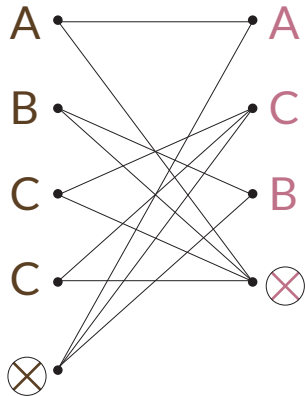


(1-SFTM) Build G



(2) Compute optimal full matching

