

# **ARM HW5**

2019. 04. 12.

Embedded System LAB SKKU



# Implementation Topic

## Interrupt

Timer based User led blink
Change the blink frequency by pushing the switch
ex) Switch A: Slower / Switch B: Faster



## **Timer**

- We will use
  - 32-Bit Timer 0A

Timer	Up/Down Counter
16/32-Bit Timer 0	Timer A
	Timer B
16/32-Bit Timer 1	Timer A
	Timer B
16/32-Bit Timer 2	Timer A
	Timer B
16/32-Bit Timer 3	Timer A
	Timer B
16/32-Bit Timer 4	Timer A
	Timer B
16/32-Bit Timer 5	Timer A
	Timer B
32/64-Bit Wide Timer 0	Timer A
	Timer B

**%TM4C123GH6PGE** datasheet 725page



## **Flowchart**

**Data value define** 

**Vector table** 

Switch, LED, Timer Initialization

INTEN

**Timer** 

**Switch** 

**Unmasking** 

**Interrupt default Handler** 

Handler code

**Timer** 

**IntGPIOm** 



### Timer Initialization

### RCGCTIMER

- 16/32-BitGeneral-PurposeTimerRunModeClockGatingControl
- Enable and provide a clock to 16/32-bit general-purpose timer 0

### GPTMCFG

- GPTM Configuration
- Setting 32-bit timer configuration in 16/32-bit timer

### GPTMIMR

- GPTM Interrupt Mask
- 16/32-bit Timer A is triggered Time-out interrupt

### GPTMCTL

- GPTM Control
- Timer A is enabled

\*This is minimum setting about Timer initialization

If you want more detail setting, please see the datasheet.

## **Flowchart**

- Data value define
- Vector table
- Switch, LED, Timer Initialization
- INTEN
  - Timer 16/32-bit Timer 0A
  - Switch
- Unmasking
- Interrupt default Handler
- Handler code
  - Timer
  - IntGPIOm

## **Flowchart**

- Data value define
- Vector table
- Switch, LED, Timer Initialization
- INTEN
  - Timer
  - Switch
- Unmasking
- Interrupt default Handler
- Handler code
  - **Timer GPTMICR, BLINK (LEDON, LEDOFF)**
  - IntGPIOm

## **Flowchart**

- Data value define
- Vector table
- Switch, LED, Timer Initialization
- INTEN
  - Timer
  - Switch
- Unmasking
- Interrupt default Handler
- Handler code
  - Timer
  - IntGPIOm GPIO interrupt clear, Switch input, Slower, Faster
    - For coding about Slower and Faster, You have to use 'GPTMTnILR'
    - Refer 'GPTMTAR'

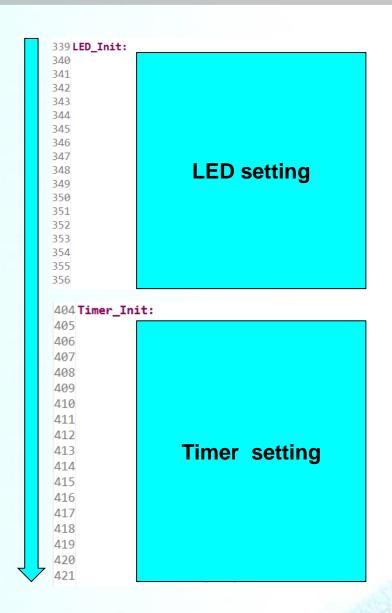


## Vector table, switch setting

```
.global __stack
  stack:
                        .sect ".intvecs"
                        .align 4
                        .field IntDefaultHandler,32
                                                         ; g_pfnVectors[0] @ 0
                                                        ; g_pfnVectors[1] @ 32
                        .field IntDefaultHandler,32
                        .field IntDefaultHandler,32
                                                         ; g_pfnVectors[2] @ 64
                                                         ; g_pfnVectors[3] @ 96
                        .field IntDefaultHandler,32
                        .field IntDefaultHandler,32 ; g_pfnVectors[4] @ 128
.field IntDefaultHandler,32 ; g_pfnVectors[5] @ 160
                                               ; g pfnVectors[127] @ 4064
                        .field IntGPIOm,32
197
                 .text
198;-
199
200 SWITCH:
201
202
203
204
205
                      Switch setting
206
207
208
209
210
211
```

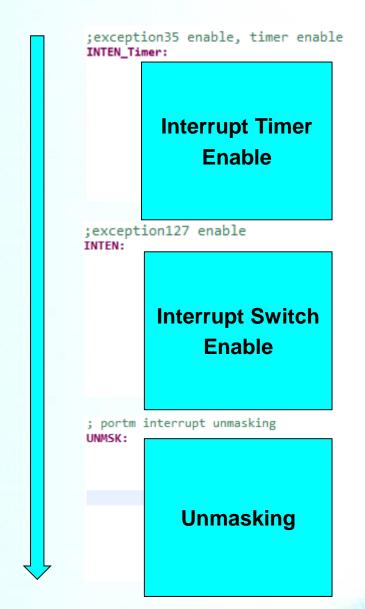


# LED setting, Timer setting





## INTEN(Timer, Switch), UNMSK





## Timer handler

```
; idle loop
loop
           b loop
IntDefaultHandler:
iloop
           b iloop
           ;.dwcfi cfa_offset, 0
           .asmfunc
IntTimer:
           STMFD
                  sp!, {a1-a4, lr}
      Timer interrupt clear
             LED Blink
           LDMFD
                  sp!, {a1-a4, lr}
           bx 1r
           .endasmfunc
```



## Switch handler

IntGPIOm: .asmfunc

STMFD sp!, {a1-a4, lr}

#### **Switch interrupt clear**

#### **Switch input**

#### **LED Blink faster**

#### **LED Blink slower**

LDMFD sp!, {a1-a4, lr} bx lr .endasmfunc

.retain

.retainrefs

### HW5 check

- Time and Place
  - April 19th(Fri) 19:00
  - Semi-conductor building 2 floor computer room
    - **400202**, 400212
- How to submit
  - .asm
  - I-campus, until April 19th 18:59
    - format
      - > 2012310000\_HW5.asm