

# Appunti di quantum computing

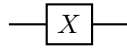
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April 22, 2022

## 1 Fondamenti

## 2 Gates

### 2.1 NOT gate



#### 2.1.1 Definizione matriciale

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad (1)$$

#### 2.1.2 Funzionamento

$$\begin{aligned} X|0\rangle &= |1\rangle \\ X|1\rangle &= |0\rangle \\ X(\alpha|0\rangle + \beta|1\rangle) &= \alpha|1\rangle + \beta|0\rangle \end{aligned} \quad (2)$$

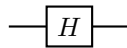
Dimostriamo l'ultima relazione utilizzando la base  $|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ :

$$\begin{aligned} X(\alpha|0\rangle + \beta|1\rangle) &= \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \left( \alpha \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \beta \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \\ &= \begin{bmatrix} \beta \\ \alpha \end{bmatrix} = \alpha \begin{bmatrix} 0 \\ 1 \end{bmatrix} + \beta \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \alpha|1\rangle + \beta|0\rangle \end{aligned} \quad (3)$$

### 2.2 Identity gate

$$I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad (4)$$

### 2.3 Hadamard gate



#### 2.3.1 Definizione matriciale

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \quad (5)$$

### 2.3.2 Funzionamento

$$|0\rangle \mapsto \frac{|0\rangle + |1\rangle}{\sqrt{2}}, |1\rangle \mapsto \frac{|0\rangle - |1\rangle}{\sqrt{2}} \quad (6)$$

Si dimostra utilizzando la base  $|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ :

$$\begin{aligned} H|0\rangle &= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \\ H|1\rangle &= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \end{bmatrix} - \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \frac{|0\rangle - |1\rangle}{\sqrt{2}} \end{aligned} \quad (7)$$