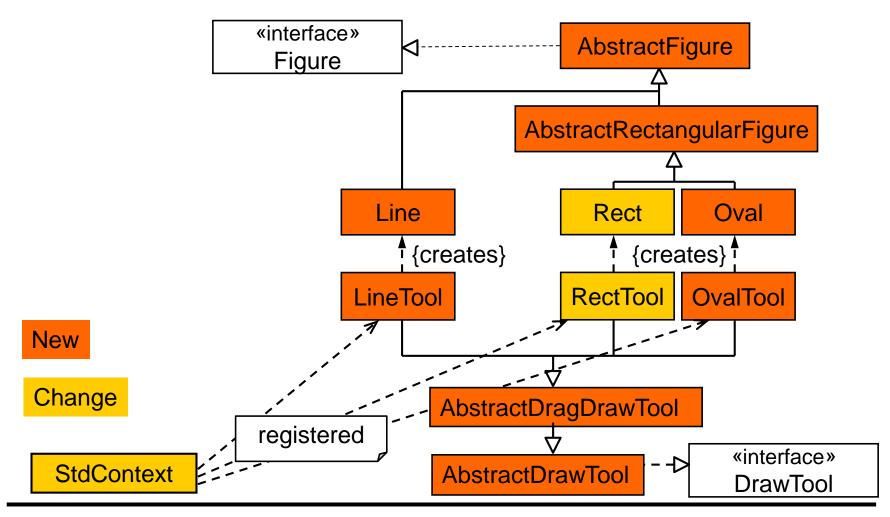


Assignment 3: Figures





Figures

AbstractFigure

- listeners: List<FigureListener>
- + addFigureListener(FigureListener I): void
- + removeFigureListener(FigureListener I): void
- + clone(): Figure
- + getHandles(): List<FigureHandle> {return null;}
- # propagateFigureEvent(): void

Д

Line

- origin: Pointcorner: Point
- + setBounds(Point origin, Point corner): void
- + move(int dx, int dy): void
- + draw(Graphics g): void
- + contains(int x, int y) : boolean
- + getBounds() : Rectangle

AbstractRectangularFigure

- rectangle: java.awt.Rectangle
- + setBounds(Point origin, Point corner): void
- + move(int dx, int dy) : void
- + contains(int x, int y) : boolean
- + getBounds(): Rectangle

Rect

+ draw(Graphics g) : void

Oval

- + draw(Graphics g) : void
- + contains(int x, int y) :void

AbstractFigure (1/2)

```
public abstract class AbstractFigure implements Figure {
   private final List<FigureListener> listeners
                                   = new CopyOnWriteArrayList <>();
  @Override
   public void addFigureListener(FigureListener listener) {
      if (listener != null && !listeners.contains(listener)) {
         listeners.add(listener);
  @Override
   public void removeFigureListener(FigureListener listener) {
      listeners.remove(listener);
```

AbstractFigure (2/2)

```
protected void propagateFigureEvent() {
   FigureEvent event = new FigureEvent(this);
   for (FigureListener 1 : listeners) { 1.figureChanged(event); }
                                     No need to iterate over a copy as a
@Override
                                     CopyOnWriteArrayList is used.
public Figure clone() {
   return null;
@Override
public List<FigureHandle> getHandles() {
   return null;
```



Figures

AbstractFigure

- listeners: List<FigureListener>
- + addFigureListener(FigureListener I): void
- + removeFigureListener(FigureListener I):void
- + clone(): Figure
- + getHandles(): List<FigureHandle> {return null;}
- # propagateFigureEvent(): void

Line

- origin: Pointcorner: Point
- + setBounds(Point origin, Point corner):void
- + move(int dx, int dy): void
- + draw(Graphics g): void
- + contains(int x, int y) : boolean
- + getBounds() : Rectangle

AbstractRectangularFigure

- rectangle: java.awt.Rectangle
- + setBounds(Point origin, Point corner):void
- + move(int dx, int dy) : void
- + contains(int x, int y) : boolean
- + getBounds(): Rectangle

Rect

+ draw(Graphics g) : void

Oval

- + draw(Graphics g) : void
- + contains(int x, int y) :void

AbstractRectangularFigure (1/2)

```
public abstract class AbstractRectangularFigure extends AbstractFigure {
   private final Rectangle rectangle;
   protected AbstractRectangularFigure(Point origin) {
      rectangle = new Rectangle(origin);
  @Override
   public void setBounds(Point origin, Point corner) {
      Rectangle original = new Rectangle(rectangle);
      rectangle.setFrameFromDiagonal(origin, corner);
      if (!original.equals(rectangle)) { // notification only if
         propagateFigureEvent();  // there is a change
```

AbstractRectangularFigure (2/2)

```
@Override
public void move(int dx, int dy) {
   if (dx != 0 || dy != 0) { // notification only if changed
      rectangle.translate(dx, dy);
      propagateFigureEvent();
@Override
public boolean contains(int x, int y) {
   return rectangle.contains(x, y);
@Override
public Rectangle getBounds() {
   return new Rectangle(rectangle);
```



Figures

AbstractFigure

- listeners : List<FigureListener>
- + addFigureListener(FigureListener I): void
- + removeFigureListener(FigureListener I):void
- + clone(): Figure
- + getHandles(): List<FigureHandle> {return null;}
- # propagateFigureEvent(): void

Line

origin: Point corner: Point

- + setBounds(Point origin, Point corner):void
- + move(int dx, int dy) : void + draw(Graphics g) : void
- + contains(int x, int y) : boolean
- + getBounds(): Rectangle

AbstractRectangularFigure

- rectangle: java.awt.Rectangle
- + setBounds(Point origin, Point corner):void
- + move(int dx, int dy): void
- + contains(int x, int y) : boolean
- + getBounds(): Rectangle

Rect

+ draw(Graphics g) : void

Oval

- + draw(Graphics g) : void
- + contains(int x, int y) :void

Rect

```
public class Rect extends AbstractRectangularFigure {
   public Rect(Point p) { super(p); }
  @Override
   public void draw(Graphics g){
      Rectangle r = getBounds();
      g.setColor(Color.white);
      g.fillRect(r.x, r.y, r.width, r.height);
      g.setColor(Color.black);
      g.drawRect(r.x, r.y, r.width, r.height);
```



Tools

- name : String - icon : String + getName() : String + getIcon() : Icon + activate() / deactivate() { empty } + mouseDown/Drag/Up() { empty }

AbstractDragDrawTool

figure : Figure anchor : Point

- context : DrawContext

+ activate()

+ deactivate()

+ mouseDown(x: int, y: int, e: MouseEvent)

+ mouseDrag(x: int, y: int, e: MouseEvent)

+ mouseUp(x: int, y: int, e: MouseEvent)

createFigure(p : Point)

OvalTool

+ createFigure(p : Point)

AbstractDrawTool (1/2)

```
public abstract class AbstractDrawTool implements DrawTool {
   private static final String IMAGES = "/images/";
   private final String name;
   private final String icon;
   protected AbstractDrawTool(String name, String icon) {
      this.name = name; this.icon = icon;
  @Override
   public final String getName() { return name; }
  @Override
   public final Icon getIcon() {
      if (icon != null) {
        return new ImageIcon(getClass().getResource(IMAGES+icon));
      } else { return null; }
```

AbstractDrawTool (2/2)

```
@Override
public Cursor getCursor() {
   return Cursor.getPredefinedCursor(Cursor.CROSSHAIR_CURSOR);
@Override
public void activate() { }
@Override
public void deactivate() { }
@Override
public void mouseDown(int x, int y, MouseEvent e) { }
@Override
public void mouseDrag(int x, int y, MouseEvent e) { }
@Override
public void mouseUp(int x, int y, MouseEvent e) { }
```



Tools

- name : String - icon : String + getName() : String + getIcon() : Icon + activate() / deactivate() { empty } + mouseDown/Drag/Up() { empty }

AbstractDragDrawTool

figure : Figure anchor : Point

- context : DrawContext

+ activate()

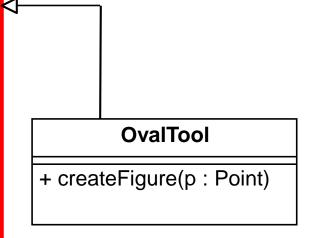
+ deactivate()

+ mouseDown(x: int, y: int, e: MouseEvent)

+ mouseDrag(x: int, y: int, e: MouseEvent)

+ mouseUp(x: int, y: int, e: MouseEvent)

createFigure(p : Point)



AbstractDragDrawTool (1/3)

```
public abstract class AbstractDragDrawTool extends AbstractDrawTool {
   private final DrawContext context;
   private Point anchor;
   private Figure figure;
   protected AbstractDragDrawTool(DrawContext context,
                                          String name, String icon) {
      super(name, icon); this.context = context;
  @Override
   public void activate() {
      context.showStatusText(getName() + " Mode");
  @Override
   public void deactivate() {
      context.showStatusText("");
```

AbstractDragDrawTool (2/3)

```
protected abstract Figure createFigure(Point p);
@Override
public final void mouseDown(int x, int y, MouseEvent e) {
   if (figure != null) {
      throw new IllegalStateException();
   anchor = new Point(x, y);
   figure = createFigure(anchor);
   context.getModel().addFigure(figure);
@Override
public final void mouseDrag(int x, int y, MouseEvent e) {
   figure.setBounds(anchor, new Point(x, y));
```

AbstractDragDrawTool (3/3)

```
@Override
public final void mouseUp(int x, int y, MouseEvent e) {
    java.awt.Rectangle r = figure.getBounds();
    if (r.width == 0 && r.height == 0) {
        context.getModel().removeFigure(figure);
    }
    anchor = null;
    figure = null;
}
```



Tools

- name : String - icon : String + getName() : String + getIcon() : Icon + activate() / deactivate() { empty } + mouseDown/Drag/Up() { empty }

AbstractDragDrawTool figure : Figure

anchor : Point

- context : DrawContext

+ activate()

+ deactivate()

+ mouseDown(x: int, y: int, e: MouseEvent)

+ mouseDrag(x: int, y: int, e: MouseEvent)

+ mouseUp(x: int, y: int, e: MouseEvent)

createFigure(p : Point)

OvalTool

+ createFigure(p : Point)

OvalTool

```
public class OvalTool extends AbstractDragDrawTool {
   public OvalTool(DrawContext context, String name, String icon) {
       super(context, name, icon);
   }
   @Override
   protected Oval createFigure(Point p) {
       return new Oval(p);
   }
}
```