

Context Project: Health Informatics	Group: HI1 aka "geen naam"	Week #4			
User Story	Task	Member responsible	Task Assigned To	Estimated Effort (hours)	Priority (A - E, A highest)
As a team we want to see what actions are performed on the map	Set up logger classes	Maiko	Maiko	2	B
	Refractor existing code to log their actions	Maiko	Maiko	1	D
	Write log data to file	Maiko	Maiko	1	C
	Write log data to console	Maiko	Maiko	1	C
As a team we want to retrieve information from the VR world. This requires a connection from the the map to the VR world.	Establish connection between VR world and the map	Jonas	Jonas	1	A
	Research what the best protocol is	Jonas	Jonas	3	D
	Implement the best protocol	Jonas	Jonas, Ruben	12	B
As a team we want to a have a static map what displays the initial start up of the VR world	Research which data is available and which data we need (locations, emotions, view direction, ect)	Louis	Louis, Thijmen	6	A
	Parse information from the VR world into useable data	Louis	Louis	10	A
	Create all objects from the VR world in our 2D map program	Louis	Louis	4	A
	Draw all immovable objects at the correct location	Thijmen	Thijmen	6	B
	Draw all movable objects at the correct location	Thijmen	Thijmen	6	C
As a team we want to use factory classes for easy creating of more objects of the same kind	Make a factory class for the characters	Ruben	Ruben	2	B
	Make a factory class for the tv's	Ruben	Ruben	2	C
	Make a factory class for the car's	Ruben	Ruben	2	C
	Make a factory class for the lights	Ruben	Ruben	2	C
	Make classes for objects themselves so it is easy to add actions to it	Ruben	Ruben	3	B
	Make a class for the character so it is easy to add actions to it	Ruben	Ruben	2	B
	Define the in heritage of objects and characters in a uml	Ruben	Ruben	3	A
As a team we want to have Scrum Meetings to know on what everyone is working on, and if there are any problems and give	Meet at the daily scrum meetings	Louis	Everyone	12,5	A
	Go to feedback meeting with teacher + TA	Louis	Everyone	2,5	A

	Visit feedback meetings of other groups of our context	Louis	Louis	1,5	A
<b>As a team we want to make retrospective for week 4 to know if everything in our planning went well.</b>	Make retrospective	Maiko	Everyone	2,5	B
<b>As a team we want to have a make product backlog for week 5 so we know what we will do next week</b>	Make product backlog	Thijmen	Everyone	2,5	B
<b>As a team we want to maintain readable and neat code by using tools</b>	Using tools for the new code	Thijmen	Everyone	5	A
	Update the old code with the tools	Thijmen	Everyone	2	C
<b>As a team we want to have a up to date architecture design report.</b>	Update architecture design rapport according to the new code	Ruben	Everyone	2	C
<b>As a therapist I want to decide which of the map I am viewing.</b>	Refractor to a map class	Maiko	Maiko	1	A
	Implement map scrolling	Maiko	Maiko	2	C
	Optime key movement	Maiko	Maiko	0,5	B
<b>As a team we want to have some desings so we can check out what our application is going to look like and later on use these</b>	Make designs for what happens if an object is clicked	Thijmen	Thijmen	1	D
	Make design for when a emotion of an character is clicked	Thijmen	Thijmen	1	D
	Make designs for what happens when the patient is clicked	Thijmen	Thijmen	1	D
	Make designs for when a character is clicked	Thijmen	Thijmen	1	D
	Make designs for what happens if actions are clicked	Thijmen	Thijmen	2	D
<b>As a team we want to make sure our code is correct and works as intended</b>	Review each others code	Jonas	Everyone	5	B
	Test code which is not tested yet	Jonas	Everyone	10	B
<b>As a team we want to finalize our product plan and vision by reviewing and evaluating the feedback of the draft versions.</b>	Incorporate the feedback of the draft versions.	Jonas	Jonas, Thijmen	8	A