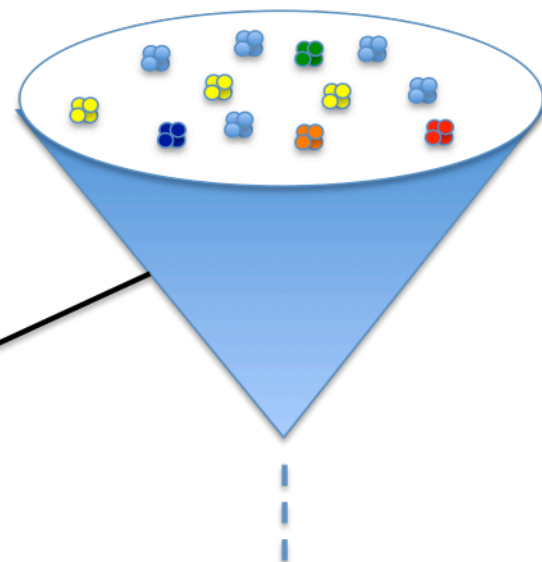
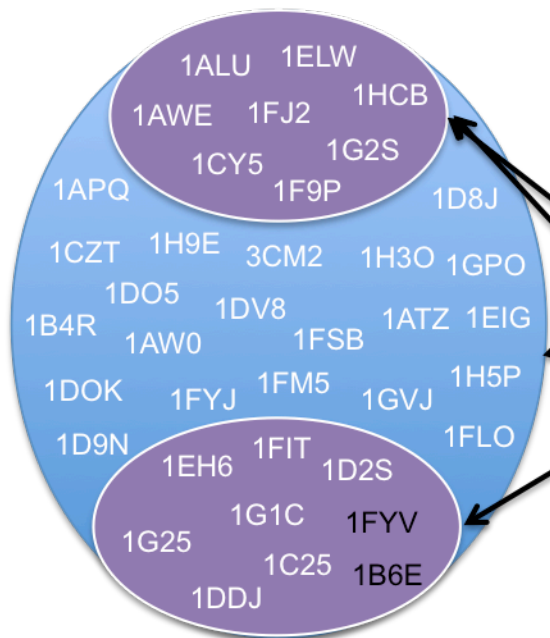


same pose

other pose

binding energy methods
<
binding energy blind docking



AC method

PS method