Android development tips

Writing clean code, improving productivity and keeping up-to-date



About



















2010 Saarland University 2012 1st Position

2013 Chip online



2014 Spontacts



2014 Jochen Schweizer



Private projects











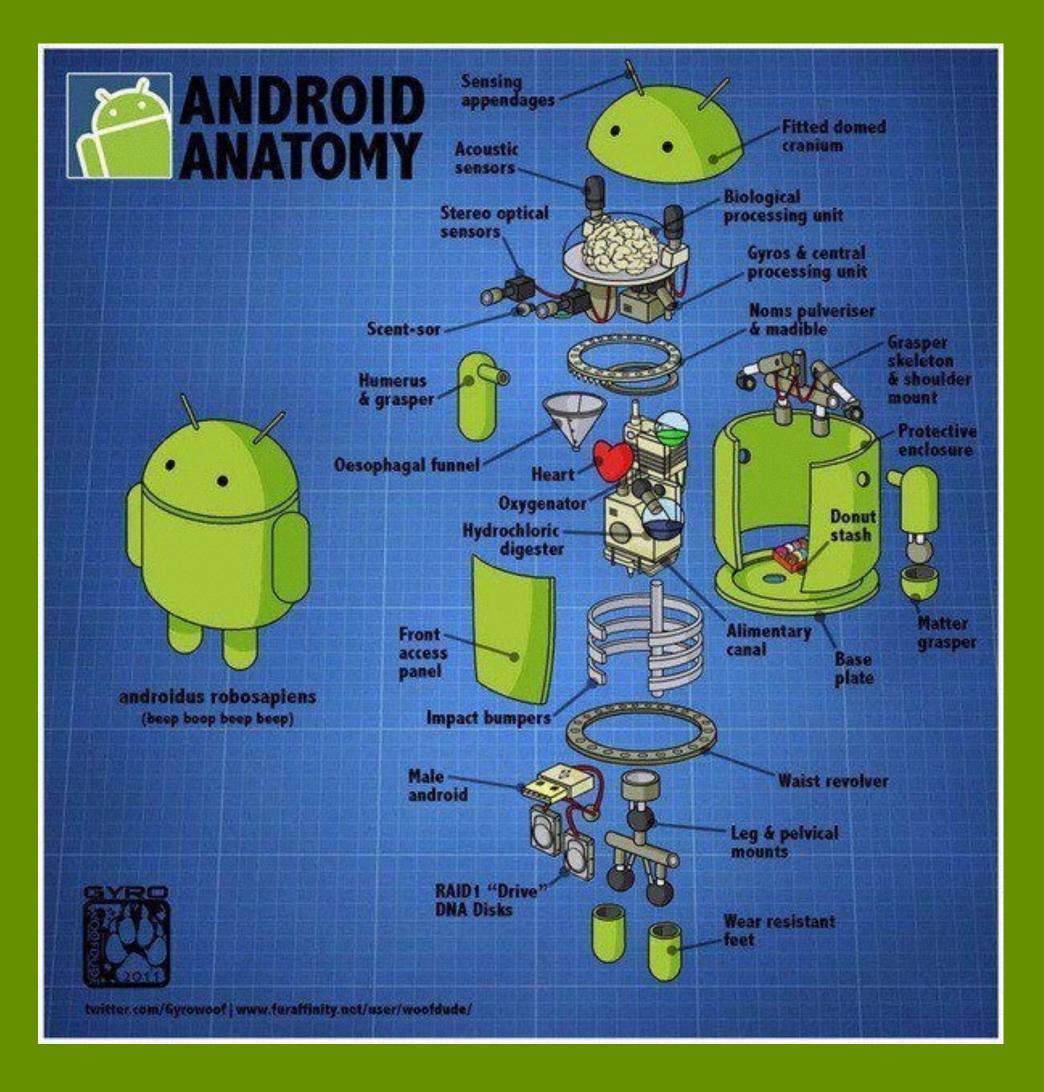


Agenda

- write clean code
 - · complexity, S.O.L.I.D. architectures, testing
- improve productivity
 - open-source, IDE tips and tricks
- keep up-to-date

Android apps are complex

The SDK is not exactly simple



- Activities, Services, Broadcast Receivers, Content Providers, Bundles, Intents
- Fragments, Views, Notifications, Resources
- · Databases, IPC, Threads, Storage
- Thousands of APIs related to services and specific hardware features of devices

Where to put our code?

- Activity does a lot
 - lifecycle, state save and restore (Bundles, Parcelables)
 - multiple entry points (Intents, Share, Notifications deep links)
 - non-trivial navigation (back, up, backstack, processes, Intent flags)
 - Views and Fragments inside and their communication (interfaces, callbacks, fragment transactions, inflation)
 - transitions, shared hero elements, alternative layouts and resources for devices, orientation etc.
 - Loaders, Dynamic permissions, Activity results, and more

App architecture

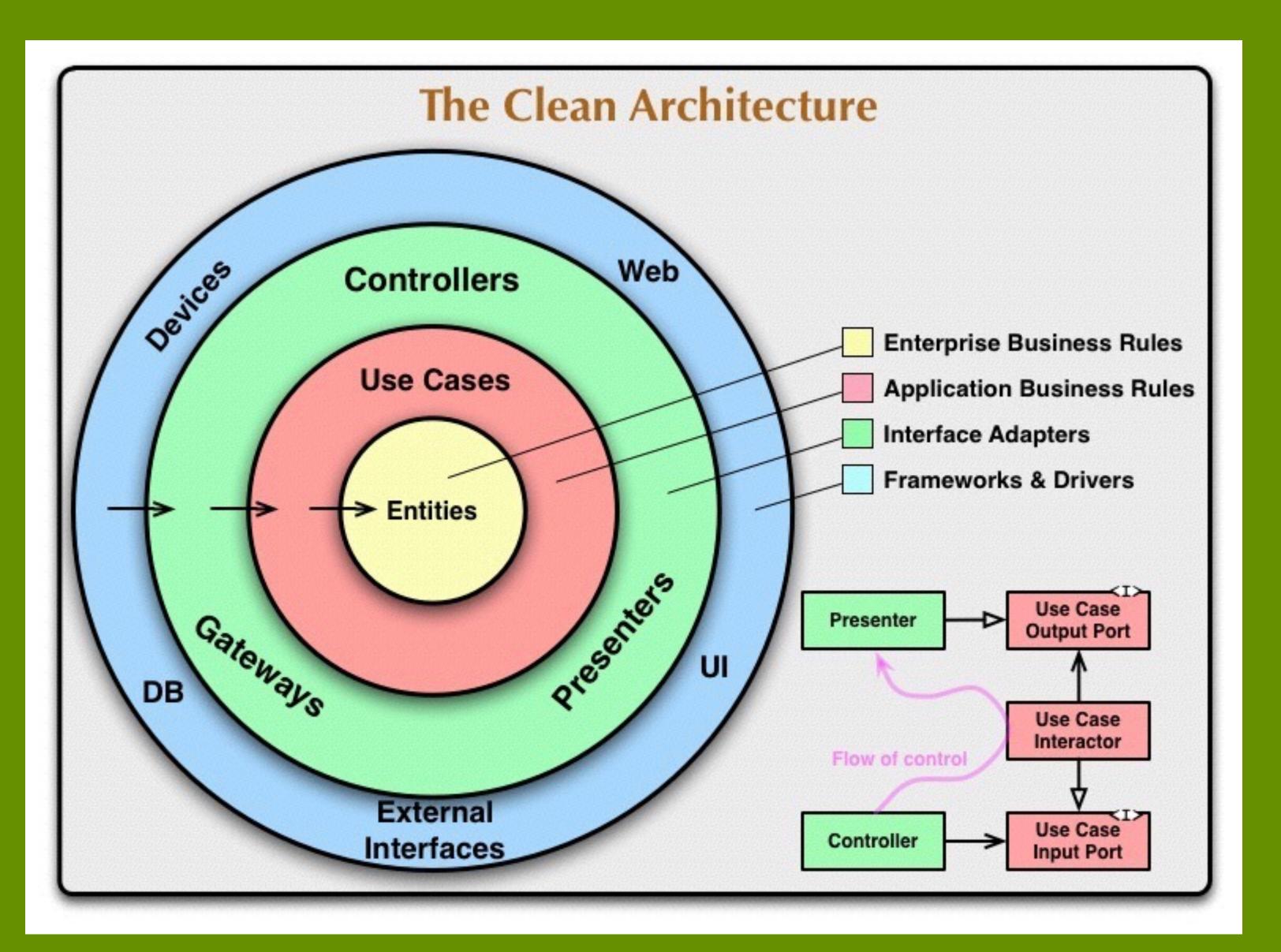
Android app architecture

- Goals
 - · modular, flexible, extensible, testable
 - make or life easier, improve team work
- Current state
 - · a hot topic now, so there are "n" different solutions
 - no silver bullet for all cases

Android MVP/MVC

- Model-View-Presenter/Controller
- View is the UI can be Activity, Fragment or View
- Models contain the business logic and handle data
- Presenters/controllers do the magic between View and Model
- Blogpost on MVP in Android http://goo.gl/84NmoJ

Uncle Bob's CLEAN architecture



- Multi-layer architecture Link: http://goo.gl/8TvyXR
- The Dependency Rule -Nothing in an inner circle can know anything at all about something in an outer circle.
- Android implementation
 Fernando Cejas blogpost
 Link: goo.gl/dL582y

VIPER architecture



- Intoduction
 Link: goo.gl/Y8v0o3
- In detail article (iOS)
 Link: goo.gl/xaxrNC
- Android clean architecture blogposts Link: http://goo.gl/AU1cck

S.O.L.I.D. principles in OOP

- Wikipedia: https://goo.gl/A7aSN8
- · Single responsibility A class should have only one reason to change.
- Open/closed Allow a class' behaviour to be extended without modifying its source code.
- Liskov substitution Classes should be replaceable with instances of their subtypes
 without altering the correctness the program.
- Interface segregation Many client-specific interfaces are better than one generalpurpose interface. No client should be forced to depend on methods it does not use.
- **Dependency inversion** One should depend upon abstractions, not upon concretions.

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Testing on Android is now easy

- Just do it
- TDD when you can
- Unit tests and Instrumented tests
- Android Studio and Gradle have great support for testing
- UI test recorder coming soon to Android Studio

Some testing resources

- Android testing codelab setup your testing environment https://goo.gl/MsSiov
- Espresso easy to use UI testing framework https://goo.gl/OvsJOI
- Android testing patterns YouTube videos https://goo.gl/QQa89m

Productivity

Open-source libraries

- You do not have to re-invent the wheel
- Many 3rd party libraries are better tested and supported than your custom implementation
- Android open-source rockstars
 - https://github.com/square https://github.com/JakeWharton
- Android arsenal a good collection of open-source libraries https://android-arsenal.com/
- Don't use too many and keep an eye on their size (65K dex limit) https://goo.gl/Uxsvv8

Know your IDE

- Android Studio is extremely powerful (based on IntelliJ)
- Becoming power user is a worthwhile investment
- My favourite Android Studio tips and tricks



Powered by IntelliJ Platform

Even more tips and tricks

- The experts' guide to Android development tools (Google 10 2016)
 https://www.youtube.com/watch?v=hHnTIMjd1Y8
- Android Studio for Experts (Android Dev Summit 2015)
 https://www.youtube.com/watch?v=Y2GC6P5hPeA
- (About) 10 things you (probably) didn't know https://www.youtube.com/watch?v=e0V2owswDkE
- What's new in android developer tools Google I/O (2013-2016)
 https://goo.gl/Mkrnw3

Staying up-to-date

Recommended resources

Android developer weekly newsletters

http://androidweekly.net/ https://www.androiddevdigest.com/

Podcasts

http://fragmentedpodcast.com/ http://androidbackstage.blogspot.de/

- Android developers YouTube channel https://www.youtube.com/user/androiddevelopers
- Android developers blog http://android-developers.blogspot.de/

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