

FE540 금융공학 인공지능 및 기계학습

Generative Models

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Bayes Rule

$$p(X = x|Y = y) = \frac{p(X = x, Y = y)}{p(Y = y)} = \frac{P(X = x)p(Y = y|X = x)}{\sum_{x'} p(X = x')p(Y = y|X = x')}$$

□ Example: medical diagnosis

- From a positive mammogram test result, what is the probability that a person has a breast cancer?
- Suppose sensitivity = 80%
 - Y = mammogram result, X = breast cancer
 - $p(Y = 1|X = 1) = 0.8$
 - = 80% chance of breast cancer? (**base rate fallacy**)
- Two additional information
 - **Prior**: $p(X = 1) = 0.004$
 - **False positive** (i.e. false alarm) rate: $p(Y = 1|X = 0) = 0.1$
- Correct answer: $p(X = 1|Y = 1) = 0.031$

Number Game

- Given a series of randomly chosen positive examples $\mathcal{D} = \{x_1, \dots, x_N\}$ from some arithmetic concept, determine whether a new test case \tilde{x} belongs to it.
- e.g. “prime number” or “a number between 1 and 10”

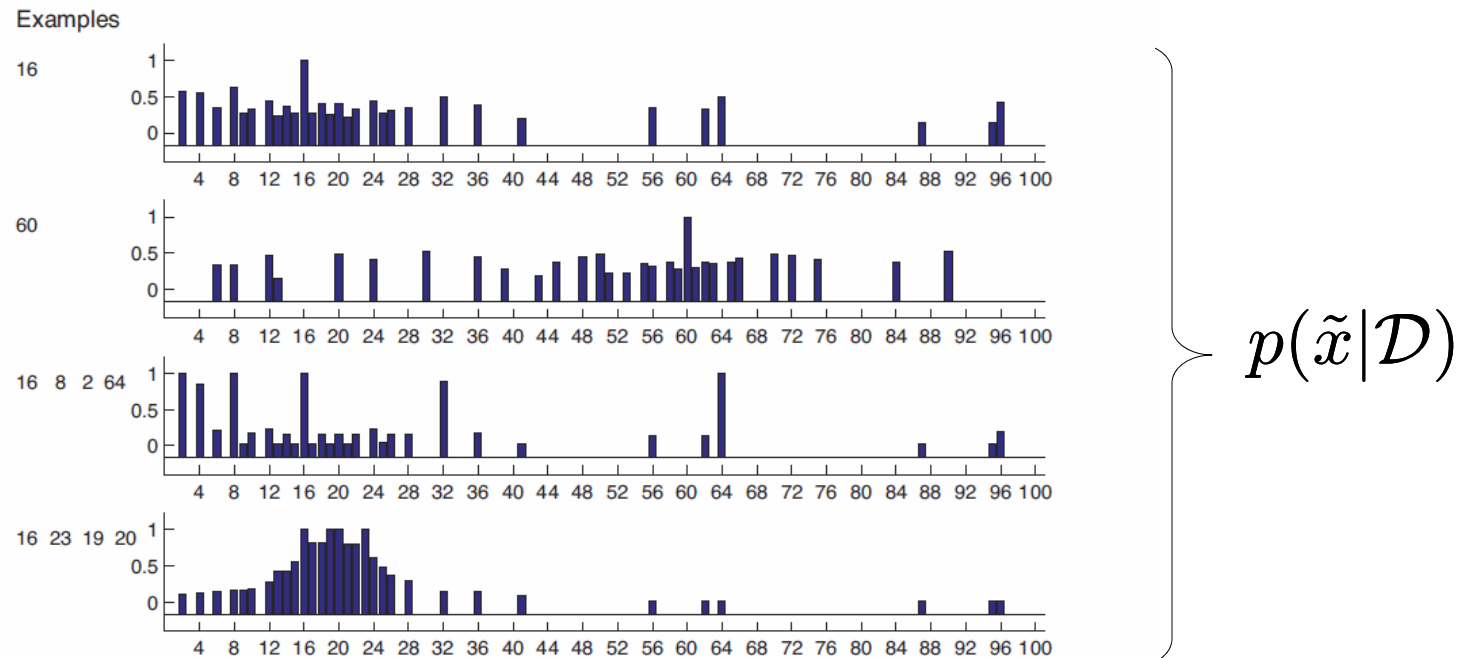


Figure 3.1 Empirical predictive distribution averaged over 8 humans in the number game. First two rows: after seeing $\mathcal{D} = \{16\}$ and $\mathcal{D} = \{60\}$. This illustrates diffuse similarity. Third row: after seeing $\mathcal{D} = \{16, 8, 2, 64\}$. This illustrates rule-like behavior (powers of 2). Bottom row: after seeing $\mathcal{D} = \{16, 23, 19, 20\}$. This illustrates focussed similarity (numbers near 20). Source: Figure 5.5 of (Tenenbaum 1999). Used with kind permission of Josh Tenenbaum.

Version Space

- Assume a hypothesis space of concepts, \mathcal{H}
 - “odd numbers”, “even numbers”, “all numbers ending in j”, ...
- Version space = the set of all hypotheses that are consistent with the examples
 - The version space shrinks as more examples are given, i.e., we become increasingly certain about the concept
- After seeing $\mathcal{D} = \{16, 8, 2, 64\}$, what is your guess on the true concept?
 - Among *many* hypotheses in the version space, why this particular choice?
 - There is a Bayesian explanation of your choice...

Likelihood

□ Suppose (strong sampling assumption):

$$p(\mathcal{D}|h) = \left[\frac{1}{\text{size}(h)} \right]^N = \left[\frac{1}{|h|} \right]^N$$

- N examples are assumed to be sampled from hypothesis h
- Assuming all numbers are integers from 1...100,
 - $h_{\text{two}} = \{2, 4, 8, 16, 32, 64\}$ (powers of two)
 - $h_{\text{even}} = \{2, 4, 6, 8, 10, 12, \dots, 100\}$ (even numbers)
 - $p(\mathcal{D} = \{16\} | h_{\text{even}}) = ?$, $p(\mathcal{D} = \{16\} | h_{\text{two}}) = ?$
 - $p(\mathcal{D} = \{16, 8, 2, 64\} | h_{\text{even}}) = ?$ $p(\mathcal{D} | h_{\text{two}}) = ?$

Prior

□ Prior: $p(h)$

- encodes subjectivity, preference, or background knowledge

□ Consider two hypotheses

- h = "powers of two"
- h' = "powers of two except 32"
- conceptually natural vs. unnatural
- low prior probability to unnatural concepts

□ For Number Game, we use uniform prior over 30 arithmetic concepts

Posterior

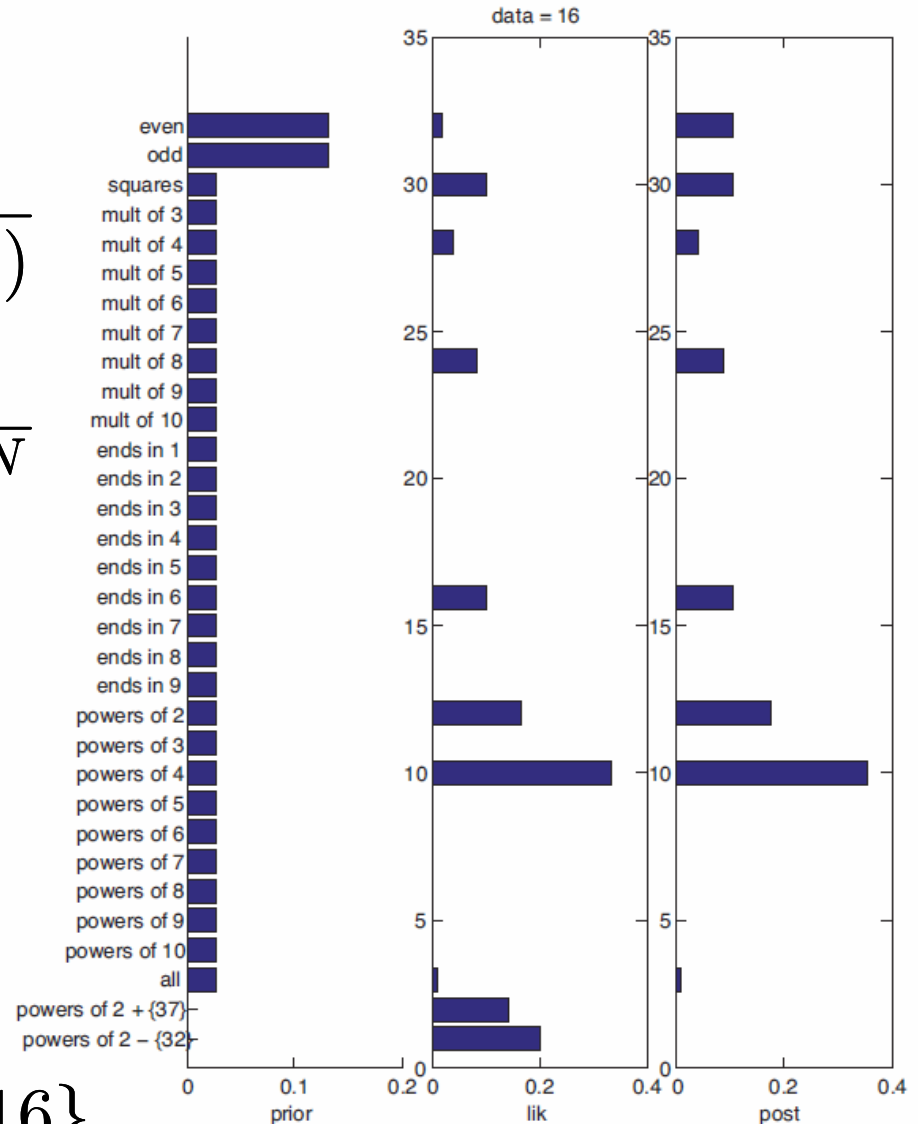
□ By Bayes rule,

$$p(h|\mathcal{D}) = \frac{p(\mathcal{D}|h)p(h)}{\sum_{h' \in \mathcal{H}} p(\mathcal{D}|h')p(h')}$$

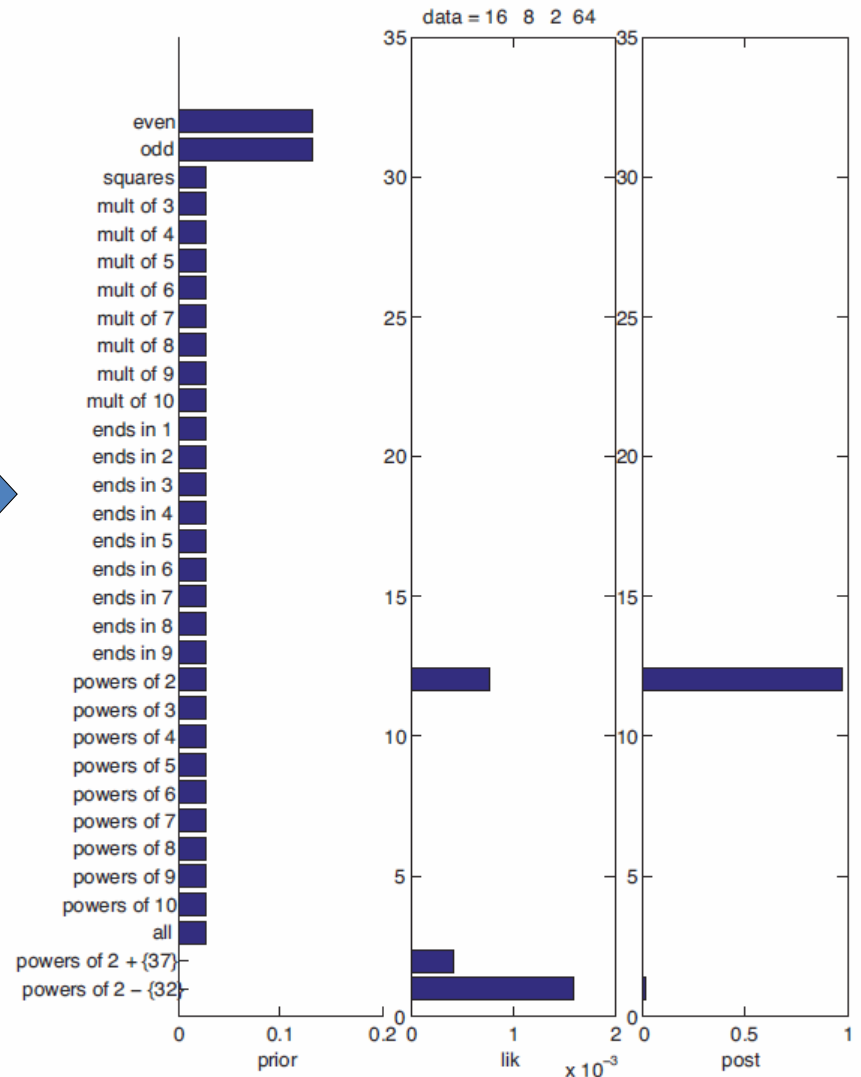
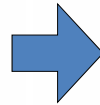
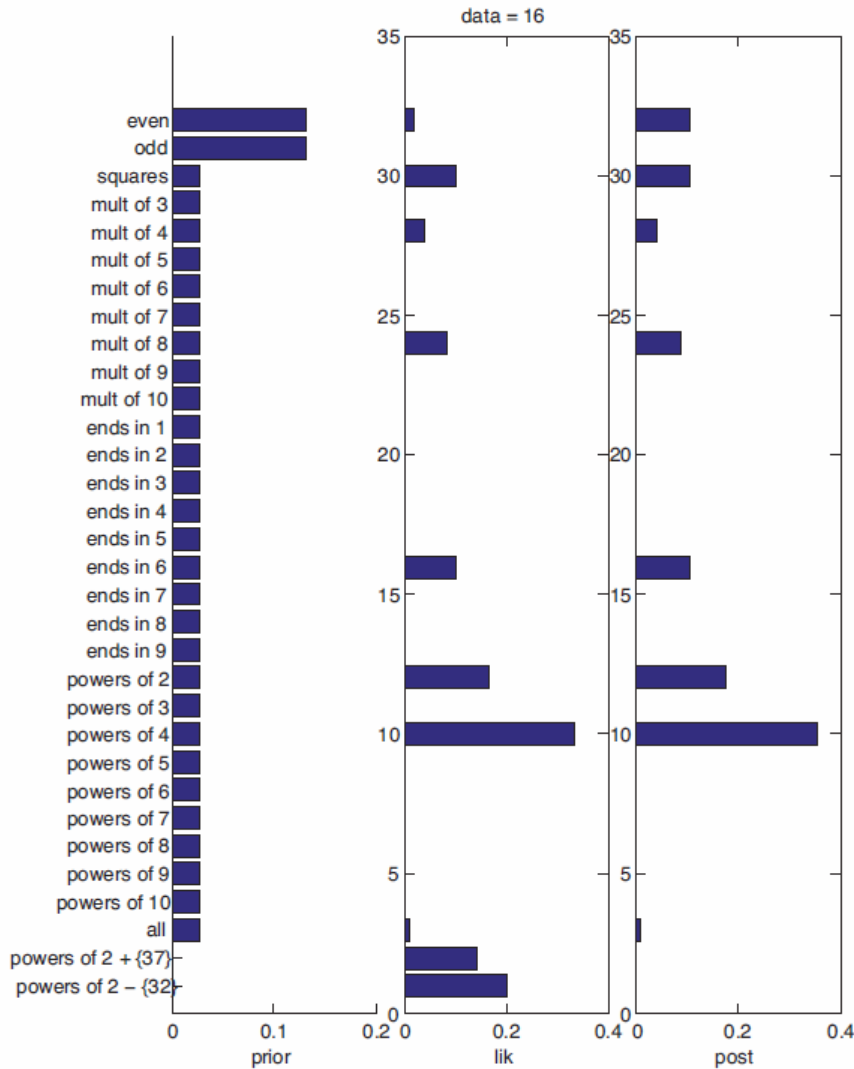
$$= \frac{p(h)\mathbb{I}(\mathcal{D} \in h)/|h|^N}{\sum_{h'} p(h')\mathbb{I}(\mathcal{D} \in h')/|h'|^N}$$

□ Posterior = belief about the world

$$\mathcal{D} = \{16\}$$



Posterior



$$\mathcal{D} = \{16\}$$

$$\mathcal{D} = \{16, 8, 2, 64\}$$

Posterior Predictive Distribution

$$\begin{aligned} p(\tilde{x}|\mathcal{D}) &= \sum_h p(\tilde{x}, h|\mathcal{D}) = \sum_h p(\tilde{x}|h, \mathcal{D})p(h|\mathcal{D}) \\ &= \sum_h p(\tilde{x}|h)p(h|\mathcal{D}) \end{aligned}$$

□ also called **Bayesian model averaging (BMA)**

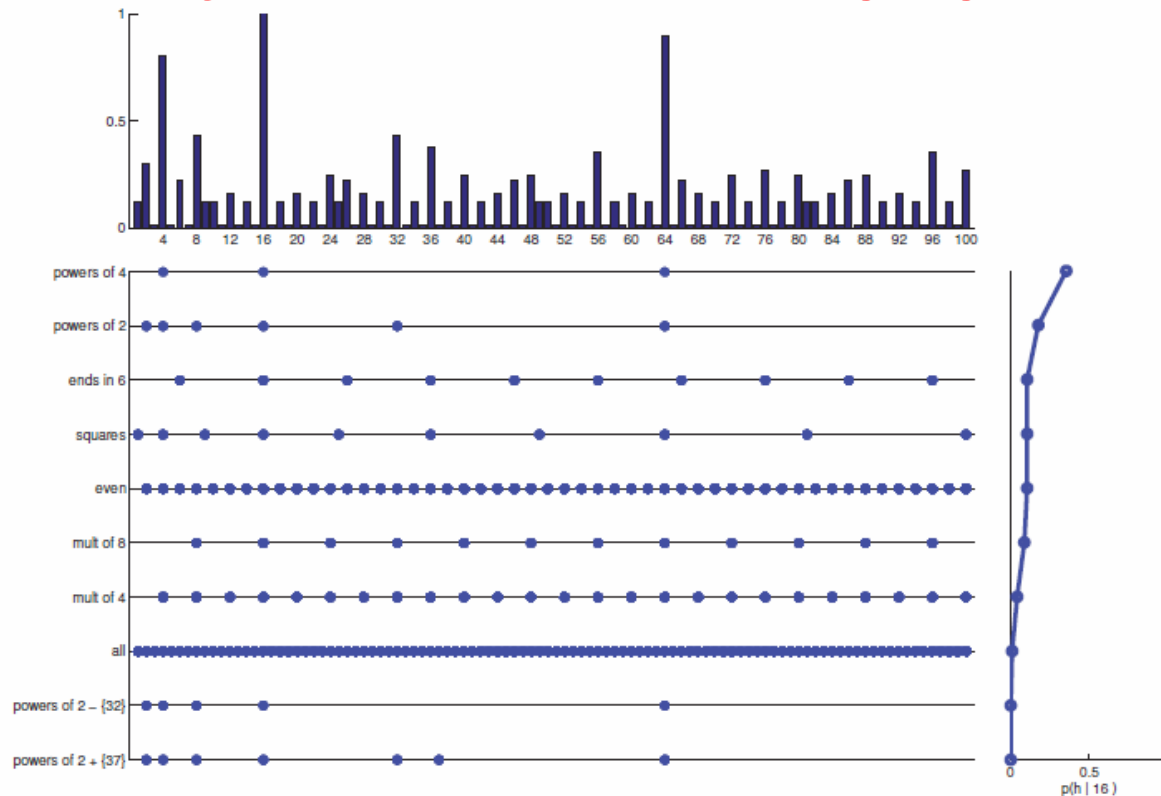


Figure 3.4 Posterior over hypotheses and the corresponding predictive distribution after seeing one example, $\mathcal{D} = \{16\}$. A dot means this number is consistent with this hypothesis. The graph $p(h|\mathcal{D})$ on the right is the weight given to hypothesis h . By taking a weighed sum of dots, we get $p(\tilde{x} \in C|\mathcal{D})$ (top).

Posterior Predictive Distribution

$$\begin{aligned} p(\tilde{x}|\mathcal{D}) &= \sum_h p(\tilde{x}|h)p(h|\mathcal{D}) \\ &\approx \sum_h p(\tilde{x}|h)\mathbb{I}(h = \hat{h}) = p(\tilde{x}|\hat{h}) \end{aligned}$$

□ Plug-in approximation

- Maximum-A-Posteriori (MAP) estimator

$$\hat{h}_{\text{MAP}} = \operatorname{argmax}_h p(h|\mathcal{D})$$

- Maximum Likelihood (ML) estimator

$$\hat{h}_{\text{ML}} = \operatorname{argmax}_h p(\mathcal{D}|h)$$

- Bayes estimator for continuous space of hypotheses

$$\hat{h}_{\text{BAYES}} = \int h p(h|\mathcal{D}) dh$$

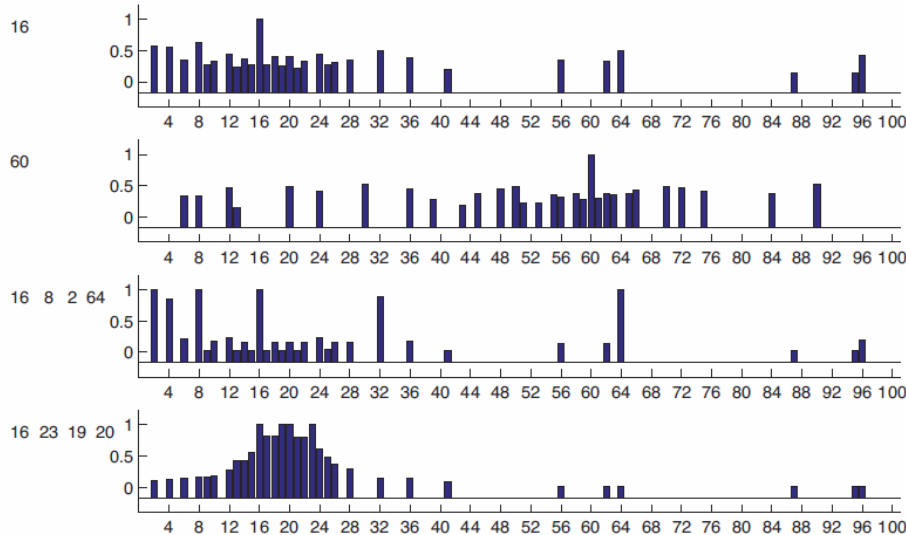
Posterior Predictive Distribution

□ Use a complex prior and fit to the human data

$$p(h) = \pi_0 p_{\text{rule}}(h) + (1 - \pi_0) p_{\text{interval}}(h)$$

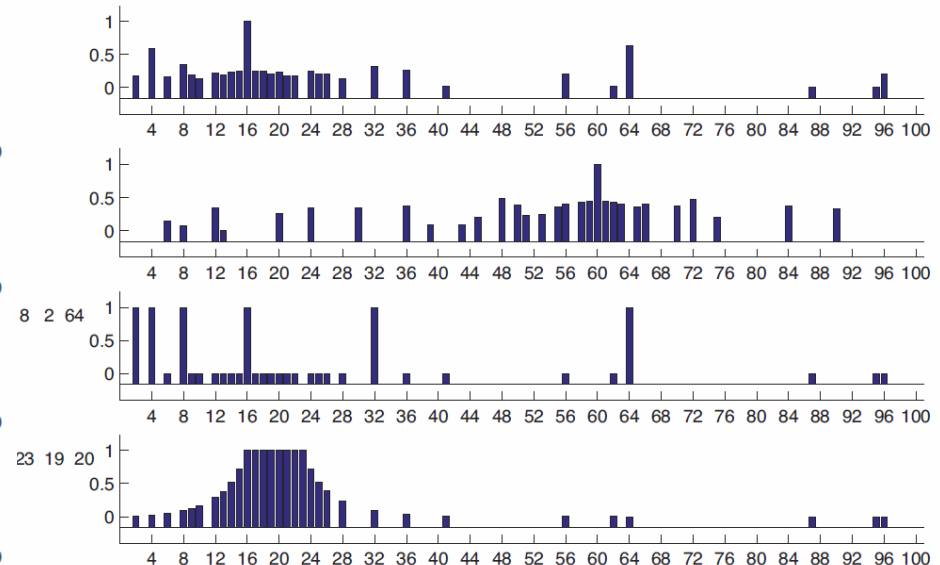
$$p_{\text{rule}}(h) = \frac{\mathbb{I}(h \in H_{\text{rules}})}{|H_{\text{rules}}|}, \quad p_{\text{interval}}(h) = \frac{\mathbb{I}(h \in H_{\text{interval}})}{|H_{\text{interval}}|}$$

Examples



human data

Examples



predictive
distribution

Summary: Bayesian Concept Learning

□ Concept learning

- Train the learner to classify objects by showing a set of example objects

- Learn the unknown indicator function f such that

$$f(\mathbf{x}) = \begin{cases} 1 & \text{if } \mathbf{x} \text{ is an example of concept } C \\ 0 & \text{otherwise} \end{cases}$$

- Binary classification: positive vs. negative examples
- Psychology: human can learn from *only* positive examples
 - We simulated this in the Number Game

Naive Bayes

Beta-Binomial Model

□ Figure out the probability of a coin showing heads given a series of observed coin tosses

- Hypothesis space is continuous!
- Foundation for naive Bayes classifiers, Markov models, etc.

□ Likelihood: two models with the same result

- i-th outcome $X_i \sim \text{Ber}(\theta)$ with 1=head, 0=tail
- $\mathcal{D} = \{x_1, x_2, \dots, x_N\}$
 - $p(\mathcal{D}|\theta) = \theta^{N_1} (1 - \theta)^{N_0} \quad \begin{cases} N_1 = \sum_{i=1}^N \mathbb{I}(x_i = 1) \\ N_0 = \sum_{i=1}^N \mathbb{I}(x_i = 0) \end{cases}$
- N_1 and N_0 are sufficient statistics of the data (all we need to know to infer θ)
- $\mathcal{D} = \{N_1, N_0\}$
 - $p(\mathcal{D}|\theta) = \text{Bin}(N_1|\theta, N_1 + N_0) = \binom{N_1 + N_0}{N_1} \theta^{N_1} (1 - \theta)^{N_0}$

Beta-Binomial Model

□ Prior

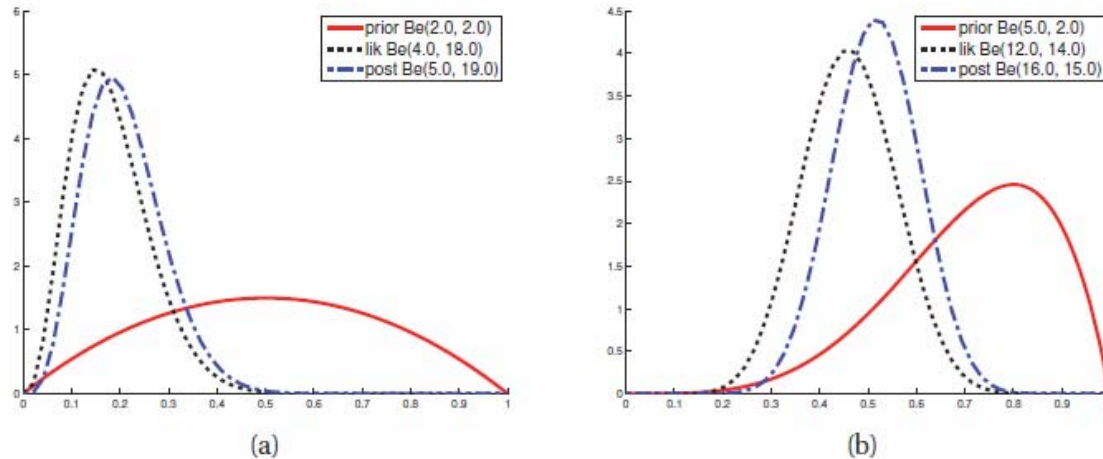
- Beta distribution: conjugate prior for Bernoulli distribution
$$\text{Beta}(\theta|a, b) \propto \theta^{a-1}(1 - \theta)^{b-1}$$
- a and b are called **hyper-parameters**

□ Posterior

- $p(\theta|\mathcal{D}) \propto \text{Bin}(N_1|\theta, N_0 + N_1)\text{Beta}(\theta|a, b)$
$$= \text{Beta}(\theta|N_1 + a, N_0 + b)$$
- hyper-parameters a and b are also called **pseudo-counts**
- **Sequential update (online learning)**: let $\mathcal{D} = [\mathcal{D}'; \mathcal{D}'']$
$$p(\theta|\mathcal{D}', \mathcal{D}'') \propto p(\mathcal{D}''|\theta)p(\theta|\mathcal{D}')$$
$$= \text{Bin}(N_1''|\theta, N_1'' + N_0'')\text{Beta}(\theta|N_1' + a, N_0' + b)$$
$$= \text{Beta}(\theta|N_1' + N_1'' + a, N_0' + N_0'' + b)$$
$$= \text{Beta}(\theta|N_1 + a, N_0 + b)$$

Beta-Binomial Model

□ Posterior distribution examples:



□ Posterior mode, mean, and variance

- $\hat{\theta}_{\text{MAP}} = \frac{a+N_1-1}{a+b+N-2}$, $\hat{\theta}_{\text{ML}} = \frac{N_1}{N}$ (uniform prior)
- posterior mean = ?
- $\text{Var}[\theta|\mathcal{D}] = \frac{(a+N_1)(b+N_0)}{(a+N_1+b+N_0)^2(a+N_1+b+N_0+1)} \approx \frac{N_1 N_0}{N N N} = \frac{\hat{\theta}(1-\hat{\theta})}{N}$
- $\sigma = \sqrt{\text{Var}[\theta|\mathcal{D}]} = \sqrt{\frac{\hat{\theta}(1-\hat{\theta})}{N}}$

Beta-Binomial Model

□ Posterior predictive distribution

$$\begin{aligned} \bullet \quad p(\tilde{x} = 1|\mathcal{D}) &= \int_0^1 p(x = 1|\theta)p(\theta|\mathcal{D})d\theta \\ &= \int_0^1 \theta \text{Beta}(\theta|N_1 + a, N_0 + b)d\theta \\ &= E[\theta|\mathcal{D}] = \frac{a + N_1}{a + b + N} \end{aligned}$$

- i.e. $p(\tilde{x}|\mathcal{D}) = \text{Ber}(\tilde{x}|E[\theta|\mathcal{D}])$
- Coincides with **add-one smoothing** when uniform prior is used

$$p(\tilde{x} = 1|\mathcal{D}) = \frac{N_1 + 1}{N + 2}$$

Dirichlet-Multinomial Model

□ Generalization of Beta-Binomial model

- More than two outcomes, e.g. dice rolls $x_i \in \{1, \dots, 6\}$

□ Likelihood: $p(\mathcal{D}|\boldsymbol{\theta}) = \prod_{k=1}^K \theta_k^{N_k}$

□ Prior:

$$\text{Dir}(\boldsymbol{\theta}|\boldsymbol{\alpha}) = \frac{1}{B(\boldsymbol{\alpha})} \prod_{k=1}^K \theta_k^{\alpha_k - 1}$$

□ Posterior:

$$\begin{aligned} p(\boldsymbol{\theta}|\mathcal{D}) &\propto p(\mathcal{D}|\boldsymbol{\theta})p(\boldsymbol{\theta}) \\ &= \prod_k \theta_k^{N_k} \theta_k^{\alpha_k - 1} = \prod_k \theta_k^{\alpha_k + N_k - 1} \\ &= \text{Dir}(\boldsymbol{\theta}|\alpha_1 + N_1, \dots, \alpha_K + N_K) \end{aligned}$$

Naive Bayes Classifiers (NBC)

- Classify vectors \mathbf{x} into class $c \in \{1, \dots, C\}$
- Assume **conditionally independent** features

$$p(\mathbf{x}|Y = c, \Theta) = \prod_{j=1}^D p(x_j|Y = c, \theta_{jc})$$

- All binary features: $p(\mathbf{x}|Y = c, \Theta) = \prod_{j=1}^D \text{Ber}(x_j|\theta_{jc})$
- All categorical features: $p(\mathbf{x}|Y = c, \Theta) = \prod_{j=1}^D \text{Cat}(x_j|\theta_{jc})$
- All real-valued features: $p(\mathbf{x}|Y = c, \Theta) = \prod_{j=1}^D \mathcal{N}(x_j|\mu_{jc}, \sigma_{jc}^2)$
- Various mix and match possible
 - e.g. student = [gender, weight, height] i.e. some features categorical, others real-valued

Training NBC

□ Usually computing MLE or MAP estimate for Θ

□ MLE:

$$p(\mathbf{x}_i, y_i | \Theta) = p(y_i | \boldsymbol{\pi}) \prod_j p(x_{ij} | y_i, \boldsymbol{\theta}) = \prod_c \pi_c^{\mathbb{I}(y_i=c)} \prod_j \prod_c p(x_{ij} | \boldsymbol{\theta}_{jc})^{\mathbb{I}(y_i=c)}$$

$$\begin{aligned} \log p(\mathcal{D} | \Theta) &= \sum_{c=1}^C \sum_{i: y_i=c} \log \pi_c + \sum_{j=1}^D \sum_{c=1}^C \sum_{i: y_i=c} \log p(x_{ij} | \boldsymbol{\theta}_{jc}) \\ &= \sum_{c=1}^C N_c \log \pi_c + \sum_{j=1}^D \sum_{c=1}^C \sum_{i: y_i=c} \log p(x_{ij} | \boldsymbol{\theta}_{jc}) \end{aligned}$$

$$\hat{\pi}_c = \frac{N_c}{N}$$

- Suppose binary features: $x_j | y = c \sim \text{Ber}(\theta_{jc})$

$$\hat{\theta}_{jc} = \frac{N_{jc}}{N_c}$$

Bayesian NBC

□ Prior

$$p(\Theta) = p(\pi) \prod_{j=1}^D \prod_{c=1}^C p(\theta_{jc})$$

$$p(\pi) = \text{Dir}(\pi | \alpha)$$

$$p(\theta_{jc}) = \text{Beta}(\beta_1, \beta_0)$$

□ Posterior

$$p(\Theta | \mathcal{D}) = p(\pi | \mathcal{D}) \prod_{j=1}^D \prod_{c=1}^C p(\theta_{jc} | \mathcal{D})$$

$$p(\pi | \mathcal{D}) = \text{Dir}(N_1 + \alpha_1, \dots, N_C + \alpha_C)$$

$$p(\theta_{jc} | \mathcal{D}) = \text{Beta}(N_{jc} + \beta_1, N_c - N_{jc} + \beta_0)$$

Prediction with Bayesian NBC

$$\begin{aligned} p(y = c | \mathbf{x}, \mathcal{D}) &= \int p(y = c | \mathbf{x}, \Theta) p(\Theta | \mathcal{D}) d\Theta \\ &\propto \int p(y = c | \Theta) p(\mathbf{x} | y = c, \Theta) p(\Theta | \mathcal{D}) d\Theta \\ &= \left[\int \text{Cat}(y = c | \boldsymbol{\pi}) p(\boldsymbol{\pi} | \mathcal{D}) d\boldsymbol{\pi} \right] \\ &\quad \prod_j \left[\int \text{Ber}(x_j | y = c, \theta_{jc}) p(\theta_{jc} | \mathcal{D}) d\theta_{jc} \right] \\ &= \bar{\pi}_c \prod_j (\bar{\theta}_{jc})^{\mathbb{I}(x_j=1)} (1 - \bar{\theta}_{jc})^{\mathbb{I}(x_j=0)} \end{aligned}$$

where

$$\bar{\theta}_{jc} = \frac{N_{jc} + \beta_1}{N_c + \beta_0 + \beta_1}$$
$$\bar{\pi}_c = \frac{N_c + \alpha_c}{N + \alpha_0}$$

□ $\hat{\theta}_{\text{MAP}}?$ $\hat{\theta}_{\text{ML}}?$

Summary: Generative Classifiers

- Use Bayes rule to classify feature vector \mathbf{x} of any type

$$p(C = c|\vec{x}) = \frac{p(C = c)p(\vec{x}|C = c)}{\sum_{c'} p(C = c')p(\vec{x}|C = c')}$$

- **Class prior** $p(C)$
- **Class-conditional density** $p(\vec{x}|C)$
 - models how the data is *generated*
- vs. discriminative classifier
 - directly fit $p(C|\mathbf{x})$ from data