A Survey on Trajectory Encoding Methods for Social Robots

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ACM Reference Format:

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[Change table for 1st-encoder, 2nd-encoder ... 4th-encoder + multi-agent encoder, instead of having encoder and assistent]

[copy bib files to single one]

- Related works
 - Other surveys
- Different Encodings
 - mlp
 - rnn
 - * lstm
 - * gru
 - self-attention
 - gnn
 - cnn
 - misc
 - * svms
 - * pca
 - * polylines (bezier curves)
 - * rough path signature?
 - * shapelets?
- multi-encodings [is this the same as multi-layers?]
- Multi-layer
 - attention
 - gmm
 - cnn
- Multi-Agents 1xn, nxn,

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53	max-pooling
54	- gmm
55 56	-
57	 Applications
58	 Human trajectory prediction
59	 Anomaly detection
60	 Path planning
61 62	-
63	Human side
64	- Comfort
65	safety
66 67	-
68	• ?databases, benchmarks, simulators?
69	,
70	1 ABSTRACT
71 72	2 INTRODUCTION
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74	3 RELATED WORKS
75	4 ENCODINGS
76 77	5 MULTI-LAYERS
78	6 MULTI-AGENTS
79 80	7 APPLICATIONS
81 82	8 HUMAN ASPECTS
83	9 DATASETS, BENCHMARKS AND SIMULATORS
84 85	10 CONCLUSIONS
86	ACKNOWLEDGMENTS
87 88	This project has been sponsored by
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90	REFERENCES
91 92	D : loop!
93	Received 20 February 2007; revised 12 March 2009; accepted 5 June 2009
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