

## Feedback — Quiz 8

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Thank you. Your submission for this quiz was received.

You submitted this quiz on **Tue 15 Mar 2016 9:49 PM PDT**. You got a score of **90.00** out of **100.00**. You can [attempt again](#), if you'd like.

### Question 1

Which of the following is valid notation for a set in [CodeSkulptor](#)?

Your Answer	Score	Explanation
<input checked="" type="checkbox"/> <code>set()</code>	<input checked="" type="checkbox"/> 4.00	
<input checked="" type="checkbox"/> <code>set([])</code>	<input checked="" type="checkbox"/> 4.00	
<input type="checkbox"/> <code>{1,2,3}</code>	<input checked="" type="checkbox"/> 2.00	While valid in Python 2.7 or 3.X, it is not valid in Python 2.6 or CodeSkulptor.
Total	10.00 / 10.00	

### Question 2

Which of the following operations can mutate set `s`? You may want to try some examples in CodeSkulptor and refer to the [documentation](#).

Your Answer	Score	Explanation
<input type="checkbox"/> <code>t.symmetric_difference_update(s)</code>	<input checked="" type="checkbox"/> 1.00	
<input type="checkbox"/> <code>s.intersection(t)</code>	<input checked="" type="checkbox"/> 1.00	
<input type="checkbox"/> <code>s.update(s)</code>	<input checked="" type="checkbox"/> 1.00	While <code>s.update()</code> can change <code>s</code> , a

set unioned with itself is just the same set.

☒ `s.pop()` ✓ 1.00

☒ `s.symmetric_difference_update(t)` ✓ 5.00

☐ `t.union(s)` ✓ 1.00

Total 10.00  
/  
10.00

### Question 3

Which operation corresponds to the following description? Refer to the [CodeSkulptor documentation](#).

Given two sets, `s` and `t`, we want a new set containing all the elements that are in one of the sets, but not both of the sets. For example, if `s` has the elements 1, 2, 3, 4, and `t` has the elements 3, 4, 5, 6, then the result should have the elements 1, 2, 5, 6.

Your Answer	Score	Explanation
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☐ `t.intersection(s)`

☐ `s.difference(t)`

☐ `s.symmetric_difference_update(t)`

☒ `t.symmetric_difference(s)` ✓ 10.00

Total 10.00 / 10.00

### Question 4

A set is an unordered collection of distinct elements. Which of the following problem contexts represent instances of this idea?

Your Answer	Score	Explanation
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<input type="checkbox"/> Phonebook	✓ 1.00	While you could have a set of pairs, each with a name and phone number, there wouldn't be an easy way to look up a person's phone number.
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<input type="checkbox"/> Alphabetized names	✓ 1.00	No, sets are not ordered.
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<input checked="" type="checkbox"/> Rooms in a building	✓ 8.00	
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Total	10.00 / 10.00	
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## Question 5

How many frames per second are *typically* projected in modern movies? How many times per second is the draw handler typically called in CodeSkulptor?

Enter two numbers representing these frame rates in frames per second. Use only spaces to separate the numbers.

You entered:

24 60

Your Answer	Score	Explanation
24	✓ 5.00	
60	✓ 5.00	
Total	10.00 / 10.00	

## Question 6

The bonus portion of this week's mini-project defines and uses a `Sprite` class to support

animations. Each animated sprite includes an associated tiled image, each of whose sub-images are drawn in turn during the process of animating the sprite.

What attribute (also known as a field) of this `Sprite` class can be used to select the appropriate sub-image to draw during this animation process? (If you are stuck, review the bonus phase in the mini-project description.)

Your Answer	Score	Explanation
<input type="radio"/> <code>image</code>		
<input type="radio"/> <code>angle_vel</code>		
<input type="radio"/> <code>pos</code>		
<input type="radio"/> <code>lifespan</code>		
<input type="radio"/> <code>animated</code>		
<input type="radio"/> <code>angle</code>		
<input type="radio"/> <code>sound</code>		
<input type="radio"/> <code>vel</code>		
<input type="radio"/> <code>image_size</code>		
<input checked="" type="radio"/> <code>image_center</code>	✖ 0.00	
<input type="radio"/> <code>age</code>		
<input type="radio"/> <code>radius</code>		
Total	0.00 / 10.00	

### Question Explanation

Here is the text of the relevant instruction from the bonus phase: "In the draw method of the `Sprite` class, check if `self.animated` is `True`. If so, then choose the correct tile in the image based on the age. The image is tiled horizontally. If `self.animated` is `False`, it should continue to draw the sprite as before."

## Question 7

Consider a horizontally-tiled image where each sub-image has the same size. If each sub-image is of size 60×90 (in pixels), what is the horizontal distance (in pixels) between the

centers of adjacent sub-images?

Your Answer	Score	Explanation
<input type="radio"/> 120		
<input checked="" type="radio"/> 60	✓ 10.00	
<input type="radio"/> 180		
<input type="radio"/> 90		
Total	10.00 / 10.00	

## Question 8

How many **distinct** numbers are printed by the following code? Enter the count.

```
def next(x):  
    return (x ** 2 + 79) % 997  
  
x = 1  
for i in range(1000):  
    print x  
    x = next(x)
```

Hint: Consider how editing the code to use a set could help solve the question.

You entered:

46

Your Answer	Score	Explanation
46	✓ 20.00	
Total	20.00 / 20.00	

## Question 9

Which instructor exhibits the best coding style?

Your Answer	Score	Explanation
<input checked="" type="radio"/> John	 10.00	John's programming tips are the best. We need to see more of him.
<input type="radio"/> Joe		
<input type="radio"/> Stephen		
<input type="radio"/> Scott		
Total	10.00 / 10.00	