

Context Project: Health Informatics	Group: HI1 aka "geen naam"	Week #7		22,05	
User Story	Task	Member responsible	Task Assigned To	Estimated Effort (hours)	Priority (A - E, A highest)
As a team we want to have a working dynamic map so we can visualize the unity environment on our 2D map.	Display objects on the right coordinates	Louis	Louis	4	A
	The view is centered on the patient	Louis	Louis	2	B
	The map is resetted to the patient when the patient reaches the border	Louis	Louis	6	C
As a team we want to have a TCP connection that sends JSON data, so that there is an information exchange between our 2D map and the 3D unity map.	Implement TCP Server	Jonas	Jonas / Maiko	4	A
	Implement TCP Client	Jonas	Jonas / Maiko	4	A
	Send JSON packages	Jonas	Jonas / Maiko	8	B
	Receive JSON packages	Jonas	Jonas / Maiko	2	D
	Serialize all classes to JSON	Jonas	Jonas / Maiko	10	C
As a Therapist I want to be able to make the environment interact with the patient. Therefor the Vizualizer should be able to process my input.	Create clickable characters	Thijmen	Thijmen	5	A
	Create icons for all actions	Thijmen	Thijmen	1	C
	Send the input information to Unity	Thijmen	Thijmen	2	A
	Test the input processing	Thijmen	Thijmen	3	A
	Create clickable cars	Thijmen	Thijmen	2	B
	Create clickable TV's	Thijmen	Thijmen	2	B
	Create clickable Environment	Thijmen	Thijmen	2	D
	Create a menu which interacts with the model	Thijmen	Thijmen	2	C
As a team we want to have all objects in the MVVM pattern	Implement Trees in MVVM	Ruben	Ruben	2	B
	Implement Buildings in MVVM	Ruben	Ruben	2	B
	Implement the patient in MVVM	Ruben	Ruben	2	B
	Implement the TV in MVVM	Ruben	Ruben	2	B
	Add automaticly ellipses on the rectangle of the bench depending on the amount of seats needed.	Ruben	Ruben/Thijmen	3	C
As a Therapist I want to see the current state on the map so that I can get a quick overview of the environment that the patient is in. Therefor the incoming data should be handled well, meaning directed to the correct data handler.	Make an abstract data handler	Louis	Louis / Maiko	2	B
	Make data handler for Characters	Louis	Louis	1,5	B
	Make data handler for Cars	Louis	Louis	1,5	B
	Make data handler for Trees	Maiko	Maiko	1,5	B
	Make data handler for Buildings	Maiko	Maiko	1,5	B
	Make data handler for Patient	Louis	Louis	1,5	B

[illegible]