

PING LUARN

Tacoma, WA | (206) 399-8720 | pluarn@uw.edu | linkedin.com/in/pluarn | pluarn.com

Languages – English (Fluent), Mandarin/Traditional Chinese (Native Speaker)

Skills – **|Design|** Prototyping, Wireframing, Adobe XD, Photoshop, Illustrator, InDesign
|Programming| HTML, CSS, JS, Bootstrap, SQL, NoSQL, MongoDB, Java, Python, C#

Education

University of Washington

Bachelor of Science in Information Technology

Tacoma, WA

(Sep 2019 – Jun 2021)

- GPA: 3.94, Dean's list

Shoreline Community College

Associate in Arts, Informatics

Shoreline, WA

(Sep 2017 – Jun 2019)

- GPA: 3.92, President's list

National Taipei University of Business

Associate of Science, Business Administration

Taipei, Taiwan

(Sep 2012 – Jun 2017)

Experience

School of Engineering and Technology (SET)

Tacoma, WA

Seminar Facilitator

(Sep 2020 – Present)

- Conduct weekly seminar courses to provide ongoing support for the IT students
- Assist the School of Engineering and Technology professors with test/assignment grading

Office of Global Affairs (OGA)

Tacoma, WA

Global Affairs Fellow

(Jun 2020 – Present)

- Serve as a peer advisor for students who are interested in study abroad and fellowships
- Assist new students and create community among international and domestic students
- Create marketing and outreach materials and assist in website content updating

Associated Students of the UW Tacoma (ASUWT)

Tacoma, WA

Multimedia Specialist

(Nov 2019 – Jun 2020)

- Create promotional materials to highlight the work of the Directors and Senators
- Develop graphic design projects to enrich ASUWT's ability to communicate with students

Projects

Origami Learning Website (OrigamiLearning.com)

(Mar – Jun 2020)

- Developed a mobile-friendly website using Bootstrap 4 that focuses on providing easy to follow multilingual origami tutorials for teachers and students.

Poké n Roll Restaurant Website (pokenroll.wixsite.com/pokenroll)

(Sep – Dec 2019)

- Designed a website for a poké restaurant in Seattle that needs an online ordering system.

King County Library System (KCLS) App

(Mar – Jun 2018)

- Designed an improved prototype by conducting usability tests and creating multiple low and high-fidelity prototypes.

Activities/Awards

HuSCII Coding Club – *Member*

(Oct 2019 – Present)

- 2019 NASA Space Apps Challenge Hackathon Seattle – **Global Nominee** (SDGansey.com)

User Experience Design Association – *Member*

(Oct 2019 – Present)