

# SUPPORTING CONTAINER IMAGES ON SEL4

**USING KRY10 OS** 



Alison Felizzi

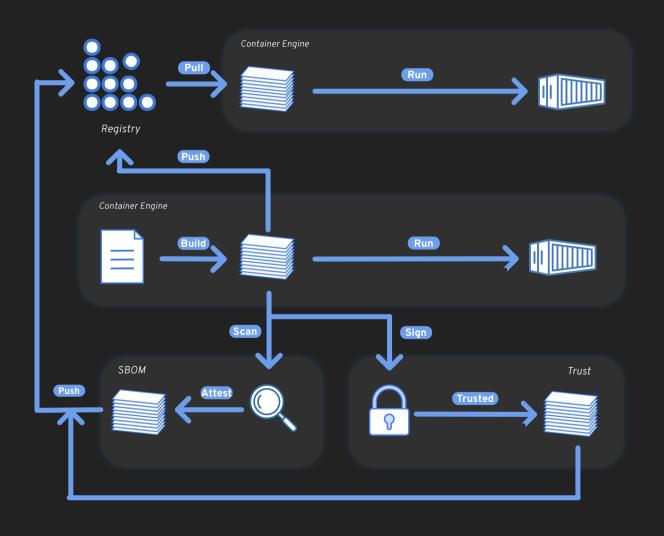
Software Engineer - Kry10

1. BUILD SYSTEM

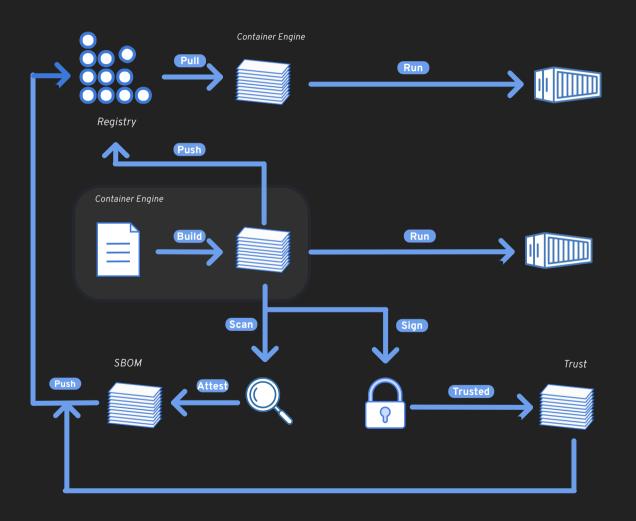
2. PACKAGING SYSTEM

3. OS VIRTUALISATION MECHANISM

A CONTAINER LIFECYCLE



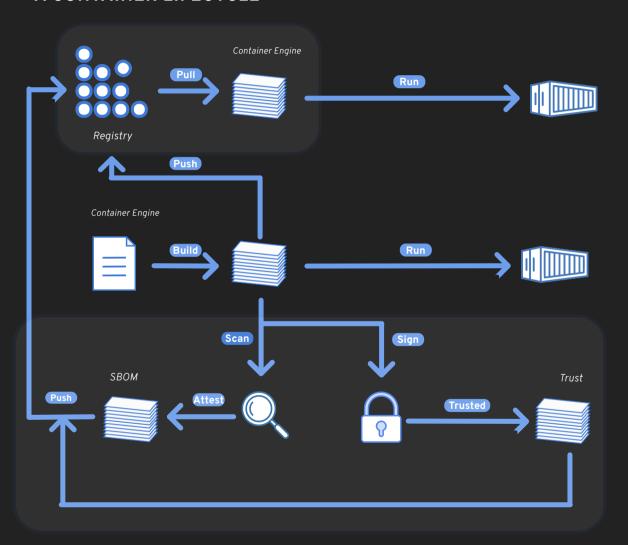
A CONTAINER LIFECYCLE



### 1. BUILD SYSTEM

A mechanism for assembling images with their build and runtime dependencies.

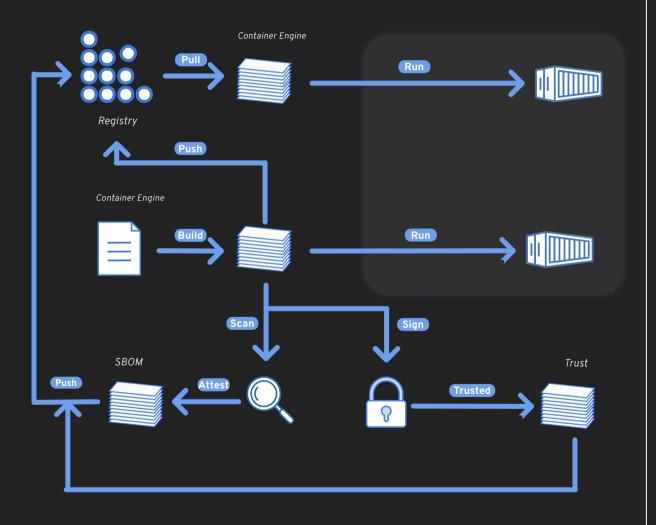
A CONTAINER LIFECYCLE



### 2. PACKAGING SYSTEM

A mechanism to push and pull images across local, remote, development and production environments.

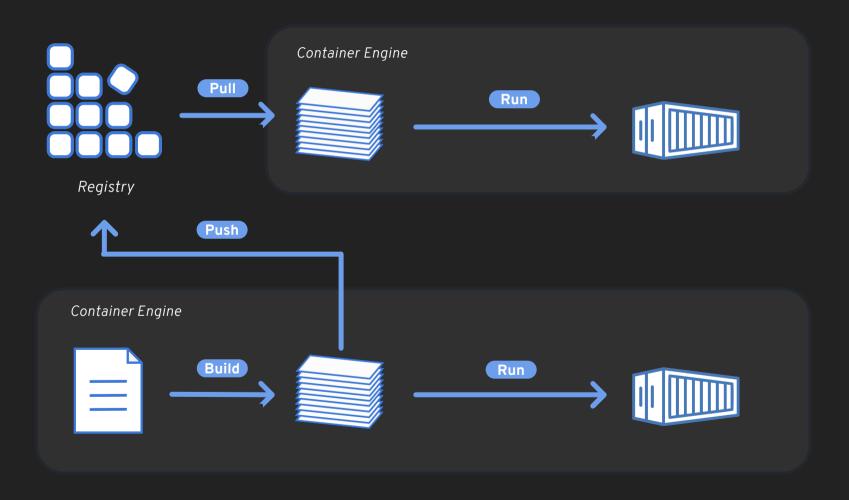
A CONTAINER LIFECYCLE



### 3. OS VIRTUALISATION

A mechanism that bundles an application, its configurations, libraries and dependencies into its own isolated namespace, keeping it independent of other environments running in parallel.

A CONTAINER LIFECYCLE



### FRICTIONS WITH CURRENT SEL4 APPROACHES

### **BUILD SYSTEM**



### **CURRENT BUILD SYSTEM SOLUTIONS**

- · CAMKES CMAKE
- . MICROKIT BYO BUILD SYSTEM
- . DOCKER SHELLS
- . NIX

### **CHALLENGES**

- CHALLENGING MANAGING DIFFERENT TOOLING PRE-REQS
- BUILDS EXIST WITHIN THE CONTEXT OF A FULL SYSTEM SOURCE TREE
- BUILD SYSTEMS SIGNIFICANTLY DIFFER

### FRICTIONS WITH CURRENT SEL4 APPROACHES

### **PACKAGING SYSTEM**



### **CURRENT PACKAGING SYSTEM SOLUTIONS**

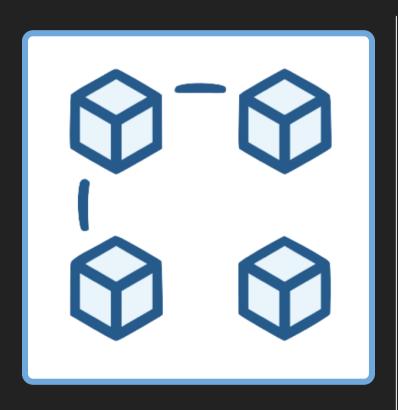
- SOURCE TREES
- . BINARIES?
- DOESN'T REALLY EXIST

### **CHALLENGES**

- PASSING AROUND SOURCE TREES CAN BE FRAGILE
- PASSING AROUND BINARIES LACKS RUNTIME REQUIREMENT & DEPENDENCIES

### FRICTIONS WITH CURRENT SEL4 APPROACHES

OS VIRTUALISATION MECHANISM



### **CURRENT VIRTUALISATION SOLUTIONS**

- · CAMKES VMM / MICROKIT VMM
- . BYO ROOTFS

### **CHALLENGES**

- CRAFTING YOUR OWN CUSTOM VMM CAN BE DAUNTING
- COMPLEXITY MANAGING A FULL LINUX SUBSYSTEM WHEN BUILDING A CUSTOM ROOTFS
- SLOW ITERATION CYCLE & ERROR PRONE

@ KRY10

# **MOUMOU TE HURUHURU**

Do not waste the feathers of the bird

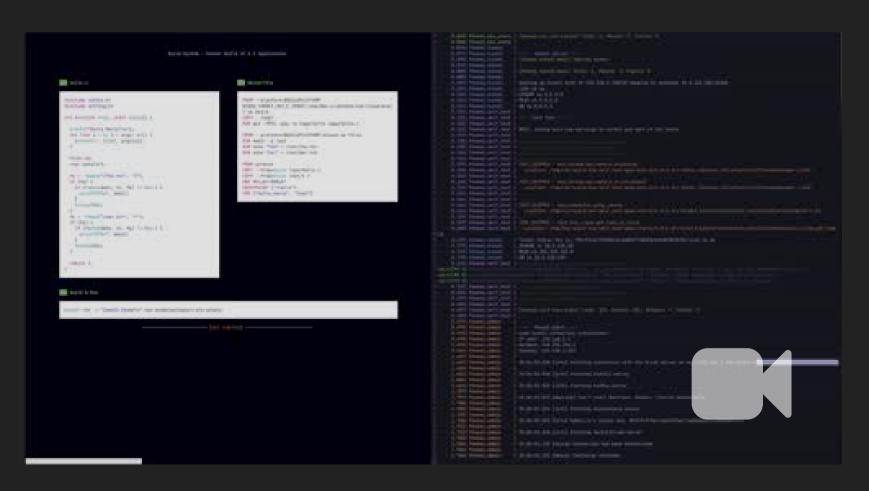
The container ecosystem is a well established and standardised framework that solves these problems.

# SOWHAT WOULD THIS LOOK LIKE?

**DEMO** 

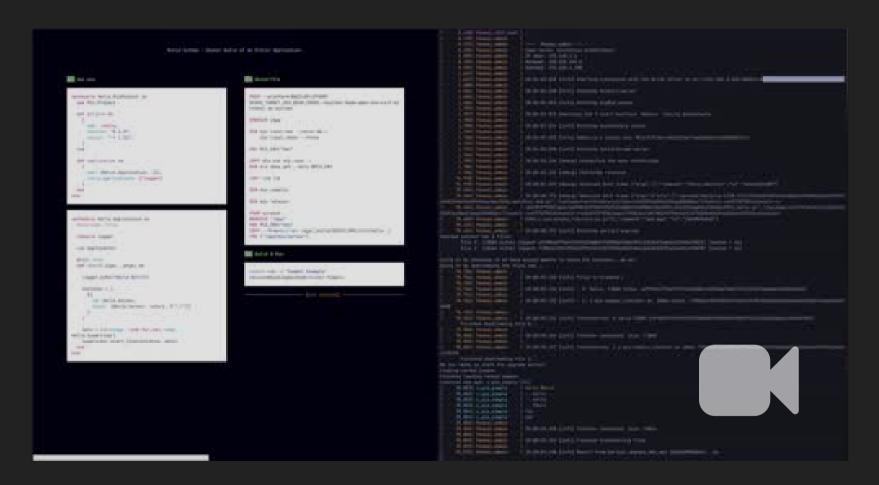
### **DOCKER BUILD OF A C APPLICATION**

### **BUILD SYSTEM**



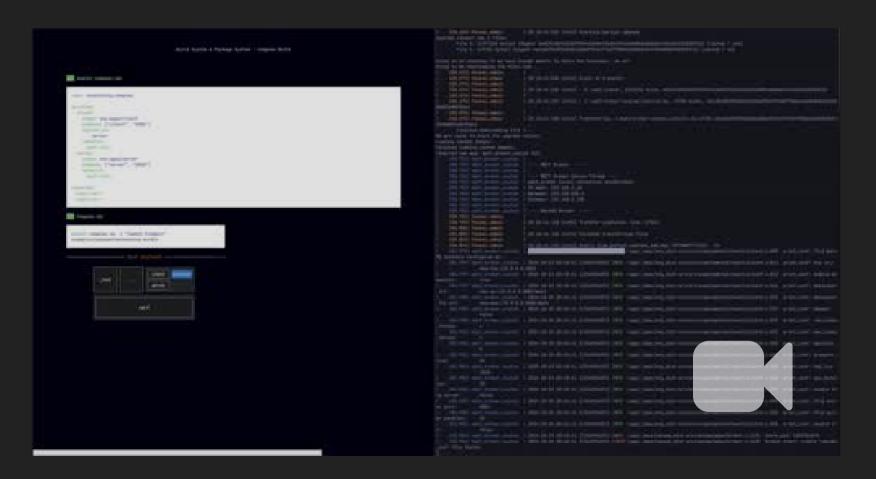
### **DOCKER BUILD OF AN ELIXIR APPLICATION**

### **BUILD SYSTEM**



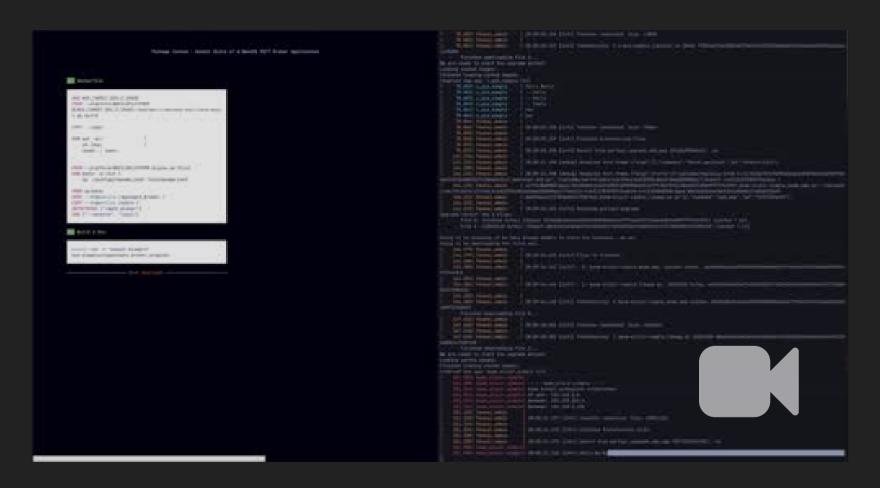
## **COMPOSE BUILD OF MULTIPLE APPLICATIONS**

### **BUILD SYSTEM**



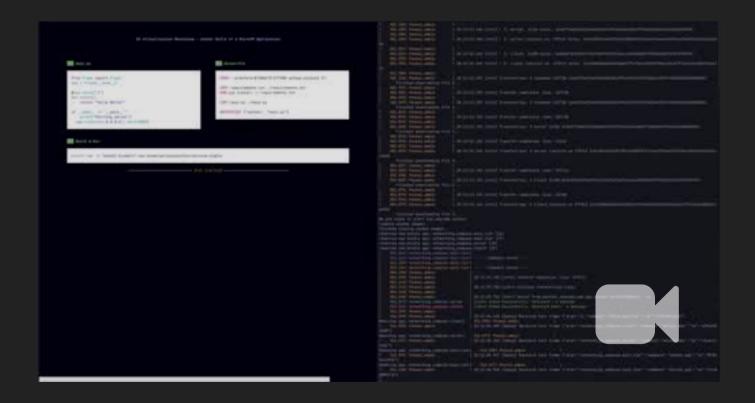
### **DOCKER BUILD OF A NANOMQ MQTT PACKAGE**

### **PACKAGING SYSTEM**



## **DOCKER BUILD OF A PYTHON APPLICATION**

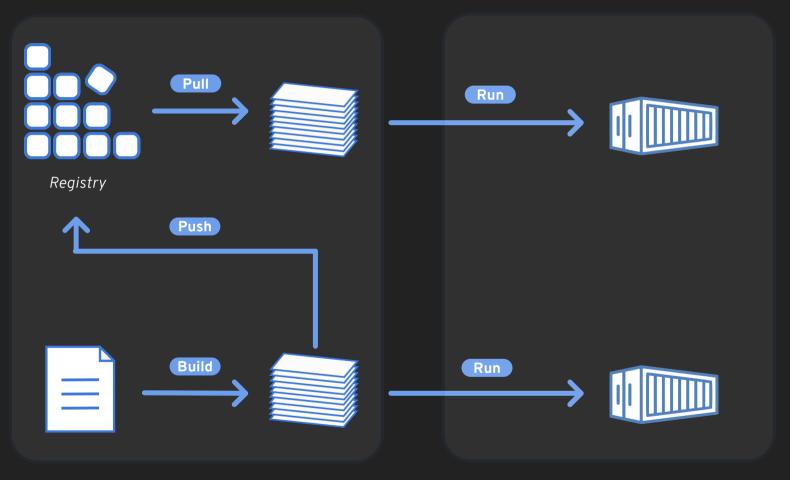
### **OS VIRTUALISATION MECHANISM**



# RUNNING AND BUILDING A CONTAINER

# **RUNNING & BUILDING A CONTAINER**

A CONTAINER LIFECYCLE



**Building** 

Running

```
1 FROM --platform=$BUILDPLATFORM kos/dev-c-aarch64-kos-linux-musl as build
2 COPY . /app/.
3 RUN gcc -fPIC -pie -o /app/hello /app/hello.c
4
5 FROM --platform=$BUILDPLATFORM alpine as files
6 RUN mkdir -p /out
7 RUN echo "foo" > /out/foo.txt
8 RUN echo "bar" > /out/bar.txt
9
10 FROM scratch
11 COPY --from=build /app/hello /
12 COPY --from=files /out/* /
13 ENV HELLO="WORLD"
14 ENTRYPOINT ["/hello"]
15 CMD ["hello_world", "test"]
```





### **CHALLENGES**

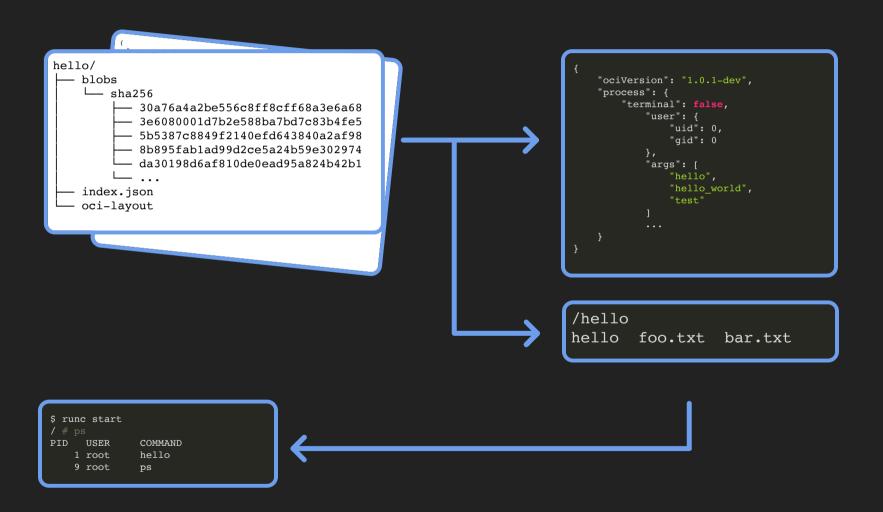
### **BUILD SYSTEM**

- Not interfering with user builds
- Supporting a multi-platform approach to tooling

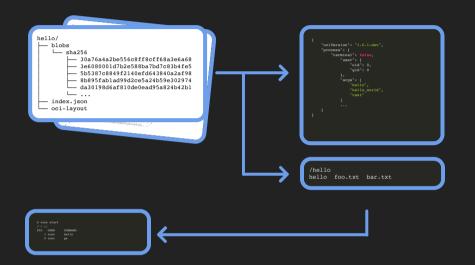
### **PACKAGING SYSTEM**

• Capturing the runtime dependencies of the application e.g. rootfs, command line, environment variables

# **RUNNING A CONTAINER**



# **RUNNING A CONTAINER**



### **CHALLENGES**

### **PACKAGING SYSTEM**

• Ensuring the runtime state can be unravelled and appropriately loaded when executing the image.

### **OS VIRTUALISATION MECHANISM**

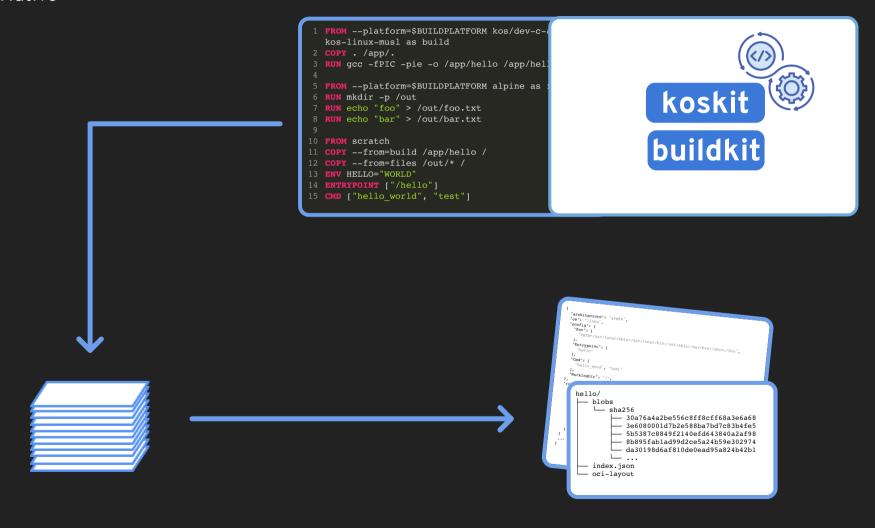
 Respecting the original container specification whilst injecting any of our own runtime functionality.

# RUNNING AND BUILDING A CONTAINER

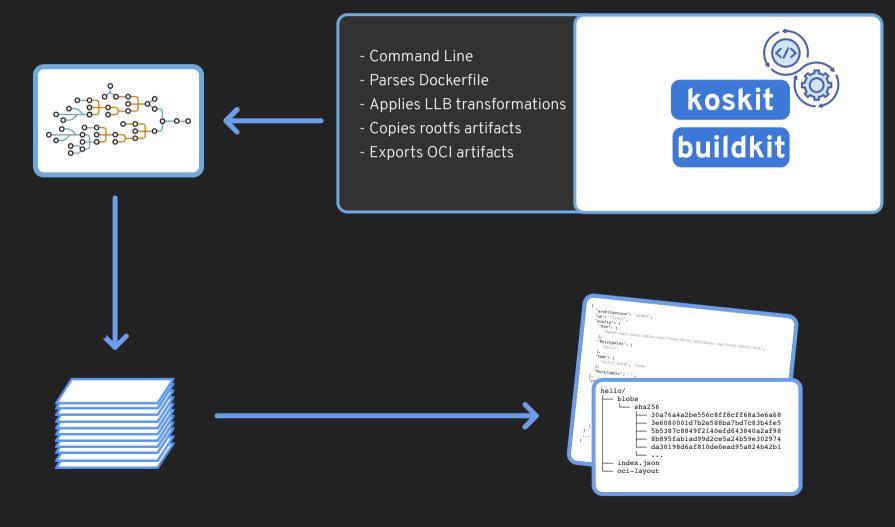
MAPPING A CONTAINER IMAGE TO AN SEL4 APPLICATION



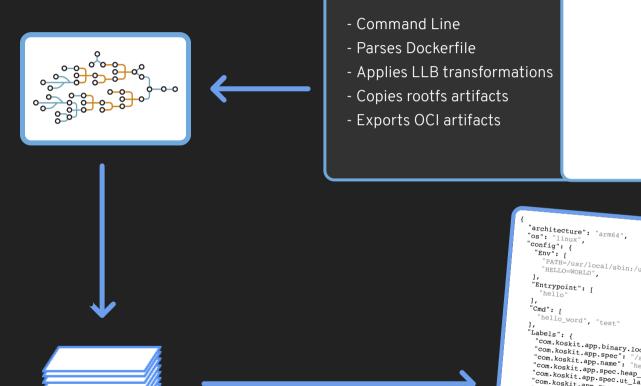
Native



Native



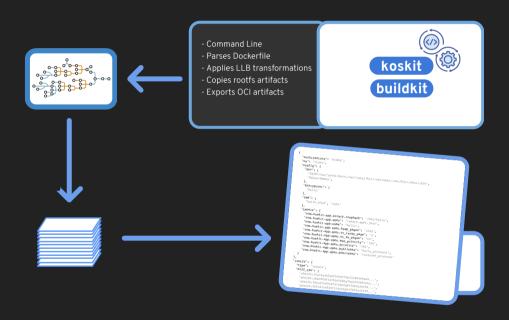
Native



koskit

```
"PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin",
     "com.koskit.app.binary.loopback": "/bin/hello",
      "com.koskit.app.spec": "/share.spec.json",
     "com.koskit.app.name": "hello",
     "com.koskit.app.spec.heap_pages": "2560",
     "com.koskit.app.spec.ut_large_page": "4",
     "com.koskit.app.spec.ut_4k_pages": "24",
     "com.koskit.app.spec.max_priority": "190",
     "com.koskit.app.spec.priority": "180",
    "com.koskit.app.spec.publishes": "hello_protocol",
                                                                                     e6a68
    COM.KOSKIT.app.spec.publishes: nerro_protocor."
"com.koskit.app.spec.publishes": "internet_protocol"
                                                                                    b4fe5
                                                                                    2af98
                                                                                     02974
"rootfs": {
                                                                                     b42b1
 "type": "layers",
 "diff_ids": [
   "sha256:30a76a4a2be556c8ff8cff68a3e6a68...",
  Shazo:3va/oa4azue35ocorrocrrosasebab8...,
"sha256:3e6080001d7b2e588ba7bd7c83b4fe5c...",
   "sha256:5b5387c8849f2140efd643840a2af98...",
```

Native



### **BUILD SYSTEM**

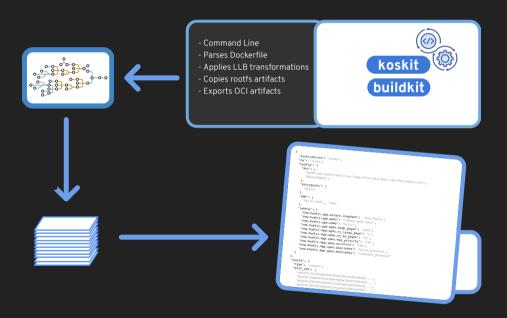
### **CHALLENGES**

- Not interfering with user builds
- Supporting a multi-platform approach to tooling

### **SOLUTIONS**

- Uses buildkit's LLB abstraction to transparently construct seL4geared build definitions.
- koskit automatically imports a platform's SDK toolchain into the build

Native



### **PACKAGING SYSTEM**

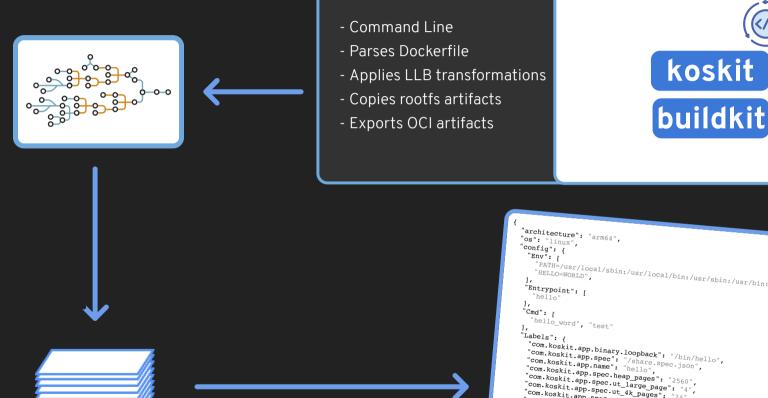
#### **CHALLENGES**

- Capturing the runtime dependencies of the application e.g. rootfs, command line, environment variables
- Ensuring the runtime state can be unravelled and appropriately loaded when executing the image.

#### **SOLUTIONS**

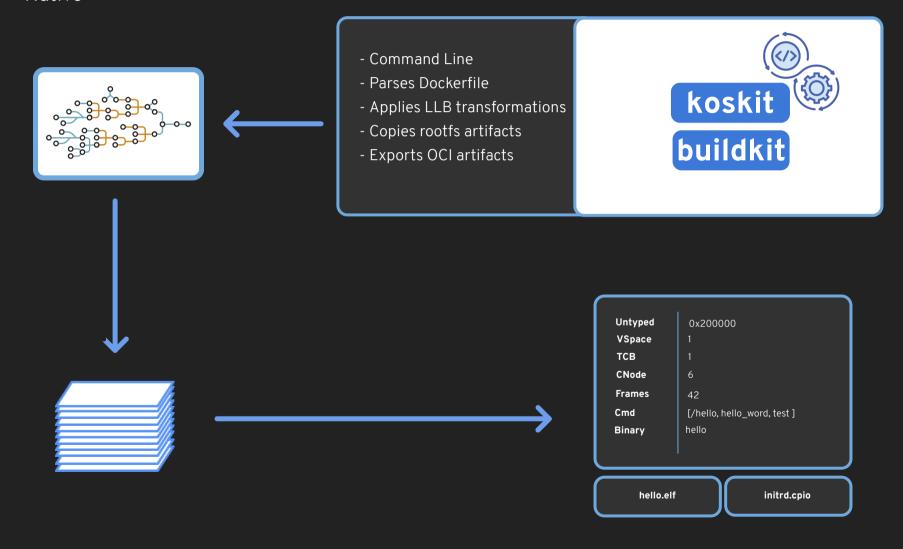
 koskit injects seL4-specific configuration under namespaced metadata labels and attributes.

Native

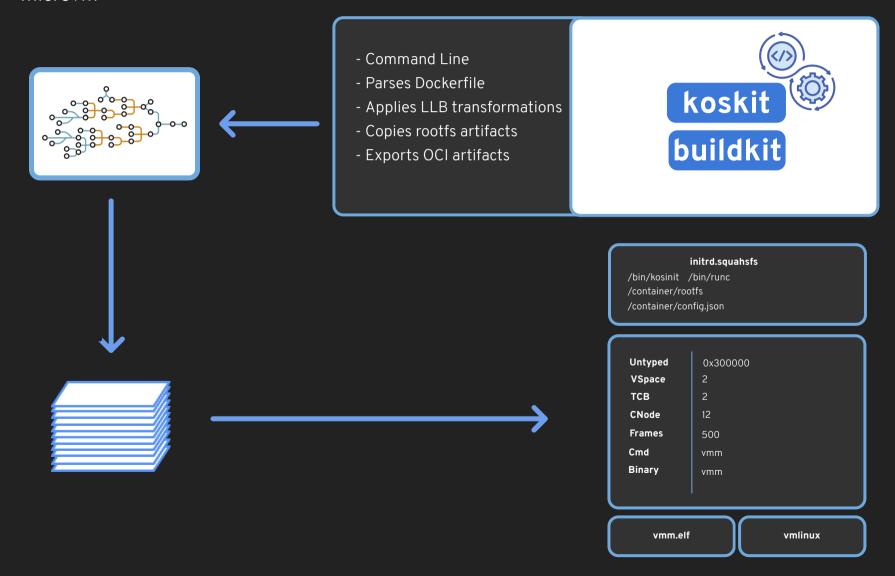


"PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin", "com.koskit.app.binary.loopback": "/bin/hello", "com.koskit.app.spec": "/share.spec.json", "com.koskit.app.spec.heap\_pages": "2560", "com.koskit.app.spec.ut\_large\_page": "4", "com.koskit.app.spec.ut\_4k\_pages": "24", "com.koskit.app.spec.max\_priority": "190", "com.koskit.app.spec.priority": "180", "com.koskit.app.spec.publishes": "hello\_protocol", e6a68 COM.KOSKIT.app.spec.publishes: "nerro\_protocor"
"com.koskit.app.spec.publishes": "internet\_protocol" b4fe5 2af98 02974 "rootfs": { b42b1 "type": "layers", "diff\_ids": [ "sha256:30a76a4a2be556c8ff8cff68a3e6a68...", Shazo:3va/oa4azue35ocorrocrrosasebab8..., "sha256:3e6080001d7b2e588ba7bd7c83b4fe5c...", "sha256:5b5387c8849f2140efd643840a2af98...",

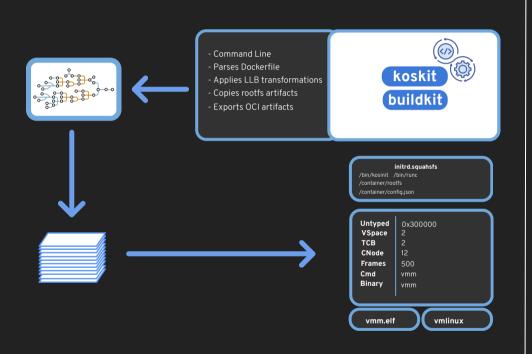
Native



microvm



microvm



### OS VIRTUALISATION MECHANISM

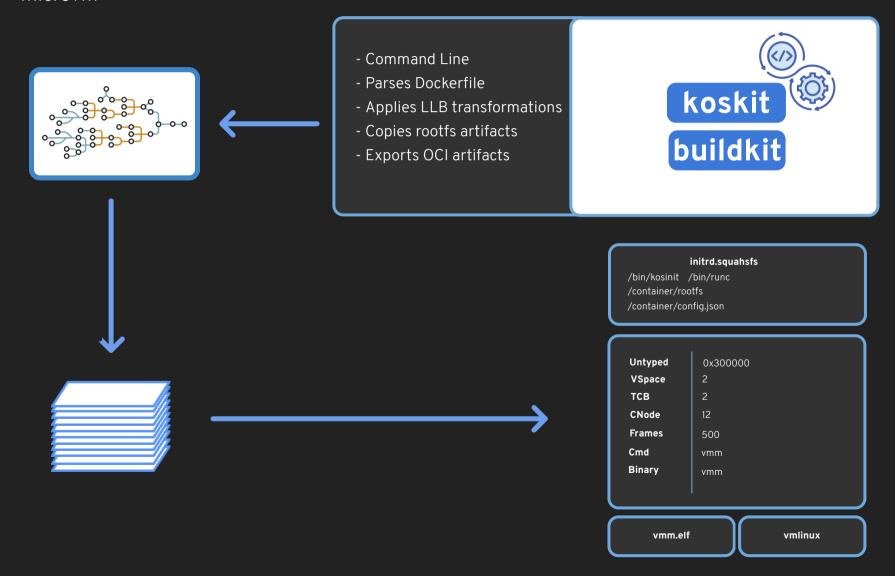
#### **CHALLENGES**

• Respecting the original container specification whilst injecting any of our own runtime functionality.

#### **SOLUTIONS**

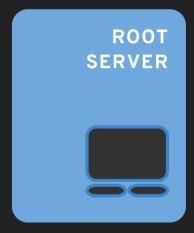
 koskit bundles a custom Linux initrd with its own init task and OCI-compliant JSON configuration.

microvm



# **RUNNING A CONTAINER**

Native



SEL4

Native

#### ROOT SERVER



CLIV

Native

#### ROOT SERVER









Native

ROOT SERVER Memory Mapped Initrd

Heap

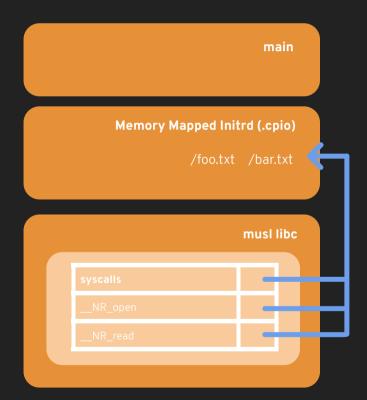
BSS

Data

Text

Native

ROOT SERVER





Native

ROOT SERVER

**HELLO** 

Native

ROOT SERVER HELLO
SEL4

microvm

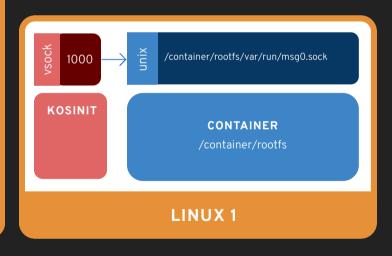


microvm

ROOT SERVER HELLO

virtio-blk
mounts
linux1.squash
linux2.squash
virtio-net
interfaces
eth0
vsock ports
1000 1001

**VMM** 







microvm



# STITCHING IT TOGETHER

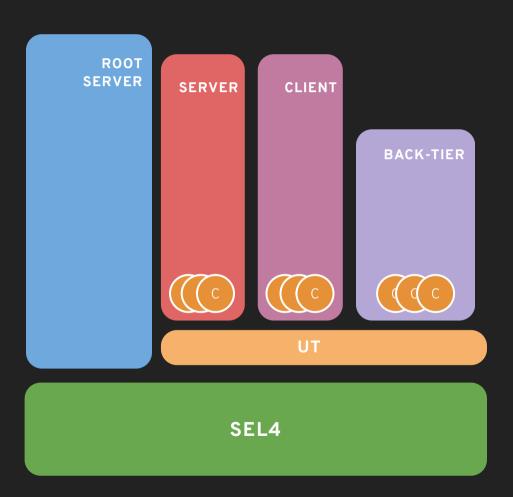
```
1 name: example compose
   services:
     client:
       image: kos:apps/client
       command: ["client", "5050"]
       depends on:
         - server
 9
       networks:
10
         back-tier:
11
     server:
12
       image: kos:apps/server
13
       command: ["server", "5050"]
14
       networks:
15
         back-tier:
16
   networks:
18
     back-tier:
19
       x-msg-server: "Poukai.msg0"
```

ROOT SERVER

SEL4

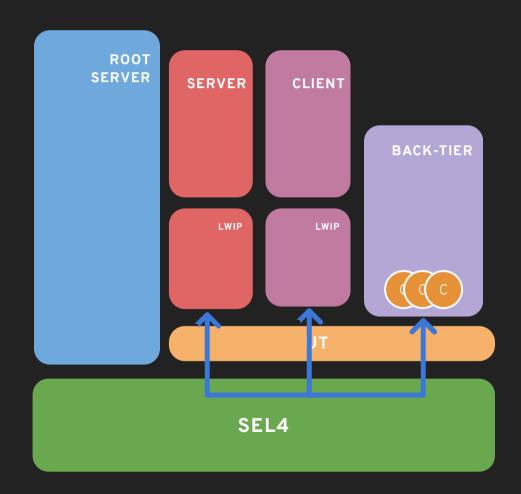
UP

```
1 name: example compose
   services:
     client:
       image: kos:apps/client
       command: ["client", "5050"]
       depends_on:
         - server
 9
       networks:
10
         back-tier:
11
     server:
12
       image: kos:apps/server
13
       command: ["server", "5050"]
14
       networks:
15
         back-tier:
16
17 networks:
     back-tier:
18
19
       x-msg-server: "Poukai.msg0"
```



UP

```
1 name: example compose
   services:
     client:
       image: kos:apps/client
       command: ["client", "5050"]
       depends on:
         - server
 9
       networks:
         back-tier:
10
11
     server:
12
       image: kos:apps/server
13
       command: ["server", "5050"]
14
       networks:
15
         back-tier:
16
17
   networks:
     back-tier:
18
19
       x-msg-server: "Poukai.msg0"
```



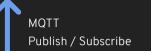
#### DOWN

```
1 name: example compose
   services:
     client:
       image: kos:apps/client
       command: ["client", "5050"]
       depends_on:
         - server
 9
       networks:
         back-tier:
10
11
     server:
12
       image: kos:apps/server
13
       command: ["server", "5050"]
14
       networks:
15
         back-tier:
16
17
   networks:
     back-tier:
18
19
       x-msg-server: "Poukai.msg0"
```

ROOT SERVER

SEL4

MING STACKS





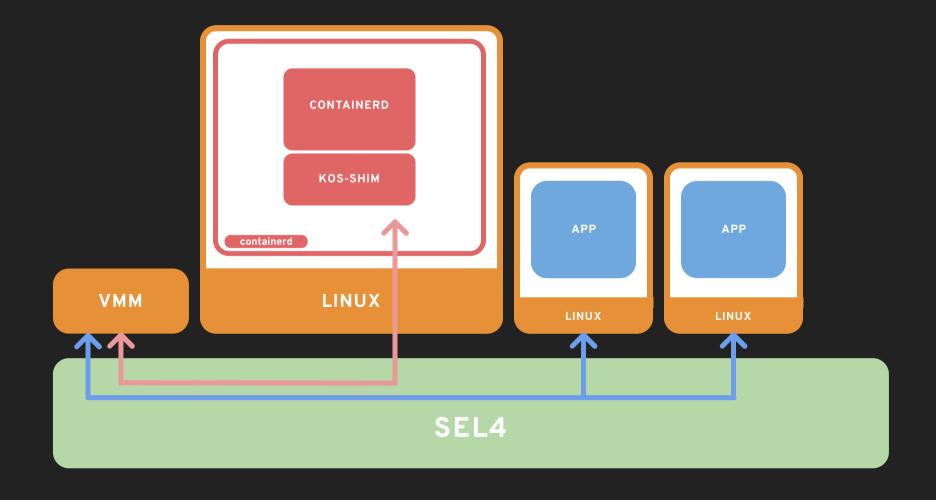






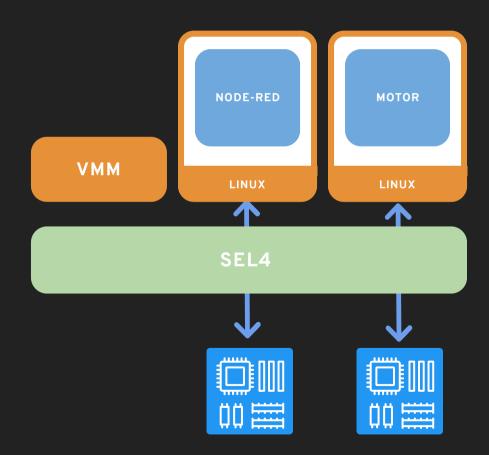


#### **CONTAINERD CONTROL PLANES**



#### **DRIVER CONTAINERS**

```
1 name: devices-compose
   services:
     node-red:
       image: docker:nodered/node-red
       privileged: true
       cap add:
           - SYS RAWIO
 9
       devices:
10
           - "/dev/mem:/dev/mem"
11
           - "/dev/gpiomem:/dev/gpiomem"
12
           - "/dev/i2c-1:/dev/i2c-1"
13
     motor:
14
       image: kos:my motor app/.
15
       privileged: true
16
       cap add:
17
           - SYS MODULE
```



# END