

1 Acronyms

ADMM: Alternating Directions Method of Multipliers

ISTA: Iterative Shrinkage Thresholding Algorithm

FISTA: Fast Iterative Shrinkage Thresholding Algorithm

RGB image: an image with red, blue, and green channels

JPEG: the compression process developed by the Joint Photographic Experts Group

2 Matrices

Matrices are noted as bold capital letters: \mathbf{D} , \mathbf{A} , \mathbf{B} , Φ , \mathbf{S} , \mathbf{B} , \mathbf{X} , \mathbf{U} , \mathbf{V} .

\mathbf{D} is the a dictionary. For most of the dissertation, \mathbf{D} has circulant matrix blocks.

\mathbf{S} is a collection of signal vectors, either gathering multiple channels or multiple samples.

\mathbf{X} is a collection of dictionary coefficient vectors, corresponding to multiple signal vectors.

\mathbf{A} , \mathbf{B} , \mathbf{U} , and \mathbf{V} are arbitrary matrices. \mathbf{A} and \mathbf{B} are also used as the linear operators in the ADMM constraints.

Φ is an arbitrary linear operator (this matrix is also listed under operators, since matrices are linear operators).

\mathbf{T} a diagonal matrix that has diagonal elements of 1 for dictionary elements that are not constrained to be zero, and zeros for the other diagonal elements (this matrix is also listed under operators since matrices are linear operators).

\mathbf{W} converts from RGB to YUV, downsamples the UV channels, and computes the DCT of 8×8 blocks. Naturally, this matrix also appears under operators.

\mathbf{B} is part of the dictionary for the product dictionary model.

\mathbf{Q} is used to represent the matrix $\rho\mathbf{I} + \hat{\mathbf{D}}^H \hat{\mathbf{D}}$

Ξ is used to represent the matrix $\rho\mathbf{I} + \hat{\mathbf{D}} \hat{\mathbf{D}}^H$

3 vectors

Vectors are bold and lower-case.

\mathbf{x} , \mathbf{y} are the primal variables for ADMM.

\mathbf{u} is the dual variable for ADMM.

\mathbf{c} is the constraint vector in ADMM.

\mathbf{x} , \mathbf{z} are the coefficients for dictionary model in ADMM algorithm.

\mathbf{v} is another primal variable (grouped with \mathbf{z}) used in chapter 4.

γ is the corresponding dual variable.

\mathbf{x} and \mathbf{z} are also used as vectors in the FISTA algorithm.

\mathbf{x} is also used as an arbitrary vector throughout document. Context will make clear.

\mathbf{s} is the signal.

\mathbf{b} is another arbitrary vector.
 \mathbf{u} and \mathbf{v} are more arbitrary vectors, usually used in pairs. They may collectively specify a rank-1 update to a matrix: $\mathbf{u}\mathbf{v}^H$.
 \mathbf{f} is a dictionary filter.
 \mathbf{d} is a column of \mathbf{D} .
 \mathbf{q} is the quality-factor dependent vector used in quantization in JPEG compression.
 $\boldsymbol{\omega}$ is an eigenvector.
 \mathbf{R} is a rescaling matrix, used to scale a normalized dictionary back to its unnormalized form.

4 Non-integer Scalars

Non-integer scalars are usually lower-case script letters that are not bolded. (The exception is the estimate of the Lipschitz constant used to determine step-size in ISTA and FISTA.) I say "non-integer" not imply that they cannot take on integer values, but merely to differentiate them from the scalars that are required to be nonnegative integers.

a and b are arbitrary scalars.
 ρ is a scalar for the ADMM algorithm that specifies both the weighting of the constraints in the augmented Lagrangian and the stepsize in the dual variable update.
 α is the over-relaxation or under-relaxation factor for ADMM
 λ is the factor for L_1 penalty. λ is also used as the factor for the L_2 penalty on the image gradients for Tikhonov regularization. Context will make clear.
 L is an estimate of the Lipschitz constant, used to determine stepsize in the ISTA and FISTA algorithms.
 τ is the eigenvalue
 r and ω are used to specify momentum stepsize in FISTA and a FISTA-like algorithm. Always appear with superscripts specifying iteration.
 \mathcal{L} the loss (as in the loss function)

5 Indexing integers

n selects the sample
 t selects the iteration
 m selects the filter
 c selects the channel
 \hat{k} specifies the frequency

6 Integer Constants

M is the number of filters
 C is the number of channels

\hat{K} is the number of elements in a single channel of the signal
 \mathfrak{A} is a small integer that specifies the rank of the dictionary updates
 L is the number of layers

7 functions and operations

* is used to mean circular convolution, except when discussing boundary handling, which works to make circular convolution and convolution equivalent.

\cdot^* is the complex conjugate.

\cdot^H is the Hermitian transpose of a vector or matrix

\mathcal{L}_ρ is the augmented Lagrangian function

S is the shrinkage operator

\mathcal{F} applies the Fourier transform to each channel and/or filter

f and g are arbitrary convex functions. f may also be used to specify the objective function of a minimization problem. f and g are also used for arbitrary functions that are part of a composite function. Context should make clear.

$q(\cdot)$ quantizes a vector.

$\mathbb{1}_{\text{condition}}$ takes on a value of 0 when the condition is true and ∞ when the condition is false.

$\arg \min$ is the argument minimum of a function

$\nabla_a b$ is the gradient of b in respect to a .

L_1 is the L_1 norm

L_2 is the L_2 norm

Φ is an arbitrary linear operator (this operator is also listed under matrices, since matrices are linear operators).

T zeros out all dictionary elements that are constrained to be zero. (This operator is also listed under matrices since matrices are linear operators.)

W converts from RGB to YUV, downsamples the UV channels, and computes the DCT of 8×8 blocks. (This operator also appears under matrices.)

8 Superscripts

Conventionally, superscripts are used to indicate exponents.

However, I also use superscripts for other purposes. To distinguish these superscripts from exponents, I put them in parenthesis $\mathbf{x}^{(\cdot)}$.

Superscripts are used to indicate which signal sample (or the corresponding dictionary update).

Superscripts are also used to specify the iteration number.

Finally, superscripts are used on gradients to specify a particular gradient term.

9 Subscripts

subscript m specifies the filter. If there are multiple layers, $[m]$ will be used instead of subscript m .

subscript n specifies the sample.

Subscript c specifies the channel. If there are multiple layers $[c]$ will be used instead of subscript c .

subscript ℓ specifies the layer.

subscripts $+$ and $-$ are used to specify the eigenvalues or eigenvectors of a 2×2 matrix corresponding to the plus or minus in the quadratic formula.

The ρ in \mathcal{L}_ρ specifies the scalar weight of the L_2 norm related to the affine constraints, used in the augmented Lagrangian function.

Subscript \cdot_{init} is short for initial value.

Subscript \cdot_{sc} is short for "scaled", and indicates that the variable in the algorithm is a scaled form of the variable.

Subscript i is used for essentially all other indexing.