

# mdmod - Markdown Modules

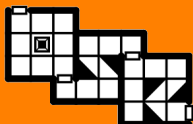
by Laurens Kils-Hütten

WRITE OLD-SCHOOL ROLEPLAYING MODULES IN MARKDOWN



This Document is the result of letting Markdown, Pandoc and  $\text{\LaTeX}$  work together with the rpg-module document class by Michael C. Davis found at [https://github.com/slithy/rpg\\_module](https://github.com/slithy/rpg_module). A Makefile and a template.tex is provided to transform Markdown input to a PDF styled to be reminiscent of the coded modules which were published by TSR between 1978 and 1994. mdrpg is a work in progress. It comes with no warranty of any kind at all. Don't blame me if usage of these files summons the devils of the nine hells into your apartment.

I release my mdmod files you apparently somehow got hold of into the public domain (CC0 1.0). rpd-module is ©2017 by Michael C. Davis and released under the LaTeX Project Public License v1.3c. The titlegraphic included as an example is by sbzine <https://www.flickr.com/photos/sbszine/>, released under CC BY-NC-SA 2.0 license. That means you can't use this image in commercial products, and you must credit sbzine if you use it. The OSR-Logo is ©2011 Stuart Robertson, released under CC BY 3.0 license. You can use it in your works as long as you credit Stuart.



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## Introduction

Some introductory Text.

### WANDERING MONSTERS

1. 1-4 Skeletons, AC 6, HD 1, #AT 1, D 1-6, Mv 9"
2. 1-6 Goblins, AC 6, HD 1-1, #AT 1, D 1-6, Mv 9"
3. 1 Rust Monster, AC 7, HD 3, #AT 1, D special, Mv 6"
4. 2-8 Gnomes, AC 5, HD 1/2, #AT 1, D 1-6, Mv 9"
5. 3-18 Normal Bats, AC 6, #AT 1, D special, Mv 18"
6. 2-5 Acolytes, AC 3, #AT 1, D 1-6, Mv 6"

### ROOM DESCRIPTIONS

#### 1. ROOM

Here some things to note about the first Room

#### 2. ANOTHER ROOM

Description of that other Room

### TABLES

The table styles from rpg-module.cls don't play nice with pandocs  $\LaTeX$  output. You have to use plain  $\LaTeX$  tables for now:

Damage	Weapon Type
1-4 (1d4)	Throwing Stick
1-6 (1d6)	Composite Bow
1-4 (1d4)	Cutting Axe
1-6 (1d6)	Piercing Axe
1-8 (1d8)	Khopesh
6-36 (6d6)	Chariot