

Introduction to Prototyping with FramerJS

yo/framerworkshop

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What is it?

Why use it?

Sketch to Framer Workflow

Practical Example

Quick Tips

What is it?

User-friendly coding with *CoffeeScript*

Make native-like animations to using "real data" via a database



Why Use It

Prototyping as a Spectrum



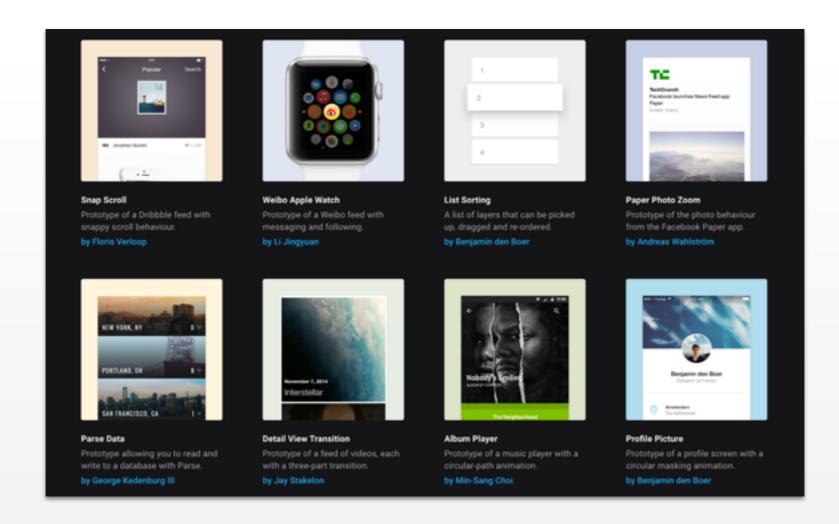


LOW FIDELITY

PRODUCTION

Bonus if already familiar with web prototyping

Why Use It



Cool examples for multiple platforms

www.framerjs.com/examples/

Sketch to Framer Workflow



design

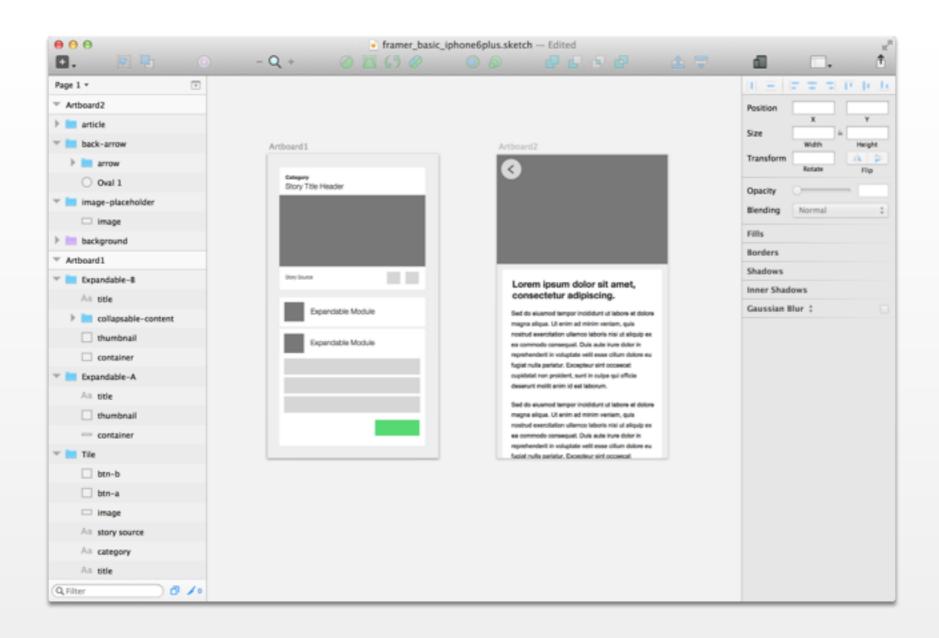


import design code and preview

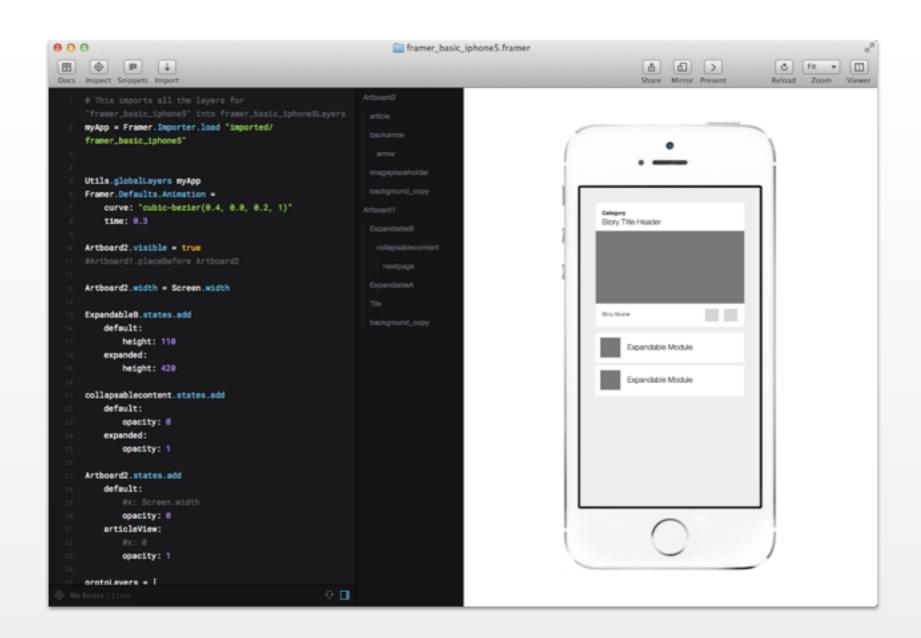


mirror development share/view

Our Sketch File



Our Framer Project



Mirroring Framer Studio with Frameless



Use Y!Guest wireless on both your machine and mobile device



Frameless should prompt a connection Choose the project you want to mirror



Otherwise, click

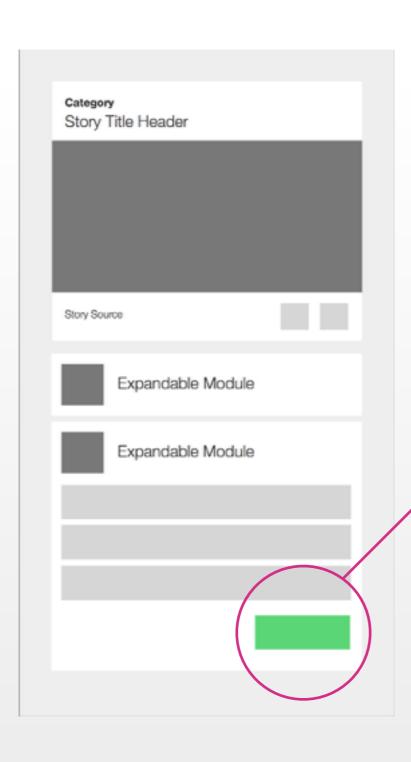
Mirror > Open in Browser.

Copy that address into Frameless

Example:

http://10.0.0.5:8000/UEYYAZ/framer_basic.framer/

Sketch Tweaks



Change to the color of your choice

Then, re-import this Sketch file to Framer Studio

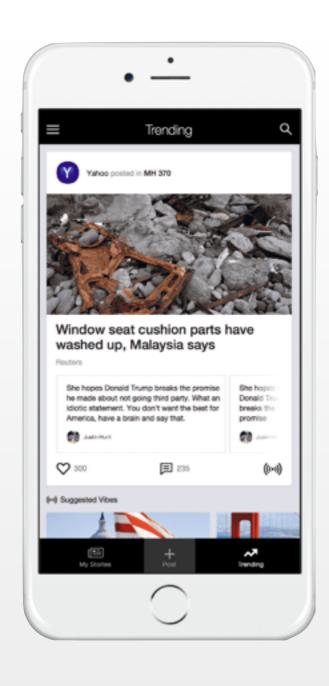
Framer Code Tweaks

ORIGINAL

Basic Fade

Sliding

Practical Example



Vibe

http://share.framerjs.com/h8n457tqnfef/

Quick Tips

Take a look at www.framerjs.com/learn/basics www.prototypingwithframer.com

Deconstruct examples www.framerjs.com/examples

Practice HTML+CSS for web prototyping

Thank you.