

## MySQL command :

```
SELECT psg.Id, psg.headshotKills, psg.kills, psg.headshotRatio
FROM(
  SELECT psa.Id AS Id, psa.headshotKills AS headshotKills, psa.kills AS kills, psa.headshotKills / psa.kills AS headshotRatio
  FROM (
    SELECT ps.Id AS Id, SUM(ps.headshotKills) AS headshotKills, SUM(ps.kills) AS kills
    FROM player_statistic ps
    WHERE ps.kills >= 5
    GROUP BY ps.Id
  ) AS psa
  WHERE psa.kills >= 20
  ORDER BY psa.kills DESC
) AS psg
ORDER BY psg.headshotRatio DESC
LIMIT 100;
```

## Explanation :

For an online game developer, one of the most important things is to make players keep playing their game. To achieve this, the maintenance of players' experience is required. What damages users' experience the most could be the quality of connection, the game fluency, or the equality between players.

This days, some players start trying to win the games by using illegal programs. Therefore, I want to find the abnormal players through headshot kill ratio, which is the ratio of headshotKills and Kills from the player statistic.

Firstly, if the number of kills is too small, headshotKills might be coincident, so I only pick the data of number of kills being not less than 5.

Secondly, the players who use illegal program won't only play once, so I pick the players who kill not less than 20 people in total.

Lastly, I pick the players with top 100 headshotKills ratio, which might imply that those players may use illegal program.

## Result :

Id	headshotKills	kills	headshotRatio
a6e443e4ec2a33	23	24	0.9583
15622257cb44e2	40	42	0.9524
3e28994fb2950b	39	41	0.9512
a7ad68271a7137	23	25	0.9200
8e9eb1ce0e0135	19	21	0.9048
bccc10b09592d7	18	20	0.9000
f5435398d61387	18	20	0.9000
06308c988bf0c2	64	72	0.8889
579949f753978c	35	40	0.8750
9b5bcc3a3dd42a	46	53	0.8679
4d75f7cd89c701	18	21	0.8571
d3d8c5d4f6afa4	18	21	0.8571
0fd6a07c611647	34	40	0.8500
3ed16b919c586e	17	20	0.8500
2d9b824a6d2954	21	25	0.8400
c47bd86daa3de6	42	50	0.8400
265e23756baa0b	27	33	0.8182
07fe3b58dbaee0	16	20	0.8000
dc6354c35506bf	16	20	0.8000
770c02791306c4	34	43	0.7907
7614924933b454	26	33	0.7879
16337808d95f87	18	23	0.7826
e283dc795001b0	31	40	0.7750
44513e16340a63	17	22	0.7727
4b077ee58778e0	16	21	0.7619
c65d6752bf5160	15	20	0.7500
f83f0bfafbf7d8	41	55	0.7455
a1e743ad460a9f	26	35	0.7429
a1c3c9645a7f43	16	22	0.7273
e3f0e0d526f546	26	36	0.7222
b7b8b07bfa9bfc	23	32	0.7188
7243899435577f	20	28	0.7143
96277c51174149	19	27	0.7037
aedfb11a6660ef	15	22	0.6818
b2f165ddf89485	15	22	0.6818
18b7e6fdec2cfff	19	28	0.6786
59df1590389334	18	27	0.6667
640a9b98466c79	16	24	0.6667
f362f59f0706f9	18	27	0.6667
125775b6f081e8	17	26	0.6538
35431ff92d2525	13	20	0.6500
930d8316b0eff9	13	20	0.6500
44aef47f05ceca	16	25	0.6400
58ada568ab859e	16	25	0.6400
be58e6454cbb8f	14	22	0.6364
ec348a616941b9	14	22	0.6364
e0772fd8fe2cc	15	24	0.6250
61b7ffd5ef237d	13	21	0.6190
b73e588c0cc91c	13	21	0.6190
d284d439d70972	13	21	0.6190
e00a2d5190392a	13	21	0.6190
be3de011801fc2	16	26	0.6154
f9d14251d99ecf	14	23	0.6087
bbdda255b45bf3	17	28	0.6071
f699c842c5dfab	20	33	0.6061
7547b44c1975e6	15	25	0.6000
2495dc2d59b029	16	27	0.5926
56fe157ad7c7bf	17	29	0.5862
6fe3eebc04ed37	17	29	0.5862
436d1530e9eb00	31	53	0.5849
a651c19d213b79	14	24	0.5833
f3ccc601923ab3	18	31	0.5806
3508e4fc29403c	12	21	0.5714
863b053fe59905	12	21	0.5714
9e90367d8522cd	12	21	0.5714
42ad11ece3454a	13	23	0.5652
73b784070b5f29	13	23	0.5652
71134acd8ad996	14	25	0.5600
f38176120520c8	20	36	0.5556
d10322b281014b	27	49	0.5510
25873d36944d64	11	20	0.5500
dbc9a9d26a186b	13	24	0.5417
57087b13f55f11	14	26	0.5385
998f3a2f5d846e	11	21	0.5238
db0ec554bf955e	11	21	0.5238
66e345df54e3a4	13	25	0.5200
079ebcb640112d	11	22	0.5000
0b8fd055a3a088	10	20	0.5000
0eda52b588c06f	10	20	0.5000
3a48934501640d	10	20	0.5000
6bca1a3e221b2c	11	22	0.5000
b4cc6c3804657c	15	30	0.5000
acF8cdf5607908	18	37	0.4865
060c413d0e2379	15	31	0.4839
e4c109ce8a4baa	12	25	0.4800
0b2608c87c746a	10	21	0.4762
1b7a2e34bb32af	10	21	0.4762
e3a6e0276de089	10	21	0.4762
8e6d4816114eab	13	28	0.4643
7936aa34c9b6a3	12	26	0.4615
e3b805bb54df1d	12	26	0.4615
01c111bb670948	10	22	0.4545
1e0ac46c9ac0ae	10	22	0.4545
661a67b8f78f66	10	22	0.4545
4dae6b5b873ceb	9	20	0.4500
5636124b176d54	11	25	0.4400
bcfe7f21eb47cb	17	39	0.4359
ad9fafac58c95b	10	23	0.4348
405dc99e21822f	13	30	0.4333
0c9626ffdf14e1c	9	21	0.4286

Looking at the top few statistics, the first player killed 24 people with 23 headshots, and the second one killed 42 people with 40 headshots, which is pretty suspicious. Therefore, this data might show several suspicious players, which could be provided to the game developer to decide further actions.