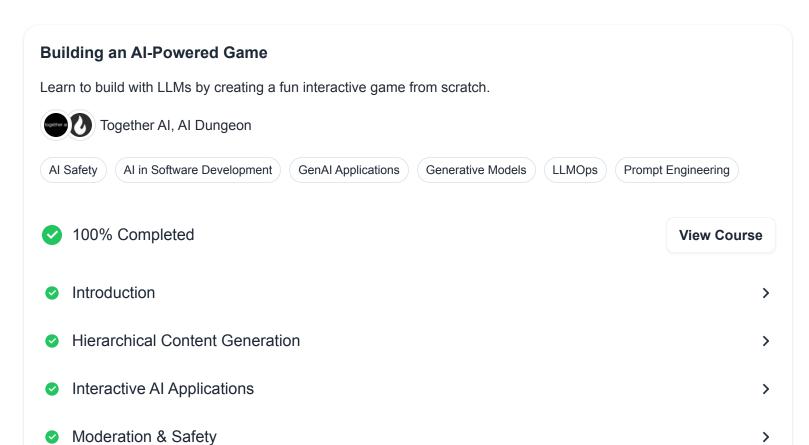




## Lou Spironello, congratulations on completing **Building an Al-Powered Game!**

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•	Implementing Game Mechanics	>
•	Conclusion	>
•	Appendix – Tips, Help, and Download	>