Health Informatics Backlog	Group: HI1 aka "geen naam"	Week #3						
User Story	**Task**	**Member responsible**	**Task Assigned To**	**Estimated Effort (hours)**	**Priority (A - E, A highest)**	**Done**	**Actual Effort (in hours total for all persons)**	**Notes**
As a team we want to learn about working in teams an make descisions with an holiday Assignment PS	Write about your preference of conference	Ruben	Everyone	5	B	yes	5	This task was the individual writing of the paper for the assignment
	Write about the choosing the place as a group	Ruben	Everyone	5	B	yes	5	This task was the discussion of the place that had to be chosen
As a team we want to have a correct product plan, this way we should update the report with feedback	update product plan	Jonas	Everyone	8	A	yes	10	Improved roadmap and initial release plan. Adjusted requirements to new needs. Added more user stories.
As a team we want to have a correct product vision, this way we should update the report with feedback	update product vision	Louis	Everyone	8	A	yes	10	Amplified target audience, customer needs to adress and comparison. Added some pictures to make our vision more clear.
As a team we want to have a supervisor for the documentation		Jonas	Everyone					
As a team we want to have a supervisor for testing		Tijmen	Everyone					
As a user i want to have a static map so that I know how the product will look like	Adjustable screen size	Maiko	Maiko	4	D	yes	6	The user story tasks aren't clear. As it is more than just the adjustable screen size. There were some coding issues with multithreading. This will be postponed to a later sprint.
As a team we want to start making a dynamic map (including testing) to let objects move	Set up a main class which will handle the input	Tijmen	Tijmen	10	A	no	0	No time left due to holiday
	Handle characters	Maiko	Maiko	10	B	no	0	No time left due to holiday
	Handle objects (seats, lights, TV's and police)	Ruben	Ruben	10	E	no	0	No time left due to holiday
	Handle Player	Louis	Louis	10	C	yes	5	The task was not clearly defined, but we have set up a player which can move with user input, so it can be tested
	Handle environment set-up	Jonas	Jonas	10	A	no	0	We will set up the environment next week and establish a connection that will map the enviroment to a 2D map
	Setup the menu	Tijmen	Tijmen	4	E	yes	4	
As a team we want to receive the environment from CleVR (if not, contact them and pressure client) to work on the real platform.	Get information	Maiko	Tijmen & Maiko	15	A	no	0	No time left due to the holiday. Also the task is quite vague what the real task should be. Will be postponed to the next sprint
	Look into	Maiko	Everyone	10	A	yes	5	We have shortly looked into the environment, due to the holiday no coding is done.
As a team we want to make retrospective for week 3 to know if everything in our planning went well.	Make retrospective	Maiko	Maiko	2,5	B	yes	2,5	Done together
As a team we want to have a make product backlog for week 4 so we know what we will do next week	Make product backlog	Tijmen	Tijmen	2,5	B	yes	2,5	Done together
As a team we want to book rooms for week 4 so we have a nice place to work	Book rooms	Jonas	Jonas	0,1	E	yes	0,1	
As a team we want to have more knowledge about how to work in this project	Follow lecture	Tijmen	Everyone	40	B	yes	12	Only 4 hours of lecture were there in total where 3 members went to.
As a team we want to Import the backlog to Trello	Import backlog to Trello	Jonas	Jonas	0,5	D	yes	0,5	
As a team we want to have daily Scrum Meetings to know on what everyone is working on, and if there are any problems	Meet at the daily scrum meetings	Louis	Everyone	10	C	yes	8,5	
As a team we want to maintain	Implement tools	Tijmen	Everyone	2	A	no	0	planned for the weekend

	Getting familiar with tools	Tijmen	Everyone	3	C	no	0	planned for the weekend
As a TA I want documents delivered on Blackboar	Deliver documents	Jonas	Jonas	0,25	A	yes	0,25	
As a team we want to have user stories	Create user stories	Jonas	Jonas	3	D	yes	3	

Main Problems Encountered

Description	Reaction
We planned to much time for coding this week, because we forgot we had only a week of three days, and the priority was mainly on the product plan and product vision	Next time we should have a clearer look to the time we have in the week and the priorities
For each user story we have mostly only one task defined. This doesn't give the right insight into the actual effort we need to make the achieve the user story, as the tasks aren't clear	Split up the task is more and clear tasks.