

```
function Foo(){
}
const f1 = new Foo();
const o1 = new Object();
```

Foo
Input: `console.log('Foo', Foo, typeof(Foo));`
Output: `'Foo', function Foo() {}, 'function'`

Foo()
Input: `console.log('Foo()', new Foo(), typeof(new Foo()));`
Output: `'Foo()', Foo {}, 'object'`

Foo.prototype
Input: `console.log('f1.__proto__', f1.__proto__, typeof(f1.__proto__))`
Output: `'f1.__proto__', (0) {}, 'object'`

Foo.prototype
Input: `console.log('Foo.prototype', Foo.prototype, typeof(Foo.prototype))`
Output: `'Foo.prototype', (0) {}, 'object'`

Foo
Input: `console.log('Foo.prototype.constructor', Foo.prototype.constructor, typeof(Foo.prototype.constructor))`
Output: `'Foo.prototype.constructor', function Foo() {}, 'function'`

Function.prototype
Input: `console.log('Foo.__proto__', Foo.__proto__, typeof(Foo.__proto__))`
Output: `'Foo.__proto__', function () { [native code] }, 'function'`

Object()
Input: `console.log('o1', o1, typeof(o1))`
Output: `'o1', (0) {}, 'object'`

Object.prototype
Input: `console.log('o1.__proto__', o1.__proto__, typeof(o1.__proto__))`
Output: `'o1.__proto__', (0) {}, 'object'`

Object.prototype
Input: `console.log('Object.prototype', Object.prototype, typeof(Object.prototype))`
Output: `'Object.prototype', (0) {}, 'object'`

Object
Input: `console.log('Object.prototype.constructor', Object.prototype.constructor, typeof(Object.prototype.constructor))`
Output: `'Object.prototype.constructor', function Object() { [native code] }, 'function'`

Function.prototype
Input: `console.log('Object.__proto__', Object.__proto__, typeof(Object.__proto__))`
Output: `'Object.__proto__', function () { [native code] }, 'function'`

Function
Input: `console.log('Function', Function, typeof(Function))`
Output: `'Function', function Function() { [native code] }, 'function'`

Function.prototype
Input: `console.log('Function.prototype', Function.prototype, typeof(Function.prototype))`
Output: `'Function.prototype', function () { [native code] }, 'function'`

Function.prototype
Input: `console.log('Function.__proto__', Function.__proto__, typeof(Function.__proto__))`
Output: `'Function.__proto__', function () { [native code] }, 'function'`

Function
Input:
`console.log('Function.__proto.constructor', Function.__proto__.constructor, typeof(Function.__proto__.constructor))`

```
Output: 'Function.__proto.constructor', function Function() { [native code] }, 'function'
```

Object.prototype

Input:

```
console.log('Function.__proto.__proto__',Function.__proto__.__proto__,typeof(Function.__proto__.__proto__))
```

```
Output: 'Function.__proto.__proto__', (0) {}, 'object'
```

Object.prototype

Input: console.log('Foo.__proto.__proto__',Foo.__proto__.__proto__,typeof(Foo.__proto__.__proto__))

```
Output: 'Foo.__proto.__proto__', (0) {}, 'object'
```

null

Input:

```
console.log('Object.prototype.__proto__',Object.prototype.__proto__,typeof(Object.prototype.__proto__))
```

```
Output: 'Object.prototype.__proto__', null, 'object'
```

null

Input:

```
console.log('Function.__proto.__proto__.__proto__',Function.__proto__.__proto__.__proto__,typeof(Function.__proto__.__proto__.__proto__))
```

```
Output: 'Function.__proto.__proto__.__proto__', null, 'object'
```

null

Input:

```
console.log('Foo.__proto.__proto__.__proto__',Foo.__proto__.__proto__.__proto__,typeof(Foo.__proto__.__proto__.__proto__))
```

```
Output: 'Foo.__proto.__proto__.__proto__', null, 'object'
```

constructors of all functions are always Function

__proto__ of all functions are always Function.prototype