

Solutions to The Algorithm Design Manual by
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1 Introduction to Algorithm Design

Finding Counterexamples

- 1-1. [3] Show that $a + b$ can be less than $\min(a, b)$.

$$a = -1$$

$$b = -1$$

$$a + b = -1 + (-1) = -2$$

$$\min(a, b) = \min(-1, -1) = -1$$

- 1-2. [3] Show that $a \times b$ can be less than $\min(a, b)$.

$$a = -1$$

$$b = 2$$

$$a \times b = -1 \times 2 = -2$$

$$\min(a, b) = \min(-1, 2) = -1$$

- 1-3. [5] Design/draw a road network with two points a and b such that the fastest route between a and b is not the shortest route.

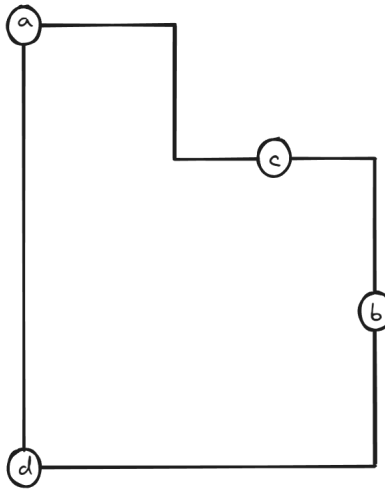


Figure 1: Road Network

The route from a to b going through c is shorter than the route going through d . However, the route through c has more turns and a lower speed limit as a result. Since the route through d has fewer turns and a greater speed limit, it is the fastest route from a to b .

- 1-4. [5] Design/draw a road network with two points a and b such that the shortest route between a and b is not the route with the fewest turns.

In Figure 1, the route from a to b going through c is shorter than the route going through d . The route going through d has fewer turns than the route going through c .

- 1-5. [4] The *knapsack problem* is as follows: given a set of integers $S = \{s_1, s_2, \dots, s_n\}$, and a target number T , find a subset of S that adds up exactly to T . For example, there exists a subset within $S = \{1, 2, 5, 9, 10\}$ that adds up to $T = 22$ but not $T = 23$.

Find counterexamples to each of the following algorithms for the knapsack problem. That is, give an S and T where the algorithm does not find a solution that leaves the knapsack completely full, even though a full-knapsack solution exists.

- (a) Put the elements of S in the knapsack in left to right order if they fit, that is, the first-fit algorithm.

$$S = \{1, 2\}$$

$$T = 2$$

- (b) Put the elements of S in the knapsack from smallest to largest, that is, the best-fit algorithm.

$$S = \{1, 2\}$$

$$T = 2$$

- (c) Put the elements of S in the knapsack from largest to smallest.

$$S = \{2, 3, 4\}$$

$$T = 5$$

- 1-6. [5] The *set cover problem* is as follows: given a set S of subsets S_1, \dots, S_m of the universal set $U = \{1, \dots, n\}$, find the smallest subset of subsets $T \subseteq S$ such that $\cup_{t_i \in T} t_i = U$. For example, consider the subsets $S_1 = \{1, 3, 5\}$, $S_2 = \{2, 4\}$, $S_3 = \{1, 4\}$, and $S_4 = \{2, 5\}$. The set cover of $\{1, \dots, 5\}$ would then be S_1 and S_2 .

Find a counterexample for the following algorithm: Select the largest subset for the cover, and then delete all its elements from the universal set. Repeat by adding the subset containing the largest number of uncovered elements until all are covered.

$$U = \{1, 2, 3, 4, 5, 6\}$$

$$S_1 = \{1, 2, 3\}$$

$$S_2 = \{1, 4\}$$

$$S_3 = \{2, 5\}$$

$$S_4 = \{3, 6\}$$

- 1-7. [5] The *maximum clique* problem in a graph $G = (V, E)$ asks for the largest subset C of vertices V such that there is an edge in E between every pair of vertices in C . Find a counterexample for the following algorithm: Sort the vertices of G from highest to lowest degree. Considering the vertices in order of degree, for each vertex add it to the clique if it is a neighbor of all vertices currently in the clique. Repeat until all vertices have been considered.

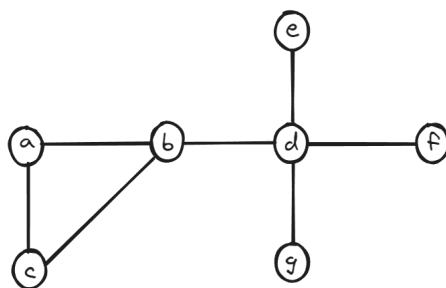


Figure 2: Maximum Clique Counterexample

Vertex d has the highest degree of graph G , so it will be considered first. Since the clique is initially empty, vertex d will be added to the clique. However, the maximum clique in Figure 2 is a, b, c .