

BCMS Incident Management iOS Incident and Related Services Assembly Deployment Guide

Revision History

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Deployment Guide



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Deployment Instructions

1. Organization of Submission

Submission is organized as a static iOS library project.

BCMS.xcdatamodeld CoreData model BCMSServices.xcodeproj XCode project

README.txt Information for the reviewer

BCMSServices/ Source code

DTOs/ Data transfer objects Entities/ Generated entity classes

Error/ Error constants

Code related to Entity<->JSON serialization JSON/

Service code (this assembly) Services/

Include-all header BCMServices.h

BCMSServicesTest/ Unit test source code

docs/ Documentation folder

html/ Generated class documentation

lib/ 3rd-party libraries

test_files/ Test fixtures

2. Environment Requirements

Compile-time:

Mac OS X 10.6 (Snow Leopard) or above XCode 4.2 iOS SDK 5.0

SBJson 3.0 (provided)

Runtime:

iOS 4.0 or above ARC is not used

3. Configuration

There is no configuration required for the library.

For unit-testing, configuration is specified in BCMSServicesTests/TestConfiguration.plist property file. The following values are configurable:

ServiceBaseURL:String Base URL of web service.

User:String User name. Password:String Password.

LogInAsGroup:Integer Id of group used at login.



4. Build Scripts Setup

There are no special build steps. XCode project is provided to build and test the library.

5. Deployment

Library target can be incorporated into application project as is, or classes from BCMSServices folder can be incorporated directly. In both cases, SBJson must be linked against, and header search path must include SBJson classes.

6. Starting & Verification

- 1.1. Open provided XCode project.
- 1.2. Select BCMSServicesTests scheme.
- 1.3. Select simulator as target device.
- 1.4. From menu, select Product -> Test to run the unit tests.
- 1.5. Observe test results. Please mind that some tests fail due to web service or architecture bugs. This is to be expected.

7. Resource Contact List

Name	Resource Email
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