

## CS426- Mobile Device Application Development



Class: APCS 2015

Date: June 17-20, 2017 (72+6 hours)

## Mini Project 1 Personal Report

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## I. Project Self Assessment

In this section, each student should personally evaluate his or her own effort to complete the project.

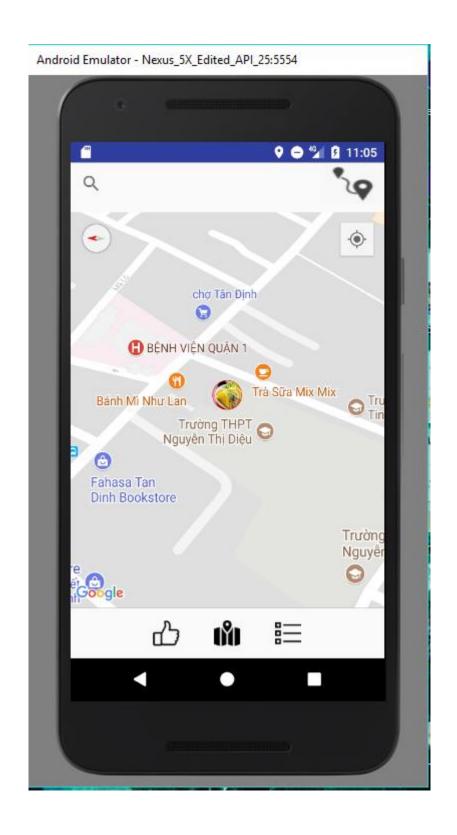
- For each feature, please determine the level of complexity (1-Very simple, 2-Simple, 3-Normal, 4-Difficult, 5-Very difficult) and level of completeness (100%).

Feature	Complexity	Level of completeness (100%)
Multiple List View With UI Design	3	90%
Have A Button to Show Address in Map of Current Item	3	80%
Call Intent	1	100%
Change Different Activity when Clicking Button	3	70%
Show Icon Marker with Round Layout on Map From Detail Item	3	100%
Show Information Window on Map	3	100%
Find Path from Current Location to a Selected Marker Items	4	75%
Find Direction from Path to Path	3	80%
Show Current Position	1	100%
Book Mark Item to My List	4	30%

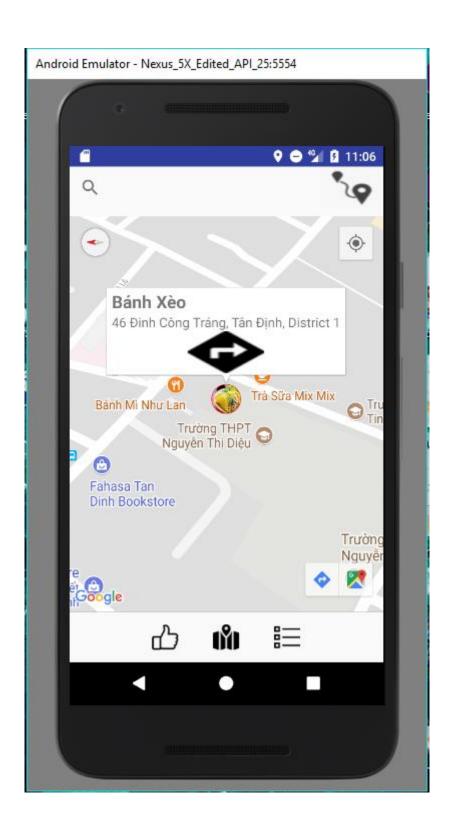
## **II.** Advanced Features

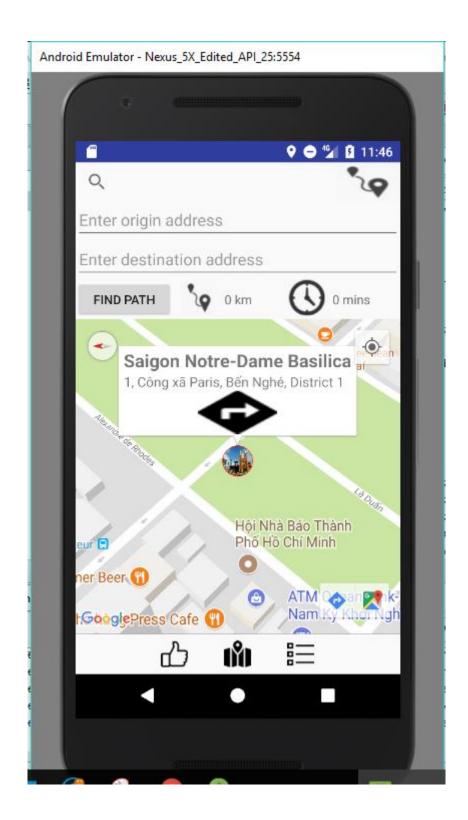
Please list in details all *advanced features* in your project.

*Screenshots* are suitable to illustrate these advanced features.









III. Screenshots

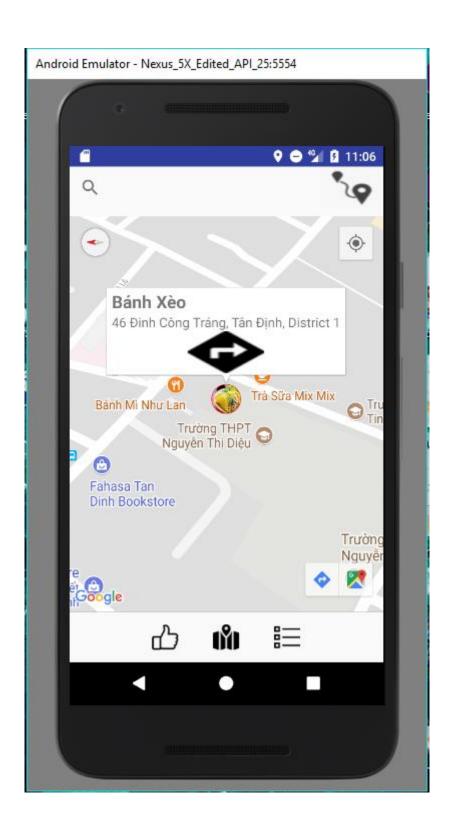
Please insert *screenshots* in this section to illustrate *all main features* of your project.

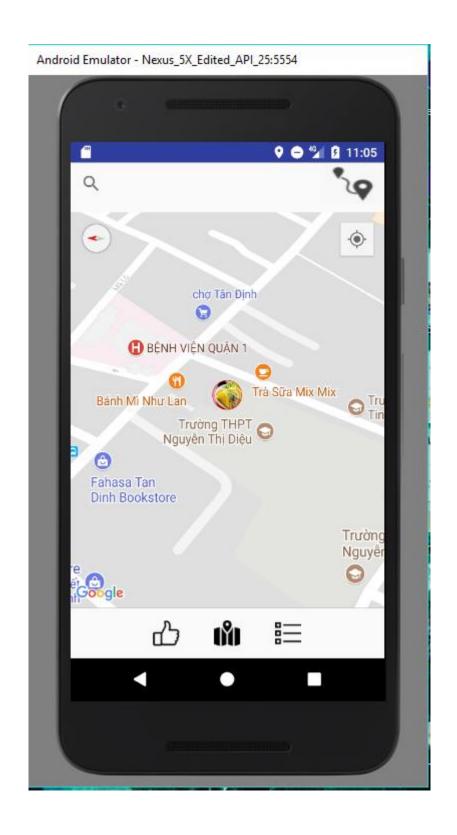
Several screenshots and features *can be the same* as in Section II. Advanced Features.



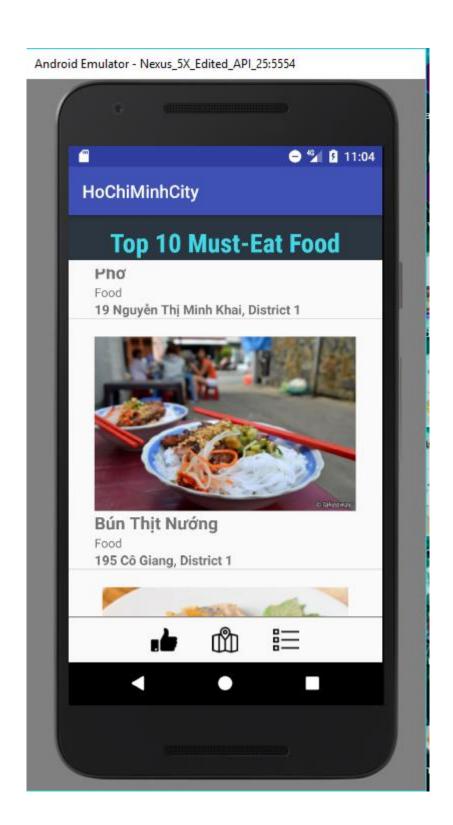


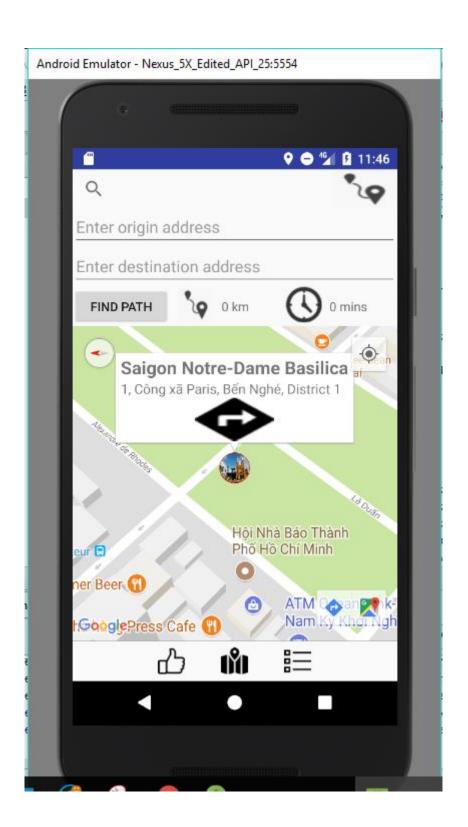














IV. References

You should list all source codes and/or references that you use in your project in this section.

Any code fragments or libraries that are not yours *MUST be explicitly declared* in this section.

If you fail/forget to declare those "inherited" resources, you will be considered "cheating"!

<sup>\*\*

\*</sup> Created by Mai Thanh Hiep on 4/3/2016.

\*/

public class DirectionFinder {

```
private static final String DIRECTION URL API =
"https://maps.googleapis.com/maps/api/directions/json?";
   private static final String GOOGLE_API_KEY = "AlzaSyCNQSLnHqg-DBLfY8DZ3kmh02hT1sOMpm4";
   private DirectionFinderListener listener;
   private String origin;
   private String destination;
   private LatLng startPos;
   public DirectionFinder(DirectionFinderListener listener, String origin, String destination)
        this.listener = listener;
        this.origin = origin;
        this.destination = destination;
        this.startPos = new LatLng(-1,-1);
   public DirectionFinder(DirectionFinderListener listener, LatLng startPos, String destination)
        this.listener = listener;
        this.destination = destination;
        this.startPos = startPos;
   public void execute() throws UnsupportedEncodingException {
       listener.onDirectionFinderStart();
       new DownloadRawData().execute(createUrl());
   private String createUrl() throws UnsupportedEncodingException {
        String urlOrigin = URLEncoder.encode(origin, "utf-8");
        String urlDestination = URLEncoder.encode(destination, "utf-8");
       return DIRECTION URL API + "origin=" + urlOrigin + "&destination=" + urlDestination +
"&key=" + GOOGLE API KEY;
   }
   private class DownloadRawData extends AsyncTask<String, Void, String> {
        @Override
       protected String doInBackground(String... params) {
           String link = params[0];
            try {
                URL url = new URL(link);
                InputStream is = url.openConnection().getInputStream();
                StringBuffer buffer = new StringBuffer();
                BufferedReader reader = new BufferedReader(new InputStreamReader(is));
                String line;
                while ((line = reader.readLine()) != null) {
                    buffer.append(line + "\n");
                return buffer.toString();
            } catch (MalformedURLException e) {
               e.printStackTrace();
            } catch (IOException e) {
                e.printStackTrace();
           return null;
        }
        @Override
       protected void onPostExecute(String res) {
            try {
                parseJSon(res);
            } catch (JSONException e) {
                e.printStackTrace();
        }
   private void parseJSon(String data) throws JSONException {
       if (data == null)
            return;
       List<Route> routes = new ArrayList<Route>();
```

```
JSONObject jsonData = new JSONObject(data);
        JSONArray jsonRoutes = jsonData.getJSONArray("routes");
        for (int i = 0; i < jsonRoutes.length(); i++) {</pre>
            JSONObject jsonRoute = jsonRoutes.getJSONObject(i);
            Route route = new Route();
            JSONObject overview_polylineJson = jsonRoute.getJSONObject("overview_polyline");
            JSONArray jsonLegs = jsonRoute.getJSONArray("legs");
            JSONObject jsonLeg = jsonLegs.getJSONObject(0);
            JSONObject jsonDistance = jsonLeg.getJSONObject("distance");
            JSONObject jsonDuration = jsonLeg.getJSONObject("duration");
            JSONObject jsonEndLocation = jsonLeg.getJSONObject("end_location");
            route.distance = new Distance(jsonDistance.getString("text"),
jsonDistance.getInt("value"));
            route.duration = new Duration(jsonDuration.getString("text"),
jsonDuration.getInt("value"));
            route.endAddress = jsonLeg.getString("end_address");
            if(startPos.latitude>=0&& startPos.longitude>=0)
                route.startLocation = new LatLng(startPos.latitude,startPos.longitude);
            else {
                JSONObject jsonStartLocation = jsonLeg.getJSONObject("start location");
                route.startAddress = jsonLeg.getString("start_address");
                route.startLocation = new LatLng(jsonStartLocation.getDouble("lat"),
jsonStartLocation.getDouble("lng"));
            route.endLocation = new LatLng(jsonEndLocation.getDouble("lat"),
jsonEndLocation.getDouble("lng"));
            route.points = decodePolyLine(overview polylineJson.getString("points"));
            routes.add(route);
        listener.onDirectionFinderSuccess(routes);
    private List<LatLng> decodePolyLine(final String poly) {
        int len = poly.length();
        int index = 0;
        List<LatLng> decoded = new ArrayList<LatLng>();
        int lat = 0;
        int lng = 0;
        while (index < len) {</pre>
            int b;
            int shift = 0;
            int result = 0;
                b = poly.charAt(index++) - 63;
                result \mid = (b & 0x1f) << shift;
                shift += 5;
            } while (b \geq 0 \times 20);
            int dlat = ((result & 1) != 0 ? ~(result >> 1) : (result >> 1));
            lat += dlat;
            shift = 0;
            result = 0;
                b = poly.charAt(index++) - 63;
                result \mid = (b & 0x1f) << shift;
                shift += 5;
            } while (b >= 0x20);
            int dlng = ((result & 1) != 0 ? ~(result >> 1) : (result >> 1));
            lng += dlng;
            decoded.add(new LatLng(
                    lat / 100000d, lng / 100000d
            ));
        return decoded;
}
```

```
package com.example.phy.hochiminhcity;
import android.content.Context;
import android.graphics.Point;
import android.util.AttributeSet;
import android.view.MotionEvent;
import android.view.View;
import android.widget.LinearLayout;
import com.google.android.gms.maps.GoogleMap;
import com.google.android.gms.maps.model.Marker;
 * Created by Phy on 6/5/2017.
class MapWrapperLayout extends LinearLayout{
   private GoogleMap map;
   private int bottomOffsetPixels;
   private Marker marker;
   private View infoWindow;
   public MapWrapperLayout(Context context) {
        super(context);
   public MapWrapperLayout(Context context, AttributeSet attrs) {
        super(context, attrs);
    public MapWrapperLayout(Context context, AttributeSet attrs, int defStyle) {
        super(context, attrs, defStyle);
    public void init(GoogleMap map, Context context) {
        this.map = map;
        this.bottomOffsetPixels = getPixelsFromDp(context, 30+ 29);
    }
    public void setMarkerWithInfoWindow(Marker marker, View infoWindow) {
        this.marker = marker;
        this.infoWindow = infoWindow;
    }
    @Override
   public boolean dispatchTouchEvent(MotionEvent ev) {
       boolean ret = false;
        // Make sure that the buildingInfoWindow is shown and we have all the needed references
        if (marker != null && marker.isInfoWindowShown() && map != null && infoWindow != null) {
            // Get a marker position on the screen
            Point point = map.getProjection().toScreenLocation(marker.getPosition());
            // Make a copy of the MotionEvent and adjust it's location
            // so it is relative to the buildingInfoWindow left top corner
            MotionEvent copyEv = MotionEvent.obtain(ev);
            copyEv.offsetLocation(
                    -point.x + (infoWindow.getWidth() / 2),
                    -point.y + infoWindow.getHeight() + bottomOffsetPixels);
            // Dispatch the adjusted MotionEvent to the buildingInfoWindow
            ret = infoWindow.dispatchTouchEvent(copyEv);
        // If the buildingInfoWindow consumed the touch event, then just return true.
        // Otherwise pass this event to the super class and return it's result
        return ret || super.dispatchTouchEvent(ev);
    }
```

```
private int getPixelsFromDp(Context context, float dp) {
        final float scale = context.getResources().getDisplayMetrics().density;
        return (int) (dp * scale + 0.5f);
abstract class OnInterInfoWindowTouchListener implements OnTouchListener {
    private final View view;
    private final Handler handler = new Handler();
    private Marker marker;
    private boolean pressed = false;
    public OnInterInfoWindowTouchListener(View view) {
        this.view = view;
    public void setMarker(Marker marker) {
        this.marker = marker;
    @Override
    public boolean onTouch(View vv, MotionEvent event) {
        if (0 <= event.getX() && event.getX() <= view.getWidth() &&</pre>
                0 <= event.getY() && event.getY() <= view.getHeight())</pre>
            switch (event.getActionMasked()) {
                case MotionEvent.ACTION DOWN: startPress(); break;
                // We need to delay releasing of the view a little so it shows the pressed state
on the screen
                case MotionEvent.ACTION UP: handler.postDelayed(confirmClickRunnable, 150);
break:
                case MotionEvent.ACTION CANCEL: endPress(); break;
                default: break;
        else {
            // If the touch goes outside of the view's area
            // (like when moving finger out of the pressed button)
            // just release the press
            endPress();
        return false;
    }
    private void startPress() {
        if (!pressed) {
            pressed = true;
            handler.removeCallbacks(confirmClickRunnable);
            if (marker != null)
                marker.showInfoWindow();
        }
    }
    private boolean endPress() {
        if (pressed) {
            this.pressed = false;
            handler.removeCallbacks(confirmClickRunnable);
            if (marker != null)
                marker.showInfoWindow();
            return true;
        }
        else
            return false:
    }
    private final Runnable confirmClickRunnable = new Runnable() {
        public void run() {
            if (endPress()) {
                onClickConfirmed(view, marker);
        }
```

```
};
     * This is called after a successful click
   protected abstract void onClickConfirmed(View v, Marker marker);
}
super.onCreate(savedInstanceState);
setContentView(R.layout.activity maps);
intentThatCalled = getIntent();
voice2text = intentThatCalled.getStringExtra("v2txt");
getLocation();
View.OnClickListener x = new View.OnClickListener() {
    @Override
   public void onClick(View v) {
       sendRequest(0);
} ;
private void sendRequest(int id) {
    String origin = edtOrigin.getText().toString();
    String destination = edtDestination.getText().toString();
    LatLng startPos = new LatLng(latitude,longitude);
    if (origin.isEmpty()&&id==0) {
        Toast.makeText(this, "Please enter origin address!", Toast.LENGTH SHORT).show();
        return;
    }
    if (destination.isEmpty()&&id==0) {
        Toast.makeText(this, "Please enter destination address!", Toast.LENGTH SHORT).show();
        return;
    }
    try {
        if(id == 0) {
            new DirectionFinder(this, origin, destination).execute();
        else
            new DirectionFinder(this, startPos, destination).execute();
    } catch (Exception e) {
        e.printStackTrace();
private void getLocation() {
    if (isLocationEnabled(MapsActivity.this)) {
        locationManager = (LocationManager) this.getSystemService(Context.LOCATION SERVICE);
        criteria = new Criteria();
       bestProvider = String.valueOf(locationManager.getBestProvider(criteria,
true)).toString();
        //You can still do this if you like, you might get lucky:
        if (ActivityCompat.checkSelfPermission(this, Manifest.permission.ACCESS FINE LOCATION)
!= PackageManager.PERMISSION GRANTED && ActivityCompat.checkSelfPermission(this,
Manifest.permission. ACCESS COARSE LOCATION) != PackageManager. PERMISSION GRANTED) {
            // TODO: Consider calling
                 ActivityCompat#requestPermissions
            // here to request the missing permissions, and then overriding
            // public void onRequestPermissionsResult(int requestCode, String[] permissions,
                                                        int[] grantResults)
            // to handle the case where the user grants the permission. See the documentation
            // for ActivityCompat#requestPermissions for more details.
            return;
        Location location = locationManager.getLastKnownLocation(bestProvider);
        if (location != null) {
            Log.e("TAG", "GPS is on");
```

```
latitude = location.getLatitude();
            longitude = location.getLongitude();
           Toast.makeText(MapsActivity.this, "latitude:" + latitude + " longitude:" +
longitude, Toast.LENGTH_SHORT).show();
           searchNearestPlace(voice2text);
       else{
            //This is what you need:
           locationManager.requestLocationUpdates(bestProvider, 1000, 0, this);
    }
    else
    {
        //prompt user to enable location....
       //.....
    }
}
@Override
public void onLocationChanged(Location location) {
    //Hey, a non null location! Sweet!
    //remove location callback:
   locationManager.removeUpdates(this);
    //open the map:
   latitude = location.getLatitude();
   longitude = location.getLongitude();
   Toast.makeText(MapsActivity.this, "latitude:" + latitude + " longitude:" + longitude,
Toast. LENGTH SHORT) . show();
```