Performance Monitoring tools for Ruby on Rails applications

An

Growth Session X (#10) - December 21-22 2017

Intro

- To explore, compare the performance monitoring tools for Rails app
- 2 parts
 - Explore, compare the tools (Open source and Third-party)
 - How to improve the Rails app, and fix the memory issues.

Explore the Performance monitoring tools

Open Source

	<u>rack-mini-profiler</u>	derailed_benchmarks	<u>peek</u>
Easy to setup	Yes	Yes	Require to import the js, css and add the `<%= render 'peek/bar' %>` to the layout manually => break the layout
Easy to use	Yes	No Does NOT have UI Run with CLI and run only 1 path as the 1 time	Don't try it yet
Run on production	Yes	No	Don't try it yet
Support to run with multiple instance	Yes	No	Don't try it yet
Pros	Nice UI, support to run on Production, only admin can see the Profiler. Support many kind of benchmark	With Statis benchmark mode, we can see which gem is take too much memory at in the Gemfile	

Explore the Performance monitoring tools

Paid Third Party

	newrelic	<u>scoutapp</u>	<u>skylight</u>	<u>rorvswild</u>
Easy to setup	Yes	Yes	Yes	Yes
Easy to use	No, to slow	Yes	Yes	Yes
Request monitoring	Yes	Yes	Yes	Yes
Background job monitoring	Yes	Yes	No	Yes
Memory allocate	Yes	Yes	No	No
More info (Memory bloat, n+1 query, explain SQL query)	Yes	Yes	No	No (Has explain SQL)
Addon on Heroku	Yes	Yes	No	No
Alert (free package)	No	Yes	No alert feature	Only Slack
Request limited (free package)	Unlimited	300.000/month	100.000/month	100.000/month

Open source vs Third party

	Open Source	Paid Third Party
Pros	Free	Easy to use, nice UI, nice report.
Cons	Implement manually Parse the data, do the report manually In case the app run on multiple server we have to store the report at the same place (Redis, Elasticsearch)	Not Free if the app has many request or background job processing New Relic, ScoutApp are not free without Heroku

Scout App - Dashboard

Memory Bloat Insights 🌣

Transactions handled by the endpoints or background workers below resulted in memory increases and a large number of object allocations. Click on an item to view a detailed trace of allocation activity.



Api::V1::ChargebeeCallbacksController#event_handler		
O Last seen about 16 hours and	8	

Api::V1::ChargebeeCallbacksController#event_handler		
	Ω	()
O Last seen about 16 hours ago		(

Api::V1::CompaniesController#show	1	
	8	19 ME
O Last seen about 16 hours ago		

21 MB↑

Api::V1::PositionsController#index		
	<i>(</i> 3)	(17 MB↑)
① Last seen about 16 hours ago	,—,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	

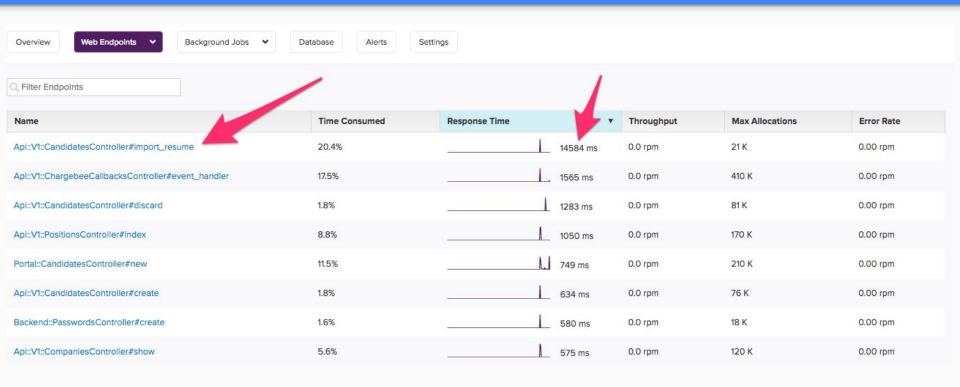
n+1 Insights 🌣

Api::V1::PositionsController#index	O avvada a talda a 200 asa
Q shout 16 hours and	9 queries taking 360 ms

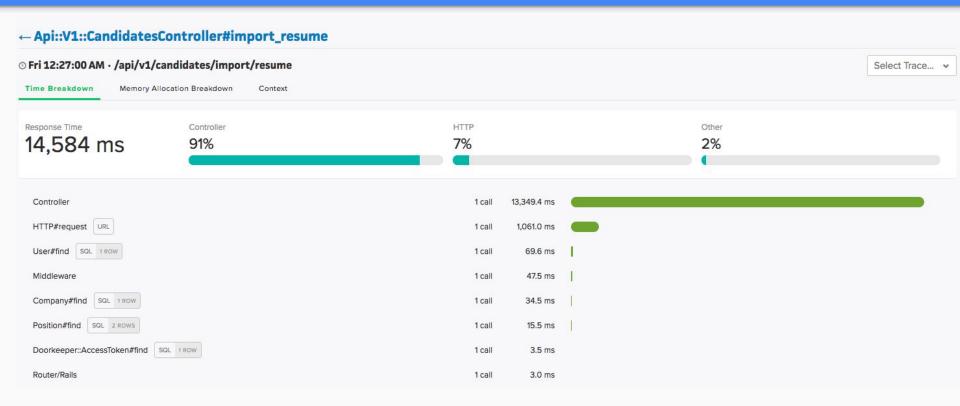
⊙ about 16 hours ago	9 queries taking 300 ms
Dynos	

Name	Reporting	CPU Usage %	Memory Usage
web.1	0	0.4%	660 MB
worker1	0	0.1%	208 MB

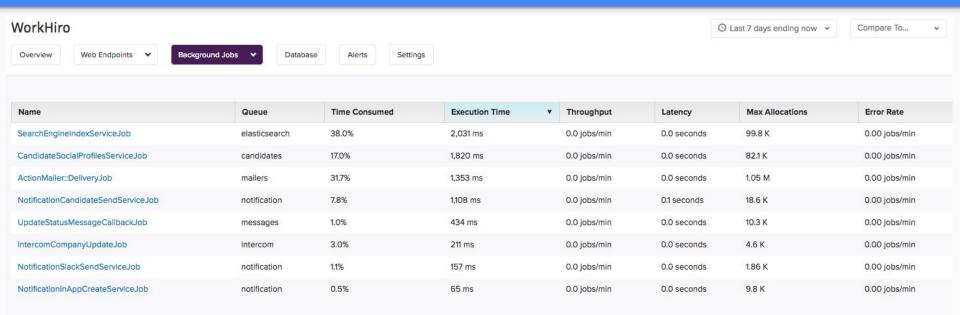
Scout App - Web endpoint (request)



Scout App - Detail request

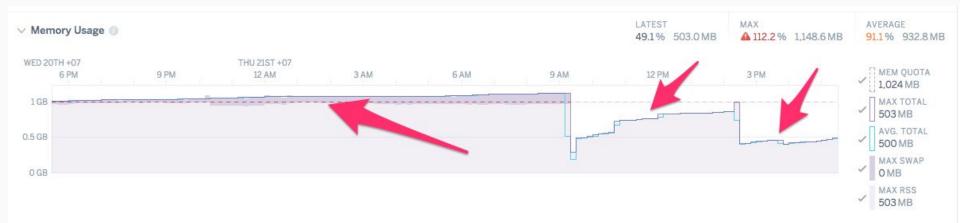


Scout App - Background jobs



Improve the Rails App

- Large response time
 - Refactor the code, move code (if can) to Background Job, optimize the SQL query, ...
- Large memory allocate, memory leak:
 - Refactor the code, avoid to create a global variable, immutable variable.
 - Improve the Garbage Collection in Ruby, use <u>tunemygc.com</u>
 - Memory of the app still large and it increase the memory out of the server memory. Use the puma_worker_killer



Thanks!

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