# Luca Melis

Curriculum Vitae

Computer Science Dept, University College London Gower Street, London WC1E 6BT ⊠ luca.melis.14@ucl.ac.uk ⊞ http://lucamelis.github.io



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Residence London

Country United Kingdom

#### Education

July 2006 **High School's degree in accountability and computer programmer**, *Istituto tecnico commerciale "A. Maxia" Aritzo*, Italy, mark 100/100.

April 2010 **Bachelor's Degree in Computer Engineering**, *University of Florence*, mark 110/110 cum laude.

April 2013 Master's Degree in Computer Engineering, University of Florence, mark 110/110 cum laude and honorable mention.

September PhD in Applied Cryptography, *University College of London*, London, United 2014–Present Kingdom.

## Visits/Internships

August **EU Erasmus**, AARHUS UNIVERSITY, Aarhus, Denmark.

2012–January Master's thesis preparation under the supervision of Claudio Orlandi and Ivan Damgård;

2013 Research on post quantum cryptography.

September PhD Intern, INRIA RHONE ALPES, Grenoble, France.

2015- Working under the supervision of Dr. Claude Castelluccia; Research on Deep Learning and December  $\,$  De-anonymization.

2015

2015

## Schools/Workshops Attended

August 2011 Computational Nanotechnology Summer School

13-16 IACR/CryptoAction School on Cryptographic Attacks

October 2014

Gdansk University of Technology, Poland
Porto, Portugal

28-29 **Privaski Workshop** Correncon, France
January 2015

7-9 January Real World Cryptography Workshop 2015

London, United Kingdom

31 August - 5 School on Foundations of Security Analysis and Design (FOSAD) Bertinoro, September Italy

2015

#### Research interests

- Privacy and Applied Cryptography
- Systems and Network Security
- Machine learning applied to security problems

## List of publications

Luca Melis, George Danezis, and Emiliano De Cristofaro. Efficient Private Statistics with Succinct Sketches. 23rd Network and Distributed System Security Symposium (NDSS 2016), to appear, 2016.

## Work experiences

May Application consultant, ICONSULTING S.P.A., Bologna, Italy.

2013-June

2013

July 2013- Computer Vision researcher, T3LAB, Bologna, Italy.

October

2013

November Software Test Engineer Level II, GAMING LABORATORIES INTERNATIONAL 2013–August (GLI), Bologna, Italy.

2014

#### Language skills

Italian Mothertongue

English Fluent Level C1, TOEFL internet based test with a score of 98 out of 120 (2014)

### Computer skills and competences

Operative Unix/Linux, Windows

Systems

Tools Oracle XE, Matlab/Octave, Windows Office, MySQL

Languages C/C++, SQL, Java, PHP, Flex, JavaScript, Python,

Visual Basic.Net, Bash, LATEX

#### Enclosures

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#### Enclosure 1: Bachelor's thesis abstract

Title Implementation of a Buyer-Seller protocol based on group signatures

Supervisors Prof. Alessandro Piva, Ing. Tiziano Bianchi

Date 19th April 2010

#### **Abstract**

In this thesis we propose the implementation of the Buyer- Seller protocol designed by Mina Deng, Tiziano Bianchi, Alessandro Piva, and Bart Preneel. In the article the authors propose a secure Buyer-Seller protocol based on homomorphic encryption techniques and the efficient watermark insertion in the encrypted domain, with the aim to combine the safety of fingerprinting protocols with the efficiency of Buyer-Seller protocols.

The protocol has been developed in C++ and C by modeling the four entities involved (Buyer, Seller, Judge Authority and Certificate Authority ) as independent processes that exchange data through Sockets. In order to facilitate the use of the application we develope and create a graphical interface for the Buyer that can initiate the protocol for trading the images.

The system stores the data of all transactions performed along with the cryptographic keys necessary for the protocol security.

## Enclosure 2: Bachelor's degree transcript of records

Database Systems Industrial Computers Multimedia design and production Fundamentals of automatic English	24/30 28/30 29/30 30/30 passed
Signal theory	27/30
Security of Multimedia contents	30/30
Telematics	28/30
Artificial intelligence	28/30
Cryptography	26/30
Discrete mathematics	30/30
Fundamentals of operations research	29/30
Electronics I	26/30
Fundamentals of computer II	29/30
Phisics II	30/30
Operating systems	24/30
Analysis and simulation of dynamic systems	30/30
Computer architectures	22/30
Phisics I	30/30
Mathematical methods	30/30 cum laude
Electrotechnical	29/30
Fundamentals of computer I	30/30 cum laude
Statistics and probability for the engineering	30/30
Numerical analysis	30/30
Software Engineering	30/30
Mathematical analysis II	28/30
Mathematical analysis I	28/30
Laboratory of telematics	28/30
Geometry and linear algebra	25/30
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#### Enclosure 3: Master's thesis abstract

Title On the Learning Parity with Noise Problem

Supervisors Prof. Alessandro Piva, Prof. Fabrizio Argenti

Advisors Ivan Damgård, Claudio Orlandi

Date 19th April 2013

#### Abstract

A new promising direction in cryptography is the field of the *Post Quantum Cryptography*. Despite classical cryptographic schemes, such as *RSA* and *El-Gamal*, post quantum cryptographic systems are believed to resist quantum computers attacks.

The purpose of this thesis is to investigate the *Learning Parity with Noise* Problem (LPN). The LPN problem is one of the most promising post quantum cryptographic systems as it combines quantum algorithm resistance with efficiency. For these reasons LPN is well suited for weak devices like *Radio Frequency identification* (*RFID*) tags or sensor nodes. We investigate and provide a *Threshold Public-Key Encryption* scheme and a *Commitment protocol* both based on LPN.

We present a *Threshold Public-Key Encryption* scheme that is secure in the *Semi-honest* model, where each party follows the protocol properly. Our scheme can also withstand to *replay attacks*. We also present a *Commitment protocol* that is statistically binding and computationally hiding. Furthermore, our Commitment protocol doesn't need a trusted third party for the public key generation.

## Enclosure 4: Master's degree transcript of records

Software dependability elements	30/30
Verification and testing methods	30/30
Math analysis III	30/30 cum laude
Multimedia databases	30/30
Security and management of telecommunication networks	30/30
Machine learning	30/30 cum laude
Statistical physics and information theory	30/30 cum laude
Database technologies	30/30
Computer architectures	30/30
Numerical analysis	30/30
Real analysis	30/30 cum laude
Information theory and codes	30/30
Theoretical Computer Science	30/30 cum laude

## Enclosure 5: Personal projects

Name: Distributed railway interlocking system

Dates: 1 month (2012)
Technical UMC, Bash, Unix

skills used:

Description: We model a distributed railway interlocking system. We check the safety and

stabilization properties of the system using UML Model Checker. The system is

implemented as an automa system.

Name: Human actions recognition by means of Pyramid String Kernel

Dates: 1 month (2012)

Technical Matlab, C++, LibSVM, Unix

skills used:

Description: We implement a system of human actions recognition using a brand new technique

based on Support Vector Machine. We use the Levenshtein distance as kernel string

and we represent the strings modeling the actions in a pyramidal way.

Name: Collaborative filtering and probabilistic matrix factorization

Dates: 1 month (2011) Technical Python, Unix

skills used:

Description: We implement a collaborative filtering, i.e. a technique used in recommender systems.

In particular, the implemented system is based on a bayesian probabilistic matrix

factorization using Markov Chain Monte Carlo.

Name: Design and development of a system for the plagiarism detection

Dates: 2 months (2012)

Technical javascript, node.js, sqlite, Unix

skills used:

Description: We develope a software for the plagiarism detection. Our software takes a database

of documents and for each document computes some signatures. These signatures represent a summary of the document and our aim is to find if a new document is a

plagiarism of documents already in the database.

Name: A Buyer-Seller protocol based on group signatures

Dates: 6 months (2010) Technical C++, C, Unix

skills used:

Description: The protocol has been developed in C++ and C by modeling the four entities

involved (Buyer, Seller, Judge Authority and Certificate Authority) as independent processes that exchange data through Socket. We develope and create a graphical

interface for the Buyer using the GTK libraries.

Name: Implementation of a Red-Black tree

Dates: 1 month (2008) Technical C++, Windows

skills used:

Description: We develope a Red-Black tree in C++. We make use of C++ features like

operator overloading, static and dynamic polymorphism, memory management and

inheritance.

Name: A video annotation tool in Flex

Dates: 3 months (2009)

Technical Flex Builder, PHP, SQL, Windows

skills used:

Description: Our video annotation tool permits to annotate events and objects. The application

is also multi-user, defining multiple privilege levels for different accounts. The aim

of this software is towards the automatic learning of visual events.

Name: Design and development of a library information system

Dates: 1 month (2009)

Technical Eclipse, StarUML, Java, Design Pattern, Windows

skills used:

Description: We first design the UML model of the application domain with the case use and

activity diagrams. Using the UML model we develope the application for the book

reservation system.