## HW 2 Double Spend Problem

Assume result of attcking between different time intervals are independent, we can view the attacking process as a Markov Process. We model the expected gain (expected reward cost) as  $E_{m,n}$ , where m is the length of the main (being attacked) chain, and n is the length of the attacker's chain.

We define the following expected gains:

- 1. If m = k,  $E_{m,n} = 0$ , the transaction is confirmed, failed attack leads to no gains.
- 2. If n = k,  $E_{m,n} = 100$ , the attacker's chain first get confirmed with k lengths.
- 3. For other cases, we have  $E_{m,n} = 0.49 \times E_{m+1,n} + 0.51 \times E_{m,n+1} 1$ , indicating the attacks fails for 49% probability, where the main chain grows by one and succeeds for 51% probability, where the attacker's chain grows by one. -1 indicates the cost of an extra unit of time using the computation power.

Our goal is to find the first k where  $E_{1,0} < 0$ , i.e. starting from the initial state, the expected gain of attacks is less than the costs.

We write a program to calculate the whole  $E_{m,n}$  table. We find that k=29 gives the first negative result in  $E_{1,0}$