

# Luca Corbucci



## Info

Via Cardarelli 47  
Viterbo  
Italy

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## Languages

Italian: Mother Tongue  
English: B1 Level

## Portfolio

[github.com/lucacorbucci](https://github.com/lucacorbucci)

## Education

- 2018 **Master degree in Computer Science** University of Pisa  
I started my degree in October 2018 and I hope that I will graduate within the end of 2020. I'm currently enrolled in the "Data and Knowledge: Science and Technologies" curriculum. During my master degree I spent 6 month as Erasmus student at the Technical University of Munich.
- 2014–2018 **Bachelor degree in Computer Science** University of Pisa  
I started university in 2014 and I discussed my thesis in October 2018 reporting a score of 97/110. For my thesis I have done a traineeship through which I was able to get closer to the world of blockchain understanding the structure of Ethereum.

## Work experiences

- 2012–2014 **Apple Reseller** Viterbo, Italy  
*Summer Training - Technical assistance*
- 2011–2017 **BiteYourApple**  
*Blogger*

## Software Projects

- Personal Website:** [www.lucacorbucci.me](http://www.lucacorbucci.me) for additional informations and projects.
- 2019 **ESPWeatherStation** Personal Project  
**Abstract:** I developed a webapp that shows the weather data collected by a NodeMCU.  
**Utilized:** MicroPython, Python, Flask, Git, React, MongoDB, MQTT, Docker
- 2019 **Smart Auctions** University Project  
**Abstract:** I developed an Ethereum Smart Contract and the frontend to interact with it from a website. This project is available on GitHub.  
**Utilized:** Solidity, Ganache, Truffle, Remix IDE, React, Javascript.
- 2019 **Autonomic Farm Pattern** University Project  
**Abstract:** I developed a farm pattern ensuring a given service time leveraging on dynamic variation of the parallelism degree. This project is available on GitHub.  
**Utilized:** C++, FastFlow
- 2018 **PI Game** University Project  
**Abstract:** I developed a simple browser game. This project is available on GitHub.  
**Utilized:** HTML, CSS, Javascript, Node.Js, Three.js
- 2017 **Chatterbox** University Project  
**Abstract:** I developed a server for a client-server chat using Threads and Socket. This project is available on GitHub.  
**Utilized:** C, Bash.

## Skills

**Proficient:** Java, C/C++, Python, HTML, CSS, Javascript, Unix, Git.

**Familiar:** React, PLSQL, SQL, Solidity, Docker, MongoDB.

