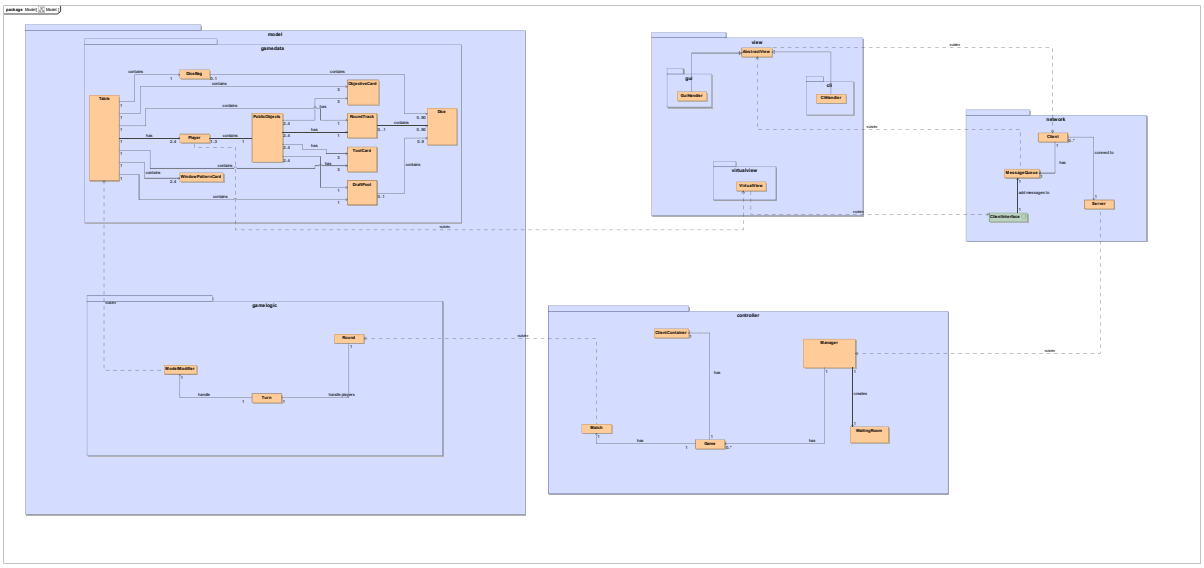
package Model
Model
model
gamedata
DiceBag
ObjectiveCard
Table
Dice
PublicObjects
RoundTrack
Player
ToolCard
WindowPatternCard
DraftPool
gamelogic
Round
ModifierModifier
Turn
handle
handle players
contains
has
view
MachineView
gui
GuiHandler
cli
CliHandler
virtualview
VirtualView
network
Client
MessageQueue
ClientInterface
Server
send messages to
connect to
controller
ClientContainer
Manager
Match
Game
WaitingRoom
creates
update