

Two heads are better than one

or How to use Fedora Test Days to test for you

Lukáš Růžicka (lruzicka@redhat.com)

Fedora QE



When you test alone

You know how things work.

You test for certain functionality.

You test on a limited set of HW.

You test with limited time.



You will likely miss some of the problems!

When community helps you

**They might guess
how things work.**

**They have various
different HW.**

**They have different
expectations.**



**They have different
approach.**

**Together, they test
longer.**

**They will probably
find more problems.**

Fedora Test Days

Test days are events organized by Fedora QE to get the community involved in testing.

The Fedora Days

- ▶ focus on a particular part of the release (apps, features, enhancements, bug fixing),
- ▶ take place between **Alpha** (branching out) and **GA** milestones,
- ▶ provide guidelines to community testers,
- ▶ provide online assistance from Fedora QE staff,
- ▶ and collect test results.

Previously organized Test Days (Fedora 29)

- ▶ Kernel (4.17, 4.18, 4.19)
- ▶ Fedora Media Writer
- ▶ DNF 3.5.1
- ▶ Gnome 3.30
- ▶ Silverblue
- ▶ Modularity
- ▶ more at

<http://testdays.fedorainfracloud.org/events>

How to get your own Test Day

Follow the procedure at https://fedoraproject.org/wiki/QA/SOP_Test_Day_management. That basically means you ...

- ▶ set a date,
- ▶ create necessary Wiki pages,
- ▶ write test cases,
- ▶ set up the Test Day App,
- ▶ promote the Test Day,
- ▶ run it,
- ▶ and collect results.

Too busy to do it?

- ▶ Create an issue to propose the Test Day at <https://pagure.io/fedora-qa/issues?status=all&tags=test+days>,
- ▶ give us some details,
- ▶ prepare the test cases,
- ▶ let us help you run the event,
- ▶ or let us run it for you.