

# CSCI 3280

## Introduction to Multimedia

(2025 Spring)



**Computer Science & Engineering**  
**The Chinese University of Hong Kong**

# Teaching Staff

## Lecturer:

**Prof. Cheng Yu** ([chengyu@cse.cuhk.edu.hk](mailto:chengyu@cse.cuhk.edu.hk))

Office: SHB 919

Office hour: Thu 2:00-4:00pm (by appointment)

## Tutors:

**Zhang Jihai** ([jhzhzhang24@cse.cuhk.edu.hk](mailto:jhzhzhang24@cse.cuhk.edu.hk))

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**Li Tianle** ([tlli24@cse.cuhk.edu.hk](mailto:tlli24@cse.cuhk.edu.hk))

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**Li Chengxi** ([cxli23@cse.cuhk.edu.hk](mailto:cxli23@cse.cuhk.edu.hk))

Office: SHB 913

# Lectures and Tutorials

## Lectures

- We 9:30AM-10:15AM Humanities Building 115
- Th 8:30AM-10:15AM SC L4

## Tutorials

- We 10:30AM-11:15AM
- No tutorial for the first 2 weeks.
- To be rescheduled next week.

Homepage: <https://l3a87.github.io/CSCI3280-website/>

Language: English

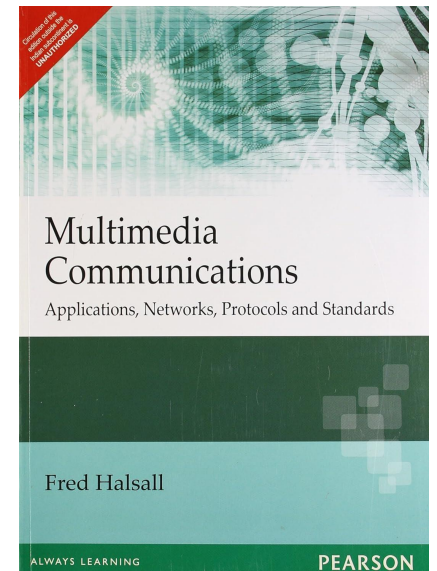
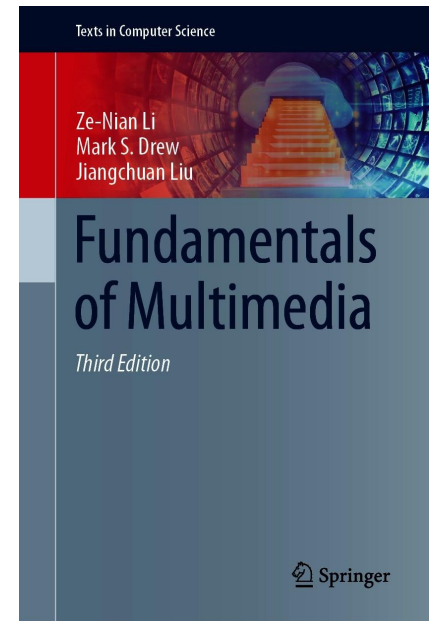
# Course References

## References: (In order of importance):

### “Fundamentals of Multimedia”

by Ze-Nian Li and Mark S. Drew, Prentice Hall, 2004

- “**Multimedia Communication: Applications, Networks, Protocols and Standards**”  
by Fred Halsall, Addison Wesley
- “**Digital Compression for Multimedia**”,  
by Jerry D. Gibson, Tony Berger, David Lindbergh and  
Richard L. Baker, Morgan Kaufmann, 1998
- Technical papers, online document, ...



# | Grading

2 x 15% Two programming  
assignments

30% Project (phases 1 and 2)

40% Final Exam

# Course Outline

Goal:

- 1) Multimedia representation, compression, storage and communication
- 2) How to build a multimedia system
- 3) Help your future research and career

Time	Content
Jan.8 - Jan.16	Introduction: 1) course overview; 2) multimedia applications; 3) media types; 4) challenges and research issues
Jan.22 - Feb.6	Text representation: basic representation, embedding and more
Feb. 12 - Feb. 26	Visual representation: image (2D & 3D), video and more

# Course Outline

Time	Content
Feb.27 - Mar.20	Audio representation: digital audio, music, speech, etc.
Mar.26 - Apr.3	Data compression I: Huffman, Arithmetic, LZW, JPEG, etc
Apr.2 - Apr.10	Data compression II: video coding, AI for compression
Apr.16 - April.17	Multimedia storage, how to build a multimedia system

# Not Covered

## Storage Media (optional)

- Magnetic media
- RAID, Optical disks
- Block placement and admission control

## Network Communications (not covered)

- You can take the course CSCI4430
- Techniques for transferring huge data volume

## Multimedia Models (not covered)

- You can take related NLP, CV and Speech courses



# Important Issues

- ◆ Course requirement: basic maths, programming
- ◆ Switch off all your phones before lectures & tutorials
- ◆ To respect the rights of your classmates, refrain from talking during the lectures & tutorials
- ◆ No copy (or similar program copies) or cheating is allowed.
- ◆ AI can only be used for project phase 1 & 2 development with clear declaration of used packages.