

#### Practical course

# Advanced Systems Programming in C/Rust

https://github.com/ls1-sys-prog-course/docs

#### Introduction

Chair of Distributed Systems and Operating Systems <a href="https://dse.in.tum.de/">https://dse.in.tum.de/</a>

#### About us



# Chair of Distributed Systems and Operating Systems

#### Our research topics include

- Operating Systems and Virtualization
- Distributed Systems and Cloud Computing
- Hardware Security and HW/OS Co-Design
- Binary Translation and Memory Models
- Quantum Software Systems
- ...
- Looking for a Master/Bachelor thesis topic? <a href="https://dse.in.tum.de/">https://dse.in.tum.de/</a>

#### Goals of the course



- Acquire fundamental knowledge to build robust systems
- Familiarize yourself with end-to-end system design
- Learn techniques for profiling, debugging and optimization of low-level code
- Get a good understanding of memory- and resource management
- Improve hands-on experience through a variety of programming task

Importantly, have fun!

#### Course format



- Programming assignments using GitHub Classroom
  - Programming exercises released almost weekly
  - Deadline of 2 3 weeks depending on the difficulty/workload
  - Online submission & automatic grading
- Weekly Q&A meeting (attendance is optional)
  - Question and answer session to explain and discuss each assignment
- Slack channel for questions and discussion
  - <a href="https://ls1-courses-tum.slack.com/">https://ls1-courses-tum.slack.com/</a>
- Grading
  - Programming assignments (100%) with public & private unit tests
  - No further exam / quiz / projects
- Latest Information: <a href="https://github.com/ls1-sys-prog-course/docs">https://github.com/ls1-sys-prog-course/docs</a>

# About the assignment setup



#### Languages

- Choice between C, C++ and Rust
- Can be switched for each task
- Limited choice of allowed libraries (different per language)

#### OS Environment information

- All executables must run on Linux, x86\_64
- Use virtual machines if you run a different OS (i.e. Hyper-V on Windows)

## Outline



- Course introduction
- How to use Github Classroom
- Assignment (Task o)

### Github Classroom



Create GitHub account: <a href="https://github.com/">https://github.com/</a>

- NOTE: Students can get many benefits from GitHub
  - https://education.github.com/students

# Join assignments



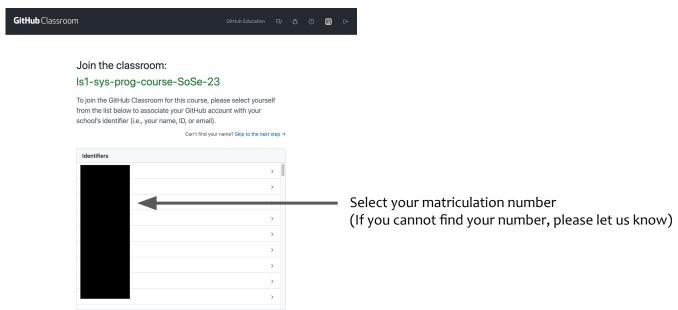
- For each assignments, we send **an invitation link** to the assignment via email

Join an assignment by clicking the link

# Connect student identifier (only first time)

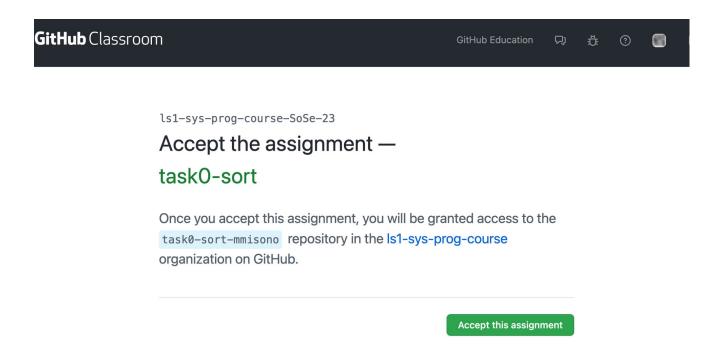


- When joining the GitHub Classroom first time, it ask your identifier
- Select **your matriculation number** as an identifier



# Accept the assignment

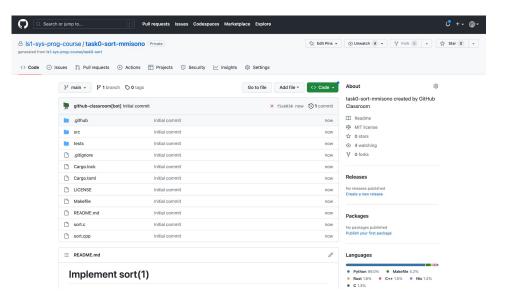




#### Let's do the task!



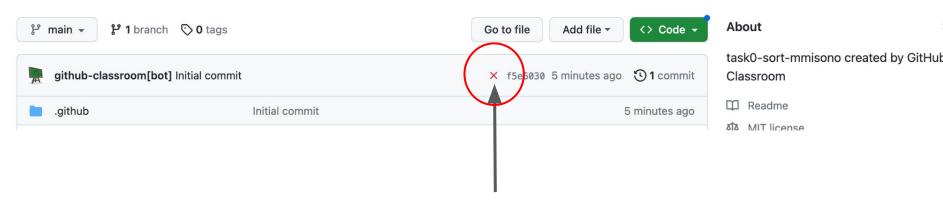
- Your repository for the task is automatically created in ls1-sys-prog-course organization
- Push your code (solution) to this repository
- Do not edit tests and .github directory (We will check their integrity later)



# Check your score and test results



- **GitHub CI automatically tests your code** when you push
- You can check your score and test detail by checking GIthub CI's report

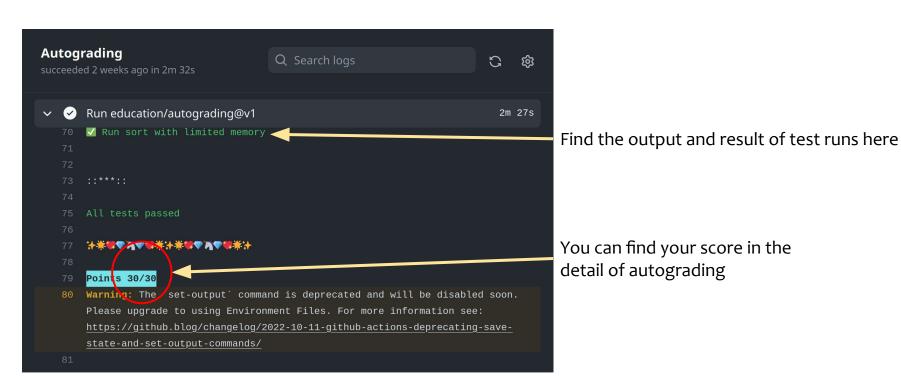


Click this to check the detail
If you passed all the tests, this will be a green check
mark

# Check your score and test results (contd.)



You can check your score and test detail by checking GIthub CI's report



### **NOTE**



- Your score will be the result of the most latest commit before the deadline
- Only commits on the main branch count

## Outline



- Course introduction
- How to use Github Classroom
- Assignment (Task o)

# Assignment (task o)



- Implement sort (score: o points)
- Goal: get used to GitHub and GitHub classroom
- Refer to the task repository for the detail

### How to find documentation



- References/documentation of your language:
  - C: <a href="https://en.cppreference.com/w/c">https://en.cppreference.com/w/c</a>
  - C++: <a href="https://en.cppreference.com/w/">https://en.cppreference.com/w/</a>
  - Rust standard library: <a href="https://doc.rust-lang.org/std/index.html">https://doc.rust-lang.org/std/index.html</a>
- System call / Operating system documentation:
  - Each system call has a different page in manpage chapter 2
  - On command line:
    - \$ man 2 read
  - Online:
    - https://man7.org/linux/man-pages/man2/read.2.html

# How to find examples



- Documentation is often a lie
  - Implementation sometimes easier to gasp than description
- Learn to Read the Source, Luke!
  - <a href="https://github.com/systemd/systemd">https://github.com/systemd/systemd</a> (implements every syscall; modern C codebase)
  - Read-able libc: <a href="https://musl.libc.org/">https://musl.libc.org/</a>
  - Linux kernel: <a href="https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git/">https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git/</a>
    - Or search online: <a href="https://elixir.bootlin.com/linux/latest/source">https://elixir.bootlin.com/linux/latest/source</a>
- Get familiar with a code search tool:
  - Example: ripgrep: <a href="https://github.com/BurntSushi/ripgrep">https://github.com/BurntSushi/ripgrep</a>
  - Online search (github code search, elixir, etc.)

### When the code does not work...



- Use a debugger: gdb, rust-gdb
  - Learn most common commands (break; next; continue; print)
  - Enable debug symbols: \$ cc -Og -g main.c -o main
  - Nicer graphical Interface: <a href="https://www.gdbgui.com/">https://www.gdbgui.com/</a>
  - Advanced (text) interface for low-level debugging: <a href="https://github.com/hugsy/gef">https://github.com/hugsy/gef</a>

### • Printf-Debugging:

- Useful when debugging parallel issues/distributed code
- C: fprintf(stderr, "%s() at %s:%d: some var: %d\n", \_\_func\_\_, \_\_FILE\_\_, \_\_LINE\_\_, some\_var);
- dbg! Macro in rust: https://doc.rust-lang.org/edition-guide/rust-next/dbg-macro.html

## Latest information



https://github.com/ls1-sys-prog-course/docs