a number

3.4 UI part (input definition)

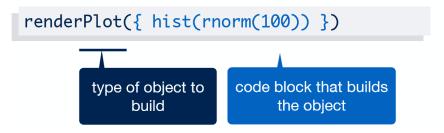
Two kinds of items in UI

- xxInput(inputId = ..., ...):
 - for an element which requires an action of the user
 - available in the server through its ID **input\$inputId**



3.5 Server part (output construction)

- $renderXX({expr})$:
 - compute and return an output (which can depend on inputs) with classical $\mathbf R$ commands

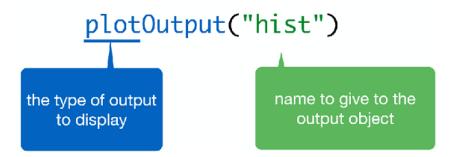


• Example:

```
output$hist <- renderPlot({
    #commands to build the histogram
})</pre>
```

3.6 UI part (output visualization)

xxOutput(ouputId = ...):
 refer to an output created in the server
 often for graphs and/or tables



3.7 Back on the process

Is it clearer?

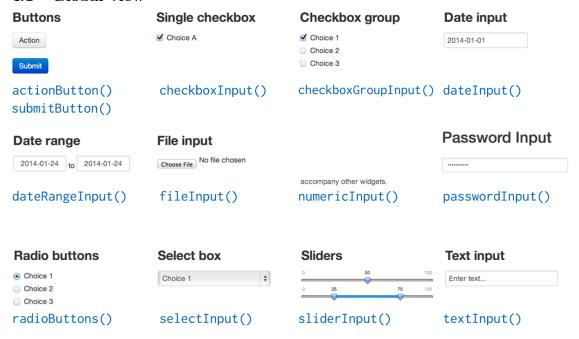
3.8 Sharing ui <-> server

Server and ui only communicates through inputs and outputs

- We can add an other file $\mathbf{global.R}$ if we want to share elements (datasets, functions...) between \mathbf{UI} and \mathbf{SERVER}
- All the elements in global.R are available for ui.R and server.R
- The script **global.R** is running just one time, at the beginning of the process.

4 Inputs

4.1 Global view



4.2 Numeric

• Function:

numericInput(inputId, label, value, min = NA, max = NA, step = NA)

• Example:

Please select a number	Value:	[1] 0
0		
	Class:	integer

4.3 Characters

• Function:

```
textInput(inputId, label, value = "")
```

• Example:

```
textInput(inputId = "id_txt", label = "Enter a text", value = "")
```

Enter a text	Value:	[1] "test"
test		
	Class:	character

4.4 Unique choice in a list

• Function:

• Example:

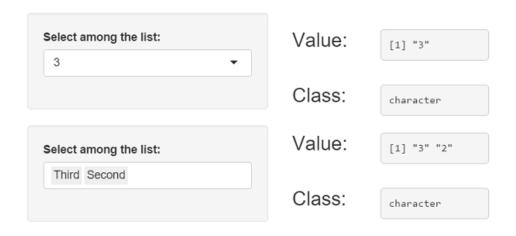
<pre>selectizeInput(inputId = "id_sel1",</pre>	label	= "Sel	ect among	the	list:	ш,	selected	= 3,
choices = c(1:3))								

Select among the list: 3 ▼	Value:	[1] "3"
	Class:	character
Select among the list:	Value:	[1] "3" "2"
Third Second	Class:	character

4.5 Multiple choices in a list

• Function:

• Example:



4.6 Simple Checkbox

• Function:

checkboxInput(inputId, label, value = FALSE)

• Example:



4.7 Multiple checkboxes

• Function:

checkboxGroupInput(inputId, label, choices, selected = NULL, inline = FALSE)

• Example:



4.8 Radio buttons

• Function:

radioButtons(inputId, label, choices, selected = NULL, inline = FALSE)

• Example:

Select one	Value
○ First	7 5.1 5.1
Second	
Third	Class

/alue: [1] "3"

Class: character

4.9 Date | Code

• Function:

• Example:

4.10 Date |App|



4.11 Period | Code

• Function:

• Example:

4.12 Period | App

Please Select a	date ra	ange	Value:	[1] "2015-01-01" "2015-08-12"	
2015-01-01	to	2015-08-12			
			Class:	Date	

4.13 Numeric slider numérique: one value

• Function:

```
sliderInput(inputId, label, min, max, value, step = NULL, round = FALSE,
    format = NULL, locale = NULL, ticks = TRUE, animate = FALSE,
    width = NULL, sep = ",", pre = NULL, post = NULL)
```

• Example:



4.14 Numeric slider: range

• Function:

• Example:



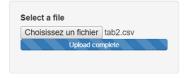
4.15 Importing a file

• Function:

```
fileInput(inputId, label, multiple = FALSE, accept = NULL)
```

• Example:

```
fileInput(inputId = "id_file", label = "Select a file")
```



Value:

	name	size	type	datapath
1	tab2.csv	40	application/vnd.ms-excel	C:\Users\Benoit\AppD

4.16 Action button

• Function:

```
actionButton(inputId, label, icon = NULL, ...)
```

• Example:



4.17 Taking things further: building an input

Require skills in HTML/CSS/JavaScript

Tutorial: http://shiny.rstudio.com/articles/building-inputs.html Two examples:

- http://shiny.rstudio.com/gallery/custom-input-control.html
- http://shiny.rstudio.com/gallery/custom-input-bindings.html

5 Outputs

5.1 Global view

server fonction	ui fonction	type de sortie
renderDataTable()	dataTableOutput()	une table intéractive
renderImage()	imageOutput()	une image sauvegardée
renderPlot()	plotOutput	un graphique R
renderPrint()	verbatimTextOutput()	affichage type console R
renderTable()	tableOutput()	une table statique
renderText()	textOutput()	une chaîne de caractère
renderUI()	uiOutput()	un élément de type UI

5.2 Rules to define outputs

- assign the output in the list \mathbf{output} , use a good name to identify it in the \mathbf{UI}
- use a function renderXX({expr})

```
#ui.R
selectInput("lettre", "Lettres:", LETTERS[1:3])
verbatimTextOutput(outputId = "selection")
#server.R
output$selection <- renderPrint({input$lettre})</pre>
```

5.3 Print

• ui.r:

```
verbatimTextOutput(outputId = "texte")
```

• server.r:

```
output$texte <- renderPrint({
   c("Hello shiny !")
})</pre>
```

```
[1] "Hello shiny !"
```

5.4 Text

• ui.r:

```
textOutput(outputId = "texte")
```

• server.r:

```
output$texte <- renderText({
   c("Hello shiny !")
})</pre>
```

Hello shiny!

5.5 Plot | Code

• ui.r:

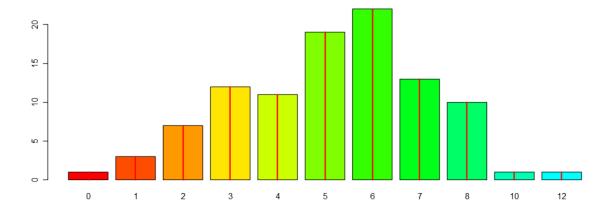
```
plotOutput("myplot")
```

• server.r:

```
output$myplot <- renderPlot({
   require(grDevices) # for colours
   tN <- table(Ni <- stats::rpois(100, lambda = 5))

r <- barplot(tN, col = rainbow(20))
   lines(r, tN, type = "h", col = "red", lwd = 2)
})</pre>
```

5.6 Plot |App|



5.7 Table $\mid Code$

• ui.r:

```
tableOutput(outputId = "table")
```

• server.r:

```
data("iris")
output$table <- renderTable({
  iris[1:5, ]
})</pre>
```

5.8 Table |App|

	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	Species
1	5.10	3.50	1.40	0.20	setosa
2	4.90	3.00	1.40	0.20	setosa
3	4.70	3.20	1.30	0.20	setosa
4	4.60	3.10	1.50	0.20	setosa
5	5.00	3.60	1.40	0.20	setosa

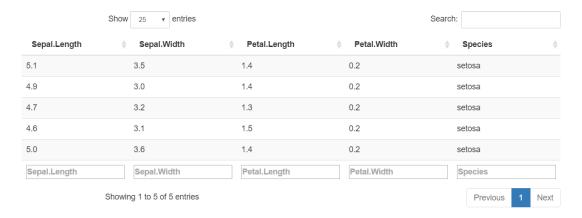
5.9 DataTable | Code

• ui.r:

```
dataTableOutput(outputId = "dataTable")
• server.r:
```

```
data("iris")
output$dataTable <- renderDataTable({
   iris
})</pre>
```

5.10 DataTable | App



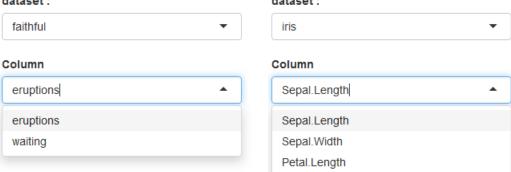
5.11 Defining UI elements in the SEVER | Process

- Sometimes it could be interested to define inputs in the server
- For instance when an input depends on another input
- We can do that with uiOutput and renderUI

5.12 Defining UI elements in the SEVER | A simple example

• ui.r:

```
uiOutput(outputId = "columns")
  • server.r:
     output$columns <- renderUI({</pre>
       selectInput(inputId = "sel_col", label = "Column", choices = colnames(data))
    })
shinyApp(
  ui = fluidPage(
    selectInput(inputId = "my_data", label = "dataset: ",
                choices = c("iris", "faithful")),
    uiOutput(outputId = "columns")
  ),
  server = function(input, output) {
    data <- reactive(get(input$my_data, "package:datasets"))</pre>
    output$columns <- renderUI({</pre>
      selectInput(inputId = "sel_col", label = "Column", choices = colnames(data()))
    })
 })
dataset:
                                         dataset:
```



5.13 Taking things further: building an output

Require some skills in HTML/CSS/JavaScript

Tutorial: http://shiny.rstudio.com/articles/building-outputs.html

6 Organizing the application

6.1 sidebarLayout | Definition

Basic template sidebarLayout divides the page in two columns and should contains:

- sidebarPanel, left part, generally for the inputs
- mainPanel, right part, generally for the outputs

```
shinyUI(
  fluidPage(
    titlePanel("Old Faithful Geyser Data"), # title
    sidebarLayout(
        sidebarPanel("Elements of sidebar (separated with commas)"),
```

```
mainPanel("Elements of panel (separated with commas)")
)
)
```

6.2 sidebarLayout | Example

My first app

```
SIDEBAR
```

6.3 navbarPage | Definition

Use a navigation bar page with navbarPage and tabPanel:

$\mathbf{6.4} \quad \mathbf{navbarPage} \mid \mathbf{App}$

```
My first app Summary Plot Table

Here is the summary
```

6.5 navbarPage | with navbarMenu

We can add a second level for the navigation with navbarMenu:

```
shinyUI(
navbarPage(
```

6.6 navbarPage | Shiny app



6.7 tabsetPanel | Definition

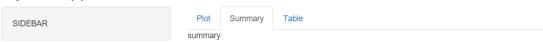
More generally, we can create navigation bar pages everywhere with tabsetPanel & tabPanel:

```
sidebarLayout(
  sidebarPanel("SIDEBAR"),
  mainPanel(
    tabsetPanel(
    tabPanel("Plot", plotOutput("plot")),
    tabPanel("Summary", verbatimTextOutput("summary")),
    tabPanel("Table", tableOutput("table"))
  )
  )
)
```

- navbarPage: create tabs in the application
- tabsetPanel: create tabs in a structure of the application

6.8 tabsetPanel | Example

My first app



6.9 navlistPanel | Definition

An alternative to tabsetPanel, to obtain a vertical position instead of horizontal: navlistPanel

6.10 navlistPanel | Example



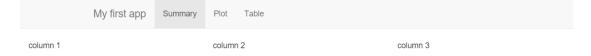
6.11 Grid Layout | Definition

Define your own organization with fluidRow() and column()

- any lines can be divided into 12 columns
- page size fits automatically to the number of rows/columns.

```
tabPanel(title = "Summary",
    # A fluid row can contain from 0 to 12 columns
    fluidRow(
     # A column is defined necessarily
     # with its argument "width"
     column(width = 4, "column 1"),
     column(width = 4, "column 2"),
     column(width = 4, "column 3"),
     ))
```

6.12 Grid Layout | Shiny app



6.13 wellPanel | Definition

You can obtain a grey background with wellPanel:

```
fluidRow(
  column(6,
```

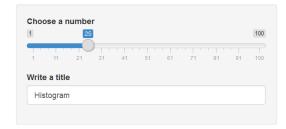
```
h2("Without wellPanel"), # title
    sliderInput("num", "Choose a number", value = 25, min = 1, max = 100),
    textInput("title", value = "Histogram", label = "Write a title")
),
column(6,
    h2("With wellPanel"), # title
    wellPanel(
        sliderInput("num", "Choose a number", value = 25, min = 1, max = 100),
        textInput("title", value = "Histogram", label = "Write a title")
)
)
)
```

6.14 wellPanel | Example

Without wellPanel



With wellPanel



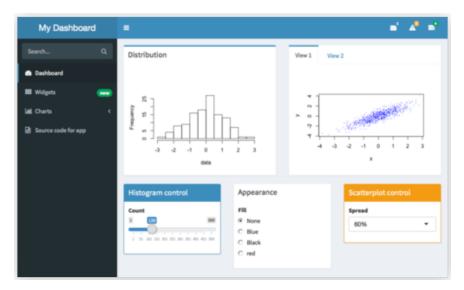
6.15 Combine structures | Shiny app

All structures can be used at the same time!



6.16 shinydashboard

The package shinydashboard has other functions to define dashboards:



https://rstudio.github.io/shinydashboard/

7 Interactive charts

7.1 Introduction

Since the creation of htmlwidgets package, more and more javascript possibilities are available with R:

- dygraphs (time series)
- DT (interactive tables)
- Leafet (maps)
- d3heatmap
- rAmCharts
- visNetwork
- ...

You can look at this gallery

7.2 Integration in shiny

All these packages can be used in shiny. Indeed, they posses the two required functions:

- \bullet renderXX
- xxOutput

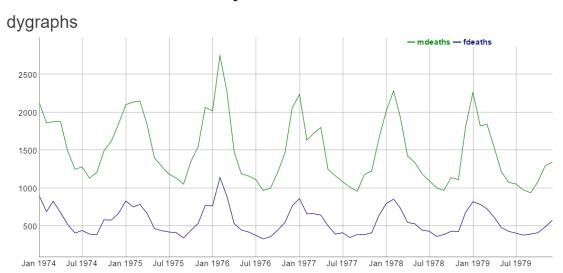
An example with dygraphs package:

```
# Server
output$dygraph <- renderDygraph({
    dygraph(predicted(), main = "Predicted Deaths/Month")
})
# Ui
dygraphOutput("dygraph")</pre>
```

7.3 Examples for server and ui functions

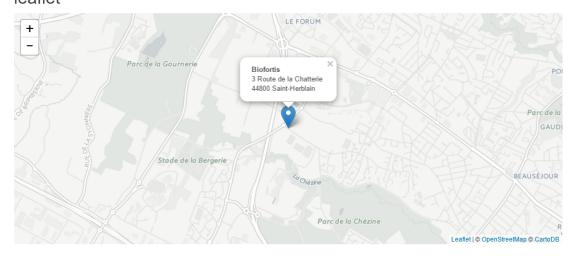
Package	server function	ui function
dygraph	render Dygraph	dygraphOutput
rAmcharts	${\bf render Am Charts}$	${\it amChartsOutput}$
leaflet	renderLeaflet	leafletOutput
plotly	renderPlotly	plotlyOutput
visNetwork	${\bf render Vis Network}$	vis Network Output

7.4 Interactive charts: example



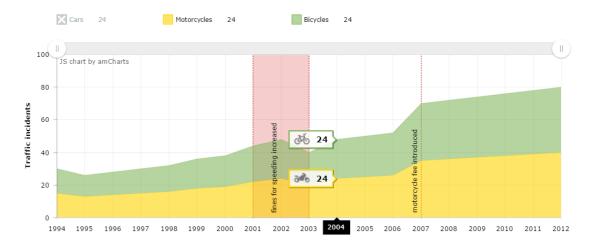
7.5 Interactive charts: example

leaflet



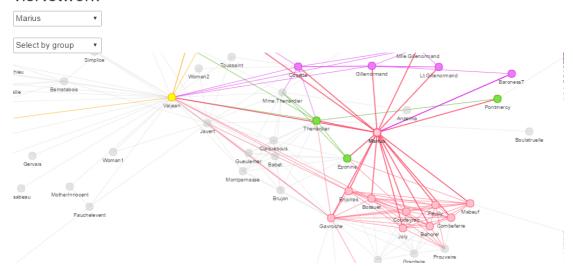
7.6 Interactive charts: example

rAmCharts



7.7 Interactive charts: example

visNetwork



8 Isolation

8.1 Definition

- By default, outputs and reactive expressions are updated as soon as the user changes one input
- It would be interesting to control this **update process**
- For instance, with a check button (actionButton) to start the computation of the outputs
- An input can be isolated with isolate(input\$id)
- For an expression we use isolate({expr}) (don't forget {})

8.2 Example | ui.R

Three inputs: **color** and **bins** for the histogram, and one **actionButton**:

8.3 Example | server.R

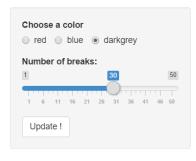
Isolation of everything excepted the **actionButton**:

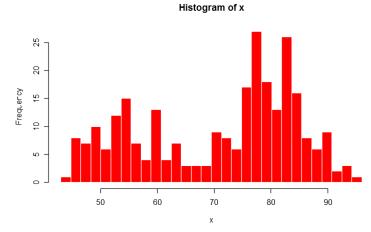
```
shinyServer(function(input, output) {
  output$distPlot <- renderPlot({
    input$go_graph #action to start the update process
    isolate({
        inputColor <- input$color
        x <- faithful[, 2]
        bins <- seq(min(x), max(x), length.out = input$bins + 1)
        hist(x, breaks = bins, col = inputColor, border = 'white')
    })
})
})</pre>
```

The histogram will be updated when the user will click on the button.

8.4 Example | App

Isolation





9 Reactive expressions

9.1 Definition

- Very usefull when we want to use the same result/objects in many outputs, by doing the calculation
 just one time.
- Just have to use the function reactive in server.R
- For instance, we want to visualize two graphs of a PCA:
 - projection of individuals
 - projection of variables.

9.2 Without reactive expressions

- server.R: the calculation is performed twice...
- By default, **only** R expressions in **renderXX** functions are updated.

```
require(FactoMineR) ; data("decathlon")

output$graph_pca_ind <- renderPlot({
   res_pca <- PCA(decathlon[ ,input$variables], graph = FALSE)
   plot.PCA(res_pca, choix = "ind", axes = c(1,2))
})

output$graph_pca_var <- renderPlot({
   res_pca <- PCA(decathlon[,input$variables], graph = FALSE)
   plot.PCA(res_pca, choix = "var", axes = c(1,2))
})</pre>
```

9.3 With a reactive expression

• server.R: The calculation is performed only once!

```
require(FactoMineR) ; data("decathlon")

res_pca <- reactive({
   PCA(decathlon[,input$variables], graph = FALSE)
})

output$graph_pca_ind <- renderPlot({
   plot.PCA(res_pca(), choix = "ind", axes = c(1,2))
})

output$graph_pca_var <- renderPlot({
   plot.PCA(res_pca(), choix = "var", axes = c(1,2))
})</pre>
```

9.4 Notes

- A reactive expression will save time and memory.
- Use reactive expressions only when they depend on inputs
- Reactive expressions updates as soon as the user changes an input
- We obtain its value with "()"

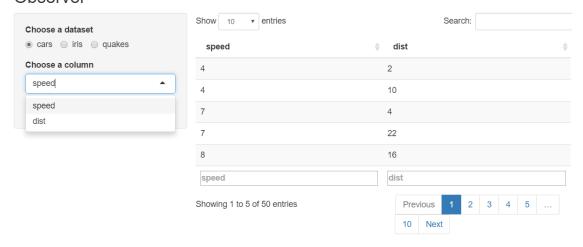
10 Observe & functions to update

10.1 Observe & fonctions to update

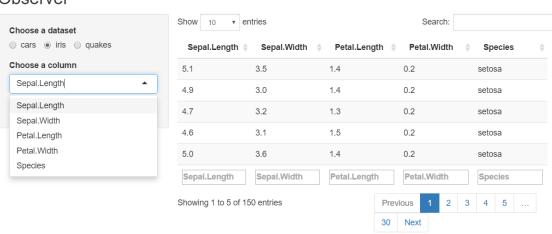
- There exists many functions to update inputs and some structures
- They start with update...
- They are generally used in observe({expr})
- Be careful: we have to add "session" in the definition of server shinyServer(function(input, output, session) {...})

10.2 Example for an input | App

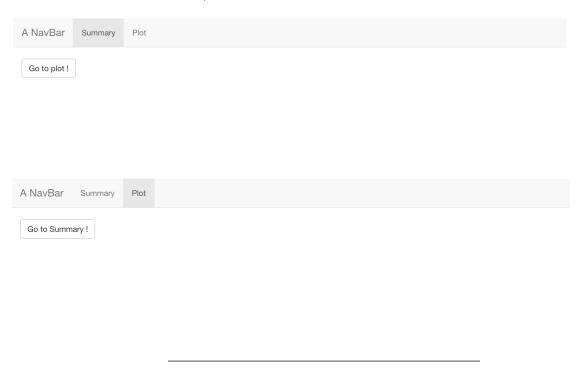
Observer



Observer



10.3 Example for tabs | App



For inputs:

- updateCheckboxGroupInput
- updateCheckboxInput
- updateDateInput Change
- updateDateRangeInput
- updateNumericInput
- updateRadioButtons
- updateSelectInput
- $\bullet \ update Selectize Input \\$
- updateSliderInput
- updateTextInput

To change a selected tab

 $\bullet \ update Navbar Page, update Navlist Panel, update Tabset Panel \\$

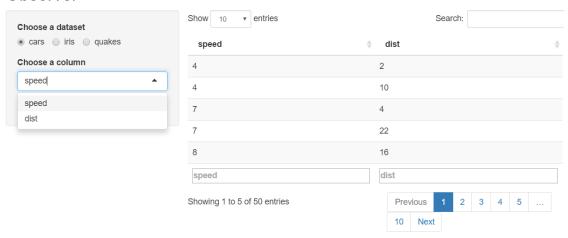
10.4 Example for an input | ui.R

```
)
))
```

10.5 Example for an input | server.R

10.6 Example for an input | App

Observer



Observer



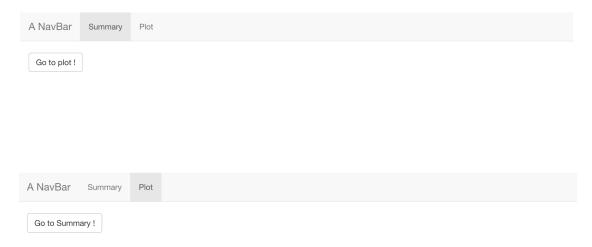
10.7 Example for tabs | ui.R

We have to add an ID in the structure

10.8 Example for tabs | server.R

```
shinyServer(function(input, output, session) {
  observe({
    input$goPlot #action to start the update process
    updateTabsetPanel(session, "idnavbar", selected = "Plot")
})
  observe({
    input$goSummary #action to start the update process
    updateTabsetPanel(session, "idnavbar", selected = "Summary")
})
})
```

10.9 Example for tabs | App



10.10 ObserveEvent

- An alternative to observe: observeEvent
- We have to define both the expression of the event and the expression to execute when the event occurs

```
# with observe
observe({
   input$goPlot
   updateTabsetPanel(session, "idnavbar", selected = "Plot")
})

# same with observeEvent
observeEvent(input$goSummary, {
   updateTabsetPanel(session, "idnavbar", selected = "Summary")
})
```

11 Conditional panels

11.1 Definition

• We can use conditions to print some inputs/outputs

```
conditionalPanel(condition = [...], )
```

- The condition can depend on inputs or outputs
- Be careful: it should be written in **javascript**...

```
conditionalPanel(condition = "input.checkbox == true", [...])
```

11.2 Example for an input

```
shinyApp(
    ui = fluidPage(
    fluidRow(
        column(width = 4, align = "center",
            checkboxInput("checkbox", "View other inputs", value = FALSE)
    ),
    column(width = 8, align = "center",
        conditionalPanel(
        condition = "input.checkbox == true",
        sliderInput("slider", "Select value", min = 1, max = 10, value = 5),
        textInput("txt", "Enter text", value = "")
    )
    )
    )
    )
    server = function(input, output) {}
}
```

11.3 Example for an input



12 Taking things further: HTML / CSS

12.1 Including HTML

Many html tags are available with tags functions:

```
##
     [1] "a"
                                 "abbr"
                                                         "address"
     [4] "animate"
                                 "animateMotion"
                                                         "animateTransform"
##
##
     [7] "area"
                                 "article"
                                                         "aside"
                                 "b"
   [10] "audio"
                                                         "base"
##
   [13] "bdi"
##
                                 "bdo"
                                                         "blockquote"
    [16] "body"
                                 "br"
                                                         "button"
##
##
    [19] "canvas"
                                 "caption"
                                                         "circle"
##
   [22] "cite"
                                 "clipPath"
                                                         "code"
##
   [25] "col"
                                 "colgroup"
                                                         "color-profile"
##
    [28] "command"
                                 "data"
                                                         "datalist"
  [31] "dd"
##
                                 "defs"
                                                         "del"
```

```
[34] "desc"
                                                          "dfn"
##
                                  "details"
                                                          "div"
##
    [37] "dialog"
                                  "discard"
                                  "dt"
##
    [40] "dl"
                                                          "ellipse"
    [43] "em"
                                  "embed"
                                                          "eventsource"
##
##
    [46] "feBlend"
                                  "feColorMatrix"
                                                          "feComponentTransfer"
    [49] "feComposite"
                                  "feConvolveMatrix"
                                                          "feDiffuseLighting"
##
    [52] "feDisplacementMap"
                                  "feDistantLight"
                                                          "feDropShadow"
##
    [55] "feFlood"
                                  "feFuncA"
                                                          "feFuncB"
##
##
    [58] "feFuncG"
                                  "feFuncR"
                                                          "feGaussianBlur"
##
    [61] "feImage"
                                  "feMerge"
                                                          "feMergeNode"
    [64] "feMorphology"
                                  "feOffset"
                                                          "fePointLight"
                                                          "feTile"
##
    [67] "feSpecularLighting"
                                  "feSpotLight"
                                  "fieldset"
                                                          "figcaption"
##
    [70] "feTurbulence"
   [73] "figure"
                                  "filter"
                                                          "footer"
##
##
    [76] "foreignObject"
                                  "form"
                                                          "g"
                                  "h2"
                                                          "h3"
##
    [79] "h1"
##
    [82] "h4"
                                  "h5"
                                                          "h6"
    [85] "hatch"
##
                                  "hatchpath"
                                                          "head"
##
    [88] "header"
                                  "hgroup"
                                                          "hr"
                                  "i"
    [91] "html"
                                                          "iframe"
##
                                                          "input"
##
    [94] "image"
                                  "img"
   [97] "ins"
                                  "kbd"
                                                          "keygen"
##
## [100] "label"
                                                          "li"
                                  "legend"
## [103] "line"
                                  "linearGradient"
                                                          "link"
## [106] "main"
                                                          "mark"
                                  "map"
## [109] "marker"
                                  "mask"
                                                          "menu"
                                                          "meter"
## [112] "meta"
                                  "metadata"
## [115] "mpath"
                                  "nav"
                                                          "noscript"
                                  "ol"
                                                          "optgroup"
## [118] "object"
                                                          "p"
## [121] "option"
                                  "output"
## [124] "param"
                                  "path"
                                                          "pattern"
## [127] "picture"
                                  "polygon"
                                                          "polyline"
                                                          "q"
## [130] "pre"
                                  "progress"
                                 "rb"
## [133] "radialGradient"
                                                          "rect"
                                  "rt"
                                                          "rtc"
## [136] "rp"
## [139] "ruby"
                                  "s"
                                                          "samp"
## [142] "script"
                                  "section"
                                                          "select"
## [145] "set"
                                  "slot"
                                                          "small"
## [148] "solidcolor"
                                  "source"
                                                          "span"
## [151] "stop"
                                                          "style"
                                  "strong"
## [154] "sub"
                                                          "sup"
                                  "summary"
## [157] "svg"
                                  "switch"
                                                          "symbol"
## [160] "table"
                                                          "td"
                                  "tbody"
## [163] "template"
                                  "text"
                                                          "textarea"
## [166] "textPath"
                                  "tfoot"
                                                          "th"
## [169] "thead"
                                  "time"
                                                          "title"
## [172] "tr"
                                  "track"
                                                          "tspan"
## [175] "u"
                                  "ul"
                                                          "use"
## [178] "var"
                                  "video"
                                                          "view"
## [181] "wbr"
```



We can also use **html** code with **HTML** function:

```
fluidPage(
  HTML("<h1>My Shiny App</h1>")
)
```

12.2 Some interested tags

- div(..., align = "center"): center elements
- br(): line break
- hr(): horizontal line
- img(src="img/logo.jpg", title="Popup", width = "80%"): insert an image in www/img
- a(href="https://r2018-rennes.sciencesconf.org/", target="_blank", "Rencontres R"): link to a website
- a(href = './doc/guide.pdf', target="_blank", class = "btn", icon("download"), 'Télécharger le guide utilisateur'): link to download a document in www/doc

12.3 CSS: introduction

Shiny use Bootstrap for the CSS part.

As for classical web development, we can change the **CSS** in three ways:

- link to a .css file in the directory www
- adding \mathbf{CSS} in the \mathbf{HTML} header
- using CSS codes in an element.

Priority order: 1. CSS codes in an element 2. CSS in the HTML header 3. .css file

We can also use the shinythemes package.

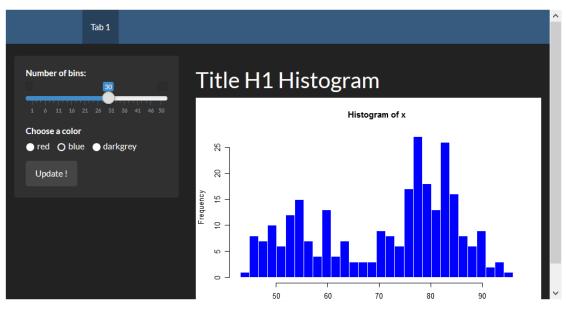
12.4 HTML / CSS | css external file

You can find some themes in bootswatch.

• Two ways to specify the theme: + option theme in some functions (fluidPage, navbarPage, ...) + with a html tags: tags\$head et tags\$link

```
library(shiny)
ui <- fluidPage(theme = "mytheme.css",
    # or with a tags
    tags$head(
tags$link(rel = "stylesheet", type = "text/css", href = "mytheme.css")
),</pre>
```

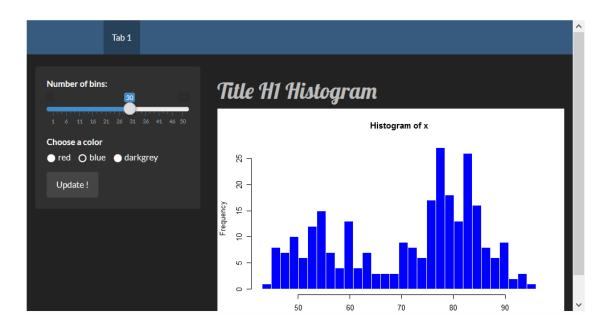




12.5 HTML / CSS | css in the header

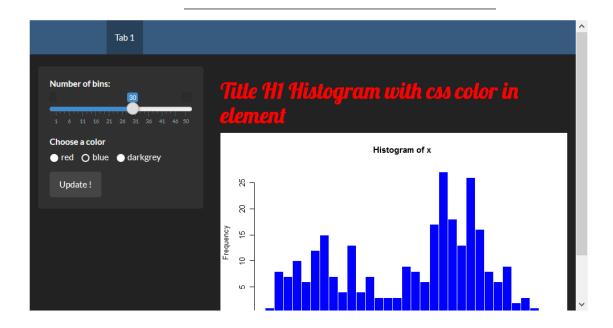
• With html tags: tags\$head and tags\$style

```
library(shiny)
  tags$head(
tags$style(HTML("h1 { color: #48ca3b;}")
)
  ),
  # ...
```



12.6 HTML / CSS | CSS in an element

```
library(shiny)
h1("Mon titre", style = "color: #48ca3b;")
# reste de l'application
)
```



13 Taking things further: some important "rules"

13.1 Good approach

• Choose underscore $(_)$ instead of point (.) in the names of the objects or variables. Indeed, the point . can lead to some confusions with other languages, such as **JavaScript**

- Use packrat package to avoid problems with version packages
- Use **R** script for the calculation part and make test with (testthat).

13.2 Good approach

• Divide the ui.R and server.R parts in several scripts, on for each tabs for instance:

```
# ui.R
shinyUI(
    navbarPage("Divide UI & SERVER",
source("src/ui/01_ui_plot.R", local = TRUE)$value,
source("src/ui/02_ui_data.R", local = TRUE)$value
    )
)
# server.R
shinyServer(function(input, output, session) {
    source("src/server/01_server_plot.R", local = TRUE)
    source("src/server/02_server_data.R", local = TRUE)
})
```

14 Taking things further: debugging

14.1 Printing in the console

- You can use some print in the application
- It allows to visualize informations during the process
- In shiny, use cat(file=stderr(), ...) to be sure that the display operates for all kind of outputs

```
output$distPlot <- renderPlot({
   x <- iris[, input$variable]
   cat(file=stderr(), class(x)) # affichage de la classe de x
   hist(x)
})</pre>
```

14.2 Printing in the console

```
C:/Users/Benoit/Desktop/shiny_biofortis/cours/ > runApp('shinyApps/debug')

Listening on http://127.0.0.1:5826
numeric
numeric
numeric
factor
Warning: Error in hist.default: 'x' must be numeric
Stack trace (innermost first):
    85: hist.default
    84: hist
    77: isolate
    76: renderPlot [C:\Users\Benoit\Desktop\shiny_biofortis\cours\shinyApps\debug/server.R#23]
    68: output$distPlot
    1: runApp
```

14.3 Manual launch of a browser

- We can launch a browser with browser() everywhere
- It allows to observe the different objects

```
output$distPlot <- renderPlot({
   x <- iris[, input$variable]
   browser() # lancement du browser
   hist(x)
})</pre>
```

• Don't forget to remove it!

14.4 Manual launch of a browser



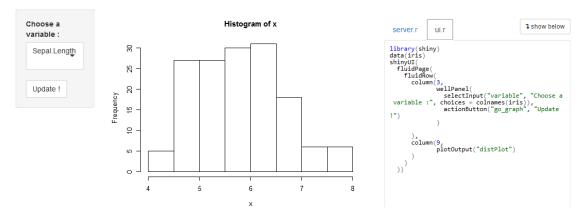
14.5 Automatic launch of a browser

• The option options(shiny.error = browser) allows to launch browser() as soon as an error appears options(shiny.error = browser)

14.6 Mode "showcase"

• With the display.mode="showcase" in runApp(), we can observe directly the executed code: runApp("path/to/myapp", display.mode="showcase")

14.7 Mode "showcase"



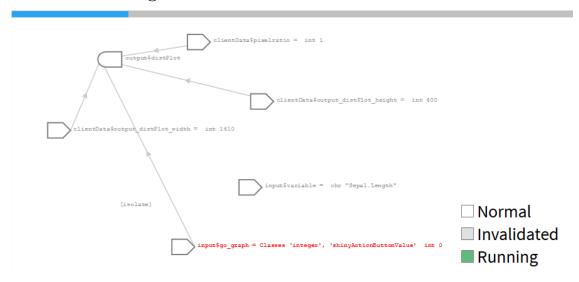
14.8 Reactive log

- With shiny.reactlog, we can visualize dependences between reactive objects and shiny
 - use ctrl+F3 in the web browser
 - with showReactLog() in the shiny code

```
options(shiny.reactlog=TRUE)

output$distPlot <- renderPlot({
   x <- iris[, input$variable]
   showReactLog() # launch shiny.reactlog
   hist(x)
})</pre>
```

14.9 Reactive log



14.10 Communication in the server

• We can visualize these communications with the option shiny.trace

```
options(shiny.trace = TRUE)
```

14.11 Communication in the server

```
C:/Users/Benoit/Desktop/shiny_biofortis/cours/ >> runApp('shinyApps/debug')

Listening on http://127.0.0.1:5826

SEND {"config":{"workerId":"", "sesssionId":"d881eec9a56887dd66d5d6bf2f8776ed"}}

RECV {"method":"init", "data":{"go_graph:shiny.action":0, "variable":"Sepal.Length", ".clientdata_output_distPlot_width":816, ".clientdata_output_distPlot_height":400, ".clientdata_output_distPlot_hidden":false, ".clientdata_pixelratio":1, ".clientdata_url_protocol":"http:", ".clientdata_url_hostname":"127.0.0.1", ".clientdata_url_port":"5826", ".clientdata_url_pathname":"/, ".clientdata_url_search":"", ".clientdata_url_hash_initial":"", ".clientdata_singletons":"", ".clientdata_allo wDataUriScheme":true}}

SEND {"custom":{"busy":"busy"}}

SEND {"custom":{"recalculating":{"name":"distPlot", "status":"recalculating"}}}

SEND {"custom":{"busy":"idle"}}

SEND {"custom":{"busy":"idle"}}

SEND {"errors":[], "values":{"distPlot":{"src":"data:image/png; [base64 data]", "width":816, "heigh t":400, "coordmap":[{"domain":{"left":38.84, "right":8.16, "bottom":-1.24, "top":32.24}, "range":{"left":59.04, "right":785.76, "bottom":325.56, "top":58.04}, "log":{"x":null, "y":null}, "mapping":{}}}, "inputMessages":[]}

RECV {"method":"update", "data":{"variable":"Petal.Length"}}
```

14.12 Error tracking

- Since shiny_0.13.1, we can obtain a stack trace when an error occurs
- We can obtain more inofrmations with options(shiny.fullstacktrace = TRUE)

```
options(shiny.fullstacktrace = TRUE)
```

14.13 Error tracking

```
Console R Markdown ×
C:/Users/Benoit/Desktop/shiny_biofortis/cours/
> runApp('shinyApps/debug')
Listening on http://127.0.0.1:5826
Warning: Error in hist.default: 'x' must be numeric
Stack trace (innermost first):
    88: h
    87: .handleSimpleError
    86: stop
    85: hist.default
    84: hist
    83: ..stacktraceon.. [C:\Users\Benoit\Desktop\shiny_biofortis\cours\shinyApps\debug/server.
    82: contextFunc
    81: env$runWith
    80: withReactiveDomain
    79: ctx$run
```

15 References

15.1 Tutorials / Examples

- http://shiny.rstudio.com/
- http://shiny.rstudio.com/articles/
- http://shiny.rstudio.com/tutorial/
- http://shiny.rstudio.com/gallery/
- https://www.rstudio.com/products/shiny/shiny-user-showcase/

• http://www.showmeshiny.com/