Lauren Suna

914–815–8599 | laurensuna@gmail.com | lsuna.github.io | linkedin.com/in/lauren–suna

EDUCATION

Ithaca College, Ithaca, NY   May 2020
Bachelor of Science in Emerging Media
Minors: Web Programming and Game Development
GPA: 3.84 | Park School of Communications Dean's List: Fall 2016 - 2020
Awards: Emerging Media Faculty Award for Excellence, Park School Writing Award, Lambda Pi Eta, PRW Award for Academic & Community Leadership, Outstanding Research Whalen Symposium, WiCHacks: Best Liberty Mutual Hack & Best Use of Hardware, Leadership Scholar Program, Shirley Hocket Scholarship for CS

Akita International University, Akita, Japan   August – December 2018
Concentration in Japanese & Global Studies, Elementary Japanese
Relevant Coursework: Sociology of Globalization, Contemporary Japanese Visual Culture, Elementary Japanese

PROFESSIONAL EXPERIENCE

Ithaca College Information Technology, Ithaca College, Ithaca NY   January 2019 – May 2020
Immersive Technology Specialist
- Run demonstrations in a variety of VR Equipment including: HTC Vive, Oculus Headsets, & Google Daydream
- Research and work with faculty to integrate immersive technology into the classroom curriculum
- Assist on organizing different school-wide events to promote immersive technology, ie: meetups and workshops
- Completing research on using social VR platforms to emulate a classroom experience for education students

Pippi to Ripley 5: Feminist Science Fiction Regional Academic Conference, Ithaca NY   January – May 2019
Coordinating Assistant
- Worked in a team with 9 other student coordinators to organize conference attended by 134 people
- Read and assessed about fifty submissions for the conference ranging in topics from D&D to Comic Books
- Corresponded with applicants, supplying guidance for revision, registration, housing, and scholarships
- Designed and presented a workshop for librarians on how to implement games into learning activities
- Researched and presented on how the Pokémon series helped build Queer Communities

KaBOOM!, Washington DC   June – July 2018
UX Design Intern
- Worked with agile Software Engineering team to plan projects in two-week iterations using Scrum method
- Revamped website portions by conducting content audits, developing personas, designing wireframes in Adobe XD, creating web templates with Ruby on Rails, and pushing code with GitHub
- Created documentation to help facilitate website migration from Bootstrap 3 to Bootstrap 4

Ithaca College "Intro to Web Programming," Ithaca NY   January – May 2018
Teaching Assistant
- Assisted 25 students during class three times a week
- Ran a two-hour lab session twice weekly to help students with web projects utilizing HTML, CSS, and Bootstrap 4

VIC Radio, Ithaca College   September 2016 – May 2018
Webmaster/ On Air Personality
- Maintained the VIC Radio website using HTML, CSS, Javascript, PHP, and MySQL
- Assisted updating the website utilizing technologies such as Wordpress
- Produced a weekly show: "Inspired By." Interacted with listeners through calls and social media

SKILLS

- Languages & Frameworks: HTML/CSS, JavaScript, JQuery, Phaser.js Python, Flask, Java, Bootstrap 4, mySQL
- Adobe Creative Suit: Photoshop, Illustrator, Premier, After Effects, Lightroom, Adobe XD
- Design Tools: Sketch, Invision, Unreal Engine 4, Blender, WordPress, Paper Prototyping, Scrum/Kaban Methods

Personal Interests

- Quidditch team chaser, Japanese Language, Hiking, Maple Syrup production, Music, Freelance Photography