

Team Retrospective: Lakers

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SPRINT #1:

We broke our work up into equal and manageable chunks and made sure to keep the rest of the team members updated with our progress. We utilized our time very well by collaborating with each other and we also scheduled meetings outside of class so that we could work and troubleshoot through issues as a team. Our team has made sizable progress on this project because we already have functioning code. Overall, we did a great job during this Sprint and if we keep this momentum going, we will be on the right track.

What we can do better as a team:

- Engage in more frequent meetings
- Organize/manage the GitHub repository branches better
- Create more comments in our code to increase readability
- Communicate more effectively

SPRINT #2:

During our second Sprint, our team kept the momentum going and made sure to continue communicating our progress with one another. We also created a consistent schedule and got together about once a week outside of class to collaborate and share our obstacles and successes with the project. Compared to the last sprint, we improved by communicating more frequently, and used our GitHub more effectively. We increased communication, planned several meetings outside of our class hours, and took the time to document our code so. By having a dry run, we were able to troubleshoot some issues we had and fixed any minor mistakes that we had overlooked also that it would implement the coding standards that we set during Sprint #1.

What we can do better as team:

- Collaborate more when we write our code
- Do a better job of delegating tasks for each story

- Plan more meetings during our final Sprint
- Document/comment more of our code
- Spend more time working on a GUI
- Improve the graphics and overall look of the UIs