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Algorithm AS 181

The W Test for Normality

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LANGUAGE

Fortran 66

DESCRIPTION AND PURPOSE

Shapiro and Wilk's (1965) W statistic has been shown to provide a superior omnibus test of normality (Pearson *et al.*, 1977). It has recently been extended to cope with samples of size up to 2000 (Royston, 1982a). The purpose of the present algorithm is to enable the calculation of W and its significance level for any sample size between 3 and 2000.

The full description of the theory behind this algorithm is given by Royston (1982a). Using Monte Carlo simulation, Royston (1982a) showed that the transformation

$$y = (1 - W)^\lambda \quad (1)$$

yielded a variable y with approximately normal distribution. The transformation (1) was adequate for sample sizes $n = 7 - 2000$. The parameter λ was estimated for 50 selected sample sizes and then smoothed with polynomials in $\log_e(n) - d$, where $d = 3$ for $7 \leq n \leq 20$ and $d = 5$ for $21 \leq n \leq 2000$.

The mean μ_y and s.d. σ_y of the transforms y were calculated using the smoothed λ 's, and their logarithms were themselves smoothed with polynomials in $\log(n) - d$. Given a value of W , therefore, its significance level is calculated by referring the quantity

$$z = [(1 - W)^\lambda - \mu_y] / \sigma_y$$

to the upper tail of the standard normal distribution, since large values of z indicate non-normality of the original sample.

The significance level of W for $n = 3$ is exact, and for $4 \leq n \leq 6$ is calculated by adapting Table 1 of Wilk and Shapiro (1968). Full details of all procedures are given by Royston (1982a).

STRUCTURE

SUBROUTINE WEXT ($X, N, SSQ, A, N2, EPS, W, PW, IFAULT$)

Formal parameters

X	Real array (N)	input: ordered sample values
N	Integer	input: sample size
SSQ	Real	input: sum of squares of data about mean
A	Real array ($N2$)	input: coefficients for calculation of W , set by $WCOEF$
$N2$	Integer	input: $[N/2]$, i.e. $\frac{1}{2}N$ if N is even, $\frac{1}{2}(N-1)$ if N is odd
EPS	Real	input: minimum possible value of W , set by $WCOEF$
W	Real	output: W statistic
PW	Real	output: significance level of W
$IFAULT$	Integer	output: fault indicator, equal to
		3 if $N2 \neq [N/2]$
		2 if $N > 2000$
		1 if $N \leq 2$
		0 otherwise

SUBROUTINE WCOEF (A, N, N2, EPS, IFAULT)

Formal parameters

<i>A</i>	Real array (N2)	output: coefficients for calculation of <i>W</i>
<i>N</i>	Integer	input: sample size
<i>N2</i>	Integer	input: $[N/2]$, i.e. $\frac{1}{2}N$ if <i>N</i> is even, $\frac{1}{2}(N-1)$ if <i>N</i> is odd
<i>EPS</i>	Real	output: minimum possible value of <i>W</i>
<i>IFAULT</i>	Integer	output: fault indicator, equal to 3 if $N2 \neq [N/2]$ 2 if $N > 2000$ 1 if $N \leq 2$ 0 otherwise

WCOEF must be called once for a given sample size before *WEXT* is called.

Failure indications

No calculations are performed by either *WCOEF* or *WEXT* unless *IFAULT* = 0. The observations *X(N)* should be placed into either ascending or descending order before *WEXT* is used, but there is no check that this has been done.

Auxiliary algorithms

The following auxiliary routines are required:

FUNCTION POLY (C, NORD, X)—supplied below.

FUNCTION ALNORM (X, UPPER)—Algorithm AS 66 (Hill, 1973).

SUBROUTINE NSCOR2 (A, N, N2, IFAULT)—Algorithm AS 177 (Royston, 1982b).

RESTRICTIONS

W cannot be evaluated for sample sizes outside the range $3 \leq N \leq 2000$. For samples of size 4 to 6, a significance level of *W* below 0.0002 or above 0.9998 is set to 0 or 1 respectively.

PRECISION

Fortran single precision should be adequate on all machines with 32-bit arithmetic. The user should ensure that the corrected sum of squares *SSQ* has been calculated sufficiently accurately (e.g. to six significant figures).

ADDITIONAL COMMENTS

The time required to calculate *W* for a large sample will mainly depend on the speed of the routine used to sort the sample values, which is not, of course, part of the present algorithm. For heavy use of this algorithm, therefore, an efficient sorting routine may be a practical necessity.

It is recommended that *WEXT* be used in conjunction with a routine to give a normal plot of the data.

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SUBROUTINE WEXT(X, N, SSQ, A, N2, EPS, W, PW, IFAULT)
C
C   ALGORITHM AS 181  APPL. STATIST. (1982) VOL.31, NO.2
C
C   CALCULATES SHAPIRO AND WILK W STATISTIC AND ITS SIG. LEVEL
C
REAL X(N), A(N2), LAMDA, WA(3), WB(4), WC(4), WD(6), WE(6), WF(7),
* C1(5, 3), C2(5, 3), C(5), UNL(3), UNH(3)
INTEGER NC1(3), NC2(3)
LOGICAL UPPER
DATA WA(1), WA(2), WA(3)
* /0.118898, 0.133414, 0.327907/,
* WB(1), WB(2), WB(3), WB(4)
* /-0.37542, -0.492145, -1.124332, -0.199422/,
* WC(1), WC(2), WC(3), WC(4)
* /-3.15805, 0.729399, 3.01855, 1.558776/,
* WD(1), WD(2), WD(3), WD(4), WD(5), WD(6)
* /0.480385, 0.318828, 0.0, -0.0241665, 0.00879701, 0.002989646/,
* WE(1), WE(2), WE(3), WE(4), WE(5), WE(6)
* /-1.91487, -1.37888, -0.04183209, 0.1066339, -0.03513666,
* -0.01504614/,
* WF(1), WF(2), WF(3), WF(4), WF(5), WF(6), WF(7)
* /-3.73538, -1.015807, -0.331885, 0.1773538, -0.01638782,
* -0.03215018, 0.003852646/
DATA C1(1, 1), C1(2, 1), C1(3, 1), C1(4, 1), C1(5, 1),
* C1(1, 2), C1(2, 2), C1(3, 2), C1(4, 2), C1(5, 2),
* C1(1, 3), C1(2, 3), C1(3, 3), C1(4, 3), C1(5, 3) /
* -1.26233, 1.87969, 0.0649583, -0.0475604, -0.0139682,
* -2.28135, 2.26186, 0.0, 0.0, -0.00865763,
* -3.30623, 2.76287, -0.83484, 1.20857, -0.507590/
DATA C2(1, 1), C2(2, 1), C2(3, 1), C2(4, 1), C2(5, 1),
* C2(1, 2), C2(2, 2), C2(3, 2), C2(4, 2), C2(5, 2),
* C2(1, 3), C2(2, 3), C2(3, 3), C2(4, 3), C2(5, 3) /
* -0.287696, 1.78953, -0.180114, 0.0, 0.0,
* -1.63638, 5.60924, -3.63738, 1.08439, 0.0,
* -5.991908, 21.04575, -24.58061, 13.78661, -2.835295/
DATA UNL(1), UNL(2), UNL(3) /-3.8, -3.0, -1.0/,
* UNH(1), UNH(2), UNH(3) / 8.6, 5.8, 5.4/
DATA NC1(1), NC1(2), NC1(3) /5, 5, 5/,
* NC2(1), NC2(2), NC2(3) /3, 4, 5/
DATA PI6 /1.90985932/, STQR /1.04719755/, UPPER /.TRUE./,
* ZERO /0.0/, TQR /0.75/, ONE /1.0/, ONEPT4 /1.4/, THREE /3.0/,
* FIVE /5.0/
IFAULT = 1
PW = ONE
W = ONE
IF (N .LE. 2) RETURN
IFAULT = 3
IF (N / 2 .NE. N2) RETURN
IFAULT = 2
IF (N .GT. 2000) RETURN
C
C   CALCULATE W
C
IFAULT = 0
W = ZERO
AN = N
I = N
DO 10 J = 1, N2
W = W + A(J) * (X(I) - X(J))
I = I - 1
10 CONTINUE
W = W * W / SSQ
IF (W .LT. ONE) GOTO 20
W = ONE
RETURN
C
C   GET SIGNIFICANCE LEVEL OF W
C
20 IF (N .LE. 6) GOTO 100
C
C   N BETWEEN 7 AND 2000 ... TRANSFORM W TO Y, GET MEAN AND SD,
C   STANDARDIZE AND GET SIGNIFICANCE LEVEL

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      IF (N .GT. 20) GOTO 30
      AL = ALOG(AN) - THREE
      LAMDA = POLY(WA, 3, AL)
      YBAR = EXP(POLY(WB, 4, AL))
      SDY = EXP(POLY(WC, 4, AL))
      GOTO 40
30  AL = ALOG(AN) - FIVE
      LAMDA = POLY(WD, 6, AL)
      YBAR = EXP(POLY(WE, 7, AL))
      SDY = EXP(POLY(WF, 7, AL))
40  Y = (ONE - W) ** LAMDA
      Z = (Y - YBAR) / SDY
      PW = ALNORM(Z, UPPER)
      RETURN

C
C      DEAL WITH N LESS THAN 7 (EXACT SIGNIFICANCE LEVEL FOR N=3).
C
100 IF (W .LE. EPS) GOTO 160
      WW = W
      IF (N .EQ. 3) GOTO 150
      UN = ALOG((W - EPS) / (ONE - W))
      N3 = N - 3
      IF (UN .LT. UNL(N3)) GOTO 160
      IF (UN .GE. ONEPT4) GOTO 120
      NC = NC1(N3)
      DO 110 I = 1, NC
110  C(I) = C1(I, N3)
      EU3 = EXP(POLY(C, NC, UN))
      GOTO 140
120 IF (UN .GT. UNH(N3)) RETURN
      NC = NC2(N3)
      DO 130 I = 1, NC
130  C(I) = C2(I, N3)
      UN = ALOG(UN)
      EU3 = EXP(EXP(POLY(C, NC, UN)))
140 WW = (EU3 + TQR) / (ONE + EU3)
150 PW = PI6 * (ATAN(SQRT(WW / (1.0 - WW))) - STQR)
      RETURN
160 PW = ZERO
      RETURN
      END

C
      SUBROUTINE WCOEF(A, N, N2, EPS, IFAULT)
C
C      ALGORITHM AS 181.1 APPL. STATIST. (1982) VOL.31, NO.2
C
C      OBTAIN ARRAY A OF WEIGHTS FOR CALCULATING W
C
      REAL A(N2), C4(2), C5(2), C6(3)
      DATA C4(1), C4(2) /0.6869, 0.1678/, C5(1), C5(2) /0.6647, 0.2412/,
      * C6(1), C6(2), C6(3) /0.6431, 0.2806, 0.0875/
      DATA RSQRT2 /0.70710678/, ZERO /0.0/, HALF /0.5/, ONE /1.0/,
      * TWO /2.0/, SIX /6.0/, SEVEN /7.0/, EIGHT /8.0/, THIRT /13.0/
      IFAULT = 1
      IF (N .LE. 2) RETURN
      IFAULT = 3
      IF (N / 2 .NE. N2) RETURN
      IFAULT = 2
      IF (N .GT. 2000) RETURN
      IFAULT = 0
      IF (N .LE. 6) GOTO 30

C
C      N .GT. 6 CALCULATE RANKITS USING APPROXIMATE ROUTINE NSCOR2
C      (AS177)
C
      CALL NSCOR2(A, N, N2, IFAULT)
      SASTAR = ZERO
      DO 10 J = 2, N2
10  SASTAR = SASTAR + A(J) * A(J)
      SASTAR = SASTAR * EIGHT

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NN = N
IF (N .LE. 20) NN = NN - 1
AN = NN
A1SQ = EXP(ALOG(SIX * AN + SEVEN) - ALOG(SIX * AN + THIRT)
* + HALF * (ONE + (AN - TWO) * ALOG(AN + ONE) - (AN - ONE)
* * ALOG(AN + TWO)))
A1STAR = SASTAR / (ONE / A1SQ - TWO)
SASTAR = SQRT(SASTAR + TWO * A1STAR)
A(1) = SQRT(A1STAR) / SASTAR
DO 20 J = 2, N2
20 A(J) = TWO * A(J) / SASTAR
GOTO 70

C
C      N .LE. 6  USE EXACT VALUES FOR WEIGHTS
C
30 A(1) = RSQRT2
IF (N .EQ. 3) GOTO 70
N3 = N - 3
GOTO (40, 50, 60), N3
40 DO 45 J = 1, 2
45 A(J) = C4(J)
GOTO 70
50 DO 55 J = 1, 2
55 A(J) = C5(J)
GOTO 70
60 DO 65 J = 1, 3
65 A(J) = C6(J)

C
C      CALCULATE THE MINIMUM POSSIBLE VALUE OF W
C
70 EPS = A(1) * A(1) / (ONE - ONE / FLOAT(N))
RETURN
END

C
FUNCTION POLY(C, NORD, X)

C
C      ALGORITHM AS 181.2  APPL. STATIST. (1982) VOL.31, NO.2
C
C      CALCULATES THE ALGEBRAIC POLYNOMIAL OF ORDER NORD-1 WITH
C      ARRAY OF COEFFICIENTS C.  ZERO ORDER COEFFICIENT IS C(1).
C
REAL C(NORD)
POLY = C(1)
IF (NORD .EQ. 1) RETURN
P = X * C(NORD)
IF (NORD .EQ. 2) GOTO 20
N2 = NORD - 2
J = N2 + 1
DO 10 I = 1, N2
P = (P + C(J)) * X
J = J - 1
10 CONTINUE
20 POLY = POLY + P
RETURN
END

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Algorithm AS 182

Finite Sample Prediction from ARIMA Processes

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