

Shiyong Liu

Shenzhen, China | lsy97_cug@163.com | (+86) 17688986906 | www.liushiyong.cn

Artificial Intelligence Specialist

Education

National University of Defense Technology, China	Sept 2014 – Dec 2016
<ul style="list-style-type: none">• M.Eng. in Electronic and Communication Engineering• Thesis on computer vision and high performance computing	
China University of Geosciences, China	Sept 2010 – Jun 2014
<ul style="list-style-type: none">• B.Eng. in Remote Sensing Science and Technology	

Experience

Senior Engineer , Huawei Technologies Co., Ltd. Noah Ark's Lab – Shenzhen, CN	June 2017 – Present
<ul style="list-style-type: none">• Camera poses estimation acceleration and 3DGS training acceleration, achieving end-to-end reconstruction within 1 minute.• Led research and deployment of NeRF and 3DGS algorithms in 3D large-scene reconstruction, achieving automatic reconstruction of a 1000 sqm exhibition hall within 1 hour and rendering efficiency over 100 FPS. The technology was showcased at Huawei's HC conference and the World VR Conference as a key-note.• Led 3D vision hand motion capture research with 4.0mm accuracy, securing top 2 rankings on Freihand, Ho3D v2, and Ho3D v3 leaderboards. Designed and built a full-body motion capture platform with >30 FPS, deploying tech in sports health, digital humans, and smart cockpit applications.• Worked on video-based content search technology for e-commerce's multimodal search projects, enabling product recognition in <3s via video, <2s via images, and <2s in live streams, with 100% category and 90% model accuracy.• As a Technical Cooperation Project Manager, collaborating with Russian universities to develop defect detection and recognition algorithms for smartphones. The algorithms were implemented in Huawei's folding screen project, achieving a detection rate of 95+%.• Led a 5-member team to develop and optimize Huawei's iVision platform and its operators, benchmarking against MVTec's HALCON. Enabled cross-platform deployment of 300+ operators with 98% accuracy and a 10+% performance boost, facilitating domestic substitution and saving millions in annual software costs.	

Publications

VastGaussian: Vast 3D Gaussians for Large Scene Reconstruction	2004
Jiaqi Lin, Zhihao Li, Xiao Tang, Jianzhuang Liu, Shiyong Liu , Jiayue Liu, Yangdi Lu, Xiaofei Wu, Songcen Xu, Youliang Yan, Wenming Yang IEEE Conference on Computer Vision and Pattern Recognition (<i>CVPR</i>), 2024.	
MirrorGaussian: Reflecting 3D Gaussians for Reconstructing Mirror Reflections	2004
Jiayue Liu, Xiao Tang, Freeman Cheng, Roy Yang, Zhihao Li, Jianzhuang Liu, Yi Huang, Jiaqi Lin, Shiyong Liu , Xiaofei Wu, Songcen Xu, Chun Yuan, European Conference on Computer Vision (<i>ECCV</i>), 2024.	
An image rendering method, image rendering device and computer-readable storage medium	2004
Tangxiao, Liu Jiayue, Li Zhihao, Cheng Freeman, Yang Zihao, Liu Shiyong , Wu Xiaofei Xu Songcen Invention Patent, CN202311052248.8, 2023.	
ATTITUDE ESTIMATION METHOD AND RELATED DEVICE THEREFOR	2003
Liu Shiyong , Li Zhihao, Liu Jianzhuang, Wu Xiaofei, Xu Songceng Invention Patent, CN202310627327.0, WOCN24095720, 2023.	

OBJECT MODEL ROTATION METHOD AND RELATED DEVICE THEREOF	2003
Li Zhihao, Gu Kerui, <i>Liu Shiyong</i> , Liu Jianzhuang, Xu Songceng, Yan youliang Invention Patent, CN202310540964.4, WOCN24092219, 2023.	
The invention relates to a data processing method and device	2003
Wang yangang, Ju jingyi, Huang Buzhen, Li Zhihao, <i>Liu Shiyong</i> , Wu Xiaofei Invention Patent, CN202311052248.8, 2023.	

Honors & Awards

Outstanding stuff	2024
<ul style="list-style-type: none"> • Huawei 2012 Lab. 	
Outstanding stuff	2020
<ul style="list-style-type: none"> • Huawei 2012 Lab. 	
Outstanding stuff	2018
<ul style="list-style-type: none"> • Huawei 2012 Lab. 	
Outstanding Graduate	2016
<ul style="list-style-type: none"> • National University of Defense Technology. 	
National Champion of the 11th "Huawei Cup" China Graduate Electronics Design Contest.	2016
<ul style="list-style-type: none"> • Developed the first domestic "Eagle Eye" automatic tracking drone system. 	

Technologies

Machine Learning:: Neural Networks, Decision Trees, SVM

Programming: Python (Expert), Java (Intermediate), C++ (Expert), SQL, JavaScript (threejs), Bash

Tools & Platforms: CUDA, Visual Studio, Android, Ascend, Harmony OS, Docker, Arm