



**OSM Buildings.org • Jan Marsch**

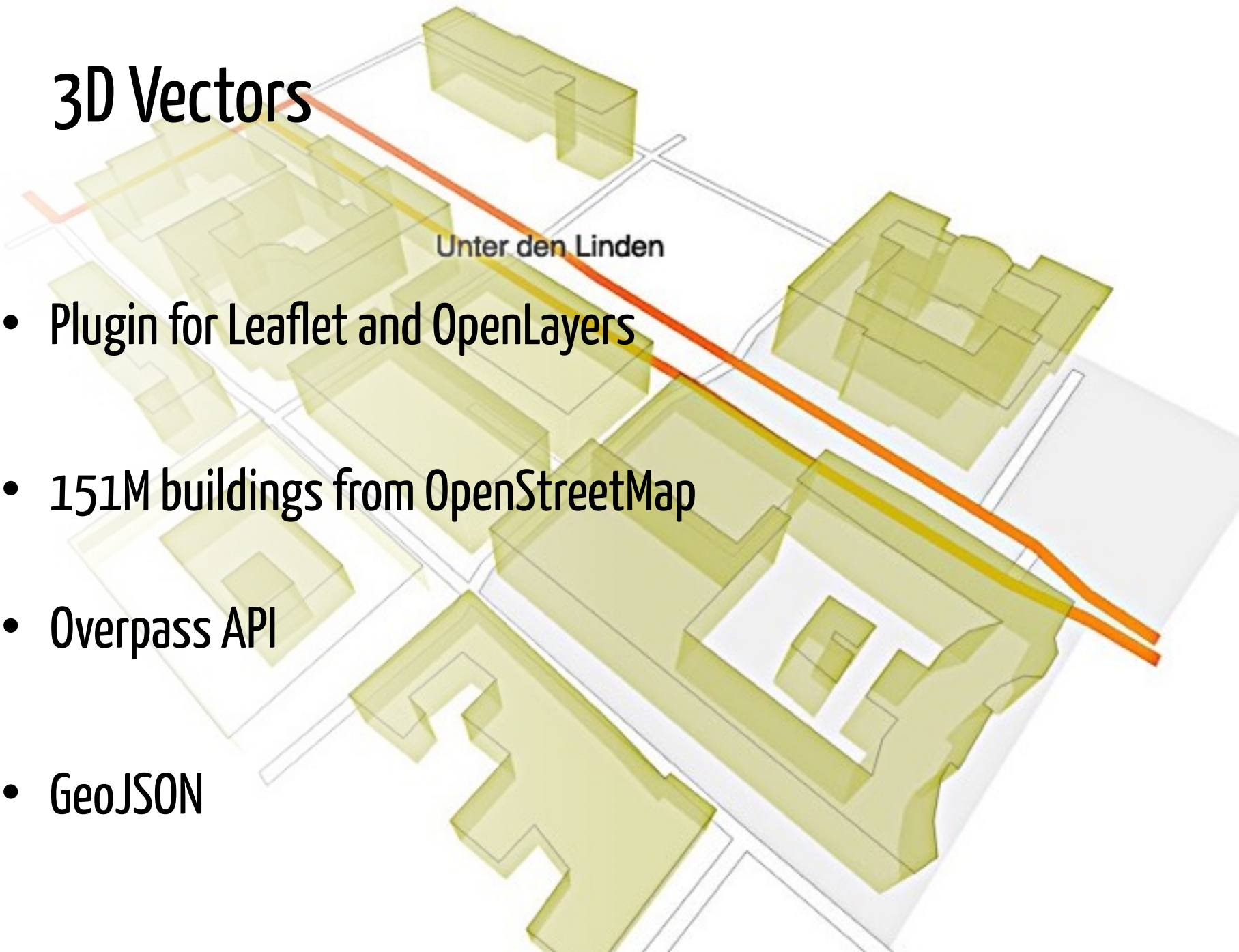


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# OSM Buildings - Intro

# 3D Vectors

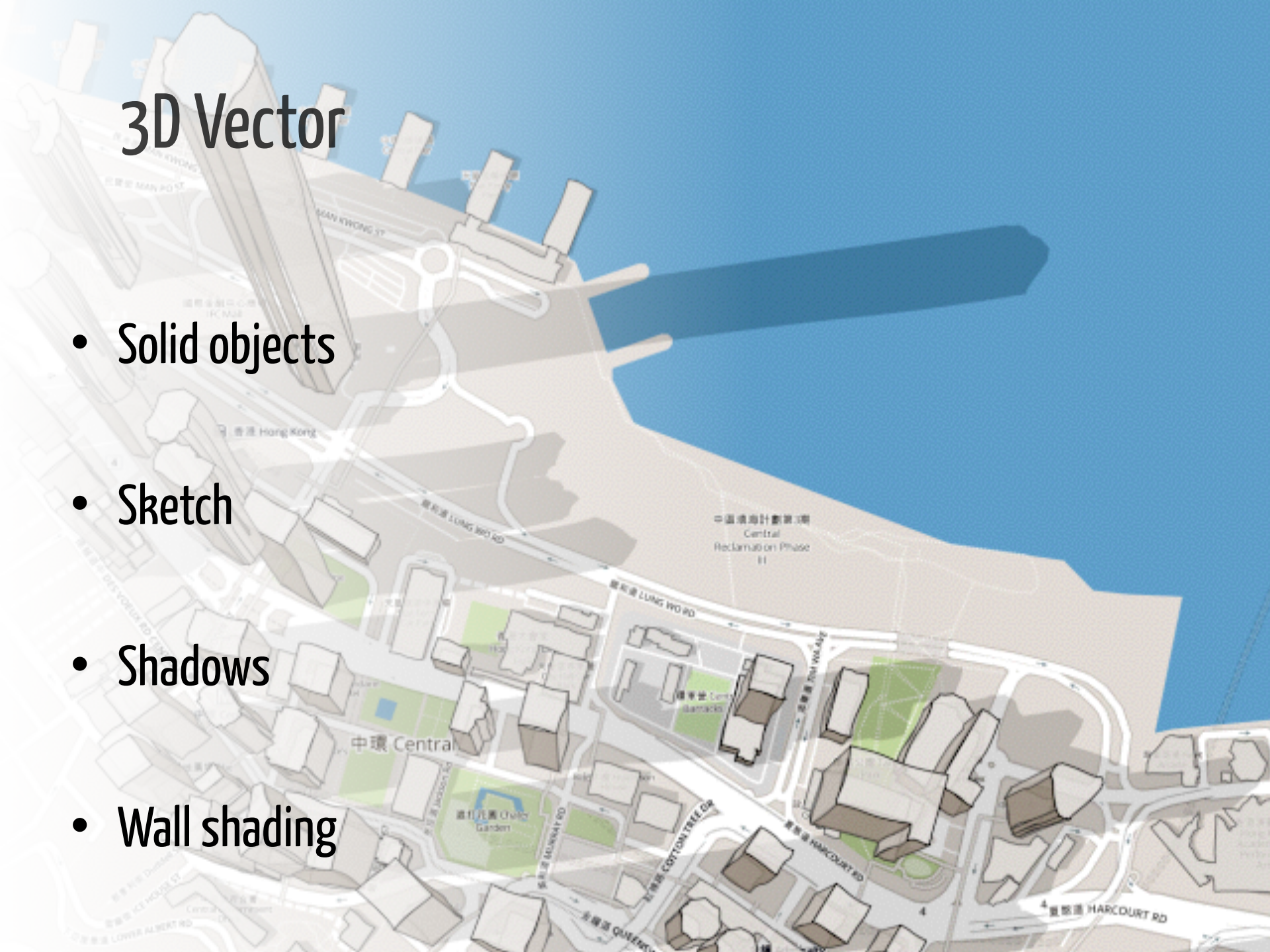
- Plugin for Leaflet and OpenLayers
- 151M buildings from OpenStreetMap
- Overpass API
- GeoJSON





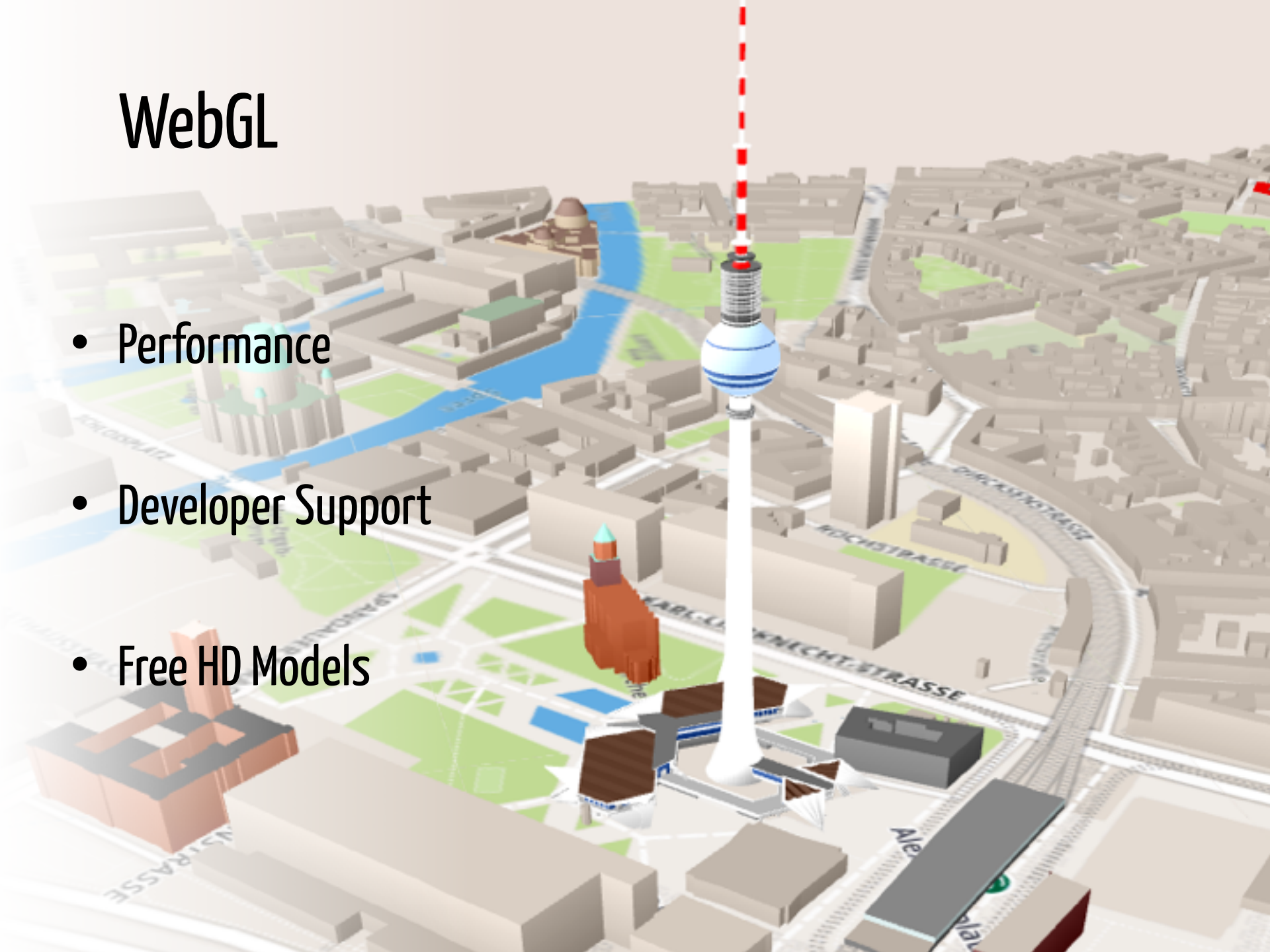
# 3D Vector

- Solid objects
- Sketch
- Shadows
- Wall shading



# WebGL

- Performance
- Developer Support
- Free HD Models



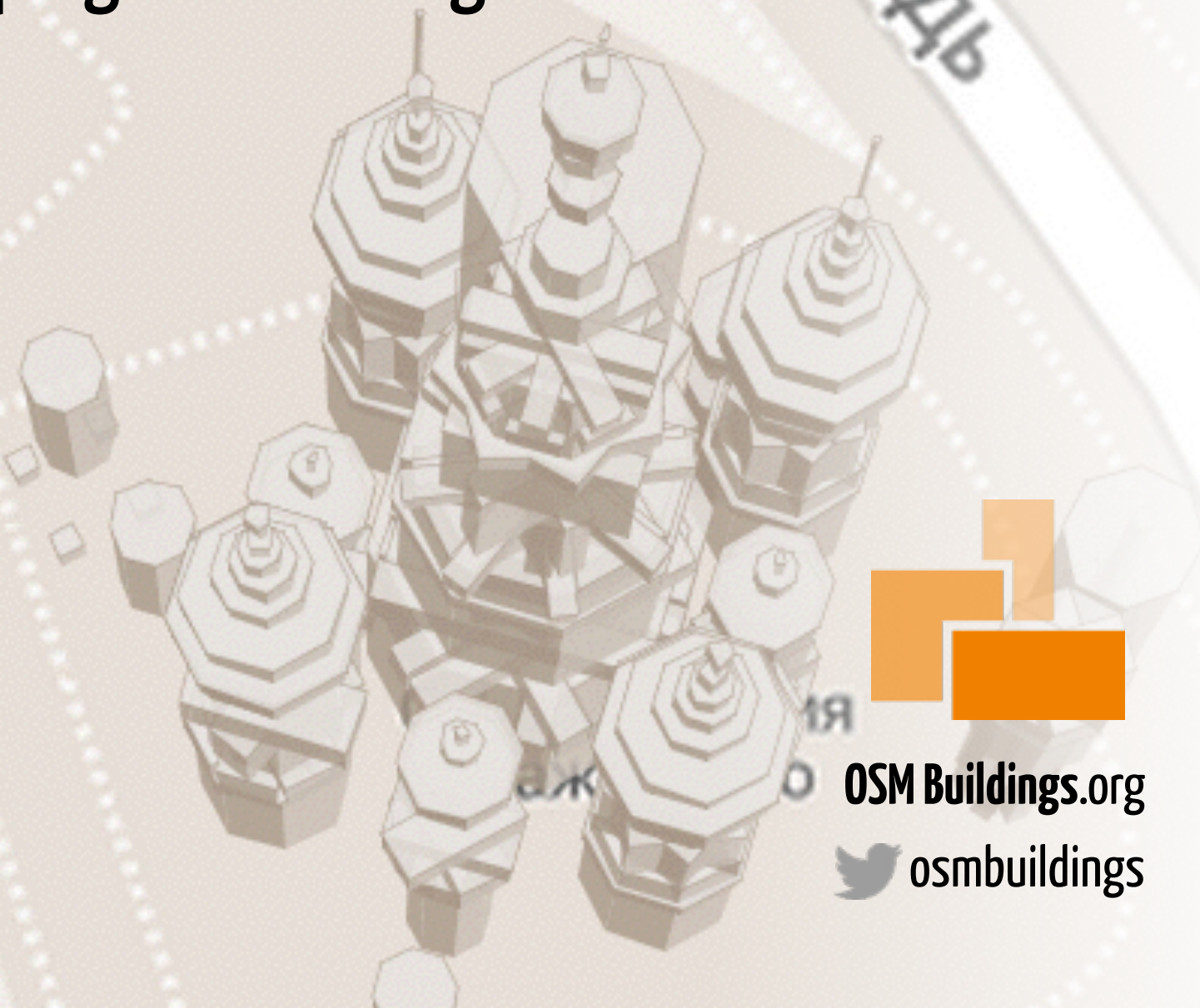


# Perspective

An aerial perspective view of a 3D city model. The model consists of numerous rectangular blocks representing buildings, colored in shades of gray, brown, and blue. A large, flat green area, possibly a park or sports field, is visible in the center-right. The perspective is from a high angle, looking down at the city layout.

- Full LOD2 support
- Next data sources
- Opening toward city models

# Mapping or modeling?



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