

SCOTT J. MILLER

Multimedia Designer/Artist, Video Production

602-315-3257

Phoenix, Arizona

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StaffMeUp.com

Scott Miller

Toolset

Ps Photoshop

Ae After Effects

Pr Premiere

Ai Illustrator

Lr Lightroom

Fl Flash

3D Max

Linux

Language Skills

English (Native)

Russian

Skilled, versatile camera operator, animator, multimedia designer. Write, shoot, edit, design for broadcast, industrial, corporate video. 3D and 2D, pre-rendered and realtime motion graphics design. In-House, Field and Set video production in large and small crews.

Experience

TV Production, Multimedia Designer - Freelance

2007 - Present

The Light Machine Shop

- ~ Write, develop, light, edit, design corporate and industrial explainer, training and promotional video.
- ~ Camera Operator, DSLR, Red Epic-X and Red 1MX. Independent and full crew. Comfortable in office, on-location, on-set or live production.
- ~ Delivered 3D and 2D broadcast graphics for PBS "Beyond Geek" series on conservative budget. Big budget look at independent PBS production budget.
- ~ Video editing, compositing using Adobe Creative Cloud (Premiere Pro, After Effects, Illustrator)
- ~ Create motion and static graphic design for broadcast and web.
- ~ Motion and still photography for PBS, reality, cable and documentaries.
- ~ Developed remotely operated, real-time application for TV news. Minimal training for TV reporters to build multiple maps for live news. Mac based, reporters could be remote in field office or on-set.
- ~ Wrote, developed, and conducted training TV station and field office for the real-time TV traffic application.
- ~ Coached users locally and remotely across US for traffic reporting application. On call 2:00AM till 8:00PM, as TV news starts as early as 5:00AM EST.
- ~ Streamlined TV operations for national traffic reporting company. Streamlined department from 5 members producing 1 station each, to 2 team members producing 6 stations.
- ~ Built hundreds of 2D and 3D animated "sprites" for live TV news traffic reporting. Aired daily on over 100 stations across US.
- ~ Engineered the structural and graphic design of trade show exhibits. From small directional displays to full 20' x 20' x 12' high exhibit stands. 3D design executed in Autocad Rendering in 3D Max. Graphic design in Photoshop and Illustrator.
- ~ Pioneered the structural design of a cantilevered, overhead display spanning 60' of emergency exit doors at Phoenix Civic Center. Design allowed clients vision of single panorama of Southwestern USA, while conforming to Fire Department safety requirements.

Environmental Graphic Design

2013 - 2014

Artisan Design

- ~ Optimized weight and structural design for TaylorMade Golf 5'x18' portable putting green. Designed lightweight but strong, transportable putting greens. Specification required break down into 4 equal sections for crating and shipping.
- ~ Designed and fabricated fixture to allow precise alignment between 60 4'x8' panels using projector to layout 16' x 80' pyrographic mural installed at "Hello Betty" restaurant in Oceanside, CA.

Virtual Set/Motion Graphic Designer

2003 - 2008

Adobe Systems/Serious Magic

- ~ Wrote, produced and assisted creation of videos demonstrating software applications (Ultra Key, etc.)
- ~ Created and application scripting of 3D virtual sets for Serious Magic's "Ultra" application. 48 sets either designed independently or complete design, texturing, camera animation and rendering.
- ~ Design, model, texture, animate, composite, and integrate 3D and 2D real-time motion graphic packages as team member or independent for "Ovation" PowerPoint add-on.
- ~ Concept, modeling and rendering of interface for Adobes "On Location" video production application.

Education

Web Development

Current

Scottsdale Community College

Graphic Design/Video

2002 - 2004

American River College, Sacramento, California