LUCA MANOLACHE

512 Colorado Ave. ◊ Palo Alto, CA 94306 (408) · 204 · 0841 ◊ luca1230@gmail.com

EDUCATION

Palo Alto High School

June 2023

Overall GPA: 4.44

EXPERIENCE

Palo Alto High School Robotics Team

Software Lead

October 2019 - Present Palo Alto High School

- · Coordinating the software team (12 developers).
- Worked on SightWalk project "Outdoor blind navigation", runner up at the International 2021 FIRST Innovation
 Challenge presented by Qualcomm. Project uses OpenCV and machine learning to implement a sidewalk navigation
 device for visually impaired pedestrians using CNNs.
- · Designed and implemented software for robot shooter targeting, using OpenCV and Java.
- · Set up and training for github, CI/CD, build and dev environments.
- · Implemented PID controllers and other controllers, fine-tuning and testing the robot.

NASA Ames Research Center/ Intern

June 2021 - August 2021

Intern

NASA, Ames

- · Worked on SafeDNN project exploring new techniques and tools to ensure that systems that use Deep Neural Networks (DNN) are safe, robust and interpretable.
- · Applied the new techniques to the analysis of deep neural networks.
- · Published paper https://arxiv.org/abs/2208.03407.

Auditoria.ai / Intern June 2022 - August 2022

Intern

Santa Clara, CA

- · Worked at local startup Auditoria, which automates finance processes
- Worked on identifying structured elements of financial documents using Deep Neural Networks (DNN).
- · Used OpenCV and PyTorch to detect table elements in PDFs

Altoponix

December 2021 - January 2022

Palo Alto

Computer Vision Developer

· Worked with OpenCV stereo vision to find depth maps

PAPERS

An Overview of Structural Coverage Metrics for Testing Neural Networks

August 2022

Usman, M., Sun, Y., Gopinath, D., Dange, R., Manolache, L., Pasareanu, C.S. (2022). An Overview of Structural Coverage Metrics for Testing Neural Networks. ArXiv, abs/2208.03407.

TECHNICAL STRENGTHS

Computer Languages

Java, Python, C++, Rust, Javascript
PyTorch, OpenCV, Flask, Numpy

Tools Git, Vim, Tensorboard