

ROBOTICS SOFTWARE ENGINEER

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Work Experience

 Yape s.r.l.
 Milan, Italy

 ROBOTICS SOFTWARE ENGINEER
 Apr. 2021 - Present

• Architect and lead the development of the navigation stack with C++/ROS

- Supervision of the development of a SIL system.
- Development of a C++ library for CAN communication
- Development of an automated data logging system
- Development of an MQTT library in C++ for communication with AWS Cloud
- · Development of generalized header-only Kalman Filter library for multi-sensor fusion for localization purpose
- · Conduct code reviews and junior engineers tutoring
- Working in an Agile software development environment

Proxima Robotics s.r.l. Pisa, Italy

ROBOTICS SOFTWARE ENGINEER Mar. 2020 - Mar. 2021

- Development of a trajectory planning algorithm in a Frenet Frame for obstacle avoidance
- Development of an Adaptive Pure Pursuit controller for path tracking
- Development of tools for offline data debug and visualization
- Development and integration of an automated CI/CD pipeline for production software deployment
- Working in an Agile software development environment

Roboteam Italia Pisa, Italy

ROBOTICS SOFTWARE ENGINEER

Dec. 2018 - Mar. 2020

- · Development of an optimal trajectory planning algorithm for lane change and obstacle avoidance for autonomous racing cars
- Development of a lidar-based localisation system for autonomous racing cars in a GNSS denied environment
- Development of real-time sensors interfaces in ROS
- Development and contribution to an MPC controller for real-time path tracking
- Supervision of a small team of university students

Research Center "E. Piaggio"

Pisa, Italy

RESEARCH FELLOW Dec. 2018 - Mar. 2020

- Development of an Augmented Reality system for robots teleoperation
- Development a ROS based navigation stack for Alter-EGO project

Education

University of Pisa Pisa, Italy

M.S. IN ROBOTICS AND AUTOMATION ENGINEERING

Sept. 2015 - Exp. Nov. 2018

• Towards a shared autonomy control framework: application to Ego robot navigation

University of Genova Genova, Italy

B.S. IN MECHANICAL ENGINEERING

Sept. 2012 - Sept. 2015

• Design of a two-stage parallel shaft gear reducer

Skills

Programming C++, ROS, ROS2, Python, Matlab/Simulink

Libraries STL, Boost, Qt, gRPC, Glog, Eigen, PCL

Real-Time Sensors GPS, IMU, LIDAR, Speed sensors

Message Protocols Protobuf, CAN, HTTPS, WebSocket, TCP/UDP, MQTT **DevOps** Docker, GitLab CI/CD, Travis, Jenkins, Bash scripting

Tools GitLab, Git, CMake, gdb

Languages Italian, English

JULY 18, 2022 LUCA BONAMINI · RÉSUMÉ