

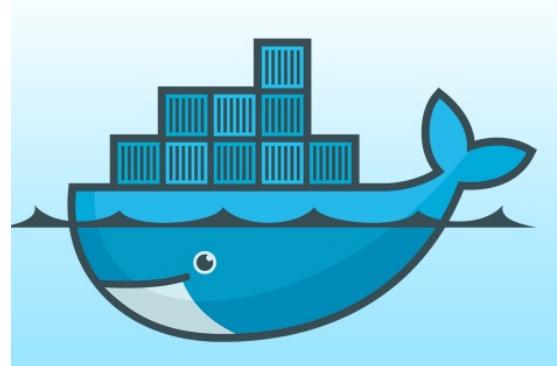
# Docker

Some slides from Martin Meyer

# Agenda

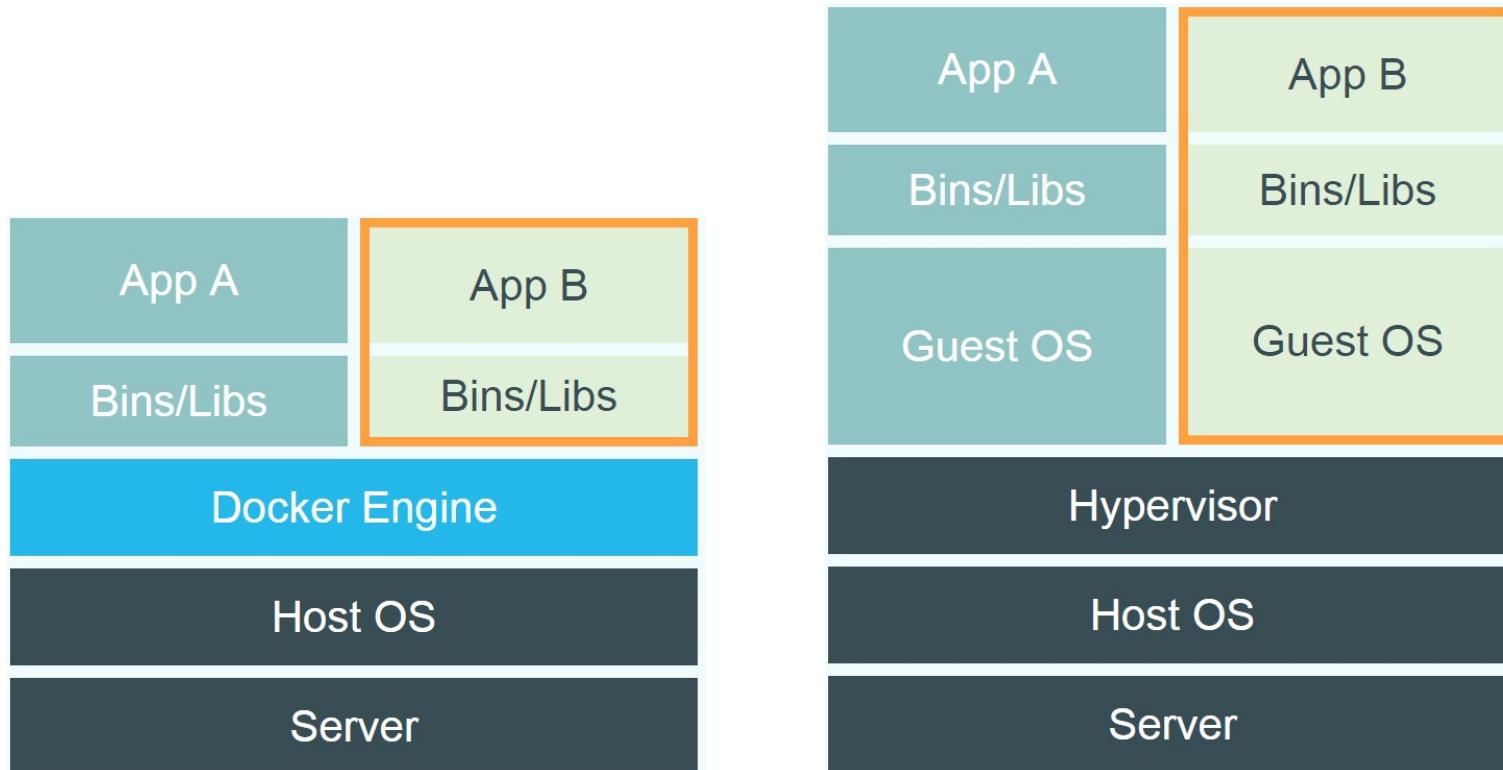
- What is Docker from an OS organization perspective?
  - Docker vs. Virtual Machine
  - History, Status, Run Platforms
- Use cases

# Containers



- Virtualize the OS, not the full machine
- Container sits on host OS kernel, and some shared binaries
  - These are read only
- Sharing OS resources significantly reduces footprint
  - Containers are lightweight – megabytes in size
    - Smaller snapshots, can have many more on one physical machine
  - VMs are an order of magnitude or more larger
    - Take longer to launch, etc...

# Docker vs. Virtual Machine



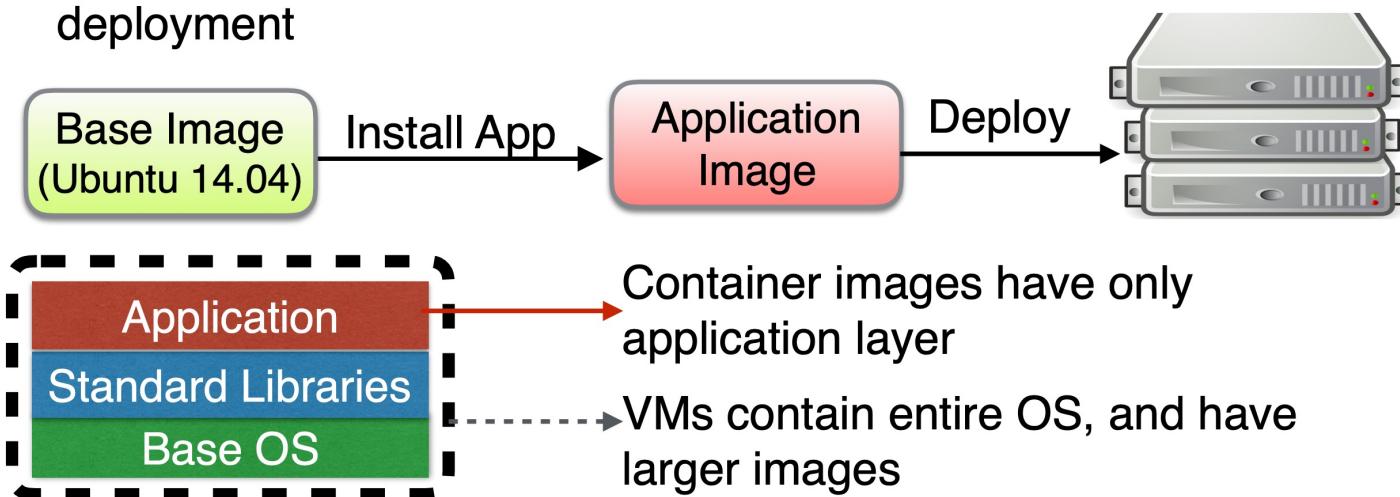
Source: <https://www.docker.com/whatisdocker/>

## What's the Diff: VMs vs Containers

VMs	Containers
Heavyweight	Lightweight
Limited performance	Native performance
Each VM runs in its own OS	All containers share the host OS
Hardware-level virtualization	OS virtualization
Startup time in minutes	Startup time in milliseconds
Allocates required memory	Requires less memory space
Fully isolated and hence more secure	Process-level isolation, possibly less secure

# Performance comparison

- Getting applications from development to production involves creating disk images
- Fast image creation enables rapid testing and continuous deployment



Time (s)	VM (Vagrant)	Docker
MySQL	236	129
NodeJS	304	49

- Docker: 2-6x faster

# Size comparison



Image size	VM	LXC	Docker
MySQL	1.68 GB	0.4 GB	<b>112 KB</b>
NodeJS	2.05 GB	0.6 GB	<b>72 KB</b>

Docker: 2-6x smaller

- VMs contain entire OS, and have larger images
- Docker stores only differences (application layer)

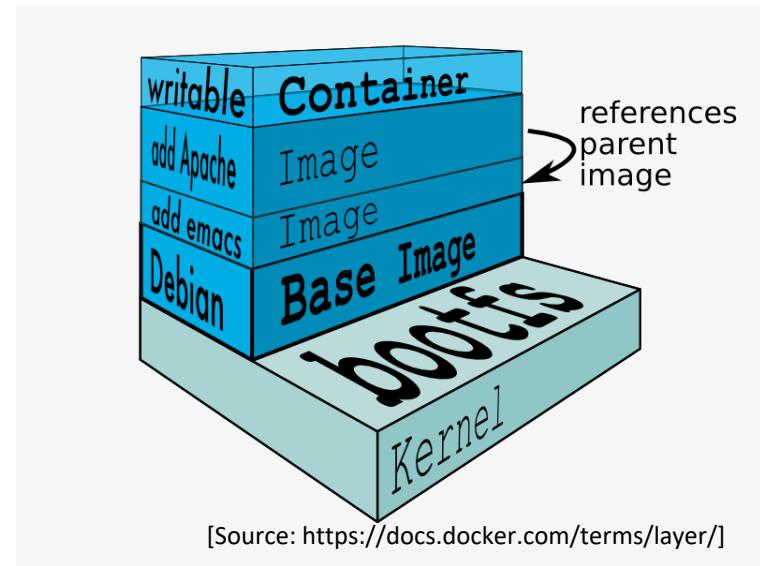


# Additional discussion points

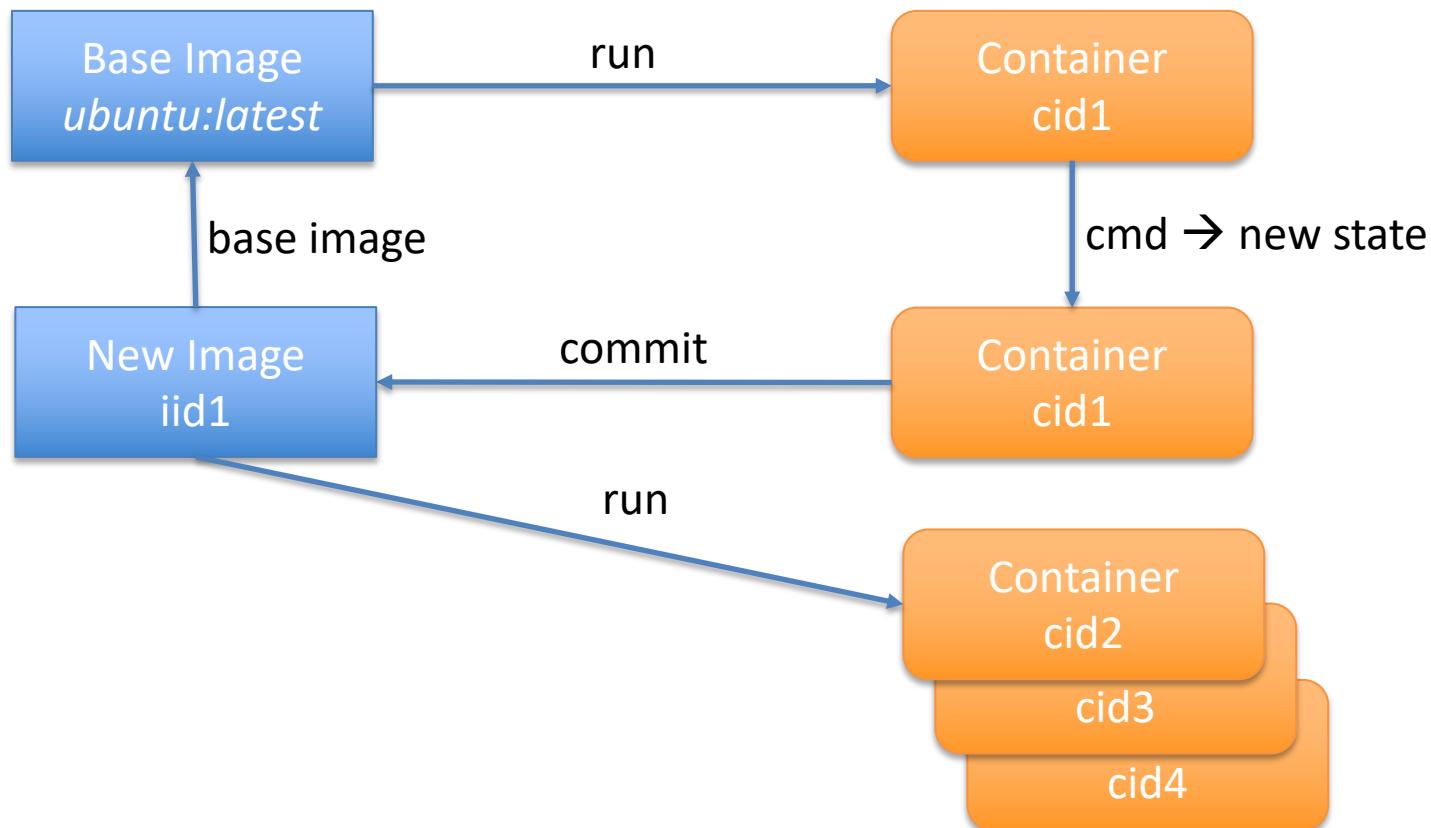
- Name spaces, and unix jail
- VMs include a separate OS image, adding complexity to all stages of development lifecycle
  - Limits portability between clouds and data centers
- Performance isolation:
  - Unix cgroups can provide isolation for CPU, memory, I/O and network

# Docker Technology

- libvirt: Platform Virtualization
- LXC (LinuX Containers): Multiple isolated Linux systems (containers) on a single host
- Layered File System



# Image vs. Container



# Dockerfile

- Create images automatically using a build script: «Dockerfile»
- Can be versioned in a version control system like Git along with all dependencies
- Docker Hub can automatically build images based on dockerfiles on Github



# Docker Use Cases

- Development Environment
- Environments for Integration Tests
- Quick evaluation of software
- Microservices
- Multi-Tenancy
- Unified execution environment (dev → test → prod (local, VM, cloud, ...))

# Use-case: scientific reproducibility

- Dependency hell
  - Less than 50% of software could be built or installed
  - Difficult to reproduce computational environment
- Imprecise documentation
  - Difficult to figure out how to install
- Code rot
  - Software dependencies change, affecting results
- Barriers to adoption and reuse
  - Difficulty to coordinate build tools/package managers

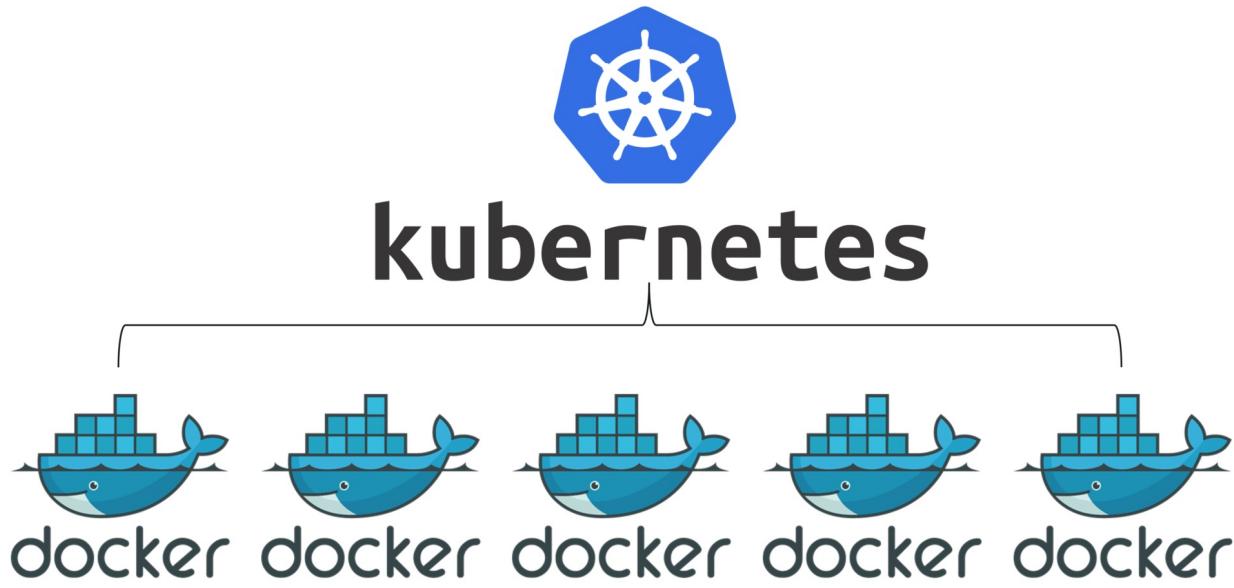


# Use case: scientific reproducibility

- Dependency hell
  - Docker! Container includes everything!
- Imprecise documentation
  - Dockerfiles keep record of dependencies
- Code rot
  - versioning
- Barriers to adoption and reuse
  - Argues that docker provides features to help with that

# Use case 2: Kubernetes/Microservices

- How to use containers to provide services on the cloud?
- Rapid ramp up enables *micro-services*

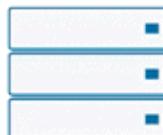


# What are microservices?

*Monolithic  
Architecture*

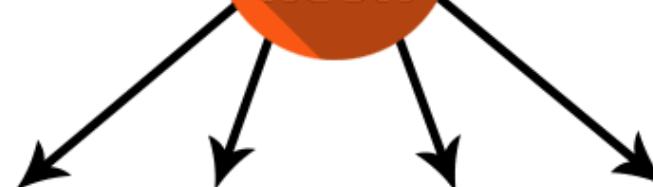


*App Services*



*Bare Metal*

*Microservices Architecture*



*Microservice*



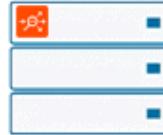
*Microservice*



*Microservice*



*Microservice*



*Bare Metal*



*Virtualized*



*Containers*



*Public Cloud*

*Applications*



# Kubernetes architecture

