

A Tyrannosaurus Rex is shown in the foreground, roaring with its mouth open, revealing sharp teeth. In the background, a Triceratops is visible, and a jeep is driving on a dirt path. The scene is set in a lush, green jungle environment.

Tour of Typed Error Handling

Jacob Wang

Feb 2026, London Scala User Group

Hello 🖐️

- Writing Scala since 2015
- Maintainer of libraries like Difflicious, Doobie, etc
- @jatcwang (GitHub, mas.to, Bluesky)

Today's itinerary

- Why typed error handling?
- Which errors should we track with types?
- Tour of error handling libraries

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- Errors are a fact of life for (almost) any program
- The basics: `try-catch`, `IO/Future`'s `recoverWith`
- Untyped
 - Read the documentation, or implementation!

```
def uploadFile(userId: UserId, parentPath: Path, file: File): IO[Unit] =  
  ...
```

The case for typed errors

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Putting possible errors in the types:

- Exhaustive error handling, checked by the compiler.
- Free documentation!

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```
def uploadFile(userId: UserId, parentPath: Path, file: File): IO[Unit]
```

```
enum FileUploadError {  
  case UnauthorizedUpload( ... )  
  case NotEnoughStorageQuota( ... )  
  case FileAlreadyExist( ... )  
}
```

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- Can the errors be meaningfully handled by the function caller?
 - Additional actions on error
 - Different code paths for different errors

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 - Different code paths for different errors

When NOT to use typed errors?

- The caller can't do much with it other than rethrowing it

Typed errors - but which ones?

What errors should we track with types?

- Fatal errors (OutOfMemoryError, StackOverflowError)
- Bugs (AssertionError)
- Expected-unexpected failures (Network / IO exceptions)
- Domain errors (Validation / Incorrect state)

Typed errors - but which ones?

What errors should we track with types?

- ~~Fatal errors (OutOfMemoryError, StackOverflowError)~~
- ~~Bugs (AssertionError)~~
- Expected-unexpected failures (Network / IO exceptions) **Depends...?**
- Domain errors (Validation / Incorrect state) **Great!**

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- Succinct
 - Good type inference
- Precise
 - Each function expresses its possible errors
- Safe
 - ...from refactorings and user mistakes

Example

```
def upload(user: User, path: Path, file: File)
```

The function either succeeds or fail with `FileUploadError` :

```
enum FileUploadError:  
  case UnauthorizedUpload()  
  case NotEnoughStorageQuota()  
  case FileAlreadyExist()
```

Or if modeled using union types:

```
type FileUploadError =  
  UnauthorizedUpload |  
  NotEnoughStorageQuota |  
  FileAlreadyExist
```



Let the tour begin!



$\text{IO}[\text{Either}[E, A]]$

IO[Either[E, A]]

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1  def getQuotaForPath(user: User, path: Path): IO[Either[UnauthorizedUpload, Int]] = ???
2  def getFile(path: Path): IO[Option[File]] = ???
3  def doUpload(path: Path, bytes: Array[Byte]): IO[Unit] = ???
4
5  def upload(user: User, path: Path, bytes: Array[Byte]): IO[Either[FileUploadError, Unit]] =
6    getQuotaForPath(user, path).flatMap {
7      case Left(e) => IO.pure(Left(e))
8      case Right(bytesQuota) =>
9        if (bytesQuota - bytes.length >= 0) IO.pure(Left(NotEnoughStorageQuota()))
10       else
11         getFile(path).flatMap {
12           case Some(f) => IO.pure(Left(FileAlreadyExist()))
13           case None    => doUpload(path, bytes).map(_ => Right(()))
14         }
15     }
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IO[Either[E, A]]

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1  def step1(): IO[Either[Err, A]] = ...
2  def step2(): IO[Either[Err, B]] = ...
3  def step3(): IO[Either[Err, C]] = ...
4
5  def run(): IO[Either[E, A]] =
6    step1().flatMap {
7      case Left(err) => IO.pure(Left(err))
8      case Right(a) => step2().flatMap {
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EitherT

EitherT

```
case class EitherT[F[_], E, A](value: F[Either[E, A]])
```

- A thin wrapper around e.g. `IO[Either[E, A]]`
- `EitherT`'s `flatMap` handles the short-circuiting

EitherT

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1  def getQuotaForPath(user: User, path: Path): IO[Either[UnauthorizedUpload, Int]] = ???
2
3  def upload(user: User, path: Path, bytes: Array[Byte]): IO[Either[FileUploadError, Unit]] =
4    (for {
5      bytesQuota ← EitherT(getQuotaForPath(user, path))
6      _ ← EitherT.cond[IO](bytesQuota - bytes.length ≥ 0, (), NotEnoughStorageQuota())
7      _ ← EitherT(
8        getFile(path).flatMap {
9          case None    ⇒ IO(Right(()))
10         case Some(_) ⇒ IO(Left(FileAlreadyExist()))
11        },
12      )
13      _ ← EitherT.liftF[IO, FileUploadError, Unit](doUpload(path, bytes))
14    } yield ()).value
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ZIO

ZIO

`ZIO[-R, +E, +A]`

- Integrates typed error directly into the effect type (`E`)

ZIO

```
1  import zio.*
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3  def getQuotaForPath(user: User, path: Path): ZIO[Any, UnauthorizedUpload, Int] = ???
4  // UIO is an alias for ZIO[Any, Nothing, A]
5  def getFile(path: Path): UIO[Option[File]] = ???
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cats-mtl / IOHandle

cats-mtl

- `Raise[F, E]`

```
def doThings(param: Int)(given Raise[IO, PossibleErrors]): IO[Int]
```

cats-mtl / IOHandle

cats-mtl:

- `Raise[F, -E]` - Capability to raise errors of type `E` in effect `F`
- `Handle[F, E]` - Extends `Raise`, and can intercept errors of type `E` in effect `F`

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cats-mtl:

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IOHandle

- A library specializes the above for `cats.effect.IO` (+ many more conveniences!)
- `IORaise` and `IOHandle`

```
def doThings(param: Int)(given IORaise[PossibleErrors]): IO[Int]
```

cats-mtl / IOHandle

IOHandle Usage:

- Call `ioHandling[E]` to open a scope
- Call `ioAbort(err)` to abort with an error
- Handle the result with methods like:
 - `.toEither`: Converts to `IO[Either[E, A]]`
 - `.rescueWith`: Handle the error directly

IOHandle

Scala 2:

```
import iohandle.*

def getQuotaForPath(user: User, path: Path)(implicit raise: IORaise[UnauthorizedUpload]): IO[Int]
def getFile(path: Path): IO[Option[File]] = ???
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def upload(user: User, path: Path, bytes: Array[Byte]): IO[Either[FileUploadError, Unit]] =
  ioHandling[FileUploadError] { implicit handle: IORaise[FileUploadError] =>
    for {
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      _ ← if (bytesQuota - bytes.length < 0)
        ioAbort(NotEnoughStorageQuota())
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IOHandle

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IOHandle

Scala 3 + more helper methods:

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- `ioHandling` : Creates a unique marker, carried in `IORaise` capability object
- `ioAbort` : throws `IOHandleErrorWrapper` with the marker
 - `class IOHandleErrorWrapper[E](error: E, marker: AnyRef) extends RuntimeException`
- Handler methods (`.toEither`) catch and handle `IOHandleErrorWrapper` with the expected marker

Caveats

- `IOHandleErrorWrapper` can be unintentionally caught & swallowed by user code!
- Solution: use `handleUnexpectedWith` instead of `IO#handleErrorWith`

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ioHandling[MyError]:  
  checkSomething()  
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    .handleErrorWith: e =>  
      IO.println("something bad happened!") // swallowed! :(
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- Error-handling utility built on top of **boundary-break**
- Usage:
 - `ox.either` to start a scope
 - Unwrap `Either`s with `.ok()`
 - `someError.fail()` to abort with an error

Ox

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2  import ox.either.{fail, ok}
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4  def getQuotaForPath(user: User, path: Path): Either[UnauthorizedUpload, Int] = ???
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9    either:
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Summary

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How do the libraries compare when it comes to typed-errors?

Library	Precise	Succint?	Footguns / edgecases?
EitherT	Yes	Not really	Some*
cats-mtl/IOHandle	Yes	Decent	Some
ox	Yes	Great	Some
ZIO	Yes	Great	None

Honourable mentions

- Kyo: Mix-and-match effects, including typed error handling
- `raise4s/yaes`: For direct-style scala
- `cats.ApplicativeError`: Equivalent to `cats.mtl.Handle` but a bit less ergonomic

Acknowledgments

- Daniel Spiewak & Thanh Le for innovation in `cats-mtl` `Raise/Handle`
- IOHandle contributors: Alex, Dmitry, Francesco, Pavel, David
- Noel Welsh for reviewing this talk!

Thank you

Here are some relevant links

- [Monad Transformer issues with concurrency](#)
- <https://typelevel.org/blog/2025/09/02/custom-error-types.html>
- <https://github.com/jatcwang/iohandle>
 - `"com.github.jatcwang" %% "iohandle" % "0.1.0"`

Bonus: Effectful error accumulation?

```
import iohandle.ioscreen.*

def validatePackage(id: String, width: Int, height: Int): IO[Either[BadPackageError, Package]] =
  ioScreen[String]:
    (
      checkWidthAllowedRemotely(width).reportIf(_ == false, "Too wide"),
      checkHeightAllowedRemotely(width).reportIf(_ == false, "Too tall"),
    ).parZip: (width, height) =>
      Right(Package(id, width, height))
  .handleErrors: (errors: NonEmptyVector[String]) =>
    Left(BadPackageError(id, errors))
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