Problem	Sketch/write how you will convey the problem in your app
- What is the problem?	
- Who defined the problem?	
- What is the spatial and temporal scope of the problem?	
- What groups of people does it affect?	
- What does each group value?	

Objectives	Sketch/write how you will convey the objectives in your app
- What are the objectives?	
- Are they quantifiable and informed by science, policy, and law?	
- Who defined the objectives? How do you make sure the right people have been consulted?	

Alternatives	Sketch/write how you will convey alternatives in your app
- What are the possible management actions we could take?	
- Are they continuous or discrete?	

Consequences	Sketch/write how you will convey consequences in your app
- What are the consequences of each management action?	
- What models do we need to predict consequences?	
- What data do we need?	

Tradeoffs	Sketch/write how you will convey tradeoffs in your app
- Do any of your objectives conflict?	
- How will the decision-maker weigh the costs and benefits of different actions?	

Risk and uncertainty

 How do you quantify uncertainty in your decisionmaking process?

 How sensitive to risk are the people involved in the decision-process? Are they more sensitive to risk in some outcomes than others?

Sketch/write ho	ow you will convey uncertainty in you	r app

Structured Decision Making Shiny Storyboard: sketch your app!

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Structured Decision Making Shiny Storyboard: what do you need to succeed?