Finding Huddle's Identity

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Outline

Huddle as a Hypothesis

Community Design Learnings

Latest Design Explorations

Project Takeaways

Questions



The Rapid Experimentation Mindset

A new way of tackling Index

Embracing the "failing fast" philosophy

Team workflow

Early Days





Q&A Platform Design

Flexible for nimble prototyping

Great for other Index teams to use

Example variables

- Like/Unlike
- UserId/Anonymous
- Follow Question



Pivot Point Journey

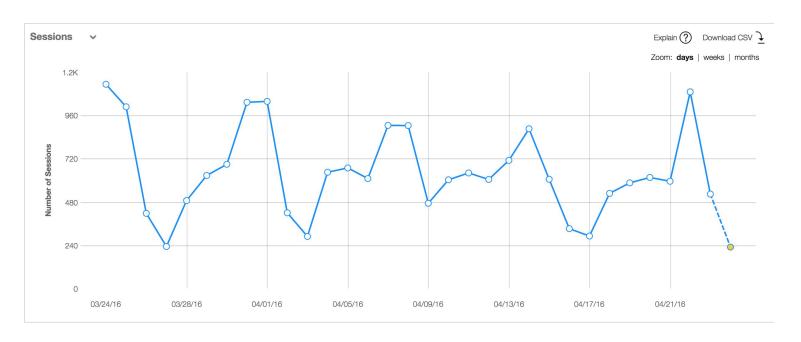
Local Information On Demand

- → Event Information On Demand
- → Event Tips and Info On Demand
- → Virtual Information On Demand
- → Virtual Information **Around Topics & Events**
- → Virtual **Discussions** Around Topics
- → Discussions within **Groups** Around Topics

W.I.P. Product Definition

Connecting you to information and knowledge in the minds of people around you

App Engagement Data



Time range: 3/24 - 4/21



User Identity

Understanding psychological barriers

Anonymity as a possible solution

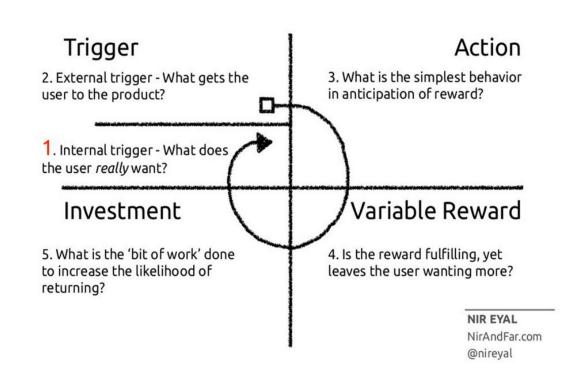
Variants of anonymity

- Absolute anonymity vs public profile
- Anonymous posts, revealed identities in small groups

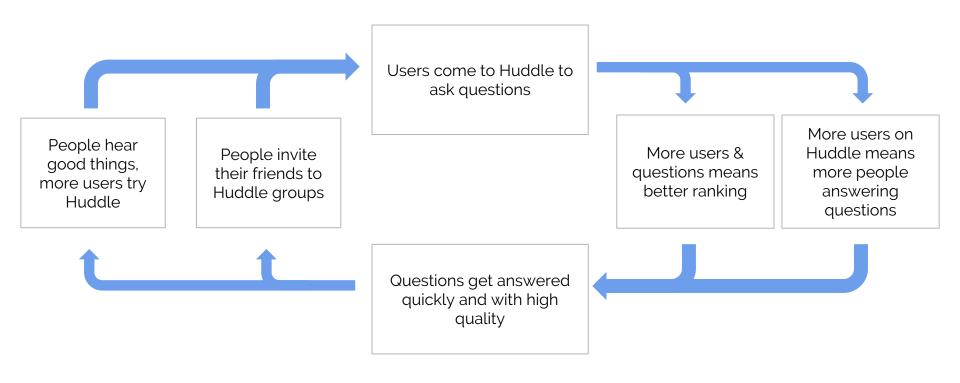
The Hook Canvas

How to bring people back

How to make this addictive



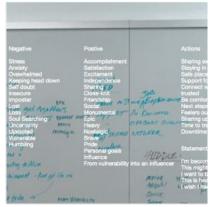
Product's Vision: Huddlin' Up



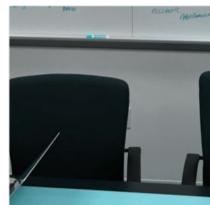


User Values









Design Phase

Visual Design

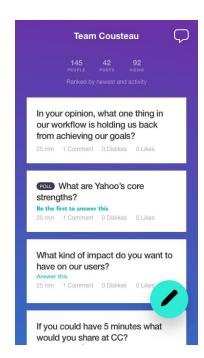
Interaction Design

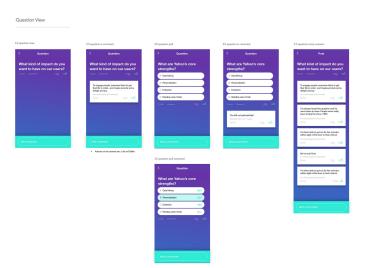
Information Architecture

Concept Design

Current Dogfood





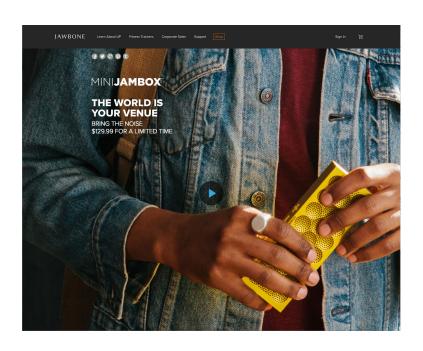


Audience & Competition





Inspiration



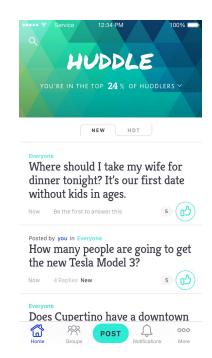


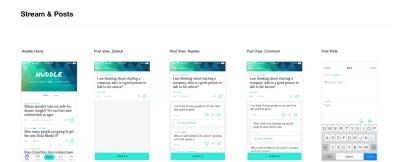




New Design







Considerations

Sentiments / Moods

Follow vs Like vs Star

Animation Explorations

Posting / General Navigation





Food for Thought

Learn as quickly as you can

React to what you've learned

Nail the crux of the user need

Build enough to learn (80%)

Shipping Weekly > Perfection

Questions?