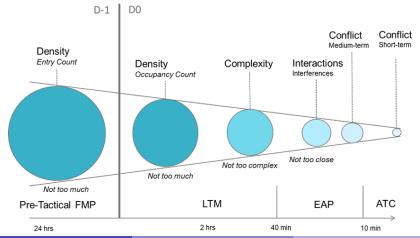
Predicting congested areas with recurrent neural networks

Loïc Shi-Garrier

December 15, 2020

Introduction

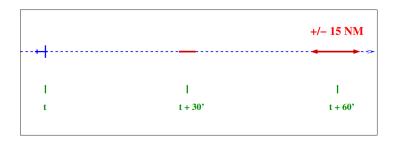
- ATFCM is looking at occupancy problems: balance demand/capacity
- ATC is looking at proximity problems: ensure separation of aircraft
- There is a gap between strategic and tactical operations
- ► Formation of "hot spots"



Introduction

Subject: Predicting congested areas with recurrent neural networks

- Timeframe: 40 minutes before crossing the sector
- Uncertainties are too high to predict which trajectories will be involved in conflicts -> predict congested areas
- Recurrent neural networks: well suited to process sequences like trajectories



Content

- Prerequisites
- 2 First approach: predict complexity
- 3 Second approach: detect congested areas
- 4 Third approach: trajectory prediction

Content

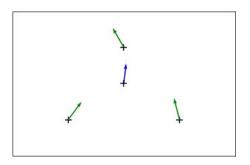
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Goal: to quantify the "complexity" of a traffic situation

The complexity is linked with:

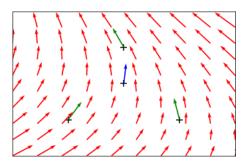
- The workload of the ATCO
- The conflicts probability
- The geometry of the traffic (convergence/divergence) and of the airspace
- ▶ We use a complexity metric based on linear dynamical systems

Let
$$X = \begin{bmatrix} x_1 & x_2 & \cdots \\ y_1 & y_2 & \cdots \\ z_1 & z_2 & \cdots \end{bmatrix}$$
 and $\dot{X} = \begin{bmatrix} v_{x_1} & v_{x_2} & \cdots \\ v_{y_1} & v_{y_2} & \cdots \\ v_{z_1} & v_{z_2} & \cdots \end{bmatrix}$



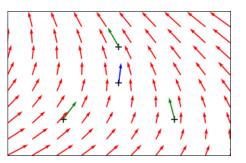
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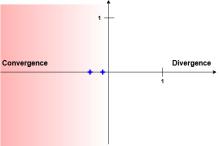
We consider the linear dynamical system $\dot{X} \approx AX + b$ A and b are obtained with least squares



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We consider the linear dynamical system $X \approx AX + b$ A and b are obtained with least squares The metric is defined as $C = \sum_{\text{Re}(\lambda(A)) < 0} |\text{Re}(\lambda(A))|$





Recurrent Neural Networks

- RNN are used to process sequences of variable lengths
- Basic RNN cell: $y_t = \phi(W \cdot [x_t; y_{t-1}] + b)$
- Many applications in Natural Language Processing
- Many variants like LSTM and GRU

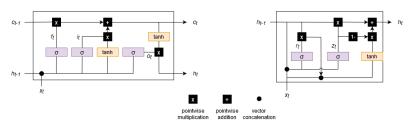


Figure 1: LSTM layer (left) and GRU layer (right)

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Dataset

A trajectory is a sequence of aircraft states $\begin{bmatrix} \theta & \phi & h & GS & HDG & Vz \end{bmatrix}^T$.

- 8,011 simulated trajectories
- 3,025 time steps (1 time step = 15s)
- 2,434 sequences of length 160 for training
- 271 sequences of length 160 for testing

We define a supervised learning regression task.

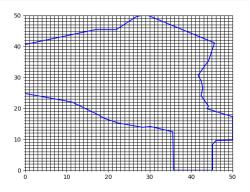
Definition of the inputs

```
For each time step t, there is a set of aircraft states state_1 = \begin{bmatrix} \theta_1 & \phi_1 & h_1 & GS_1 & HDG_1 & Vz_1 \end{bmatrix}^T; state_2; \cdots These states are concatenated in x[t] = \begin{bmatrix} state_1 & state_2 & \cdots \end{bmatrix}^T The input is defined as the sequence X_{t_0} = (x[t_0], \cdots, x[t_0 + T - 1])
```

Dataset

Definition of the target outputs

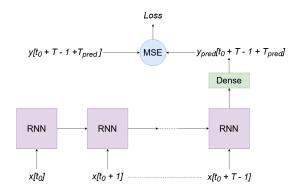
For each time step t, we define a $N \times N$ matrix y[t]For each cell (i,j), $y[t]_{i,j}$ is the maximum value of the complexity metric inside this cell (rescaled by a logarithmic function)



▶ The input X_{t_0} is associated with the output $y[t_0 + T - 1 + T_{pred}]$

A first model

The model uses the last T traffic situations to predict the values of the complexity metric in every area of the airspace in T_{pred} time steps.



Hyperparameters

Default hyperparameters:

- N = 100
- T = 160
- $T_{pred} = 160$
- class of recurrent layer rI = GRU
- $I = \begin{bmatrix} 512 & 512 & 512 & 512 \end{bmatrix}$
- batch size bs = 64
- learning rate $Ir = 10^{-4}$
- dropout rate $dr = 10^{-1}$
- L2 regularization coefficient $lbd = 10^{-5}$
- gradient norm scaling value cn = 1
- nb of epochs = 300

Sensitivity analysis

Hyperparameters values	Validation loss (×10 ⁻⁴)
Default	180
T = 80	182
T = 320	188
rl = LSTM	154
I = [256, 256, 256, 256]	168
I = [1024, 1024, 1024]	191
I = [512, 512, 512, 512, 512, 512]	213
I = [1024, 256, 256, 1024]	189
bs = 32	158
bs = 128	232
$lr = 10^{-5}$	720
$lr = 10^{-3}$	112
dr = 0	176
dr = 0.3	202
lbd = 0	102
$lbd = 10^{-4}$	312
$cn = \mathbf{10^{-1}}$	189
cn = 10	198

Table 1: Validation loss averaged over the 10 last epochs for various hyperparameters values

Results

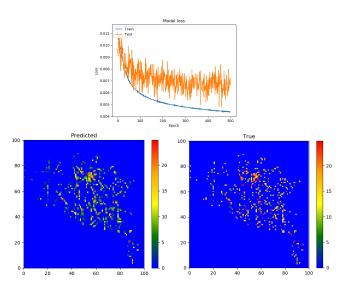


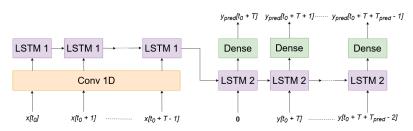
Figure 2: Model losses (top) and validation example with predicted values (left) and true values (right)

A second model: encoder-decoder network

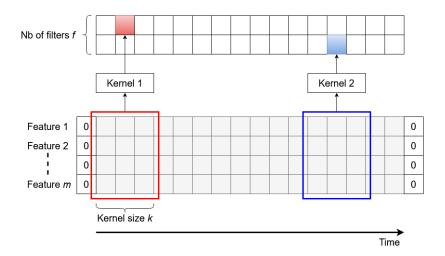
Encoder-decoder model with "teacher forcing"

Contrary to the previous model, the entire sequence is predicted (not only the last element)

During inference, the input y[t] is replaced by the prediction $y_{pred}[t]$ of the previous step



Convolutional layer



Preprocessing with Gaussian smoothing

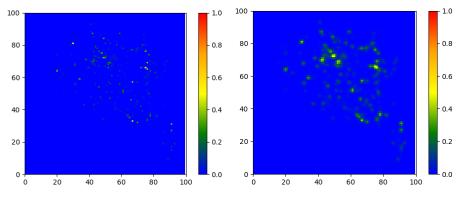


Figure 3: Original y[t] (left) and smoothed y[t] (right)

Hyperparameters

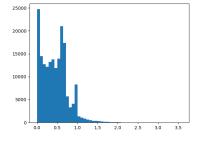
- N = 100
- T = 160
- $T_{pred} = 160$
- nb of LSTM hidden units h = 128
- nb of Conv filters f = 512
- Conv kernel size k = 3
- batch size bs = 128
- learning rate $lr = 10^{-3}$
- nb of epochs = 100

Results

Validation set: 271 examples (2,710,000 values)

182,982 non-zero values with mean = 0.4

678,240 non-zero values with mean = 0.08



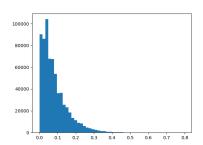


Figure 4: Distribution of non-zero absolute errors over the validation set with default model (left), and with Gaussian smoothing (right)

Example

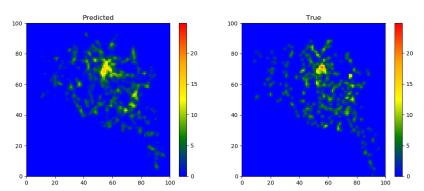


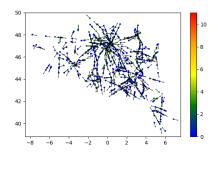
Figure 5: Validation example with predicted values (left) and true values (right)

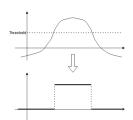
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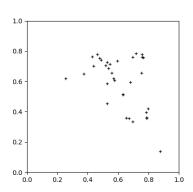
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Definition of congested areas

Given a time step t, we have a set of aircraft, with a complexity value for each aircraft.

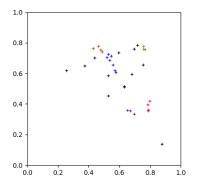




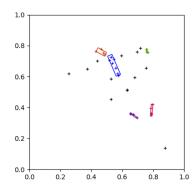


Definition of congested areas

A clustering algorithm (DBSCAN) is applied to detect clusters of aircraft with high complexity.



For each cluster, a box is defined with 5 parameters: center point coordinates, width, height and rotation angle.



Definition of congested areas

A $N \times N$ grid is defined over the airspace.

Each cell of the grid is defined as a vector of dimension 6:

$$[p \ x \ y \ w \ h \ \Phi]$$

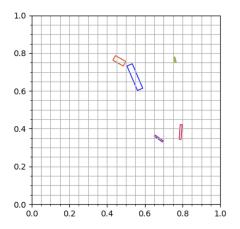


Figure 6: The target output y[t] is a $N \times N \times 6$ tensor

Model

- Predict only the congested areas at the 40th minute (not the entire sequence)
- 2 LSTM layers followed by 2 dense layers
- Loss function: $L(y, y_{pred}) = \sum_{i} 1_{i}(x_{i} x_{i,pred})^{2} + 1_{i}(y_{i} y_{i,pred})^{2} + 1_{i}(\sqrt{w_{i}} \sqrt{w_{i,pred}})^{2} + 1_{i}(\sqrt{h_{i}} \sqrt{h_{i,pred}})^{2} + \xi 1_{i}(p_{i} p_{i,pred})^{2} + (1 1_{i})(p_{i} p_{i,pred})^{2}$
- ξ = 5

Results

Training set: Precision = 0.63; Recall = 0.60; MCC = 0.61Validation set: Precision = 0.21; Recall = 0.31; MCC = 0.25;

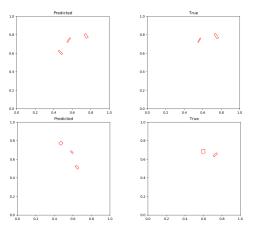


Figure 7: Prediction on the training set (top) and on the validation set (bottom)

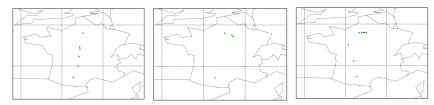
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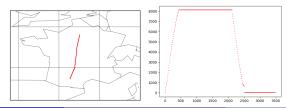
Dataset

- 3 Flight Plans from TLS to CDG
- 8 grib2 files over two days containing wind speed information
- 862 generated trajectories

The Flight Plans are defined as sequences of 2D points.



A point is generated every 10 seconds



Model: encoder-decoder network

- The flight plan is provided to the encoder as a sequence of 2D points
- The states inputted in the decoder contain the 3D position and the two wind components (closest to the current position)
- The decoder predicts the 3D position
- The encoder and the decoder are both composed of 2 layers of LSTM with hidden dimension 256
- There are 3 dense layers with output dimensions: 128, 64, and 3

Results

Proportion of true trajectory as input	MSE on validation set
100 %	1.1×10^{-3}
75 %	1.9×10^{-3}
25 %	$2.267 imes 10^{-1}$

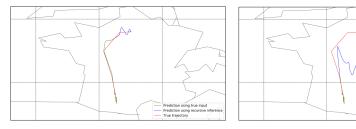


Figure 8: Proportion of true trajectory as input: 75% (left) and 25% (right).

Prediction using true input

True trajectory

Prediction using recursive inference

Conclusion

- Predict the complexity: the encoder-decoder model provides good results when using Gaussian smoothing on the output data
- Detect congested areas: the model requires fine-tuning of its parameters to achieve reasonable performances on the validation set
- Trajectory prediction: the encoder-decoder model is unable to generate meaningful predictions in inference mode

Future work

- Predict the estimated time of overflight to selected waypoints and use these predictions to compute a measure of complexity -> more relevant from an operational perspective
- Estimate the uncertainty of the predictions by propagating the covariance (with Bayesian networks)
- Suggest actions to mitigate the hot spots

Questions