

The learnable parameters are: \vec{a} , \vec{H}_e for $1 \le l \le L$, H! GAT layer $(X_e)_i = \delta(\Sigma_i(X_{e-1}), H_e)$ thought of as a conv. layer where S, the GSO, is learned (i.e. $S_{ij} = \alpha_{ij}$) This add+le flexibility increases the capacity of the architecture — observed empirically — but comes at cost of more expensive forward pass \Rightarrow especially for large & dense graphs since \Rightarrow all available limplemented need to compute $l \in I$ coeffs in fytorch geometric X_{ij}

The readout in graph-level tasks

In node-level tasks (e.g. source localization, community detection, citation networks, etc.), both the input a output are graph signals $X \in \mathbb{R}^{n \times d_0}$ $Y \in \mathbb{R}^{n \times d_L}$. so the map $\oint ge$ is composed strictly of GNN layers

of graph size n

In graph-level tasks, the output does not need to be
In graph-level tasks, the output does not need to be a graph signal, if could be $y \in \mathbb{R}$, $y \in \{0,1,\ldots,C\}$ or $y \in \mathbb{R}^d$
y e 1R
How to map GNN layers to such outputs?
How to map GNN layers to such outputs? Greadout layers
·) Option 1: a fully connected layer
→ L GNN layers of the form:
Xe = 8 (\$ S * Xe-1 Heir)
1-layer perceptron
$X_{\ell} = \mathcal{E}(\underbrace{S}_{k=0}^{K-1} S^{k} X_{\ell-1} H_{\ell,k})$ $\Rightarrow \text{ followed by } Y = \rho(C, \text{ rec}(X_{\ell}))$ $\in \mathbb{R}^{nd_{\ell}}$
E 10 nd
dr nd
> ∈ R d x nd _L
G vec (.) vectorizes 1R "x" matrices → 1R" vectors
Gp can be identify or ReLU, softmax etc

Downsides of a fully connected readout layer: o) adds ndid learning params -> grows with graph size ·) not permutation invariant Ex.: venify ·) not transferable across graphs •) Option 2: aggregation → L GNN layers of the form: X₁ = 6 (\(\sum_{k=0}^{k-1} \) 5 \(\times_{k=0}^{k-1} \) H_{1,k} \(\) aggr: IR nxd -> IR 1xd (IRd) (node-level aggregation) $X_LC = n$ $\frac{1}{agan}$

Typical aggregation functions: mean, sum, max (min, median, cfc...) G parametrization independent of n G permutation invariant Go transferable across graphs Graph isomorphism problem Let G and G' be two graphs. A graph isomor-phism between G and G' is a bijection J: v(6) → v(6') s.t. \ ii \ U(a), (i,j) e e (a) (=> (f(i), f(j)) e e (a')

Ly Can we train a GINN to detect if graphs are isomorphic? I.e., produce identical outputs for graphs in the same equivalence class (i.e., which are isomorphic) and \pm outputs for non-isomorphic graphs?

- Consider two graphs G&G' with

 L= V_LV' and L'= V'_L'V'T
- Assume they do not have node features (but we can impute them)
- Consider the 1-layer GNN (linear):

-D Suppose $\exists \lambda_j \text{ s.t. } \lambda_j \neq \lambda_i^{1} \forall i \pmod{*}$

How can we use GNN (*) to solve the graph isamarphism problem for this pair?

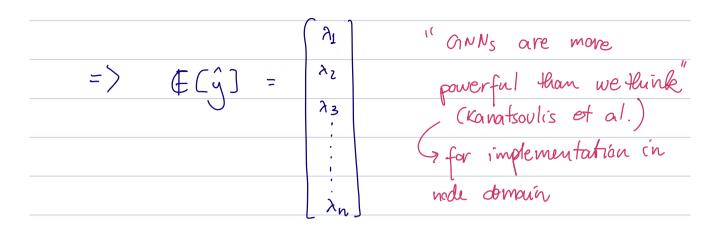
- ·) Pick & white, i.e., s.t. €(Cxi]) = 1 ∀i
- •) Set $h_{k} = \begin{cases} 1 & \text{if } k=1 \\ 0 & \text{o. } \omega. \end{cases}$

Then:
$$\mathbb{E}(\hat{y}) = \mathbb{E}(V^T y)$$

$$= \mathbb{E}(V^T y \perp L x)$$

$$= \mathbb{E}(X^T x \perp L V^T x)$$

$$= \mathbb{E}(-L \hat{x}) = -L \mathbb{1}$$



If (**) is satisfied, it suffices to compare:

sum 1 sum 1 sum (£ (
$$1^{T}\hat{y}$$
) = $\sum_{i}\lambda_{i}$ with \neq specime £ ($1^{T}\hat{y}^{i}$) = $\sum_{i}\lambda_{i}$ with \neq domain

to verify a & G'

Hence: As long as graphs! eigenvalues are \$\frac{1}{2}\$, convolutional GNNs can distinguish them.

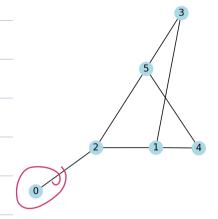
But what if the eigenvalues coincide?

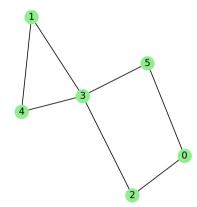
There are many non-isomorphic graphs sharing the some eigenvalues

Example:

Graph 1

Graph 2





clearly non isomorphic

but their Laplacian eigenvalues are the same:

 $\lambda_1 = 0$; $\lambda_2 = 0.764$; $\lambda_3 = 2$; $\lambda_4 = \lambda_5 = 3$; $\lambda_6 = 5.236$ Exercise: Verify!

Though our eigenvalue-based heuristic didn't work or this and other examples, a simple heuristic that works is counting degrees

For G₁, {1,3,3,2,2,3}

For Ga, {2, 2, 2, 4, 2, 2}

This is the idea behind the (1-) weisfeiler-Leman test

The Weisfeiler-Leman graph isomorphism test

The WL test consists of running the color refinement algorithm" for two graphs G & G. If the "colors"/representations produced by WL are \$\frac{1}{2},\text{Hun G & G are non-isomorphic. O.w., we don't know.

 \rightarrow Given a graph G = (V, E) with node features X, do:

$$C_{i}(0) = f(\cdot, \{x_{i}, \}) \quad \forall i \in V$$

repeat: $\begin{cases} hash function \\ C_{i}(t) = f(c_{i}(t-1), \{\{c_{j}(t-1), j \in N(i)\}\}\} \end{cases} \quad \forall i \in V$

until colors cease to change (say at $t = T$)

return $\{\{c_{i}(T), \forall i \in V\}\}\}$

Example:

Color refinement for Gi.

C)
$$C_1(0) = c_2(0) = c_3(0) = f(0, 1) = 0$$

1)
$$C_1(1) = \{(0, \{0\}) = 0\}$$

$$C_3(1) = \{(0, \{0, 3) = 0\}$$

$$C_{3}(1) = \{(0, \{0, \}) = \{0, \{0, 0\}\} = \{0,$$

$$C_3(\lambda) = \{(0, \{0\}) = 0\}$$

return { [, , , ,] }

Color refinement -or G2:

O)
$$C_1(0) = C_2(0) = C_3(0) = \{(0, 1) = (0, 1)$$

1)
$$C_1(1) = C_2(1) = C_3(1) = \{(0, \{\{0, 0\}\}) = 0\}$$

return {{ •, •, •}}
Hence non-isomorphic!
V