

```
<toolcard1>
    IncDecValue
    ChooseDice2

<toolcard2>
    SelectingWindowDice
    MovingWindowDice
    CheckPointState

<toolcard3>
    SelectingWindowDice
    MovingWindowDice
    CheckPointState

<toolcard4>
    SelectingMandatoryWindowDice
    MovingMandatoryWindowDice
    SelectingMandatoryWindowDice
    MovingMandatoryWindowDice
    CheckPointState

<toolcard5>
    SelectingRoundTrackDice
    AutomatedOperation
    (switchDice)
    (operationEnded)
    ChooseDice2

<toolcard6>
    AutomatedOperation
    (launchDice)
    (operationEnded)
    ChooseDice2

<toolcard7>
    AutomatedOperation
    (resetDraftPool)
    (operationEnded)
    CheckPointState

<toolcard8>
    SelectingDraftDice
    MovingDraftDice
    CheckPointState

<toolcard9>
    MovingDraftDice
    CheckPointState

<toolcard10>
    AutomatedOperation
    (spinDice)
    (operationEnded)
    ChooseDice2

<toolcard11>
    AutomatedOperation
    (newDice)
    (operationEnded)
    SelectingValue
    ChooseDice2

<toolcard12>
    SelectingRoundTrackDice
```

SelectingWindowDice
MovingWindowDice
SelectingWindowDice
MovingWindowDice
CheckPointState