



# Alexander Andrejeff

## Game Designer

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Stockholm, Sweden

## Profile

Enthusiastic and optimistic **game designer** with a background in **programming**.

**Fail forward mentality** through quick and efficient **prototyping** and **problem-solving**. Effective **cross-disciplinary collaboration** and **leadership** with an emphasis on **communication**. Winner and nominee for **awards** in recognition of programming and design prowess.

## Employment History

### Playtester at Sharkmob, Malmö

09/2024–11/2024

- Contracted a few times to playtest and QA the upcoming game 'Exoborne'.
- Provided in-depth feedback and insights on gameplay and balance.
- Spoke directly with developers to get an understanding of what feedback they were looking for.
- Partook in group discussions on various gameplay topics, including gun-play, balance, and UI/UX.

### Playtester at Stormteller Games, Gothenburg

12/2023–10/2024

- Contracted on multiple occasions to participate in playtesting for 'Lost in Random: The Eternal Die' at various points in development.
- Communicated directly with the development team about gameplay, systems, and user experience.
- Reached untested parts of levels and bosses, which gave the team an early insight into what those areas should feel like relative to the earlier parts of the game.

### Audio Engineer & Roadie at Antrix, Gothenburg

08/2021–07/2024

- Ensured high-quality sound during live performances through live audio mixing.
- Worked as a roadie, setting up and dismantling equipment.
- Assisted in sound checks, ensuring monitors were mixed properly and according to venue limitations.

## Education

### Higher Vocational Education, Futuregames, Stockholm

09/2025–Present

### Higher Vocational Education, Futuregames, Malmö

09/2024–07/2025

## Links

[alexanderseguin.com](https://alexanderseguin.com) | Portfolio

## Skills

Unity  
Unreal Engine  
Team Leadership  
Communication  
Creative Problem-Solving

## Languages

English .....	Native speaker
Swedish .....	Native speaker
Japanese .....	A2