Ruitian Lin

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Education

University of California, San Diego

GPA: 3.86/4.0

B.S. OF COMPUTER SCIENCE

Graduation: June. 2019

Coursework Completed: Operating system, Computer Network, Compiler, Data mining, Client-side web programming, Data Structures, Algorithm, Enterprise finance

Work Experience

Arista Networks Santa Clara, CA

SOFTWARE ENGINEERING INTERN

Jun. 2018 - Sep. 2018

- Designed and implemented a new FPGA version look-up method which could reduce the reboot time of the switch by 1
- Implemented the single event upset (SEU) recovery mechanism on FPGA to automate the detection and repairing of the CRC error without affecting the network traffic
- Enhanced the command line interface with the ability to display information about the software corrected CRC errors

ProductBio San Diego (remote), CA

DATA ENGINEERING INTERN

Jan. 2018 - Jun. 2018

- Structured and sanitized over ten thousands entries of raw merchandise data against the company's database schema using PostgreSQL
- · Developed and validated a predictive model that explains the correlation between products' pricing and the environmental attributes
- Applied Principle component analysis(PCA) on the model for visualization

Meitu Xiamen, China

SOFTWARE ENGINEERING INTERN

Jun. 2017 - Sep. 2017

- Improved the image conversion efficiency through integrating open source libraries into the company's image codecs project in C++
- Achieved 2x speedup over the core image filtering algorithms by refactoring code structures, applying matrix operations and using multi-threading
- Designed and implemented demos of 3D rendered images and animation with WebGL and ThreeJS

UC San Diego La Jolla, CA

Undergraduate Teaching Assistant

Jan. 2017 - Mar. 2018

· Hosted office hours and graded assignments

Projects.

Feature Tracking Command-line Tool

TECH STACK: PYTHON, MYSOL Arista 24-Hour-Hackathon

- Created and populated MySQL tables storing information of various feature releases
- Provided a command-line tool that supports efficient database-level CRUD function on the released features

Cobra Language

TECH STACK: OCAML, C Mar. 2018 - Jun. 2018

- Designed and built a statically-typed functional programming language from scratch
- Implemented mark-compact algorithm as the automatic garbage collection mechanism
- Applied compiler optimization techniques such as constant propagation and instruction selection to reduce the number of assembly instructions generated

NBA Most-Valuable-Player Predictor

TECH STACK: PYTHON, SCIKIT-LEARN

Oct. 2017 - Nov. 2017

- · Conducted quantitative analysis on all player statistics to identify patterns and training features
- Built a predictive model and successfully predicted the top three MVP candidates in the most recent NBA season

Extracurricular Activity

Triton Engineering Student Council

La Jolla, CA

LEAD OF PROFESSIONAL DEVELOPMENT

- Oct. 2016 Jun. 2018 As the team lead, I organized UCSD's largest student-run career fair, Decaf, with over 50 companies and 1300 students in attendance in January 2018
- Designed and Executed a new volunteer management mechanism that successfully managed over 60 volunteers on the day

Skills

Programming Java, Python, C++, C, Ocaml, Bash, x86, JavaScript, HTML/CSS, Object Oriented Development Tools/Framework Git, UNIX/Linux, GDB, CMake, React, MeteorJS, Cordova