
Break the Ceiling: Stronger Multi-scale Deep Graph Convolutional Networks

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Abstract

Recently, neural network based approaches have achieved significant performance improvement for solving large, complex, graph-structured problems. However, the advantages of multi-scale information and deep architectures have not been sufficiently exploited. In this paper, we analyze how existing Graph Convolutional Networks (GCNs) have limited expressive power due to the constraint of the activation functions and their architectures. We generalize spectral graph convolution and deep GCN in block Krylov subspace forms and devise two architectures, both with the potential to be scaled deeper but each making use of the multi-scale information differently. On several node classification tasks, with or without validation set, the two proposed architectures achieve state-of-the-art performance.

1 Introduction and Motivation

Many real-world problems can be modeled as graphs [13, 17, 24, 11, 26, 7]. Among the recent focus of applying machine learning algorithms on these problems, graph convolution in Graph Convolutional Networks (GCNs) stands out as one of the most powerful tools and the key operation, which was inspired by the success of Convolutional Neural Networks (CNNs) [19] in computer vision [21]. In this paper, we focus on spectrum-free Graph Convolutional Networks (GCNs) [2, 28], which have obtained state-of-the-art performance on multiple transductive and inductive learning tasks [7, 17, 24, 3, 4].

One big challenge for the existing GCNs is the limited expressive power of their shallow learning mechanisms [37, 35]. The difficulty of extending GCNs to richer architectures leads to several possible explanations and even some opinions that express the unnecessities of addressing such a problem:

1. Graph convolution can be considered as a special form of Laplacian smoothing [20]. A network with multiple convolutional layers will suffer from an over-smoothing problem that makes the representation of the nodes indistinguishable even for the nodes that are far from each other [37].
2. For many cases, it is not necessary for the label information to totally traverse the entire graph. Moreover, one can operate on the multi-scale coarsening of the input graph and obtain the same flow of information as GCNs with more layers [2].

Nevertheless, shallow learning mechanisms violate the compositionality principle of deep learning [18, 15] and restrict label propagation [30]. In this paper, we first give analyses of the lack of scalability of the existing GCN. Then we show that any graph convolution with a well-defined analytic spectral filter can be written as a product of a block Krylov matrix

and a learnable parameter matrix in a special form. Based on the analyses, we propose two GCN architectures that leverage multi-scale information with differently and are scalable to deeper and richer structures, with the expectation of having stronger expressive powers and abilities to extract richer representations of graph-structured data. We also show that the equivalence of the two architectures can be achieved under certain conditions. For validation, we test the proposed architectures on multiple transductive tasks using their different instances. The results show that even the simplest instantiation of the proposed architectures yields state-of-the-art performance and the complex ones achieve surprisingly higher performance, both with or without the validation set.

2 Preliminaries

We use bold font for vectors \mathbf{v} , block vectors \mathbf{V} and matrix blocks \mathbf{V}_i as in [10]. Suppose we have an undirected graph $\mathcal{G} = (\mathcal{V}, \mathcal{E}, A)$, where \mathcal{V} is the node set with $|\mathcal{V}| = N$, \mathcal{E} is the edge set with $|\mathcal{E}| = E$, and $A \in \mathbb{R}^{N \times N}$ is a symmetric adjacency matrix. Let D denote the diagonal degree matrix, i.e. $D_{ii} = \sum_j A_{ij}$. A diffusion process on \mathcal{G} can be defined by a diffusion operator L [6, 5] which is a symmetric positive semi-definite matrix, e.g. graph Laplacian $L = D - A$, normalized graph Laplacian $L = I - D^{-1/2} A D^{-1/2}$ and affinity matrix $L = A + I$, etc. We use L to denote a general diffusion operator in this paper. The eigendecomposition of L gives us $L = U \Lambda U^T$, where Λ is a diagonal matrix whose diagonal elements are eigenvalues and the columns of U are the orthonormal eigenvectors and named graph Fourier basis. We also have a feature matrix (graph signals, can be regarded as a block vector) $\mathbf{X} \in \mathbb{R}^{N \times F}$ defined on \mathcal{V} and each node i has a feature vector $\mathbf{X}_{i,:}$, which is the i^{th} row of \mathbf{X} .

Graph convolution is defined in graph Fourier domain s.t. $\mathbf{x} *_G \mathbf{y} = U((U^T \mathbf{x}) \odot (U^T \mathbf{y}))$, where $\mathbf{x}, \mathbf{y} \in \mathbb{R}^N$ and \odot is the Hadamard product [7]. Following from this definition, a graph signal \mathbf{x} filtered by g_θ can be written as

$$\mathbf{y} = g_\theta(L)\mathbf{x} = g_\theta(U \Lambda U^T)\mathbf{x} = U g_\theta(\Lambda) U^T \mathbf{x} \quad (1)$$

where g_θ can be any function which is analytic inside a closed contour which encircles $\lambda(L)$, e.g. Chebyshev polynomial [7]. GCN generalizes this definition to signals with F input channels and O output channels and the network structure is

$$\mathbf{Y} = \text{softmax}(L \text{ReLU}(L \mathbf{X} W_0) W_1) \quad (2)$$

where $L = D^{-1/2} \tilde{A} D^{-1/2}$ and $\tilde{A} = A + I$. This is called spectrum-free method [2] that requires no explicit computation of eigendecomposition [37] and operations on the frequency domain. We will focus on the analysis of GCN in the following sections.

3 Why GCN is not Scalable?

Suppose we scale GCN to a deeper architecture in the same way as [17, 20], it becomes

$$\mathbf{Y} = \text{softmax}(L \text{ReLU}(\cdots L \text{ReLU}(L \text{ReLU}(L \mathbf{X} W_0) W_1) W_2 \cdots) W_n) \equiv \text{softmax}(\mathbf{Y}') \quad (3)$$

For this, we have the following theorems.

Theorem 1. Suppose that \mathcal{G} has k connected components and the diffusion operator L is defined as that in (2). Let \mathbf{X} be any block vector sampled from space $\mathbb{R}^{N \times F}$ according to a continuous distribution and $\{W_0, W_1, \dots, W_n\}$ be any set of parameter matrices, if \mathcal{G} has no bipartite components, then in (3), as $n \rightarrow \infty$, $\text{rank}(\mathbf{Y}') \leq k$ almost surely.

Proof See Appendix. □

Theorem 2. Suppose we randomly sample $\mathbf{x}, \mathbf{y} \in \mathbb{R}^N$ under a continuous distribution and point-wise function $\text{Tanh}(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$, we have

$$\mathbb{P}(\text{rank}(\text{Tanh}([\mathbf{x}, \mathbf{y}])) \geq \text{rank}([\mathbf{x}, \mathbf{y}]) \mid \mathbf{x}, \mathbf{y} \in \mathbb{R}^N) = 1$$

Proof See Appendix. \square

Theorem 1 shows that if we simply increase the depth based on GCN architecture, the extracted features Y' will at most encode stationary information of graph structure and lose all the information in node features. In addition, from the proof we see that the point-wise ReLU transformation is a conspirator. Theorem 2 tells us that Tanh is better in keeping linear independence among column features. We design a numerical experiment on synthetic data (see Appendix) to test, under a 100-layer GCN architecture, how activation functions affect the rank of the output in each hidden layer during the feed-forward process. As Figure 1(a) shows, the rank of hidden features decreases rapidly with ReLU, while having little fluctuation under Tanh, and even the identity function performs better than ReLU (see Appendix for more comparisons). So we propose to replace ReLU by Tanh.

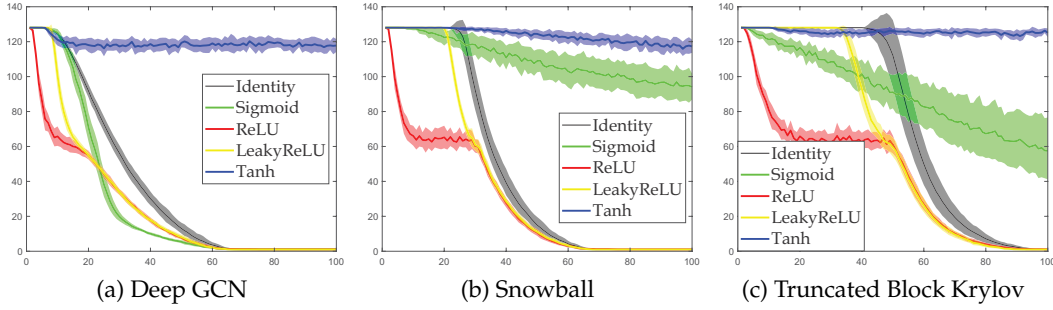


Figure 1: Number of independent column features

4 Spectral Graph Convolution and Block Krylov Subspace Methods

4.1 Notation and Backgrounds

Let \mathcal{S} be a block vector subspace of $\mathbb{R}^{F \times F}$ containing the identity matrix I_F that is closed under matrix multiplication and transposition. We define an inner product $\langle \cdot, \cdot \rangle_{\mathcal{S}}$ in the block vector space $\mathbb{R}^{N \times F}$ as follows [10],

Definition 1 A mapping $\langle \cdot, \cdot \rangle_{\mathcal{S}}$ from $\mathbb{R}^{N \times F} \times \mathbb{R}^{N \times F}$ to \mathcal{S} is called a block inner product onto \mathcal{S} if it satisfies the following conditions for all $X, Y, Z \in \mathbb{R}^{N \times F}$ and $C \in \mathcal{S}$:

1. \mathcal{S} -linearity: $\langle X, YC \rangle_{\mathcal{S}} = \langle X, Y \rangle_{\mathcal{S}} C$ and $\langle X + Y, Z \rangle_{\mathcal{S}} = \langle X, Z \rangle_{\mathcal{S}} + \langle Y, Z \rangle_{\mathcal{S}}$
2. symmetry: $\langle X, Y \rangle_{\mathcal{S}} = \langle Y, X \rangle_{\mathcal{S}}^T$
3. definiteness: $\langle X, X \rangle_{\mathcal{S}}$ is positive definite if X has full rank, and $\langle X, X \rangle_{\mathcal{S}} = 0_F$ if and only if $X = 0$.

There are mainly three ways to define $\langle \cdot, \cdot \rangle_{\mathcal{S}}$, we use the classical one: $\mathcal{S}^{Cl} = \mathbb{R}^{F \times F}$ and $\langle X, Y \rangle_{\mathcal{S}^{Cl}} = X^T Y$. We define a block vector subspace of $\mathbb{R}^{N \times F}$, which will be used later.

Definition 2 Given a set of block vectors $\{X_k\}_{k=1}^m \subset \mathbb{R}^{N \times F}$, the \mathcal{S} -span of $\{X_k\}_{k=1}^m$ is defined as $\text{span}^{\mathcal{S}}\{X_1, \dots, X_m\} := \left\{ \sum_{k=1}^m X_k C_k : C_k \in \mathcal{S} \right\}$

Given the above definition, the order- m block Krylov subspace with respect to $A \in \mathbb{R}^{N \times N}$, $B \in \mathbb{R}^{N \times F}$, and \mathcal{S} can be defined as $\mathcal{K}_m^{\mathcal{S}}(A, B) := \text{span}^{\mathcal{S}}\{B, AB, \dots, A^{m-1}B\}$. The corresponding block Krylov matrix is defined as $K_m(A, B) := [B, AB, \dots, A^{m-1}B]$.

4.2 Spectral Graph Convolution in Block Krylov Subspace Form

In this section, we will show that any graph convolution with well-defined analytic spectral filter defined on $L \in \mathbb{R}^{N \times N}$ can be written as the product of a block Krylov matrix with a learnable parameter matrix in a specific form.

For any real analytic scalar function g , its power series expansion around center 0 is

$$g(x) = \sum_{n=0}^{\infty} a_n x^n = \sum_{n=0}^{\infty} \frac{g^{(n)}(0)}{n!} x^n, \quad |x| < R$$

where R is the radius of convergence. We can define a filter by g . Let $\rho(L)$ denote the spectrum radius of L and suppose $\rho(L) < R$. The spectral filter $g(L) \in \mathbb{R}^{N \times N}$ can be defined as

$$g(L) := \sum_{n=0}^{\infty} a_n L^n = \sum_{n=0}^{\infty} \frac{g^{(n)}(0)}{n!} L^n, \quad \rho(L) < R$$

According to the definition of spectral graph convolution in (1), graph signal X is filtered by $g(L)$ in the following way,

$$g(L)X = \sum_{n=0}^{\infty} \frac{g^{(n)}(0)}{n!} L^n X = [X, LX, L^2 X, \dots] \left[\frac{g^{(0)}(0)}{0!} I_F, \frac{g^{(1)}(0)}{1!} I_F, \frac{g^{(2)}(0)}{2!} I_F, \dots \right]^T = A' B'$$

where $A' \in \mathbb{R}^{N \times \infty}$ and $B' \in \mathbb{R}^{\infty \times F}$. It is easy to see that A' is a block Krylov matrix and $\text{Range}(A' B') \subseteq \text{Range}(A')$. We know that there exists a smallest m such that [12, 10]

$$\text{span}^S\{X, LX, L^2 X, \dots\} = \text{span}^S\{X, LX, L^2 X, \dots, L^{m-1} X\}, \quad (4)$$

i.e. for any $k \geq m$, $L^k X \in \mathcal{K}_m^S(L, X)$. m depends on L and X , so we will write it as $m(L, X)$ later, yet here we still use m for simplicity. From (4), the convolution can be written as

$$g(L)X = \sum_{n=0}^{\infty} \frac{g^{(n)}(0)}{n!} L^n X = [X, LX, L^2 X, \dots, L^{m-1} X] \left[(\Gamma_0^S)^T, (\Gamma_1^S)^T, (\Gamma_2^S)^T, \dots, (\Gamma_{m-1}^S)^T \right]^T \equiv K_m(L, X) \Gamma^S \quad (5)$$

where Γ_i^S , $i = 1, \dots, m-1$ are parameter matrix blocks and $\Gamma_i^S \in \mathbb{R}^{F \times F}$ under classical definition of inner product. Then

$$g(L)XW' = K_m(L, X) \Gamma^S W' = K_m(L, X) W^S \quad (6)$$

where $W^S \equiv \Gamma^S W' \in \mathbb{R}^{mF \times O}$. The essential number of learnable parameters is $mF \times O$.

4.3 Deep GCN in Block Krylov Subspace Form

Since the spectral graph convolution can be simplified as (5)(6), we can build deep GCN in the following way.

Suppose we have a sequence of analytic spectral filters $G = \{g_0, g_1, \dots, g_n\}$ and a sequence of point-wise nonlinear activation functions $H = \{h_0, h_1, \dots, h_n\}$. Then,

$$Y = \text{softmax} \left\{ g_n(L) h_{n-1} \left\{ \dots g_2(L) h_1 \left\{ g_1(L) h_0 \left\{ g_0(L) X W'_0 \right\} W'_1 \right\} W'_2 \dots \right\} W'_n \right\} \quad (7)$$

Let us define $H_0 = X$ and $H_{i+1} = h_i \{g_i(L) H_i W'_i\}$, $i = 0, \dots, n-1$. Then $Y = \text{softmax}\{g_n(L) H_n W'_n\}$. From (6)(7), we have an iterative relation that $H_{i+1} = h_i \{K_{m_i}(L, H_i) W_i^S\}$, where $m_i = m(L, H_i)$. It is easy to see that, when $g_i(L) = I$, (7) is fully connected network [20]; when $g_i(L) = \tilde{A}$, $n = 1$, it is just GCN [17]; when $g_i(L)$ is defined by Chebyshev polynomial [14], $W'_i = I$ and under the global inner product, (7) is ChebNet [7].

4.4 Difficulties in Computation

In the last subsection, we gave a general form of deep GCN in block Krylov form. Following this idea, we can leverage the existing block Arnoldi (Lanczos) algorithm [10, 9] to compute orthogonal basis of $\mathcal{K}_{m_i}^S(L, H_i)$ and find m_i . But there are some difficulties in practice:

1. During the training phase, H_i changes every time that parameters are updated. This makes m_i become a variable and thus requires adaptive size for parameter matrices.
2. For classical inner product, the QR factorization that is needed in block Arnoldi algorithm [10] is difficult to be put into backpropagation framework.

Although direct implementation of block Krylov methods in GCN is hard, it inspires us that if we have a good way to stack multi-scale information in each hidden layer, the network will have the ability to be extended to deep architectures. We propose a way to alleviate the difficulties in section 5.

5 Deep GCN Architectures

Upon the analyses in the last section, we propose two architectures: *snowball* and *truncated Krylov*. These methods concatenate multi-scale feature information in hidden layers differently while both having the potential to be scaled to deeper architectures.

5.1 Snowball

In order to concatenate multi-scale features together and get a richer representation for each node, we design a densely connected graph network (Figure 2(a)) as follows,

$$\begin{aligned} H_0 &= X, H_{l+1} = f(L[H_0, H_1, \dots, H_l] W_l), l = 0, 1, 2, \dots, n-1 \\ C &= g([H_0, H_1, \dots, H_n] W_n) \\ \text{output} &= \text{softmax}(L^p C W_C) \end{aligned} \quad (8)$$

where $W_l \in \mathbb{R}^{\left(\sum_{i=0}^l F_i\right) \times F_{l+1}}$, $W_n \in \mathbb{R}^{\left(\sum_{i=0}^n F_i\right) \times F_C}$, $W_C \in \mathbb{R}^{F_C \times F_O}$ are learnable parameter matrices, F_{l+1} is the number of output channels in layer l ; f, g are point-wise activation functions; **C is a classifier of any kind**; $p \in \{0, 1\}$. H_0, H_1, \dots, H_n are extracted features. C can be a fully connected neural network or even an identity layer with $C = [H_0, H_1, \dots, H_n]$. When $p = 0$, $L^p = I$ and when $p = 1$, $L^p = L$, which means that we project C back onto graph Fourier basis which is necessary when graph structure encodes much information. Following this construction, we can stack all learned features as the input of the subsequent hidden layer, which is an efficient way to concatenate multi-scale information. **The size of input will grow like a snowball and this construction is similar to DenseNet [16], which is designed for regular grids (images).** Thus, some advantages of DenseNet are naturally inherited, e.g. alleviate the vanishing-gradient problem, encourage feature reuse, increase the variation of input for each hidden layer, reduce the number of parameters, strengthen feature propagation and improve model compactness.

5.2 Truncated Krylov

As stated in Section 4.4, the fact that m_i is a variable makes GCN difficult to be merged into the block Krylov framework. But we can make a compromise and set m_i as a hyperparameter. Then we can get a truncated block Krylov network (Figure 2(b)) as shown below,

$$\begin{aligned} H_0 &= X, H_{l+1} = f\left([H_l, L H_l, \dots, L^{m_l-1} H_l] W_l\right), l = 0, 1, 2, \dots, n-1 \\ C &= g(H_n W_n) \\ \text{output} &= \text{softmax}(L^p C W_C) \end{aligned} \quad (9)$$

where $W_l \in \mathbb{R}^{(m_l F_l) \times F_{l+1}}$, $W_n \in \mathbb{R}^{F_n \times F_C}$, $W_C \in \mathbb{R}^{F_C \times F_O}$ are learnable parameter matrices, f and g are activation functions, and $p \in \{0, 1\}$.

There are many works on the analysis of error bounds of doing truncation in block Krylov methods [10]. But the results need many assumptions either on X , e.g. X is a standard Gaussian matrix [33], or on L , e.g. some conditions on the smallest and largest eigenvalues of L have to be satisfied [27]. Instead of doing truncation for a specific function or a fixed X , we are dealing with variable X during training. So we cannot put any restriction on X and its relation to L to get a practical error bound.

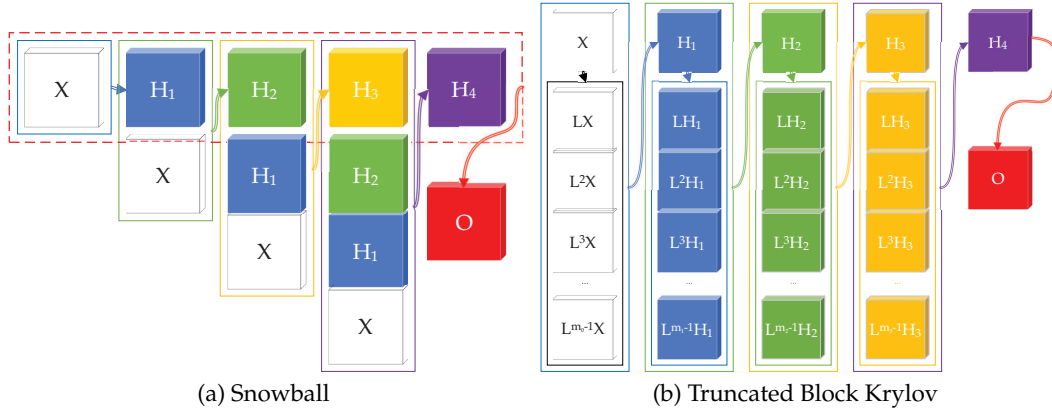


Figure 2: Deep GCN Architectures

Here we would like to mention [24], which proposes to do low-rank approximation of L by the Lanczos algorithm. The problem with this technique is that information in L will be lost if L is actually not low-rank. If we increase the Lanczos step to keep more information, it will hurt the efficiency of the algorithm. Since most of the graphs we are dealing with have sparse connectivity structures, they are actually not low-rank, *e.g.* Erdős-Rényi graph $G(n, p)$ with $p = \omega(\frac{1}{n})$ [31] and Appendix IV. Thus we did not do low-rank approximation in our computations.

5.3 Equivalence of Linear Snowball GCN and Truncated Block Krylov Network

Under the snowball GCN architecture, the identity function outperforms ReLU as shown in Figure 1 and it is easier to train than Tanh. In this part, we will show that a **multi-layer linear snowball GCN with identity function as f , identity layer as C and $p = 1$** is equivalent to a **1-layer block Krylov network with identity layer C , $p = 1$ and a special parameter matrix**.

We write W_i as $W_i = [(W_i^1)^T, \dots, (W_i^{i+1})^T]^T$ and follow (8) we have

$$H_0 = X, H_1 = LXW_0, H_2 = L[X, H_1]W_1 = LXW_1^1 + L^2XW_0W_1^2 = L[X, LX] \begin{bmatrix} I & 0 \\ 0 & W_0 \end{bmatrix} \begin{bmatrix} W_1^1 \\ W_1^2 \end{bmatrix}, \dots$$

As in (8), we have $LCW_C = L[H_0, H_1, \dots, H_n]W_C$. Thus we can write

$$\begin{aligned} & [H_0, H_1, \dots, H_n] \\ &= [X, LX, \dots, L^n X] \begin{bmatrix} I & 0 & \dots & 0 \\ 0 & I & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & W_0 \end{bmatrix} \begin{bmatrix} I & 0 & \dots & 0 \\ 0 & I & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & W_1^1 \end{bmatrix} \dots \begin{bmatrix} I & 0 & \dots & 0 \\ 0 & W_{n-1}^n & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & W_{n-1}^1 \end{bmatrix} \end{aligned}$$

which is in the form of (6), where the parameter matrix is the multiplication of a sequence of block diagonal matrices whose entries consist of identity blocks and blocks from other parameter matrices.

5.4 Intuition behind Multi-scale Information Concatenation

For each node v , denote $N(v)$ as the set of its neighbors. Then $LX(v, :)$ can be interpreted as a weighted mean of v and $N(v)$. If the networks goes deep as (3), $Y'(v, :)$ becomes the weighted mean of v and its n -hop neighbors (**not exactly mean because we have ReLU in each layer**). As the scope grows, the nodes in the same connected component tend to have the same (global) features, while losing their individual (local) features, which makes them

indistinguishable. Although it is reasonable to assume that the nodes in the same cluster share many similar properties, it will be harmful if we ignore the "personal" differences between each node.

Therefore, to get a richer representation of each node, we propose to concatenate the multi-scale information together and the most naive architecture is the densely connected one. Truncated Krylov network works because in each layer i , we start the concatenation from $L^0 H_i$. By this way, the local information will not be diluted in each layer.

6 Experiments

We test linear snowball GCN ($f = g = \text{identity}$, $p = 1$), snowball GCN ($f = \text{Tanh}$, $g = \text{identity}$, $p = 1$) and truncated block Krylov network ($f = g = \text{Tanh}$, $p = 0$) on public splits [36, 24] of Cora, Citeseer and PubMed¹, as well as several smaller splits to increase the difficulty of the tasks [24, 20, 30]. We compare against several methods which allow validation, including graph convolutional networks for fingerprint (GCN-FP) [8], gated graph neural networks (GGNN) [22], diffusion convolutional neural networks (DCNN) [1], Chebyshev networks (Cheby) [7], graph convolutional networks (GCN) [17], message passing neural networks (MPNN) [11], graph sample and aggregate (GraphSAGE) [13], graph partition neural networks (GPNN) [23], graph attention networks (GAT) [32], LanczosNet (LNet) [24] and AdaLanczosNet (AdaLNet) [24]. We also compare against some methods that do not use validation, including label propagation using ParWalks (LP) [34], Co-training [20], Self-training [20], Union [20], Intersection [20], GCN without validation [20], Multi-stage training [30], Multi-stage self-supervised (M3S) training [30], GCN with sparse virtual adversarial training (GCN-SVAT) [29] and GCN with dense virtual adversarial training (GCN-DVAT) [29].

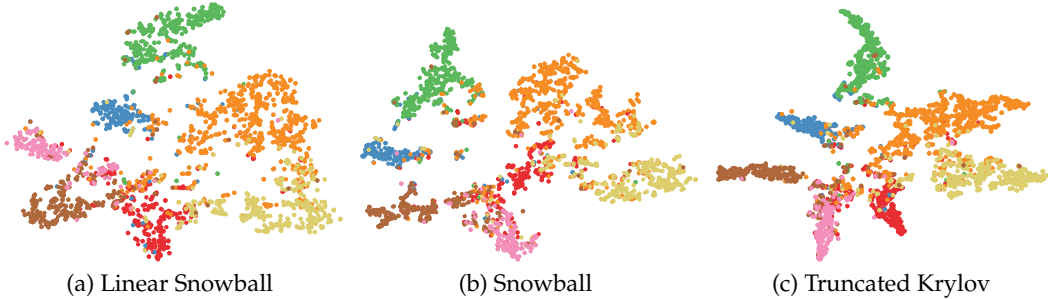


Figure 3: t-SNE for the extracted features trained on Cora (7 classes) public (5.2%) using the best hyperparameter settings.

For each test case, we use the best hyperparameters to run 10 independent times to get the average accuracy. The hyperparameters include learning rate and weight decay for the optimizer RMSprop or Adam, taking values in the intervals $[10^{-6}, 5 \times 10^{-3}]$ and $[10^{-5}, 10^{-2}]$, respectively, width of hidden layers taking value in the set $\{50, \dots, 5000\}$, number of hidden layers in the set $\{1, 2, \dots, 15\}$, dropout in $(0, 0.99]$, and the number of Krylov blocks taking value in $\{4, 5, \dots, 30\}$. The hyperparameter values of the test cases will be presented in the appendix.

To get achieve good training, we use adaptive number of episodes (but no more than 3000): the early stopping counter is set to be 100.

We see that the proposed architectures achieve overwhelming performance in ALL test cases. It is particularly worth noting that when the training sets are small, the proposed architectures perform astonishingly better than the existing methods. From the t-SNE[25] visualization of the output layers in Figure 3, we see that the architectures extract good features with small training data, especially for truncated Krylov. What also impresses

¹Source code to be found at https://github.com/PwnerHarry/Stronger_GCN

us is that linear Snowball GCN can achieve state-of-the-art performance with much less computational cost.

Table 1: Accuracy Without Validation

Algorithms	Cora						CiteSeer						PubMed			
	0.5%	1%	2%	3%	4%	5%	0.5%	1%	2%	3%	4%	5%	0.03%	0.05%	0.1%	0.3%
LP	56.4	62.3	65.4	67.5	69.0	70.2	34.8	40.2	43.6	45.3	46.4	47.3	61.4	66.4	65.4	66.8
Cheby	38.0	52.0	62.4	70.8	74.1	77.6	31.7	42.8	59.9	66.2	68.3	69.3	40.4	47.3	51.2	72.8
Co-training	56.6	66.4	73.5	75.9	78.9	80.8	47.3	55.7	62.1	62.5	64.5	65.5	62.2	68.3	72.7	78.2
Self-training	53.7	66.1	73.8	77.2	79.4	80.0	43.3	58.1	68.2	69.8	70.4	71.0	51.9	58.7	66.8	77.0
Union	58.5	69.9	75.9	78.5	80.4	81.7	46.3	59.1	66.7	66.7	67.6	68.2	58.4	64.0	70.7	79.2
Intersection	49.7	65.0	72.9	77.1	79.4	80.2	42.9	59.1	68.6	70.1	70.8	71.2	52.0	59.3	69.7	77.6
MultiStage	61.1	63.7	74.4	76.1	77.2		53.0	57.8	63.8	68.0	69.0		57.4	64.3	70.2	
M3S	61.5	67.2	75.6	77.8	78.0		56.1	62.1	66.4	70.3	70.5		59.2	64.4	70.6	
GCN	42.6	56.9	67.8	74.9	77.6	79.3	33.4	46.5	62.6	66.9	68.7	69.6	46.4	49.7	56.3	76.6
GCN-SVAT	43.6	53.9	71.4	75.6	78.3	78.5	47.0	52.4	65.8	68.6	69.5	70.7	52.1	56.9	63.5	77.2
GCN-DVAT	49	61.8	71.9	75.9	78.4	78.6	51.5	58.5	67.4	69.2	70.8	71.3	53.3	58.6	66.3	77.3
<i>linear Snowball</i>	69.5	74.1	79.4	80.4	81.3	82.2	56.8	65.4	68.8	71.0	72.2	72.2	64.1	69.5	72.9	79.3
<i>Snowball</i>	67.2	73.5	78.5	80.0	81.5	81.8	56.4	65.0	69.5	71.1	72.3	72.8	62.9	68.3	73.3	79.6
<i>truncated Krylov</i>	73.0	75.5	80.3	81.5	82.5	83.4	59.6	66.0	70.2	71.8	72.4	72.2	69.1	71.8	76.1	80.0

For each (column), the greener the cell, the better the performance. The redder, the worse. If our methods achieve better performance than all others, the corresponding cell will be in bold.

Table 2: Accuracy With Validation

Algorithms	Cora				CiteSeer			PubMed			
	0.5%	1%	3%	5.2% public	0.5%	1%	3.6% public	0.03%	0.05%	0.1%	0.3% public
Cheby	33.9	44.2	62.1	78.0	45.3	59.4	70.1	45.3	48.2	55.2	69.8
GCN-FP	50.5	59.6	71.7	74.6	43.9	54.3	61.5	56.2	63.2	70.3	76.0
GGNN	48.2	60.5	73.1	77.6	44.3	56.0	64.6	55.8	63.3	70.4	75.8
DCNN	59.0	66.4	76.7	79.7	53.1	62.2	69.4	60.9	66.7	73.1	76.8
MPNN	46.5	56.7	72.0	78.0	41.8	54.3	64.0	53.9	59.6	67.3	75.6
GraphSAGE	37.5	49.0	64.2	74.5	33.8	51.0	67.2	45.4	53.0	65.4	76.8
GAT	41.4	48.6	56.8	83.0	38.2	46.5	72.5	50.9	50.4	59.6	79.0
GCN	50.9	62.3	76.5	80.5	43.6	55.3	68.7	57.9	64.6	73.0	77.8
LNet	58.1	66.1	77.3	79.5	53.2	61.3	66.2	60.4	68.8	73.4	78.3
AdaLNet	60.8	67.5	77.7	80.4	53.8	63.3	68.7	61.0	66.0	72.8	78.1
<i>linear Snowball</i>	70.0	73.1	81.0	83.2	59.4	65.9	73.5	68.1	70.0	73.8	79.2
<i>Snowball</i>	73.0	76.8	80.7	83.6	62.1	64.2	72.6	70.8	73.2	76.5	79.5
<i>truncated Krylov</i>	73.9	77.4	82.2	83.5	63.7	68.4	73.9	71.1	72.9	75.7	79.9

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Appendices

Appendix I: Proof of Theorem 1, 2

We extend Theorem 1 in [20] to a general diffusion operator L in the following lemma.

Lemma 1. Suppose that a graph \mathcal{G} has k connected components $\{C_i\}_{i=1}^k$ and the diffusion operator L is defined as that in (2). L has k linearly independent eigenvectors $\{v_1, \dots, v_k\}$ corresponding to its largest eigenvalue λ_{\max} . If \mathcal{G} has no bipartite components, then for any $x \in \mathbb{R}^N$

$$\lim_{m \rightarrow \infty} \left(\frac{1}{\lambda_{\max}} L \right)^m x = [v_1, \dots, v_k] \theta, \quad (10)$$

for some $\theta \in \mathbb{R}^k$.

Lemma 2. Suppose we randomly sample $x, y \in \mathbb{R}^N$ under a continuous distribution. Suppose we have point-wise function $\text{ReLU}(z) = \max(0, z)$, we have

$$\mathbb{P}(\text{rank}(\text{ReLU}([x, y])) \leq \text{rank}([x, y]) \mid x, y \in \mathbb{R}^N) = 1$$

Proof We generalize ReLU onto multi-dimensional case by applying it element-wise on every element of the matrix. Any $x \in \mathbb{R}^N$ can be represented as $x = x_+ + x_-$, where x_+ and x_- are the nonnegative and nonpositive components of x , respectively. We can see that $\text{ReLU}(x) = x_+$. It is trivial when $y = 0$. We only discuss for all nonzero $y \in \mathbb{R}^N$.

Suppose x and y are linearly independent (with probability 1), then $\nexists c \neq 0$ that $x = cy$. If $\exists d \neq 0$ that $\text{ReLU}(x) = d \text{ReLU}(y)$, then $x_+ = dy_+$ and $x_- \neq dy_-$ and the existence of this kind of x, y has a nonzero probability $\frac{1}{2^N} \frac{1+N}{2^N}$ (See Lemma 3); other than these cases, the independency will be kept after the ReLU transformation.

Suppose y is linearly dependent of x (with probability 0), i.e., $\exists c \neq 0$ that $x = cy$. If $c > 0$, we have $x_- = cy_-$ and $x_+ = cy_+$. Since $\text{ReLU}(x) = x_+$, $\text{ReLU}(y) = y_+$, then $\text{ReLU}(x) = c \text{ReLU}(y)$. If $c < 0$, we have $x_- = cy_+$ and $x_+ = cy_-$. If $\exists d \neq 0$ that $\text{ReLU}(x) = d \text{ReLU}(y)$, this means $x_+ = dy_+ = \frac{d}{c} x_-$. This d exists when x_+ and x_- are linearly dependent, which only holds when $x = 0$. This happens with probability 0. Then, $\text{ReLU}(x)$ and $d \text{ReLU}(y)$ will be independent. So whether ReLU keep the dependency between to vectors or not depends on the sign of c . Thus, under the assumption, we have probability $\frac{1}{2}$ that ReLU keeps the dependency.

According to the discussion above, we have

$$\begin{aligned} \mathbb{P}(\text{rank}(\text{ReLU}([x, y])) \leq \text{rank}([x, y]) \mid x, y \in \mathbb{R}^N) &= \frac{\mathbb{P}(\text{rank}(\text{ReLU}([x, y])) \leq \text{rank}([x, y]), x, y \in \mathbb{R}^N)}{\mathbb{P}(x, y \in \mathbb{R}^N)} \\ &= \mathbb{P}(\text{rank}(\text{ReLU}([x, y])) \leq \text{rank}([x, y]) \mid \text{rank}([x, y]) = 1, x, y \in \mathbb{R}^N) \mathbb{P}(\text{rank}([x, y]) = 1, x, y \in \mathbb{R}^N) + \\ &\quad \mathbb{P}(\text{rank}(\text{ReLU}([x, y])) \leq \text{rank}([x, y]) \mid \text{rank}([x, y]) = 2, x, y \in \mathbb{R}^N) \mathbb{P}(\text{rank}([x, y]) = 2, x, y \in \mathbb{R}^N) \\ &= 0 \times \frac{1}{2} + 1 \times 1 = 1. \end{aligned}$$

Lemma proved. \square

Lemma 3. Suppose we randomly sample $x, y \in \mathbb{R}^N$ under a continuous distribution, then

$$\mathbb{P}(x_+ = dy_+, x_- \neq dy_- \mid x, y \in \mathbb{R}^N, d \neq 0) = \frac{1}{2^N} \frac{1+N}{2^N}$$

Proof

$$\begin{aligned} \mathbb{P}(x_+ = dy_+, x_- \neq dy_-) &= P(x_+ = dy_+, x_- \neq dy_- \mid df(x_+) \leq 1) P(df(x_+) \leq 1) + P(x_+ = dy_+, x_- \neq dy_- \mid df(x_+) > 1) P(df(x_+) > 1) \\ &= \frac{1}{2^N} \frac{1+N}{2^N} + 0 \cdot \frac{2^N - 1 - N}{2^N} = \frac{1}{2^N} \frac{1+N}{2^N} \end{aligned}$$

where df denotes degree of freedom. $df(x_+) \leq 1$ means that x can at most have one dimension to be positive and there are $1 + N$ out of 2^N hyperoctants that satisfies this condition. The set of y that can make $x_+ = dy_+, x_- \neq dy_-$ hold has an area of $\frac{1}{2^N}$, i.e. when y is in the same hyperoctant as x . If x lies in other hyperoctants, $df(y_-) \leq N - 2$. And since $x_+ = dy_+$, y is just a low dimensional surface in \mathbb{R}^N with area 0. \square

Theorem 1. Suppose that \mathcal{G} has k connected components and the diffusion operator L is defined as that in (2). Let $X \in \mathbb{R}^{N \times F}$ be any block vector that randomly sampled under a continuous distribution and $\{W_0, W_1, \dots, W_n\}$ be any set of parameter matrices, if \mathcal{G} has no bipartite components, then in (3), as $n \rightarrow \infty$, $\text{rank}(Y') \leq k$ almost surely.

Proof Upon the conclusions in Lemma 2-3, we have $\text{rank}(\text{ReLU}(LX)) \leq \text{rank}(LX)$ with probability 1 and it is obvious $\text{rank}(LXW_0) \leq \text{rank}(LX)$. Using these two inequality iteratively for (3), we have $\text{rank}(Y') \leq \text{rank}(L^{n+1}X)$. Based on Lemma 1, we have probability 1 to get

$$\lim_{n \rightarrow \infty} \text{rank}(Y') \leq \lim_{n \rightarrow \infty} \text{rank}(L^{n+1}X) = \text{rank}([v_1, \dots, v_k][\theta_1, \dots, \theta_F]) \leq \text{rank}([v_1, \dots, v_k]) = k,$$

where $\theta_i \in \mathbb{R}^k, i = 1, \dots, F$. Thus, $\text{rank}(Y') \leq k$ \square

Theorem 2. Suppose we randomly sample $x, y \in \mathbb{R}^N$ under a continuous distribution and we have the point-wise function $\text{Tanh}(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$, we have

$$\mathbb{P}(\text{rank}(\text{Tanh}([x, y])) \geq \text{rank}([x, y]) \mid x, y \in \mathbb{R}^N) = 1$$

Proof We first prove it for $N = 2$. It is trivial when x, y have 0 elements.

Suppose $x = [x_1, x_2], y = [y_1, y_2]$ are linearly dependent and all of their elements are nonzero. If $\text{Tanh}(x)$ and $\text{Tanh}(y)$ are still linearly dependent, we must have

$$\frac{\text{Tanh}(x_1)}{\text{Tanh}(y_1)} = \frac{\text{Tanh}(x_2)}{\text{Tanh}(y_2)}, \text{ s.t. } \frac{x_1}{y_1} = \frac{x_2}{y_2}$$

This equation only have one solution

$$x_1 = \frac{1033977}{9530}, x_2 = -\frac{929}{10}, y_1 = -\frac{1113}{10}, y_2 = \frac{953}{10}$$

which means point-wise Tanh transformation will break the dependency of x, y with probability 1.

If x, y are linearly independent, suppose $\text{Tanh}(x) = x' = [x'_1, x'_2]$ is a vector in \mathbb{R}^2 , and the set of vectors in \mathbb{R}^2 that can be transformed by point-wise Tanh to the same line as x' covers an area of probability 0. That is for any fixed $x' \in \mathbb{R}^2$, the solution of

$$\frac{\text{Tanh}(y_1)}{\text{Tanh}(y_2)} = \frac{x'_1}{x'_2}$$

covers an area of 0. Thus,

$$\mathbb{P}(\text{rank}(\text{Tanh}([x, y])) \geq \text{rank}([x, y]) \mid x, y \in \mathbb{R}^N) = 1$$

which means point-wise Tanh transformation will increase the independency between vectors in \mathbb{R}^2 .

Similar to \mathbb{R}^2 , suppose $x = [x_1, x_2, \dots, x_N], y = [y_1, y_2, \dots, y_N]$ are linearly dependent, if all elements in x, y are nonzero and $\text{Tanh}(x)$ and $\text{Tanh}(y)$ are still linearly dependent, we must have

$$\frac{\text{Tanh}(x_1)}{\text{Tanh}(y_1)} = \frac{\text{Tanh}(x_2)}{\text{Tanh}(y_2)} = \dots = \frac{\text{Tanh}(x_N)}{\text{Tanh}(y_N)}, \text{ s.t. } \frac{x_1}{y_1} = \frac{x_2}{y_2} = \dots = \frac{x_N}{y_N}$$

The solution of any pair of equations covers an area of probability 0 in \mathbb{R}^N . Actually, this still holds when x, y have some 0 elements, i.e. for any subset of the above equations, the area of the solution is still 0.

If x, y are linearly independent, suppose $\text{Tanh}(x) = x'$ is a vector in \mathbb{R}^N , and the space in \mathbb{R}^N that can be transformed by point-wise Tanh to the same line as x' covers an area of probability 0. Therefore, Lemma 2 still holds in \mathbb{R}^N . \square

Appendix II: Numerical Experiments on Synthetic Data

The goal of the experiments is to test which network structure with which kind of activation function has the potential to be extended to deep architecture. We measure this potential by the numerical rank of the output features in each hidden layer of the networks using synthetic data. The reason of choosing this measure can be explained by Theorem 3. We build the certain networks with depth 100 and the data is generated as follows.

We first randomly generate edges of an Erdős-Rényi graph $G(1000, 0.01)$, *i.e.* the existence of the edge between any pair of nodes is a Bernoulli random variable with $p = 0.01$. Then, we construct the corresponding adjacency matrix A of the graph which is a $\mathbb{R}^{1000 \times 1000}$ matrix. We generate a $\mathbb{R}^{1000 \times 500}$ feature matrix X and each of its element is drawn from $N(0, 1)$. We normalize A and X as [17] and abuse the notation A, X to denote the normalized matrices. We keep 3 blocks in each layer of truncated block Krylov network. The number of input channel in each layer depends on the network structures and the number of output channel is set to be 128 for all networks. Each element in every parameter matrix W_i , $i = 1, \dots, 100$ is randomly sampled from $N(0, 1)$ and the size is $\mathbb{R}^{\text{input} \times \text{output}}$. With the synthetic A, X, W_i , we simulate the feedforward process according to the network architecture and collect the numerical rank (at most 128) of the output in each of the 100 hidden layers. For each activation function under each network architecture, we repeat the experiments for 20 times and plot the mean results with standard deviation bars.

Appendix III: Rank Comparison of Activation Functions and Networks

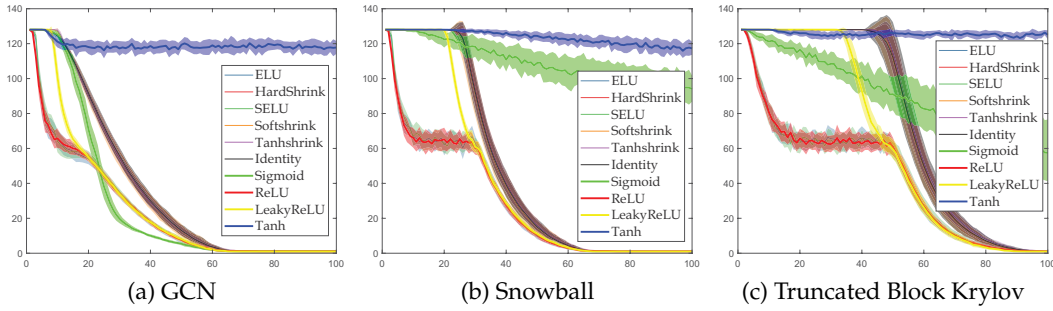


Figure 4: Column ranks of different activation functions with the same architecture

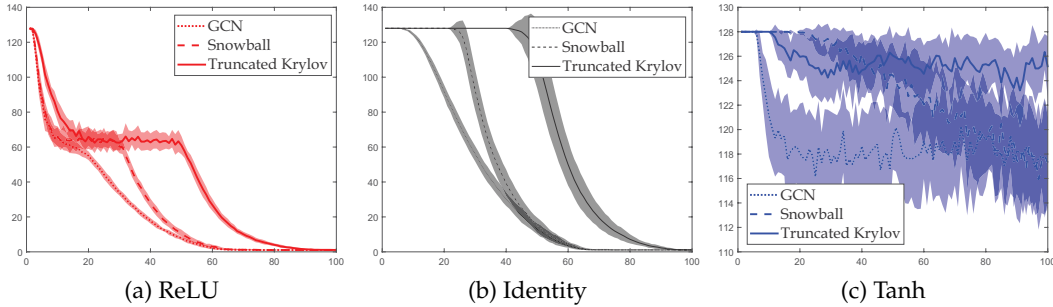


Figure 5: Column ranks of different architectures with the same activation function

Appendix IV: Spectrum of the Datasets

Appendix V: Experiment Settings and Hyperparameters

The so-called public splits in [24] and the setting that randomly sample 20 instances for each class as labeled data in [36] is actually the same. Most of the results for the algorithms with

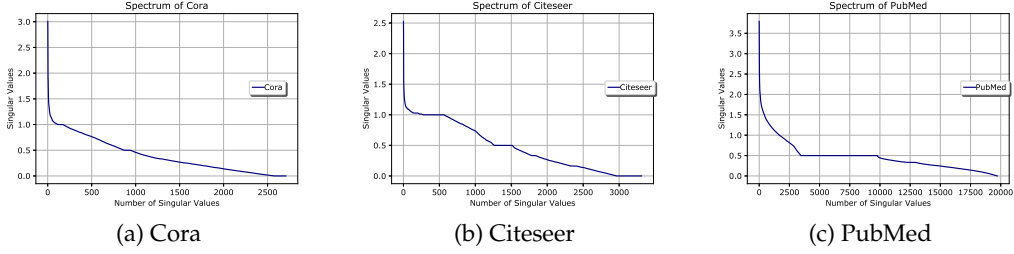


Figure 6: Spectrum of the renormalized adjacency matrices for several datasets

validation are cited from [24], where they are reproduced with validation. However, some of them actually do not use validation in original papers and can achieve better results. In the paper, We compare with their best results.

We use NVIDIA apex amp mixed-precision plugin for PyTorch to accelerate our experiments. Most of the results were obtained from NVIDIA V100 clusters on Beluga of Compute-Canada, with minor part of them obtained from NVIDIA K20, K80 clusters on Helios Compute-Canada. The hyperparameters are searched using Bayesian optimization.

A useful tip is the smaller your training set is, the larger dropout probability should be set and the larger early stopping you should have.

Table 4 and Table 3 shows the hyperparameters to achieve the performance in the experiments, for cases without and with validation, respectively. When conducting the hyperparameter search, we encounter memory problems: current GPUs cannot afford deeper and wider structures. But we do observe better performance with the increment of the network size. It is expected to achieve better performance with more advanced deep learning devices.

Table 3: Hyperparameters for Tests with Validation

Architecture	Dataset	Percentage	Accuracy		Corresponding Hyperparameters					
			Ours	SOTA	lr	weight_decay	hidden layers/n_blocks	dropout	optimizer	
linear	Cora	0.5%	69.99	60.8	1.0689E-03	1.4759E-02	128	6	0.66987	RMSprop
		1%	73.10	67.5	1.4795E-03	2.3764E-02	128	9	0.64394	RMSprop
		3%	80.96	77.7	2.6847E-03	5.1442E-03	64	9	0.23648	RMSprop
		5.2% (public)	83.19	83.0	1.6577E-04	1.8606E-02	1024	3	0.65277	RMSprop
	Snowball	0.5%	59.41	53.8	4.9284E-04	6.9420E-03	512	11	0.90071	RMSprop
		1%	65.85	63.3	3.2628E-03	1.6374E-02	512	3	0.97331	RMSprop
		3.6% (public)	73.54	72.5	2.8218E-03	1.9812E-02	5000	1	0.98327	Adam
		0.03%	68.12	61.0	2.1124E-03	4.4161E-02	128	7	0.78683	RMSprop
	Pubmed	0.05%	70.04	68.8	4.9982E-03	2.6460E-02	128	4	0.86788	RMSprop
		0.1%	73.83	73.4	1.2462E-03	4.9303E-02	128	6	0.3299	RMSprop
		0.3% (public)	79.23	79.0	2.4044E-03	2.3157E-02	4000	1	0.98842	Adam
Snowball	Cora	0.5%	72.96	60.8	2.3228E-04	2.1310E-02	950	7	0.88945	RMSprop
		1%	76.76	67.5	1.5483E-04	1.3963E-02	250	15	0.55385	RMSprop
		3%	80.72	77.7	1.6772E-03	1.0725E-02	64	14	0.80611	RMSprop
		5.2% (public)	83.60	83.0	1.2994E-05	9.4469E-03	5000	3	0.025052	RMSprop
	CiteSeer	0.5%	62.05	53.8	2.0055E-03	3.1340E-02	512	5	0.88866	RMSprop
		1%	64.23	63.3	1.8759E-03	9.3636E-03	128	7	0.77334	RMSprop
		3.6% (public)	72.61	72.5	2.5527E-03	6.2812E-03	256	1	0.56755	RMSprop
		0.03%	70.78	61.0	1.1029E-03	1.8661E-02	100	15	0.83381	RMSprop
	Pubmed	0.05%	73.23	68.8	3.7159E-03	2.2088E-02	400	9	0.9158	RMSprop
		0.1%	76.52	73.4	4.9106E-03	3.0777E-02	100	15	0.79133	RMSprop
		0.3% (public)	79.54	79.0	4.9867E-03	3.5816E-03	3550	1	0.98968	Adam
truncated Krylov	Cora	0.5%	73.89	60.8	1.6552E-04	4.4330E-02	4950	27	0.97726	Adam
		1%	77.38	67.5	2.8845E-04	4.8469E-02	4950	30	0.93928	Adam
		3%	82.23	77.7	8.6406E-04	4.0126E-03	2950	16	0.98759	Adam
		5.2% (public)	83.51	83.0	1.0922E-03	3.5966E-02	1950	10	0.98403	Adam
	CiteSeer	0.5%	63.65	53.8	2.8208E-03	4.3395E-02	1150	30	0.92821	Adam
		1%	68.36	63.3	3.9898E-03	3.8525E-03	100	27	0.71951	Adam
		3.6% (public)	73.89	72.5	1.8292E-03	4.2295E-02	600	11	0.98865	Adam
		0.03%	71.11	61.0	3.6759E-03	1.2628E-02	512	8	0.95902	RMSprop
	Pubmed	0.05%	72.86	68.8	4.0135E-03	4.8831E-02	4250	5	0.95911	Adam
		0.1%	75.68	73.4	4.7562E-03	3.7134E-02	950	7	0.96569	Adam
		0.3% (public)	79.88	79.0	3.9673E-04	2.2931E-02	1900	4	0.000127	Adam

Table 4: Hyperparameters for Tests without Validation

Architecture	Dataset	Percentage	Accuracy		Correspondong Hyperparameters					
			Ours	SOTA	lr	weight_decay	hidden layers/n_blocks	dropout	Optimizer	
linear	Cora	0.5%	69.53	61.5	4.4438E-05	1.7409E-02	550	12	0.007753	Adam
		1%	74.12	69.9	1.0826E-03	3.3462E-03	1250	3	0.50426	Adam
		2%	79.43	75.9	2.4594E-06	9.6734E-03	1650	12	0.34073	Adam
		3%	80.41	78.5	2.8597E-05	3.4732E-02	900	15	0.039034	Adam
		4%	81.3	80.4	3.6830E-05	1.5664E-02	3750	4	0.93797	Adam
		5%	82.19	81.7	5.8323E-06	8.5940E-03	2850	5	0.14701	Adam
	Snowball	0.5%	56.76	56.1	4.5629E-03	2.0106E-03	300	3	0.038225	Adam
		1%	65.44	62.1	3.5530E-05	4.9935E-02	600	6	0.03556	Adam
		2%	68.78	68.6	6.1176E-06	3.0101E-02	1950	3	0.040484	Adam
		3%	71	70.3	2.1956E-05	4.3569E-02	3350	3	0.30207	Adam
		4%	72.23	70.8	9.1952E-05	4.6407E-02	3350	2	0.018231	Adam
		5%	72.21	71.3	3.7173E-03	1.9605E-03	2950	1	0.96958	Adam
	Pubmed	0.03%	64.133	62.2	1.0724E-03	8.1097E-03	64	4	0.8022	RMSProp
		0.05%	69.48	68.3	1.5936E-03	3.0236E-03	6	10	0.73067	RMSProp
		0.1%	72.93	72.7	4.9733E-03	1.3744E-03	128	3	0.91214	RMSProp
		0.3%	79.33	79.2	1.7998E-03	9.6753E-04	512	1	0.97483	RMSProp
Snowball	Cora	0.5%	67.15	61.5	9.8649E-04	1.0305E-02	1600	3	0.92785	Adam
		1%	73.47	69.9	1.4228E-04	1.3472E-02	100	13	0.68601	Adam
		2%	78.54	75.9	5.7111E-06	1.5544E-02	600	13	0.022622	Adam
		3%	79.97	78.5	4.0278E-05	2.7287E-02	4350	5	0.57173	Adam
		4%	81.49	80.4	1.4152E-05	2.3359E-02	2500	13	0.018578	Adam
		5%	81.82	81.7	1.2621E-03	1.5323E-02	3550	2	0.87352	Adam
	CiteSeer	0.5%	56.39	56.1	2.6983E-03	2.5370E-02	300	6	0.82964	Adam
		1%	65.04	62.1	1.6982E-03	1.5473E-02	2150	2	0.98611	Adam
		2%	69.48	68.6	9.7299E-05	4.9675E-02	2150	3	0.71216	Adam
		3%	71.09	70.3	1.7839E-04	3.0874E-02	2150	2	0.16549	Adam
		4%	72.32	70.8	5.6575E-05	3.5949E-02	4800	2	0.012576	Adam
		5%	72.8	71.3	2.8643E-04	1.6399E-02	2000	2	0.37308	Adam
	Pubmed	0.03%	62.94	62.2	1.2700E-03	1.4159E-03	128	4	0.76848	RMSProp
		0.05%	68.31	68.3	1.1224E-03	9.9166E-05	256	3	0.85496	RMSProp
		0.1%	73.29	72.7	6.0506E-04	1.0303E-03	256	2	0.97988	RMSProp
		0.3%	79.63	79.2	1.1416E-03	6.1543E-04	128	1	0.989	RMSProp
truncated Krylov	Cora	0.5%	72.96	61.5	3.3276E-03	1.0496E-04	128	18	0.76012	RMSProp
		1%	75.52	69.9	7.4797E-04	9.1736E-03	2048	20	0.98941	RMSProp
		2%	80.31	75.9	1.7894E-04	1.1079E-02	4096	16	0.97091	RMSProp
		3%	81.54	78.5	4.3837E-04	2.6958E-03	512	17	0.96643	RMSProp
		4%	82.47	80.4	3.6117E-03	4.1040E-04	64	25	0.021987	RMSProp
		5%	83.36	81.7	1.0294E-03	5.3882E-04	256	23	0.028392	RMSProp
	CiteSeer	0.5%	59.6	56.1	1.9790E-03	4.0283E-04	16	20	0.007761	RMSProp
		1%	65.95	62.1	7.8506E-04	8.2432E-03	64	24	0.28159	RMSProp
		2%	70.23	68.6	5.4517E-04	1.0818E-02	256	12	0.27027	RMSProp
		3%	71.81	70.3	1.4107E-04	5.0062E-03	1024	9	0.57823	RMSProp
		4%	72.36	70.8	4.8864E-06	1.8038E-02	4096	12	0.11164	RMSProp
		5%	72.24	71.3	2.1761E-03	1.1753E-02	5000	8	0.71473	Adam
	Pubmed	0.03%	69.07	62.2	6.8475E-04	2.8822E-02	4096	7	0.97245	RMSProp
		0.05%	71.77	68.3	2.3342E+04	2.2189E-03	1024	8	0.93694	RMSProp
		0.1%	76.07	72.7	4.2629E-04	4.1339E-03	2048	8	0.98914	RMSProp
		0.3%	80.04	79.2	2.2602E-04	3.3626E-02	2000	7	0.070573	Adam