Trends (time, or deci) 5 inc. theral perfolicity. 欧. Lag-KTS What did the Recap: Time Series, Lags, Autocorrelation ts looklike Current Lags and Lag Plots: Jodec Frend TS Egg - K plot K- 5tes ago "futue" TS US, ITSELF tone units c-steps ago. prst (k-steps ago) DANY AC above the dotted live Autocorrelation Plots: TS state significantly different from Autocorrelation: Correlation between the TS and itself at a specified lan neight of vertical lines = AC at lagk Today: Networks naturals of newal cells -> send signals to each other (the body Social citations/whipedia roods/people or roads internet / Servers / cell phone networks
Basic Network Structure: Nodes: 1,2, _7: these can be people, server, photos, neurous Plinkedin Provinter intotagram Links/Edges: undirected, directed 1° #of twitter follower mutual Sout-degree of following weighted > "Face book "news feeds" -> strengther of the link Path: Otitance between two nodes (6 degrees of separations) Cliques ex "cluster", hubs l'center, bottle rects

Adjacency of Distance Court opposite)
Adjacency of Distance Court opposites, Adjacency op
Adjacency Matrices N= #of wodes lobservations
Adjacency Matrix: representation of the network in matrix form
Adjacency Matrix: representation of the network in matrix form And Sedge weight And Sedge weight And Sedge weight
nxn 1 "Ink strength" Atis all G Och
presence absence of 15" protogolity of a link ?
n a link between Air 6 [0,00)
At = link -> represents, association between two rades directed
ATS # ASC (they can be the same) Visualizing Networks
Layout: Trying to position the nodes to "maximize" visualization
the fare directed algorithm: position rades such that
Vedges are appoundtely the same length
Assign "Forses" to the edges Indes, then minimize their energy"
Assign Forses to the coops moves, the
Mayout: Arying to position the hodes to maximize visualization
Kamada-Kawai: (smaller graphs) -> good for connected
graphs poor for unconnected graphs
Grichterman-Reingold: use for very large graphis networks
adds extra emphasis on even vertex distribution