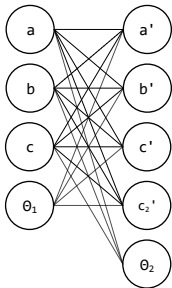


(1-FTM) Build G



(2) Compute optimal full matching

