Tablut Challenge 2020 - MarenTablutAI

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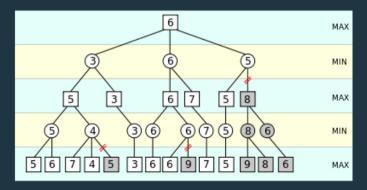
University of Bologna

MSc Artificial Intelligence



Adopted Strategy

Alpha-beta pruning with max depth = 4



White Player - Heuristic

Positive weights:

- + whiteVictory
- + numOfWhitePawns
- + numFreePathsFromKing ToEscape

Negative weights:

- numOfBlackPawns
- minManhattanDist FromKingToEscape
- numOfBlackPawns NextToKing

Black Player - Heuristic

Positive weights:

- + blackVictory
- + numOfBlackPawns
- + minManhattanDist FromKingToEscape
- + numOfBlackPawns NextToKing

Negative weights:

- whiteVictory
- numOfWhitePawns
- numFreePathsFromKing ToEscape