Luca Bruno

FULL STACK DEVELOPER

Details

St. Julian's
Malta
lucabru@gmail.com

Links

brunoluca.com

LinkedIn

GitHub

Skills

React

JavaScript & TypeScript

CSS & preprocessors

Redux

Responsive design (UX/UI)

Problem solving

Communication

Profile

Full stack developer with 1.5+ years experience, primarily proficient in the React framework and its ecosystem (Redux, RTK Query, Vite, etc.), as well as TypeScript, UX/UI, HTML and CSS (Tailwind, LESS, Headless UI). Experienced in functional back-end programming (Elixir, Phoenix, Ecto DSL, PostgreSQL) and knowledgeable in JavaScript server-side rendering (Next.js). Bachelor's Degree in Interactive Media from MCAST ICA.

I believe my technical capabilities would make me a valuable addition to your development team, as my proficiency enables me to create performant applications with a focus on sleek design that prioritise user experience.

My passion drives continuous learning, allowing me to keep a finger on the pulse of the rapidly-evolving industry of web development, through self-directed learning and consistent professional development. All the while, I strive to maintain code as meticulously clean and developer-friendly, adhering to best practices.

Employment History

Junior Software Developer, Wyzer

JANUARY 2022

Full Stack Development

- Keeping up to date with the latest front-end/JavaScript trends, and utilising cutting-edge front-end technologies, such as functional React, TypeScript, Tailwind, Headless UI, Redux Toolkit and RTK Query to create scalable, robust and elegant user experiences.
- Developing RESTful APIs and WebSockets using functional programming language Elixir, its Phoenix web framework and Ecto database DSL, as well as PostgreSQL.
- Formulating and debugging business logic processes using Business Process Modeling Notation standard in conjunction with the Camunda Zeebe workflow engine and the Alibaba Formily form solution library.

Collaborative Development in an Agile Environment

- Working in an agile, scrum environment, utilizing methodologies such as "Scrumban" (Scrum + Kanban) board and sprints, as well as gaining familiarity with management tools like Jira and Clockify.
- Participating in every-other-day team stand-ups and sprint planning meetings, ensuring efficient task allocation and timely delivery of features.
- Collaborating with team members through tools like Figma for design ideation, and pair programming to promote knowledge sharing and code quality.
- Utilizing Git for version control, following practices such as merging and rebasing to maintain a clean, standardised codebase with developer experience in mind.

Client Interaction and Requirements Gathering

- Working closely with clients, both through direct meetings and regular communication, to understand and proactively adapt to rapidly-evolving requirements and expectations.

Education

Bachelor of Arts (Honours) in Interactive Media, MCAST
SEPTEMBER 2018 — JUNE 2021

Graduated First Class.

Dissertation: "Through the eyes of AI: the potential professional application of the automated creation of basic webpages" - An analysis of the pix2code algorithm and its practical capabilities