

Compass - Android Layout Guide

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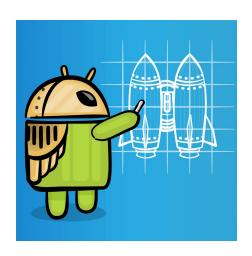
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Intro

Layouts are a key part of Android applications.

They directly affect the user experience, in terms of:

- Performance
- Providing a sense of exaltation through a beautifully crafted UX/UI



Goals

The Nimble's Compass guide acts as a repository of methodologies, standards, and best practices.

The Android Layout guide, is a standard and consistent approach to UI development, necessary for developing quality Android apps



- Help new team members onboarding
- Reduce code reviewing issues; improves communication

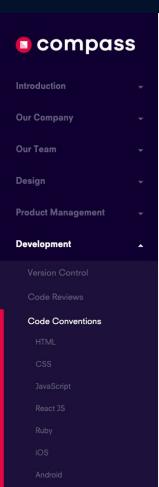
Guide's Structure

After careful research and discussion, we agreed to split the guide in terms of:

- Basic rules
- Best practices

Those two headlines cover the aspects of the common Android Layout issues.

Achievement and Progress - Demo







- Basic rules
- View binding
- View layouts
- Resources naming
- Best practices
- Drawable or Bitmap?
- Layouts
- Styling
- Others

Basic rules

View binding

Method	Elegance	Compile Time Safety	Build Speed Impact
findViewById	X	X	✓

Conclusion

- A pull request is ready for review:
 https://github.com/nimblehg/compass/pull/190
- Researched individually but wrote the Guide at the same time (literally)
- Worked in an interesting and satisfying "pair programming" style ⇒ Resulted in a better quality standard

Next Steps

- Continue to improve the guide
- Complex UI components generated through IDE templates, e.g.
 - Horizontal RecyclerView acting as ViewPager
 - Activity controlling pages of Fragments
- Add more common UIs into android-templates

"An optimised UI will improve quality and performance of the apps"

Thanks!

Contact Nimble

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